

# Generative and Graphical Models

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Intelligent Systems for Pattern Recognition (ISPR)



# Generative Learning

- ML models that **represent knowledge** inferred from data **under the form of probabilities**
  - Probabilities can be sampled: new **data can be generated**
  - Supervised, unsupervised, weakly supervised learning tasks
  - Incorporate **prior knowledge** on data and tasks
  - **Interpretable** knowledge (how data is generated)
- The majority of the modern task comprises **large numbers of variables**
  - Modeling the **joint distribution** of all variables can become impractical
  - **Exponential size** of the parameter space
  - **Computationally impractical** to train and predict

# The Graphical Models Framework

## Representation

- Graphical models are a compact way to **represent exponentially large probability** distributions
- Encode **conditional independence** assumptions
- Different classes of **graph structures** imply different assumptions/capabilities

## Inference

- How to **query** (predict with) a graphical model?
- Probability of unknown  $X$  given observations  $\mathbf{d}$ ,  $P(X|\mathbf{d})$
- Most likely **hypothesis**

## Learning

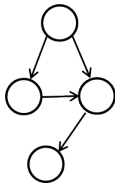
- Find the right model parameter
- An inference problem after all

# Graphical Model Representation

A graph whose **nodes** (vertices) are **random variables** whose **edges** (links) represent **probabilistic relationships** between the variables

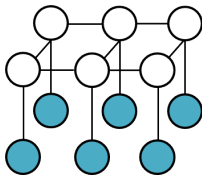
## Different classes of graphs

### Directed Models



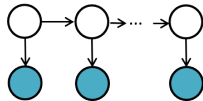
Directed edges  
express **causal**  
**relationships**

### Undirected Models



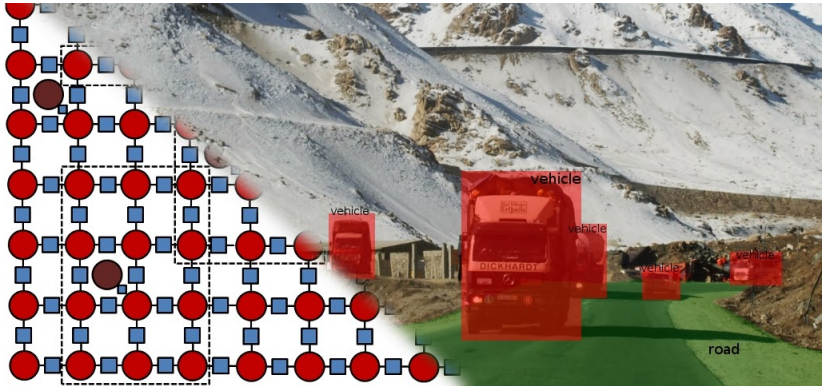
Undirected edges  
express **soft**  
**constraints**

### Dynamic Models

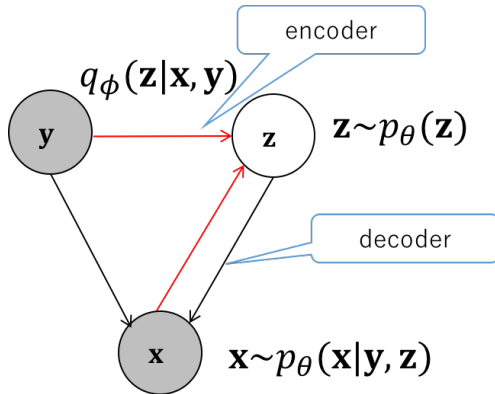


**Structure changes**  
to reflect dynamic  
processes

# Generative Models in Machine Vision

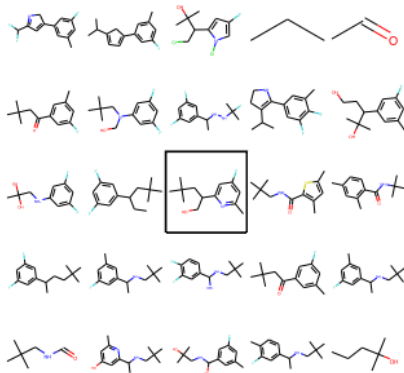


# Generative Models in Deep Learning



Bayesian learning necessary to understand Variational Deep Learning

# Generate New Knowledge



Complex data can be generated if your model is powerful enough to capture its distribution

