RAG-Sequence: Top-*k* Approximation & Thorough Decoding

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1. Overview

In the Retrieval-Augmented Generation (**RAG-Sequence**) model, the generation of a target sequence $y = (y_1, \dots, y_N)$ conditioned on input x involves marginalizing over a latent variable z, which denotes the retrieved document.

Exact marginal likelihood:

$$p(y \mid x) = \sum_{z \in \mathcal{D}} p_{\eta}(z \mid x) \cdot p_{\theta}(y \mid x, z).$$

However, summing over all documents in \mathcal{D} is intractable if \mathcal{D} is huge (e.g., all of Wikipedia).

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2. Top-k Approximation

Key Idea: Restrict the sum to the top-k most relevant documents according to $p_{\eta}(z \mid x)$. Then,

$$p(y \mid x) \approx \sum_{z \in \text{top-}k(p_{\eta}(\cdot \mid x))} p_{\eta}(z \mid x) \cdot p_{\theta}(y \mid x, z).$$

Justification:

- Often, most probability mass of $p_{\eta}(z \mid x)$ lies in a small subset of documents.
- The retriever is fine-tuned to focus on these top-k.
- Empirically, it works well while remaining computationally feasible.

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3. Gradient Derivation (Approx. Marginal)

The training loss is the negative log-likelihood of the approximated marginal probability:

$$\mathcal{L}(x,y) = -\log \sum_{z \in \mathcal{Z}} \Big[p_{\eta}(z \mid x) \cdot p_{\theta}(y \mid x,z) \Big], \quad \mathcal{Z} = \mathsf{top-}k \big(p_{\eta}(\cdot \mid x) \big).$$

Let

$$A(z) := p_{\eta}(z \mid x) \cdot p_{\theta}(y \mid x, z).$$

Then

$$\mathcal{L}(x,y) = -\log \sum_{z \in \mathcal{Z}} A(z).$$

Gradient Derivation (continued)

Using

$$\nabla \log \left(\sum_{z} A(z) \right) = \frac{1}{\sum_{z} A(z)} \sum_{z} \nabla A(z),$$

we get:

$$abla \mathcal{L}(x,y) = -rac{1}{p(y\mid x)} \sum_{z\in\mathcal{Z}}
abla \Big(p_{\eta}(z\mid x) \cdot p_{\theta}(y\mid x,z) \Big).$$

By the product rule:

$$abla A(z) =
abla \Big(p_{\eta}(z \mid x) \, p_{ heta}(y \mid x, z) \Big) =
abla p_{\eta}(z \mid x) \, \cdot \, p_{ heta}(y \mid x, z) + p_{\eta}(z \mid x) \, \cdot \,
abla p_{ heta}(y \mid x, z).$$

Thus,

$$abla \mathcal{L}(x,y) = -rac{1}{p(y\mid x)} \sum_{z\in\mathcal{Z}} \Bigl[
abla p_{\eta}(z\mid x) \cdot p_{ heta}(y\mid x,z) + p_{\eta}(z\mid x) \cdot
abla p_{ heta}(y\mid x,z) \Bigr].$$



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4. Remarks on Top-k

- Top-k approximation makes RAG feasible for large corpora, yet effective in practice.
- The better the retriever performance, the closer the sum over top-k is to the true marginal.
- We can train both retriever (p_n) and generator (p_θ) end-to-end.

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Pipeline Overview

- Retrieval
 Encode question x, score documents, soft-max top-K.
- Beam search (per document)
 Expand beams token-by-token with decoder conditioned on single doc zi.
- Marginalisation Multiply each sequence score by its document prior and sum over docs.
- **Selection** Pick answer $y^* = \arg \max_{y} p(y \mid \mathbf{x})$.

(produces $p_{\eta}(z_k \mid \mathbf{x})$)
(produces $p_{\theta}(y \mid \mathbf{x}, z_i)$)

(produces $p(y \mid x)$)

Stage 3: Marginalisation and Selection

$$p(y \mid \mathbf{x}) = \sum_{k=1}^{K} p_{\eta}(z_k \mid \mathbf{x}) p_{\theta}(y \mid \mathbf{x}, z_k)$$

- Multiply the cached document prior by the sequence probability from each beam.
- Sum the weighted scores across all retrieved documents.
- Choose $y^* = \arg \max_y p(y \mid \mathbf{x})$.

