

Syntax

...

SYNTAX $\#id ::= object$
| null

SYNTAX $Variable ::= \#id$

SYNTAX $VariableName ::= v \#id$

SYNTAX $Selector ::= \langle int \rangle \cdot \langle V \rangle$

SYNTAX $TypeName ::= \#id$
| $\#id / TypeName$

SYNTAX $TypeReference ::= \langle \#id, TypeName \rangle$

SYNTAX $FieldReference ::= \langle \#id, TypeName, \#id, TypeReference \rangle$

SYNTAX $MethodReference ::= \langle \#id, TypeName, Selector \rangle$

SYNTAX $Params ::= List(Variable, *)$

SYNTAX $NewInstructionBase ::= Variable \rightarrow new TypeReference @ \#id$

SYNTAX $NewInstruction ::= NewInstructionBase$
| $NewInstructionBase (Params)$

SYNTAX $GetInstruction ::= Variable \rightarrow getField FieldReference Variable$
| $Variable \rightarrow getStatic FieldReference$

SYNTAX $PutInstruction ::= putField Variable = Variable FieldReference$
| $outStatic Variable = Variable FieldReference$

SYNTAX $PhiInstruction ::= Variable \rightarrow phi(Params)$

SYNTAX $PhiPhiInstruction ::= Variable \rightarrow phiPhi(Params)$

SYNTAX $InvokeSpecialInstruction ::= invokeSpecial MethodReference Params @ \#id$ exception: Variable

SYNTAX $Instruction ::= NewInstruction$
| $GetInstruction$
| $PutInstruction$
| $PhiInstruction$
| $PhiPhiInstruction$
| $return$
| $invokeSpecialInstruction$
| $noInstruction$
| $main$

SYNTAX $BBEdge ::= \#id \rightarrow \#id$

SYNTAX $BlockBody ::= Instruction$

SYNTAX $BlockBody : BlockBody$

SYNTAX $Block ::= \#id (BlockBody)$
| $\#id : \{ \}$

SYNTAX $TaskUnit ::= BBEdge$
| $Block$
| $start$
| $analysis$
| $done$

SYNTAX $Task ::= TaskUnit$
| $Task Task$

END MODULE

MODULE KWALA
IMPORTS KWALA-SYNTAX

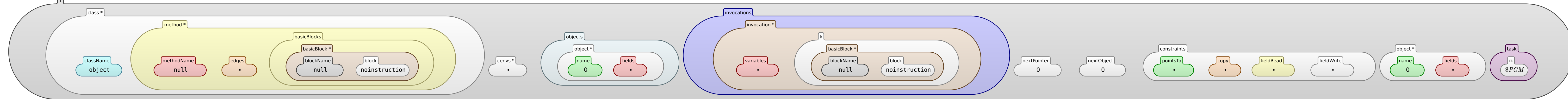
Semantics

...

