



Social Media Analytics

Unauthorized copying, distribution and exhibition of this presentation is punishable under law

Copyright ©2016 V2 Maestros, All rights reserved.



Social Media Content

Unauthorized copying, distribution and exhibition of this presentation is punishable under law

Copyright ©2016 V2 Maestros, All rights reserved.

Text Data

- Content
 - Tweets, Posts, Blogs, messages, comments
- Attributes
 - Creator – name, demo graphics, geo
 - Date and time
 - Hashtags, URLs, references
 - Consumers – retweets, likes, shares

Copyright ©2016 V2 Maestros, All rights reserved.



Connections Data

- Following/ followed
- Friends and acquaintances
- Business circles
- Shares / likes
- Attributes of people

Copyright ©2016 V2 Maestros, All rights reserved.



Media Data

- Photos, video, live feeds etc.
- Attributes
- Shares / likes

Copyright ©2016 V2 Maestros, All rights reserved.



Applications for Social Media

Unauthorized copying, distribution and exhibition of this presentation is punishable under law

Copyright ©2016 V2 Maestros, All rights reserved.



Customer Management

- Customer opinions are very important to business
- They today express their sentiments through social media
 - Products
 - Services
 - Customer Experience
- Contact Centers have evolved to include Social Media experience too.
 - Contact unhappy customers to reduce attrition
 - Contact interested customers to sell products

Copyright ©2016 V2 Maestros, All rights reserved.



Marketing

- Product launches have expanded from Print / Television media to social media
- Social media helps marketers get instant feedback on their messaging.
- Companies identify key persons interested in their products to reach out further

Copyright ©2016 V2 Maestros, All rights reserved.



News Media

- Media today understands public sentiment on events from social media
 - World happenings
 - Elections
 - Sports
- This is possible today in real time
- Entertainment media tracks celebrities through social media

Copyright ©2016 V2 Maestros, All rights reserved.



Social Media applications

- Mine social media in real time / historical mode to extract text, connections and media
- Understand sentiments and networks
- Identify key actors/ contacts
- Integrate with other internal applications to create customer 360.

Copyright ©2016 V2 Maestros, All rights reserved.



REST APIs

- Almost all Social Media Websites provide REST APIs
- Content is usually JSON
- Authentication and authorization through OAuth
- Developer support and documentation
- Rate limits for free access
- <https://api.gigamonster.com/console>

Copyright ©2016 V2 Maestros, All rights reserved.



Challenges with Social Media Analytics

Unauthorized copying, distribution and exhibition of this presentation is punishable under law

Copyright ©2016 V2 Maestros, All rights reserved.



Unstructured Data

- Most social media is text.
- Text may or may not contain relevant information all the time.
- Filtering data depends upon hashtags and references
- Multi-lingual
- Language used contains a lot of non-standard words/phrases

Copyright ©2016 V2 Maestros, All rights reserved.



Incomplete & Dirty Data

- All persons/ companies on the social web do not share all the information
- Information is limited by security/privacy constraints.
- APIs have additional security limits on whose and what data they can access.
 - Additional logic required to identify and handle permission issues
- Information available may not conform to expected formats
 - Names
 - Dates

Copyright ©2016 V2 Maestros, All rights reserved.



Rate Limits

- All public APIs have rate limits
 - number of queries
 - size of results
- Developers need to get creative about how to use the available bandwidth in a smart manner
 - Pacing queries
 - Caching and archiving
- Becomes tough during development phase.
 - Use cached / saved data as much as possible
 - Data feed simulators

Copyright ©2016 V2 Maestros, All rights reserved.



REST API

Unauthorized copying, distribution and exhibition of this presentation is punishable under law

Copyright ©2016 V2 Maestros, All rights reserved.



REST

- Almost all Social media APIs use REST.
- Representational State Transfer. A method of exchanging information between a client and a server
 - Uniform interface
 - Stateless
 - Client server
 - Cacheable
- Usually over HTTP
- CRUD Operations (Create, Read, Update, Delete) on resources
- GET, POST, DELETE, PUT as methods
- Resources and actions identified using URIs

Copyright ©2016 V2 Maestros, All rights reserved.



Sample REST Query

• Request

```
GET https://api.linkedin.com/v1/people/~?oauth2_access_token=AQVPEkNsvglscsIGGL-
b7cCoXgZtBAVFcjBwTl8Wxjh_5jOYF_V6LulazEkUd0fzaaf8t8t8SoF5vKPB5G0dyw02BVag-
c1XCB2Dk0w9yFZDW3xrk4ZTLKHzL2_T2181_Chw0Bir1l1l1MeEwo-
q1GX6pgNvAn21Junui8RMUsltkTfDk4format=json HTTP/1.1
```

• Response

```
{
  "firstName": "Kumaran",
  "headline": "Data Science / Analytics Leader",
  "id": "a3J0wZaSe0",
  "lastName": "Ponnambalam",
  "siteStandardProfileRequest": {
    "url":
      "https://www.linkedin.com/profile/view?id=AoAAAdS1kBecl8JAojUfnbkvm8jGdbjlraIt
      f&authType=ma&authToken=Bz7C6tzk=api*a3227641*a3301961*"
  }
}
```

Copyright ©2016 V2 Maestros, All rights reserved.