# Generative and Graphical Models Module

- Lesson 1 Introduction: Directed and Undirected Graphical Models
- Lesson 2 Dynamic GM: Hidden Markov Model
- Lesson 3 Undirected GM: Markov Random Fields
- Lesson 4 Bridging Neural and Generative: Boltzmann Machines
- Lesson 5 Bayesian Learning and Approximated Inference: Latent Variable Models
- Lesson 6 Graphical models for Structured Data (Guest: Daniele Castellana)



# Lecture Outline

- Introduction
- A probabilistic refresher (from ML)
  - Probability theory
  - Conditional independence
  - Inference and learning in generative models
- Graphical Models
  - Directed and Undirected Representation
  - Independence assumptions, inference and learning
- Conclusions

Module content is fully covered by David Barber's book

# Probability and Learning Refresher

# Random Variables

- A **Random Variable** (RV) is a function describing the outcome of a **random process** by assigning unique values to all possible outcomes of the experiment
- A RV models an attribute of our data (e.g. age, speech sample,...)
- Use **uppercase** to denote a RV, e.g.  $X$ , and **lowercase** to denote a value (observation), e.g.  $x$
- A **discrete** (categorical) RV is defined on a **finite or countable list of values**  $\Omega$
- A **continuous** RV can take **infinitely many values**

# Probability Functions

- Discrete Random Variables

- A **probability function**  $P(X = x) \in [0, 1]$  measures the probability of a RV  $X$  attaining the value  $x$
- Subject to **sum-rule**  $\sum_{x \in \Omega} P(X = x) = 1$

- Continuous Random Variables

- A **density function**  $p(t)$  describes the relative likelihood of a RV to take on a value  $t$
- Subject to **sum-rule**  $\int_{\Omega} p(t) dt = 1$
- Defines a **probability distribution**, e.g.

$$P(X \leq x) = \int_{-\infty}^x p(t) dt$$

- Shorthand  $P(x)$  for  $P(X = x)$  or  $P(X \leq x)$

# Joint and Conditional Probabilities

If a discrete random process is described by a set of RVs  $X_1, \dots, X_N$ , then the **joint probability** writes

$$P(X_1 = x_1, \dots, X_N = x_n) = P(x_1 \wedge \dots \wedge x_n)$$

The joint **conditional probability** of  $x_1, \dots, x_n$  **given**  $y$

$$P(x_1, \dots, x_n | y)$$

measures the effect of the **realization of an event**  $y$  on the occurrence of  $x_1, \dots, x_n$

A conditional distribution  $P(x|y)$  is actually a **family** of distributions

- For each  $y$ , there is a distribution  $P(x|y)$

# Chain Rule

## Definition (Product Rule a.k.a. Chain Rule)

$$P(x_1, \dots, x_i, \dots, x_n | y) = \prod_{i=1}^N P(x_i | x_1, \dots, x_{i-1}, y)$$

## Definition (Marginalization)

Using the sum and product rules together yield to the **complete probability**

$$P(X_1 = x_1) = \sum_{x_2} P(X_1 = x_1 | X_2 = x_2) P(X_2 = x_2)$$

# Bayes Rule

Given hypothesis  $h_i \in H$  and observations  $\mathbf{d}$

$$P(h_i|\mathbf{d}) = \frac{P(\mathbf{d}|h_i)P(h_i)}{P(\mathbf{d})} = \frac{P(\mathbf{d}|h_i)P(h_i)}{\sum_j P(\mathbf{d}|h_j)P(h_j)}$$

- $P(h_i)$  is the **prior** probability of  $h_i$
- $P(\mathbf{d}|h_i)$  is the conditional probability of observing  $\mathbf{d}$  given that hypothesis  $h_i$  is true (**likelihood**).
- $P(\mathbf{d})$  is the **marginal** probability of  $\mathbf{d}$
- $P(h_i|\mathbf{d})$  is the **posterior** probability that hypothesis is true given the data and the **previous belief** about the hypothesis.