Configuration

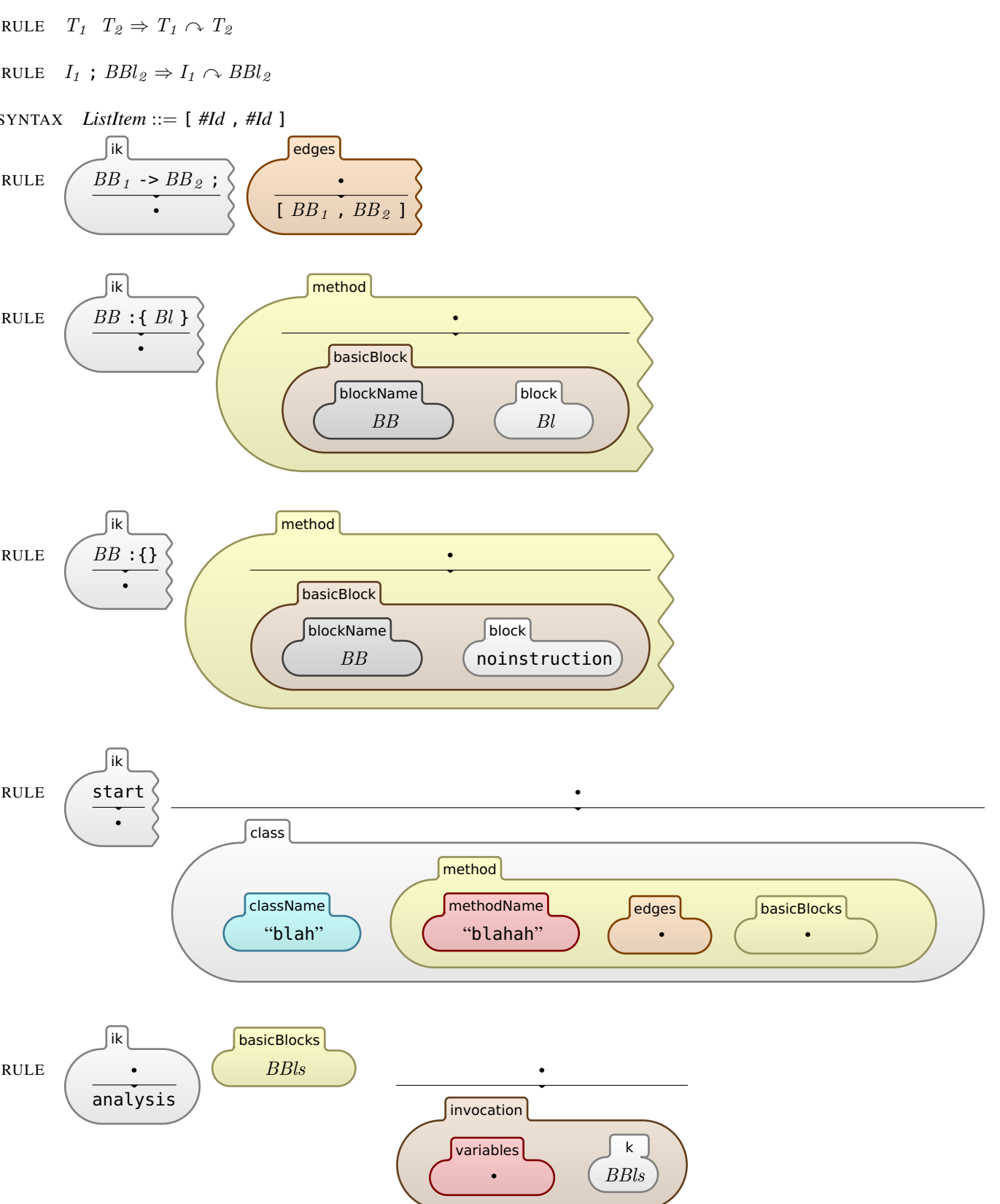
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CONFIGURATION:



Processing Basic Blocks

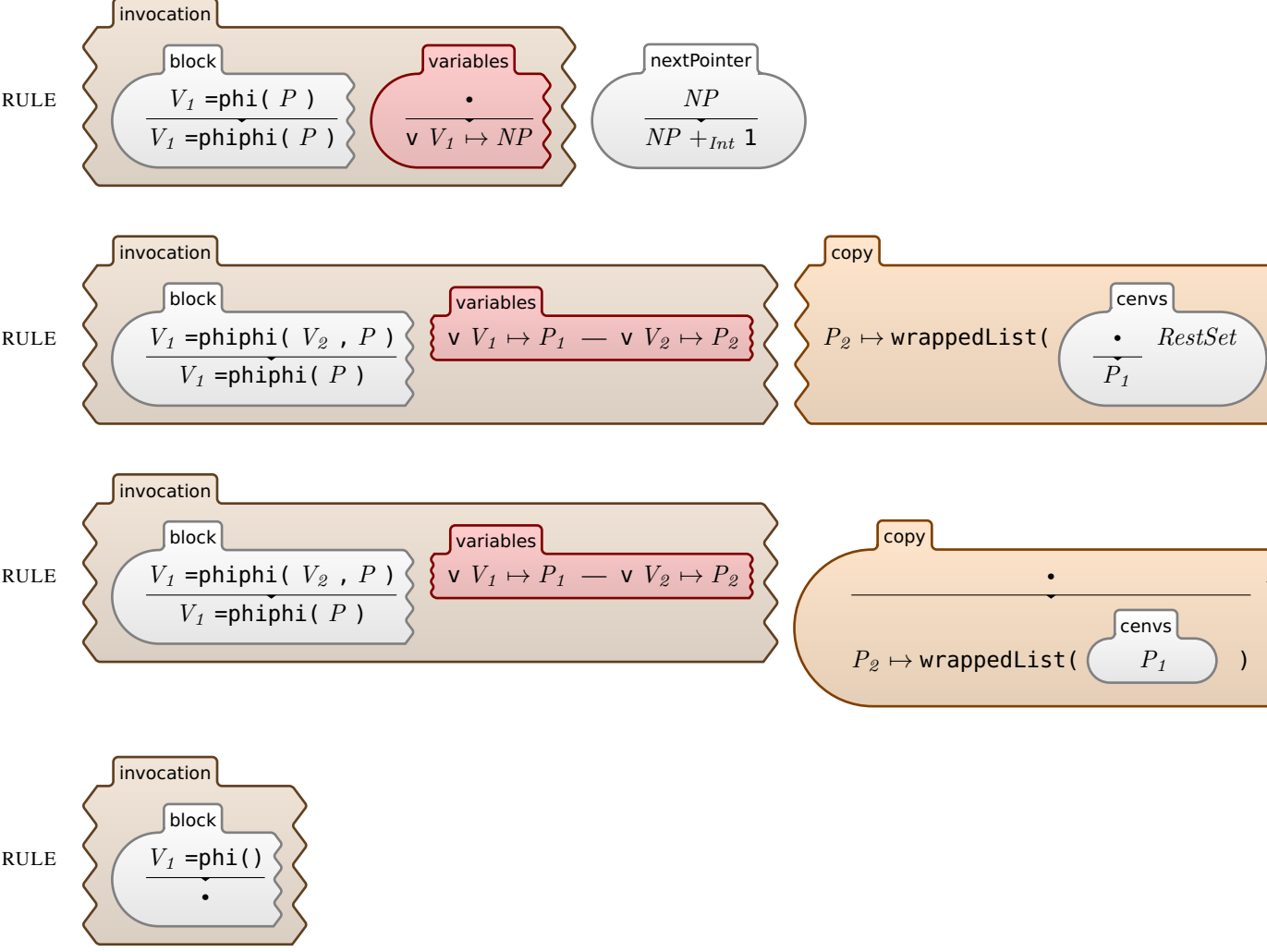
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Gathering Constraints

