Title: Noise for Make Sense

Anticipated Stack:
- Typescript
- React
- Node.js
- Framer Motion

Rules:
- Two Teams
- Team members stand in alternating order (circle)
- Person to left of active player holds phone and assigns points (i.e. responsible for catching rule breaking etc.)
- 'Start' timer, card reveals with top/bottom phrase
- Active player gives 1 syllable hints / cannot use parts of phrases
- End of timer, card is discarded
- Pass phone, click 'Start'

Landing Page

Rules slider
(with example at end)
(upon close, LOCALSTORAGE 'rules': 'read')

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Noise for Make Sense

NEW GAME

Game Page

Round 1 ⑦

[Team One] [Team Two]

START TIMER

59

Round 1 ⑦

[Team One] [Team Two]

Paper
———
Paper Airplane

[+1] [+3] [-1]

59

Round 1 ⑦

[Team One] [Team Two]

START TIMER

59

Round 1 Summary ⑦

[Team One] [Team Two]

4	+1	2
2	+3	3
2	-1	1

8 pts | 10 pts

NEXT ROUND | END GAME

Game Summary ⑦

[Team One] [Team Two]

20	+1	22
8	+3	5
10	-1	8

34 pts | 29 pts

TEAM ONE WINS!

Card Overlay on Click

Round 1 Summary ⑦

Paper
———
Paper Airplane

Dog
———
Snoop Dogg

Extreme
———
Extreme Sports

Potato

NEXT ROUND | END GAME

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