

CALL FOR PAPERS

UKICER 2021

United Kingdom and Ireland

Computing Education Research conference

September 2 - 3, 2021, Glasgow, UK

<http://www.ukicer.com>

PAPER SUBMISSIONS

Papers should describe a rigorously executed piece of work, include a motivating research question and discussion of prior related work.

We welcome research papers describing a research experiment in a school, university or informal educational setting. The experiment should be rigorously conducted – if this is the case, null results will still be considered for publication.

Tool design papers are also sought which carefully document design constraints, user considerations, relevant pedagogical concerns, and justify the design decisions taken in a way that would be useful to other designers, and include details of user testing or other initial measures of effectiveness.

All submitted papers should have a research component. Papers focused purely on

practice-related topics such as implementation of new curricula or new course designs may be better suited to our sister *Computing Education Practice* conference.

WORKSHOPS

We invite proposals for running 1-2 hour workshops. The workshops should be relevant to British and Irish educators (in a university or school setting) and/or computing education researchers. Example workshops may be on the use of research techniques (e.g. qualitative methods), grant writing, pedagogical techniques (e.g. peer instruction), tools (e.g. programming environments, assessment tools), or any other topic which may be relevant to conference attendees.

Workshops will take place in the afternoon of first day of the conference. Workshop organisers will be given an opportunity to advertise their workshop via a one-minute

lightning talk earlier in the conference.

UKICER

The United Kingdom and Ireland Computing Education Research (UKICER) conference from the UK ACM Special Interest Group in Computing Science Education is emerging as one of the leading venues nationally and internationally for researchers and practitioners to meet and share advances in computing science education.

IMPORTANT DATES

June 18, 2021:

Abstracts due

June 25, 2021:

Full papers due

June 25, 2021:

Workshop proposals

July 23, 2021:

Author notification

July 26, 2021:

Poster abstracts due

August 6, 2021:

Camera-ready due



**United Kingdom Special Interest Group in
Computer Science Education**