# Independence and Conditional Independence

- Two RV  $X$  and  $Y$  are **independent** if knowledge about  $X$  does not change the uncertainty about  $Y$  and vice versa

$$\begin{aligned} I(X, Y) \Leftrightarrow P(X, Y) &= P(X|Y)P(Y) \\ &= P(Y|X)P(X) = P(X)P(Y) \end{aligned}$$

- Two RV  $X$  and  $Y$  are **conditionally independent** given  $Z$  if the realization of  $X$  and  $Y$  is an independent event of their conditional probability distribution given  $Z$

$$\begin{aligned} I(X, Y|Z) \Leftrightarrow P(X, Y|Z) &= P(X|Y, Z)P(Y|Z) \\ &= P(Y|X, Z)P(X|Z) = P(X|Z)P(Y|Z) \end{aligned}$$

- Shorthand  $X \perp Y$  for  $I(X, Y)$  and  $X \perp Y|Z$  for  $I(X, Y|Z)$



# Inference and Learning in Probabilistic Models

**Inference** - How can one determine the distribution of the values of one/several RV, given the observed values of others?

$$P(\textit{graduate} | \textit{exam}_1, \dots, \textit{exam}_n)$$

**Machine Learning view** - Given a set of observations (data)  $\mathbf{d}$  and a set of hypotheses  $\{h_i\}_{i=1}^K$ , how can I use them to predict the distribution of a RV  $X$ ?

**Learning** - A very specific **inference** problem!

- Given a set of observations  $\mathbf{d}$  and a probabilistic model of a given structure, how do I find the parameters  $\theta$  of its distribution?
- Amounts to determining the best **hypothesis**  $h_\theta$  regulated by a (set of) **parameters**  $\theta$

# 3 Approaches to Inference

**Bayesian** Consider **all hypotheses** weighted by their probabilities

$$P(X|\mathbf{d}) = \sum_i P(X|h_i)P(h_i|\mathbf{d})$$

**MAP** Infer  $X$  from  $P(X|h_{MAP})$  where  $h_{MAP}$  is the **Maximum a-Posteriori** hypothesis given  $\mathbf{d}$

$$h_{MAP} = \arg \max_{h \in H} P(h|\mathbf{d}) = \arg \max_{h \in H} P(\mathbf{d}|h)P(h)$$

**ML** Assuming **uniform priors**  $P(h_i) = P(h_j)$ , yields the **Maximum Likelihood** (ML) estimate  $P(X|h_{ML})$

$$h_{ML} = \arg \max_{h \in H} P(\mathbf{d}|h)$$

# Considerations About Bayesian Inference

- The Bayesian approach is **optimal** but poses computational and analytical tractability issues

$$P(X|\mathbf{d}) = \int_H P(X|h)P(h|\mathbf{d})dh$$

- ML and MAP are **point estimates** of the Bayesian since they infer based only on **one** most likely hypothesis
- MAP and Bayesian predictions become closer as more data gets available
- MAP is a **regularization** of the ML estimation
  - Hypothesis prior  $P(h)$  embodies trade-off between complexity and degree of fit
  - Well-suited to working with small datasets and/or large parameter spaces

# Maximum-Likelihood (ML) Learning

Find the model  $\theta$  that is most likely to have **generated** the data  $\mathbf{d}$

$$\theta_{ML} = \arg \max_{\theta \in \Theta} P(\mathbf{d}|\theta)$$

from a family of **parameterized distributions**  $P(x|\theta)$ .

Optimization problem that considers the **Likelihood function**

$$\mathcal{L}(\theta|x) = P(x|\theta)$$

to be a **function of  $\theta$** .

Can be addressed by solving

$$\frac{\partial \mathcal{L}(\theta|x)}{\partial \theta} = 0$$

# ML Learning with Hidden Variables

What if my probabilistic models contains both

- Observed random variables  $\mathbf{X}$  (i.e. for which we have training data)
- Unobserved (**hidden/latent**) variables  $\mathbf{Z}$  (e.g. data clusters)

ML learning can still be used to estimate model parameters

- The **Expectation-Maximization** algorithm which optimizes the **complete likelihood**

$$\mathcal{L}_c(\theta|\mathbf{X}, \mathbf{Z}) = P(\mathbf{X}, \mathbf{Z}|\theta) = P(\mathbf{Z}|\mathbf{X}, \theta)P(\mathbf{X}|\theta)$$