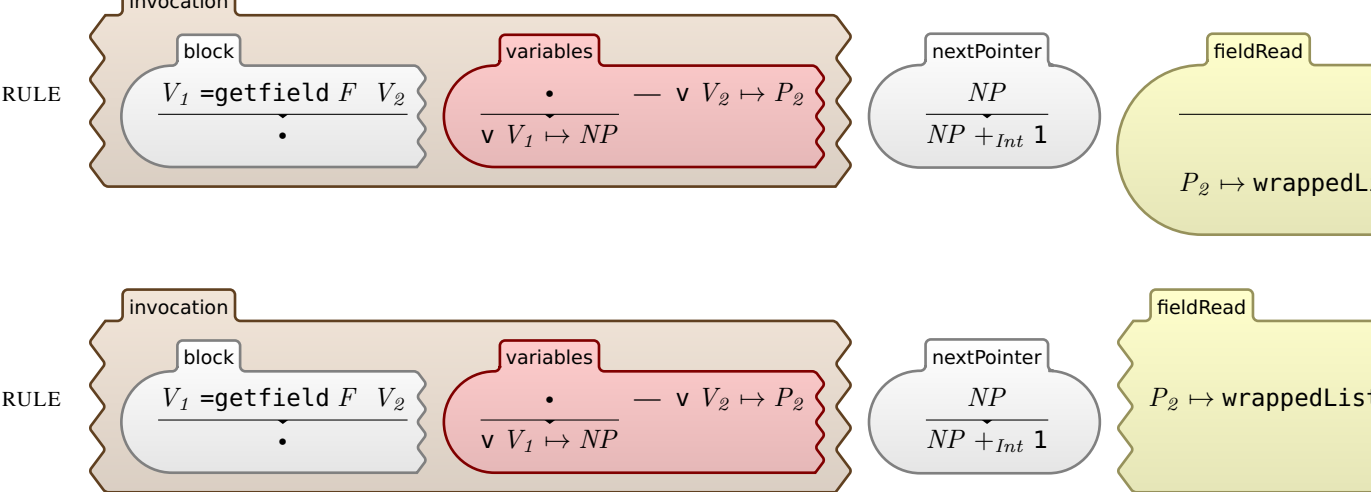
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Phi functions

