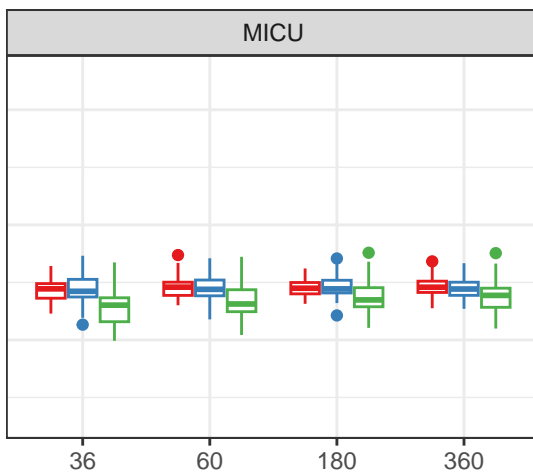
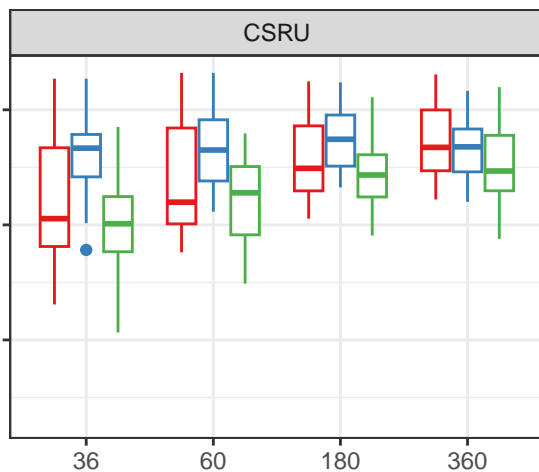
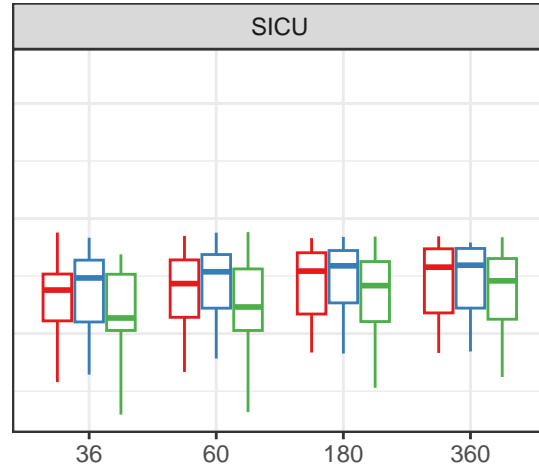
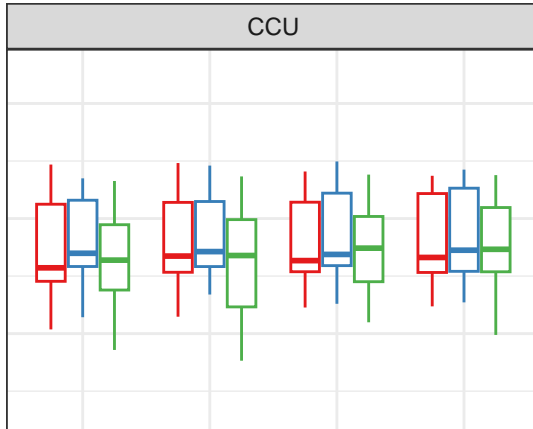
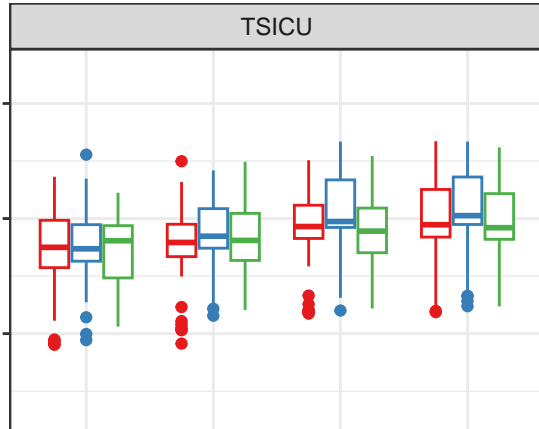


AUROC



Number of landmarks

Procedure  maxmin  lastfirst  random