- A **2-step iterative** process

$$\theta^{(k+1)} = \arg \max_{\theta} \sum_{\mathbf{z}} P(\mathbf{Z} = \mathbf{z}|\mathbf{X}, \theta^{(k)}) \log \mathcal{L}_c(\theta|\mathbf{X}, \mathbf{Z} = \mathbf{z})$$

# Graphical Models

# Joint Probabilities and Exponential Complexity

## Discrete Joint Probability Distribution as a Table

$X_1$	...	$X_i$	...	$X_n$	$P(X_1, \dots, X_n)$
$x_1'$	...	$x_i'$	...	$x_n'$	$P(x_1', \dots, x_n')$
$x_1^l$	...	$x_i^l$	...	$x_n^l$	$P(x_1^l, \dots, x_n^l)$

- Describes  $P(X_1, \dots, X_n)$  for all the RV instantiations
- For  $n$  binary RV  $X_i$  the table has  $2^n$  entries!

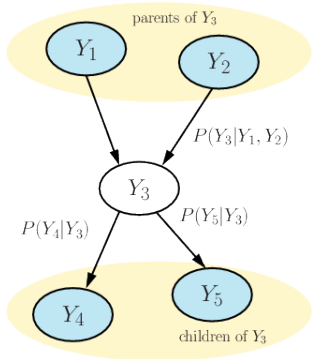
Any probability can be obtained from the **Joint Probability Distribution**  $P(X_1, \dots, X_n)$  by **marginalization** but again at an exponential cost (e.g.  $2^{n-1}$  for a marginal distribution from binary RV).

# Graphical Models

- Compact graphical representation for exponentially large joint distributions
- Simplifies marginalization and inference algorithms
- Allow to incorporate prior knowledge concerning causal relationships and associations between RV
  - Directed Graphical Models a.k.a. Bayesian Networks
  - Undirected Graphical Models a.k.a. Markov Random Fields



# Bayesian Network



- Directed Acyclic Graph (DAG)  
 $\mathcal{G} = (\mathcal{V}, \mathcal{E})$
- Nodes  $v \in \mathcal{V}$  represent random variables
  - Shaded  $\Rightarrow$  observed
  - Empty  $\Rightarrow$  un-observed
- Edges  $e \in \mathcal{E}$  describe the conditional independence relationships

Conditional Probability Tables (CPT) local to each node describe the probability distribution given its parents

$$P(Y_1, \dots, Y_N) = \prod_{i=1}^N P(Y_i | pa(Y_i))$$

# A Simple Example

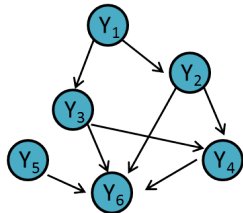
- Assume  $N$  discrete RV  $Y_i$  who can take  $k$  distinct values
- How many parameters in the **joint probability distribution**?  
 $k^N - 1$  independent parameters

How many independent parameters if **all**  $N$  variables are **independent**?  $N * (k - 1)$



$$P(Y_1, \dots, Y_N) = \prod_{i=1}^N P(Y_i)$$

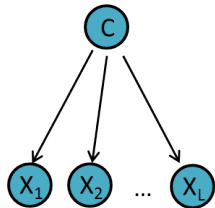
What if only part of the variables are (conditionally) independent?



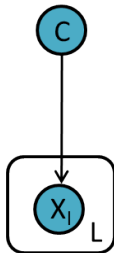
If the  $N$  nodes have a maximum of  $L$  children  $\Rightarrow (k - 1)^L \times N$  independent parameters

# A Compact Representation of Replication

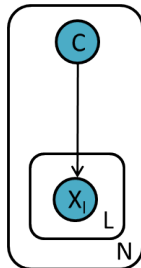
If the same **causal relationship** is **replicated** for a number of variables, we can compactly represent it by **plate notation**