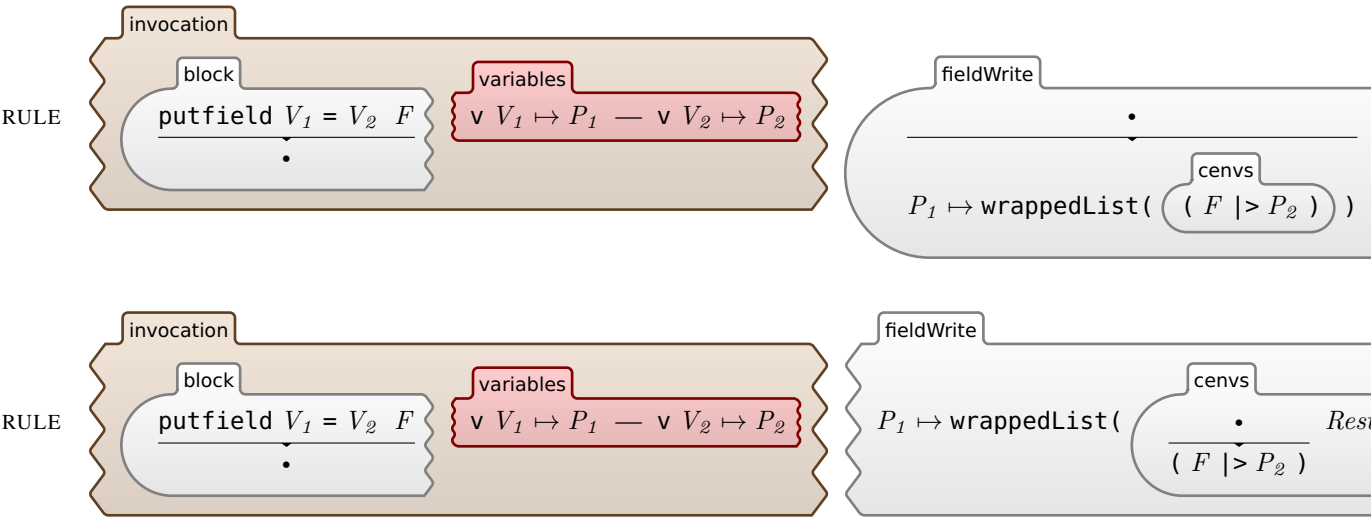


Get field

SYNTAX $SetItem ::= \{ FieldReference \} > \#id$

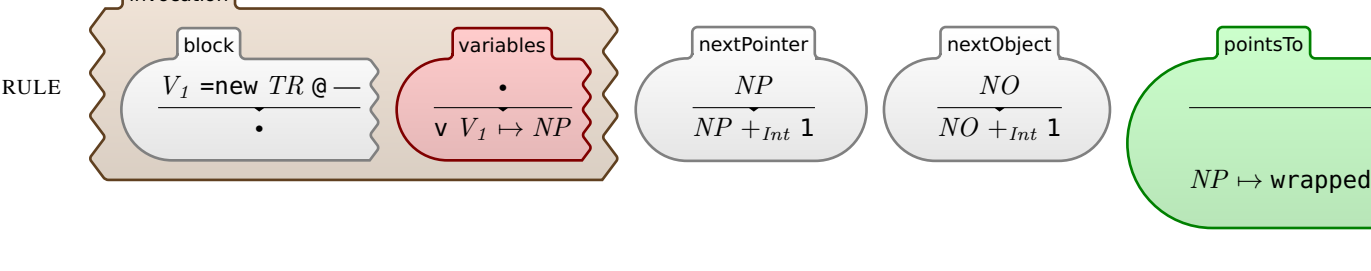


Put field



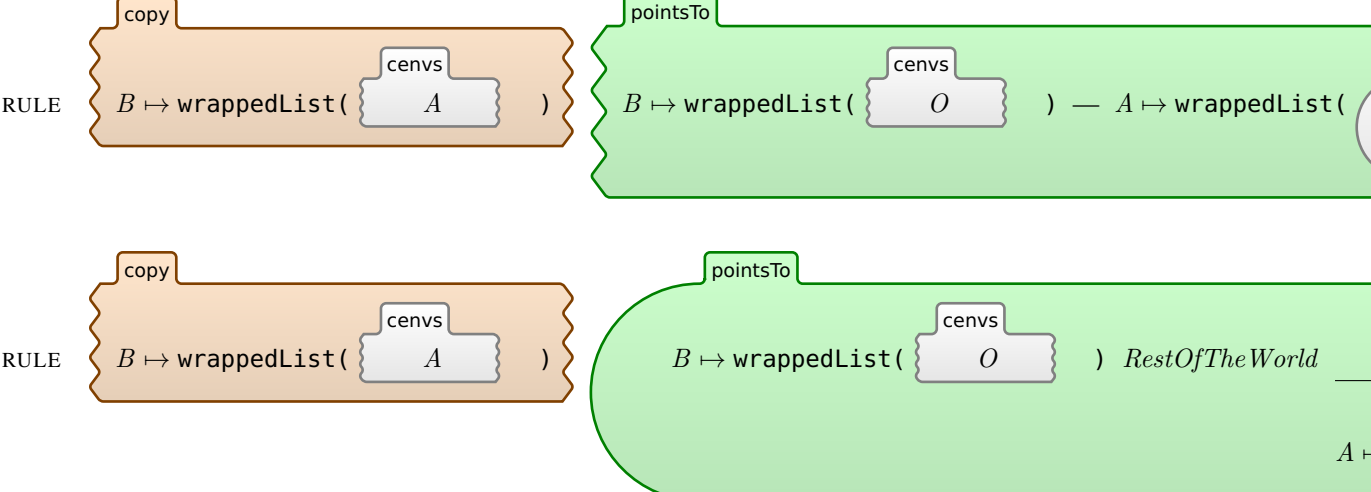
New instruction

SYNTAX $K ::= wrappedList(Rest)$

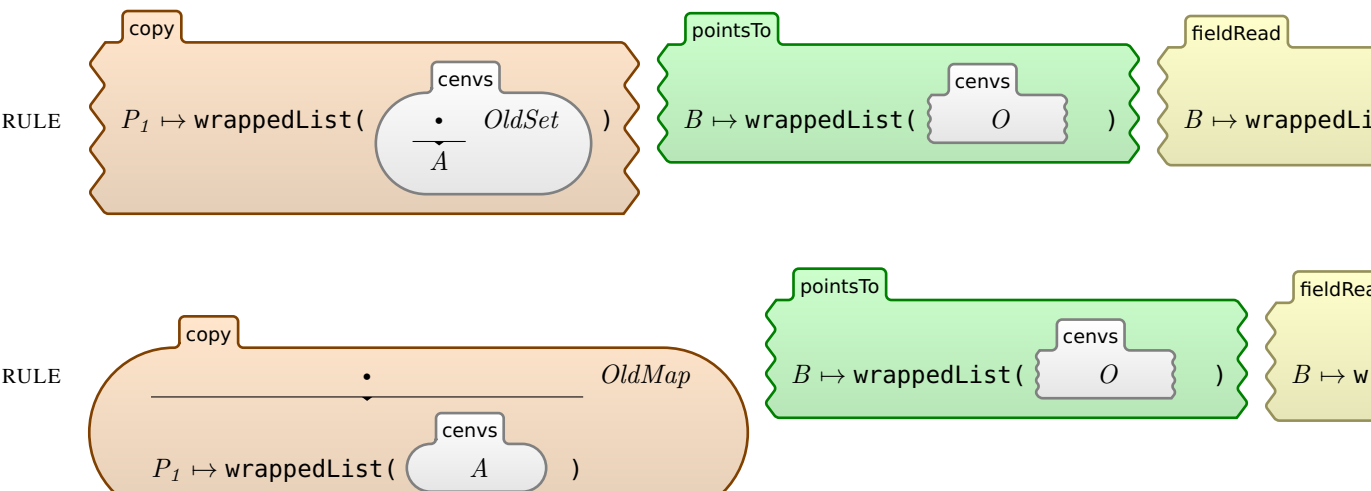