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All computations at a glance

Stage	Key operations	Quantity produced
Retrieval	Encode x ; ANN search; soft-max top- K scores	$\rho_{\eta}(z_k \mid \mathbf{x})$
Beam (per z_i)	Token-level softmax; beam pruning; accumulate p_{θ}	$p_{\theta}(y \mid \mathbf{x}, z_i)$
Marginalisation	Weighted sum of priors and sequence probs	$p(y \mid x)$
Selection	Arg-max over candidates	Final answer y*

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7. Worked Example (1/2): Retrieval & Beam Search

Question x: "What is the capital of France?" Top-K = 3 documents retrieved.

 $\mathsf{Stage} \ \mathbf{1} - \mathsf{Retrieval} \Longrightarrow p_{\eta}(\mathsf{z}_k \mid \mathsf{x})$

Document	s_k	$p_{\eta}(z_k \mid \mathbf{x})$
z_1 : "Paris is the capital "	14.0	0.73
z_2 : "Lyon is a major city "	10.0	0.15
z_3 : "France, officially "	9.0	0.12

Stage 2 – Beam Search per doc $\Longrightarrow p_{\theta}(y \mid \mathbf{x}, z_i)$

From
$$z_1$$

$$\begin{cases} y_{1,1} = \text{"Paris"}, & p_\theta = 0.607 \\ y_{1,2} = \text{"The city Paris"}, & p_\theta = 0.301 \end{cases}$$
 From z_2 $y_{2,1} = \text{"Lyon"}, p_\theta = 0.670$ (second beam pruned owing to low probability)
From z_3 $y_{3,1} = \text{"Paris"}, p_\theta = 0.407$ (only one high-scoring beam survives)

Each p_{θ} is the (unnormalised) sequence probability obtained by multiplying token probabilities along the beam.

8. Worked Example (2/2): Marginalisation & Selection

Stagenbsp;3 – Marginalise across documents

$$p(y \mid \mathbf{x}) = \sum_{k=1}^{3} p_{\eta}(z_k \mid \mathbf{x}) p_{\theta}(y \mid \mathbf{x}, z_k)$$

Candidate y	$p(y \mid x)$	Comment
"Paris" (from z_1, z_3)	$0.73 \times 0.607 + 0.12 \times 0.407 \approx 0.492$	high prior and good fit
"The city Paris"	$0.73\times0.301\approx0.220$	lower decoder score
"Lyon"	$0.15\times0.670\approx0.101$	low prior $+$ wrong doc

Stagenbsp;4 - Select best answer

$$y^* = \arg \max_{y} p(y \mid \mathbf{x}) =$$
 "Paris"

Even though "Paris" appears in two documents, the marginalisation step weights each occurrence by its document prior, yielding the correct answer with the highest overall probability.

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8. Observations

- Complexity (rough): Potentially $O(k^2 \times \text{beam_size})$ forward passes.
- **Pros:** More accurate because it computes a *true* marginal (across top-k docs).
- Fast Decoding: A simpler method that avoids re-scoring sequences that never appear in each doc's beam.
- **Trade-off:** Thorough decoding can be slower but often yields better results; fast decoding is more scalable.

9. Why $O(k^2 \times \text{beam_size})$?

Step 1: Beam Search per Document

- We have k documents.
- Each beam search produces beam_size candidate sequences.
- Total candidate sequences $= k \times \text{beam_size}$.

Step 2: Re-evaluation (Marginalization)

• Each candidate $y_{i,j}$ must be re-scored under all k documents:

$$p(y_{i,j} \mid x) = \sum_{m=1}^{k} p_{\eta}(z_m \mid x) p_{\theta}(y_{i,j} \mid x, z_m).$$

• Hence, $(k \times \text{beam_size}) \times k$ forward passes $= k^2 \times \text{beam_size}$.

Overall Cost:

$$O(\underbrace{k \times (\text{beam search cost})}_{\text{Step 1}} + \underbrace{k^2 \times \text{beam_size}}_{\text{Step 2}}).$$

In practice, the $k^2 \times \text{beam_size}$ re-scoring dominates.