The **Naive Bayes**  
Classifier

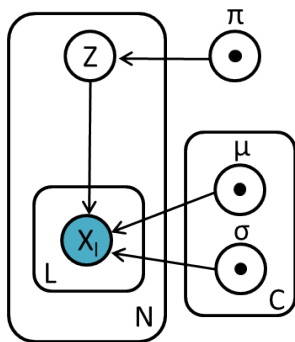


Replication for  $L$   
attributes



Replication for  $N$   
data samples

# Full Plate Notation



Gaussian Mixture Model

- Boxes denote **replication** for a number of times denoted by the **letter in the corner**
- Shaded nodes are **observed** variables
- Empty nodes denote un-observed **latent** variables
- Black seeds (optional) identify **model parameters**
  - $\pi \rightarrow$  multinomial prior distribution
  - $\mu \rightarrow$  means of the  $C$  Gaussians
  - $\sigma \rightarrow$  std of the  $C$  Gaussians

# Local Markov Property

## Definition (Local Markov property)

Each node / random variable is conditionally independent of **all its non-descendants** given a **joint state of its parents**

$$Y_v \perp Y_{V \setminus ch(v)} | Y_{pa(v)} \text{ for all } v \in \mathcal{V}$$

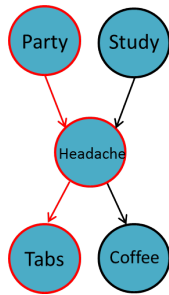
Party and Study are **marginally** independent

- $Party \perp Study$

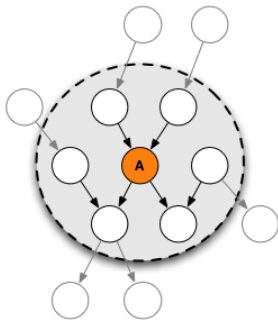
However, local Markov property **does not support**

- $Party \perp Study | Headache$
- $Tabs \perp Party$

But Party and Tabs are **independent given** Headache



# Markov Blanket



- The **Markov Blanket**  $Mb(A)$  of a node  $A$  is the minimal set of vertices that **shield the node** from the rest of Bayesian Network
- The behavior of a node can be **completely determined and predicted** from the knowledge of its Markov blanket

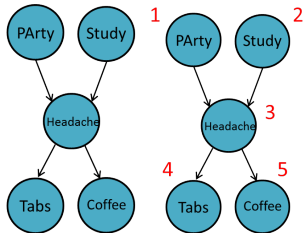
$$P(A|Mb(A), Z) = P(A|Mb(A)) \quad \forall Z \notin Mb(A)$$

- The Markov blanket of  $A$  contains
  - Its parents  $pa(A)$
  - Its children  $ch(A)$
  - Its children's parents  $pa(ch(A))$

# Joint Probability Factorization

An application of **Chain rule** and **Local Markov Property**

- 1 Pick a **topological ordering** of nodes
- 2 Apply **chain rule** following the order
- 3 Use the **conditional independence assumptions**



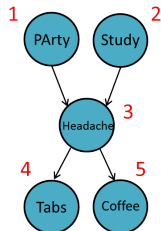
$$P(PA, S, H, T, C) =$$

$$\begin{aligned} &P(PA) \cdot P(S|PA) \cdot P(H|S, PA) \cdot P(T|H, S, PA) \cdot P(C|T, H, S, PA) \\ &= P(PA) \cdot P(S) \cdot P(H|S, PA) \cdot P(T|H) \cdot P(C|H) \end{aligned}$$

# Sampling from a Bayesian Network

A BN describes a generative process for observations

- 1 Pick a **topological ordering** of nodes
- 2 Generate data by **sampling from the local conditional probabilities** following this order



Generate  $i$ -th sample for each variable  $PA, S, H, T, C$

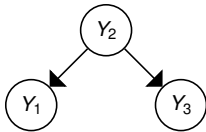
- 1  $pa_i \sim P(PA)$
- 2  $s_i \sim P(S)$
- 3  $h_i \sim P(H|S = s_i, PA = pa_i)$
- 4  $t_i \sim P(T|H = h_i)$
- 5  $c_i \sim P(C|H = h_i)$



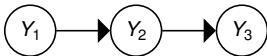
# Basic Structures of a Bayesian Network

There exist **3 basic substructures** that determine the conditional independence relationships in a Bayesian network

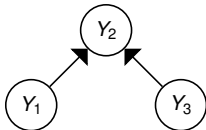
- **Tail to tail** (Common Cause)



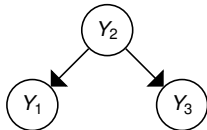
- **Head to tail** (Causal Effect)



- **Head to head** (Common Effect)