Resolving Constraints

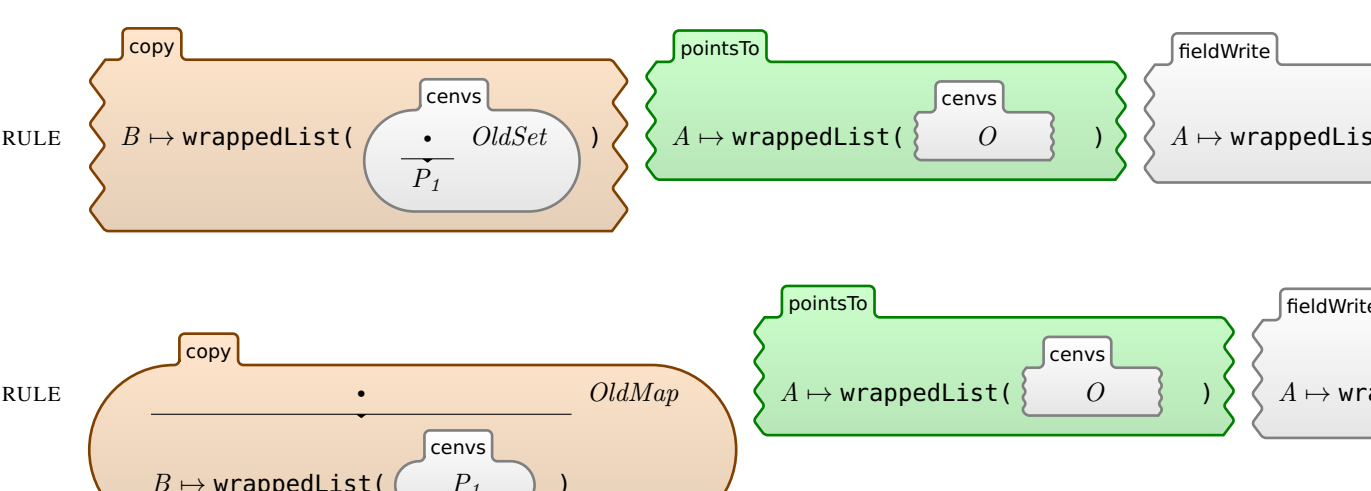
First type of graph: if copy encountered, propagate points-to



Second type of graph: if field-read and points-to encountered, propagate copy



Third type of graph: if field-write and points-to encountered, propagate copy



END MODULE