All rooms Margam Building

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08:30	Arrival and Registration			
	Refreshments room (317)		
09:00	Doctoral Consortium	RIPPA	WiP	
	Room A (200)	Main room (314)	Room C (214)	
	Refreshments (coffee &	welshcakes) available	from this time;	
10:30	workshop schedules may vary.			
	Refreshments room (317)			
11:00	Doctoral Consortium	RIPPA	WiP	
	Room A (200)	Main room (314)	Room C (214)	
12:00	Opening			
	Main room (314) Keynote: Marie Devlin: "Subject to Change: A Computing Education			
12:15	12:15 Research Journey". Main room (314)			
13:00	Lunch			
	Refreshments room (317) Paper Session 1: Tools (Chair: Olga Petrovska) No More Pencils No More Books: Capabilities of Generative AI on Irish and UK Computer Science School Leaving Examinations Authors: Joyce Mahon, Brian Mac Namee and Brett Becker Quick Fixes for novice programmers: effective but under-utilised Authors: Neil Brown, Jamie Ford, Pierre Weill-Tessier and Michael Kölling Systematic Review of UML Diagramming Software Tools for Higher Education			
	Software Engineering Courses			
13:45 Authors: Yuting Lu and Cristina Adriana Alexan			1	
	Main room (314)			
15:15	Short Presentations from the attendees of the Doctoral Consortium			
	Refreshments room (317)			
15:30	Posters & Coffee. Posters		(+ DC Participants)	
	Refreshments room (317)			
	aper Session 2: Early Education 1 (Chair: Keith Quille)			
	Algorithmic Abstraction in Computer Science Curricula for Primary Schools: The			
		•	cula for Primary Schools: The	
	Case of a National Curriculu			
	Authors: Mor Friebroon-Yesharim, Michal Armoni and Ronit Ben-Bassat Levy			
	Engaging primary (K-5) computing teachers in culturally relevant pedagogy			
		· -	irany relevant pedagogy	
	through professional devel	•	nita Pahart Whyta and Cua	
16.00	Authors: Hayley Leonard, K Sentence	atharme Childs, Jane Wa	arte, Kobert wrigte and Sue	
16.00				
17:00	Main room (314) Close of the first day			
	Coach to the Banquet venue			
10.13	Coach pickup point outsid			
	coden pickup point outsit	ic i uitoii i louse		

	All rooms wargam building			
	Keynote: Tom Crick: Developing Digitally Engaged, Data Savvy			
00.00	and Computationally Literate Learners (and Citizens):			
09:00	0 Reflections from Wales			
	Main room (314)			
	Paper Session 3: Early Education 2 (Chair: Lee Clift)			
	Investigating the Attitudes and Emotions of K-12 Students Towards			
	Debugging Author: Laurie Gale and Sue Sentence			
	On Teaching Abstraction in Computer Science: Secondary-School			
	Teachers' Perceptions vs. Practices Authors: Liat Nakar and Michal			
	Armoni			
09:30	Main room (314)			
	Posters & Coffee. Posters 1, 2, 3, 6, 7, 9, 10, 12, 13, 16.			
	Refreshments room (317)			
	Paper Session 4: Development (Chair: Casey Hopkins)			
	Exploring the Interplay of Achievement Goals, Self-Efficacy, Prior			
	Experience and Course Achievement			
	Authors: Hannu Pesonen, Juho Leinonen, Lassi Haaranen and Arto			
	Hellas			
	The Institute of Coding Accreditation Standard: Exploring the Use of a			
	Professional Skills Framework to Address the UK Skills Gap			
	Authors: David Bowers, Alan Hayes, Tom Prickett, Tom Crick, Kevin			
	Streater and Chris Sharp			
	A module-agnostic reference software development process for			
	different levels of higher-education study			
	Authors: Carlos Da Silva and Jack Carey			
11:00	Main room (314)			
	Lunch			
	Refreshments room (317)			
	Workshop: Futurespective on	Guided tour: The Swansea		
	Educational Technology Use in	University History of		
	Computer Science Higher	Computing Collection as an		
13:15	Education	Educational Tool		
	Main room (314)	HoCC (217-218)		
14:45	Closing			
	Main room (314)			
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