# Tail to Tail Connections

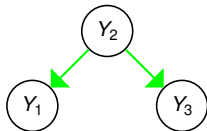


- Corresponds to

$$P(Y_1, Y_3 | Y_2) = P(Y_1 | Y_2)P(Y_3 | Y_2)$$

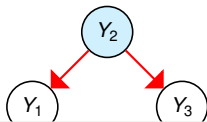
- If  $Y_2$  is unobserved then  $Y_1$  and  $Y_3$  are marginally dependent

$$Y_1 \not\perp Y_3$$



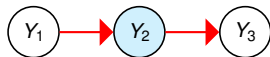
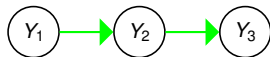
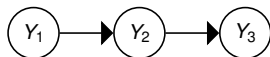
- If  $Y_2$  is observed then  $Y_1$  and  $Y_3$  are conditionally independent

$$Y_1 \perp Y_3 | Y_2$$



When  $Y_2$  is observed is said to block the path from  $Y_1$  to  $Y_3$

# Head to Tail Connections



Observed  $Y_2$  blocks the path from  $Y_1$  to  $Y_3$

- Corresponds to

$$\begin{aligned}P(Y_1, Y_3 | Y_2) &= P(Y_1)P(Y_2 | Y_1)P(Y_3 | Y_2) \\ &= P(Y_1 | Y_2)P(Y_3 | Y_2)\end{aligned}$$

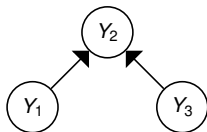
- If  $Y_2$  is unobserved then  $Y_1$  and  $Y_3$  are marginally dependent

$$Y_1 \not\perp Y_3$$

- If  $Y_2$  is observed then  $Y_1$  and  $Y_3$  are conditionally independent

$$Y_1 \perp Y_3 | Y_2$$

# Head to Head Connections

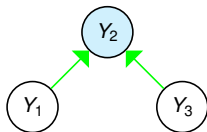


- Corresponds to

$$P(Y_1, Y_2, Y_3) = P(Y_1)P(Y_3)P(Y_2|Y_1, Y_3)$$

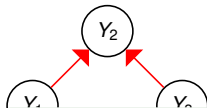
- If  $Y_2$  is observed then  $Y_1$  and  $Y_3$  are conditionally dependent

$$Y_1 \not\perp Y_3 | Y_2$$



- If  $Y_2$  is unobserved then  $Y_1$  and  $Y_3$  are marginally independent

$$Y_1 \perp Y_3$$

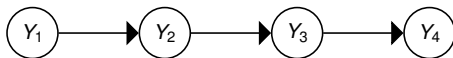


If any  $Y_2$  descendants is observed it unlocks the path

# Derived Conditional Independence Relationships

A Bayesian Network represents the local relationships encoded by the 3 basic structures plus the **derived relationships**

Consider



Local Markov Relationships

$$Y_1 \perp Y_3 | Y_2$$

$$Y_4 \perp Y_1, Y_2 | Y_3$$

Derived Relationship

$$Y_1 \perp Y_4 | Y_2$$

# d-Separation

## Definition (d-separation)

Let  $r = Y_1 \longleftrightarrow \dots \longleftrightarrow Y_2$  be an **undirected path** between  $Y_1$  and  $Y_2$ , then  $r$  is **d-separated by  $Z$**  if there exist at least one node  $Y_c \in Z$  for which path  $r$  is blocked.

In other words, **d-separation** holds if at least one of the following holds

- $r$  contains an **head-to-tail** structure  $Y_i \longrightarrow Y_c \longrightarrow Y_j$  (or  $Y_i \longleftarrow Y_c \longleftarrow Y_j$ ) and  $Y_c \in Z$
- $r$  contains a **tail-to-tail** structure  $Y_i \longleftarrow Y_c \longrightarrow Y_j$  and  $Y_c \in Z$
- $r$  contains an **head-to-head** structure  $Y_i \longrightarrow Y_c \longleftarrow Y_j$  and **neither  $Y_c$  nor its descendants are in  $Z$**

