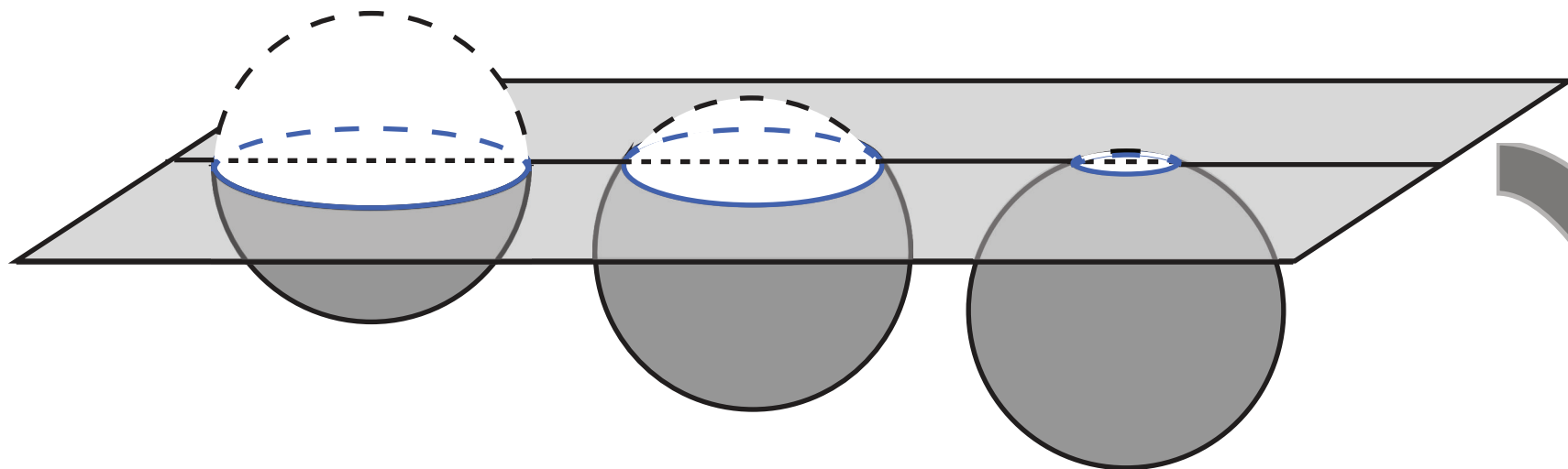
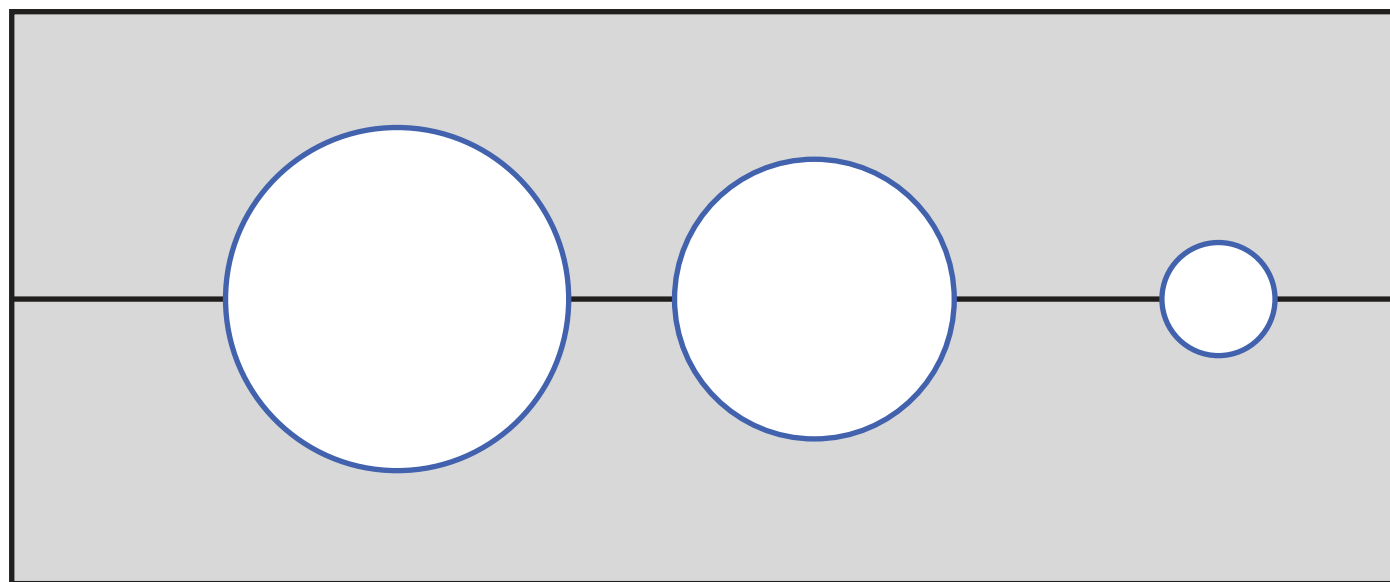


Reality (3D)



Flatlander View (2D)



Time