# Markov Blanket and d-Separation

## Definition (Nodes d-separation)

Two nodes  $Y_i$  and  $Y_j$  in a BN  $\mathcal{G}$  are said to be **d-separated** by  $Z \subset \mathcal{V}$  (denoted by  $Dsep_{\mathcal{G}}(Y_i, Y_j|Z)$ ) if and only if all undirected paths between  $Y_i$  and  $Y_j$  are d-separated by  $Z$

## Definition (Markov Blanket)

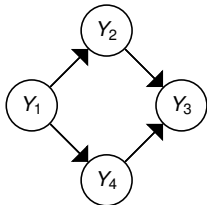
The Markov blanket  $Mb(Y)$  is the minimal set of nodes which d-separates a node  $Y$  from all other nodes (i.e. it makes  $Y$  conditionally independent of all other nodes in the BN)

$$Mb(Y) = \{pa(Y), ch(Y), pa(ch(Y))\}$$

# Are Directed Models Enough?

- Bayesian Networks are used to model **asymmetric dependencies** (e.g. causal)
- What if we want to model **symmetric dependencies**
  - Bidirectional effects, e.g. spatial dependencies
  - Need **undirected** approaches

Directed models cannot represent some (bidirectional) dependencies in the distributions



What if we want to represent

$$Y_1 \perp Y_3 | Y_2, Y_4?$$

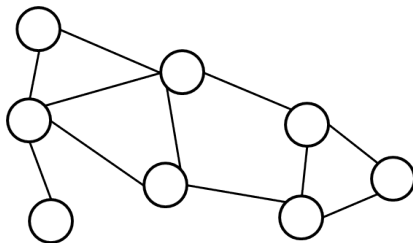
What if we also want

$$Y_2 \perp Y_4 | Y_1, Y_3?$$

Cannot be done in BN! Need undirected model



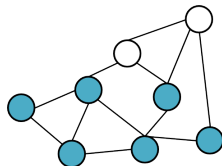
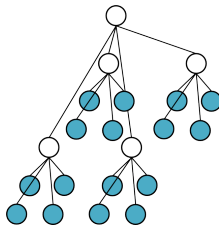
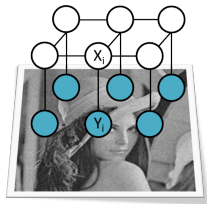
# Markov Random Fields



- Undirected graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$  (a.k.a. **Markov Networks**)
- **Nodes**  $v \in \mathcal{V}$  represent **random variables**  $X_v$ 
  - Shaded  $\Rightarrow$  observed
  - Empty  $\Rightarrow$  un-observed
- **Edges**  $e \in \mathcal{E}$  describe **bi-directional dependencies** between variables (constraints)

Often arranged in a structure that is coherent with the data/constraint we want to model

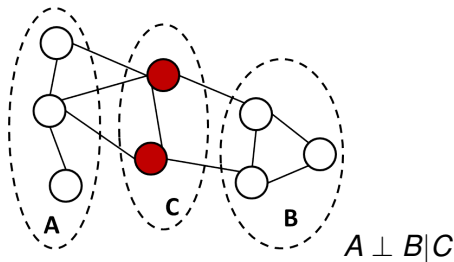
# Image Processing



- Often used in image processing to impose **spatial constraints** (e.g. smoothness)
- Image de-noising example
  - Lattice Markov Network (**Ising** model)
  - $Y_i \rightarrow$  observed value of the **noisy pixel**
  - $X_i \rightarrow$  unknown (unobserved) **noise-free pixel** value
- Can use more **expressive** structures
  - Complexity of inference and learning can become relevant

# Conditional Independence

What is the **undirected equivalent** of **d-separation** in directed models?



Again it is based on node separation, although it is way simpler!

- Node subsets  $A, B \subset \mathcal{V}$  are **conditionally independent** given  $C \subset \mathcal{V} \setminus \{A, B\}$  if all paths between nodes in  $A$  and  $B$  pass through at least one of the nodes in  $C$
- The **Markov Blanket** of a node includes all and only its **neighbors**

# Joint Probability Factorization

What is the **undirected equivalent** of **conditional probability factorization** in directed models?

- We seek a **product of functions** defined over a set of nodes associated with some **local property of the graph**
- Markov blanket tells that **nodes that are not neighbors are conditionally independent** given the remainder of the nodes

$$P(X_v, X_i | X_{V \setminus \{v, i\}}) = P(X_v | X_{V \setminus \{v, i\}}) P(X_i | X_{V \setminus \{v, i\}})$$

- Factorization should be chosen in such a way that nodes  $X_v$  and  $X_i$  are not in the same factor

What is a **well-known graph structure** that **includes only nodes that are pairwise connected**?

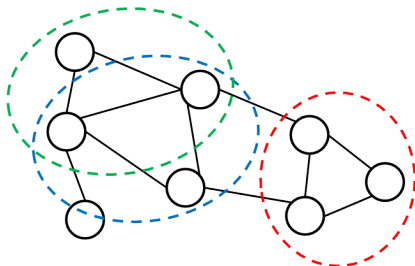
# Cliques

## Definition (Clique)

A subset of nodes  $C$  in graph  $\mathcal{G}$  such that  $\mathcal{G}$  contains an edge between all pair of nodes in  $C$

## Definition (Maximal Clique)

A clique  $C$  that cannot include any further node from the graph without ceasing to be a clique



# Maximal Clique Factorization

Define  $\mathbf{X} = X_1, \dots, X_N$  as the RVs associated to the  $N$  nodes in the undirected graph  $\mathcal{G}$

$$P(\mathbf{X}) = \frac{1}{Z} \prod_C \psi(\mathbf{X}_C)$$

- $\mathbf{X}_C \rightarrow$  RV associated with nodes in the maximal clique  $C$
- $\psi(\mathbf{X}_C) \rightarrow$  potential function over the maximal cliques  $C$
- $Z \rightarrow$  partition function ensuring normalization

$$Z = \sum_{\mathbf{x}} \prod_C \psi(\mathbf{x}_C)$$

Partition function is the computational bottleneck of undirected models: e.g.  $O(K^N)$  for  $N$  discrete RV with  $K$  distinct values

# Potential Functions

- Potential functions  $\psi(\mathbf{X}_C)$  are not probabilities!
- Express which configurations of the local variables are preferred
- If we restrict to strictly positive potential functions, the Hammersley-Clifford theorem provides guarantees on the distribution that can be represented by the clique factorization

## Definition (Boltzmann distribution)

A convenient and widely used strictly positive representation of the potential functions is

$$\psi(\mathbf{X}_C) = \exp \{-E(\mathbf{X}_C)\}$$

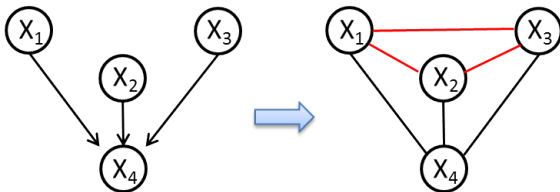
where  $E(\mathbf{X}_C)$  is called energy function

# From Directed To Undirected

Straightforward in some cases



Requires a little bit of thinking for **v-structures**



**Moralization** a.k.a. marrying of the parents



# Take Home Messages

- Generative models as a gateway for next-gen deep learning
- Directed graphical models
  - Represent **asymmetric (causal) relationships** between RV and conditional probabilities in compact way
  - Difficult to assess conditional independence (v-structures)
  - Ok for **prior knowledge** and **interpretation**
- Undirected graphical models
  - Represent **bi-directional relationships** (e.g. constraints)
  - Factorization in terms of generic **potential functions (not probabilities)**
  - Easy to assess conditional independence, but **difficult to interpret**
  - Serious **computational issues** due to normalization factor

# Generative Models in Code

- **PyMC3** - Python library for Bayesian statistics and probabilistic ML, with focus on Markov chain Monte Carlo and variational algorithms (**Theano**)
- **Edward** - Python library for Bayesian statistics and ML, deep learning, and probabilistic programming (**TensorFlow**)
- **Pyro** - Python library for deep probabilistic programming (**PyTorch**)
- **PyStruct** - Markov Random Field models in Python (some of them)
- **Pgmpy** - Python package for Probabilistic Graphical Models
- **Stan** - Probabilistic programming language for statistical inference (native C++, PyStan package)

# Next Lecture

## Hidden Markov Model (HMM)

- A dynamic graphical model for sequences
- Unfolding learning models on structures
- Exact inference on a chain with observed and unobserved variables
- The Expectation-Maximization algorithm for HMMs