OAuth

Unauthorized copying, distribution and exhibition of this presentation is punishable under law

Copyright ©2016 V2 Maestros, All rights reserved.



Overview

- Open Authorization protocol
- Enables applications to obtain authorized access to other's data
- No need to share passwords with applications /developers
- Supports web, desktop and mobile applications
- Almost all social websites and cloud services use OAuth
 - Social media like Twitter, Facebook, LinkedIn, Google, Github
 - Cloud apps. like Salesforce, Amazon, Paypal

Copyright ©2016 V2 Maestros, All rights reserved.



Roles

- **Resource Owner**
 - Who owns the data (e.g: twitter user)
 - Provides authorization for applications to access data
- **Authorization Server**
 - Manages authentication and authorization (e.g. facebook)
- **Resource Server**
 - Provides data (e.g. facebook)
 - Can be different from authorization Server
- **Client**
 - Application who needs data
 - Get authorization keys from the owner, authenticates through authorization server and access data from resource server.

Copyright ©2016 V2 Maestros, All rights reserved.



General workflow

- Owner creates an "application" on the Authorization Server
- Authorization server generates access keys
 - Consumer Key/ Consumer Secret /OAuthToken/ OAuthSecret
 - API Key
- Owner provides access keys to the client developer
- Developer builds the client to use access keys
- Client authenticates/authORIZES with authorization server
- Authorization server issues access token with set timeouts
- Client uses access token to access resources on resource server
- Resource server validates access token with authorization server and provides data to the client.

Copyright ©2016 V2 Maestros, All rights reserved.



Real time streaming

Unauthorized copying, distribution and exhibition of this presentation is punishable under law

Copyright ©2016 V2 Maestros, All rights reserved.



Linking Data

Unauthorized copying, distribution and exhibition of this presentation is punishable under law

Copyright ©2016 V2 Maestros, All rights reserved.



Linking Data

- Social Media data needs to be linked with other data to obtain between insights
 - Customer databases
 - Marketing databases
 - Other social media
- Requires linking different contact handles
 - Twitter handle, Facebook ID, email ID, phone number
- Person API helps provide cross-linking

Copyright ©2016 V2 Maestros, All rights reserved.



Twitter Data Mining

Unauthorized copying, distribution and exhibition of this presentation is punishable under law

Copyright ©2016 V2 Maestros, All rights reserved.



Twitter Data

Unauthorized copying, distribution and exhibition of this presentation is punishable under law

Copyright ©2016 V2 Maestros, All rights reserved.



What is Twitter?

- A micro-blogging site that allows users to publish their events, comments, likes and dislikes
- 140 character tweets
- Ability to see other's tweets without permissions
- Shares and retweets
- Follow interesting persons and entities
- Asymmetric relationships – you don't need permissions to follow someone

Copyright ©2016 V2 Maestros, All rights reserved.



Twitter Data

- Users and timelines
- Tweets
 - 140 characters
 - User mentions (@)
 - Hashtags
 - URLs
 - Media
 - retweets
- Timelines
- Friends and followers
- Direct messages
- Lists and favorites

Copyright ©2016 V2 Maestros, All rights reserved.



Twitter API

Unauthorized copying, distribution and exhibition of this presentation is punishable under law

Copyright ©2016 V2 Maestros, All rights reserved.

Twitter REST API



- <https://dev.twitter.com/rest/public>
- REST
- OAuth
- JSON
- Searches
- GET, POST and UPDATES
- Rate Limits

Copyright ©2016 V2 Maestros, All rights reserved.

Work Flow



- Create an application at <https://apps.twitter.com>
- Application settings
- Keys and Access tokens
 - Consumer Key
 - Consumer Secret
 - Access Token
 - Access Token Secret
- Permissions
 - Pretty open
 - Access self and other user's messages and followers

Copyright ©2016 V2 Maestros, All rights reserved.



Facebook Data Mining

Unauthorized copying, distribution and exhibition of this presentation is punishable under law

Copyright ©2016 V2 Maestros, All rights reserved.



Facebook Data

Unauthorized copying, distribution and exhibition of this presentation is punishable under law

Copyright ©2016 V2 Maestros, All rights reserved.

What is Facebook?



- An online social network service
- Connects people
- Symmetric relationships
- Share messages and media
- Like / unlike / comment
- Create circles like friends, family and acquaintances

Copyright ©2016 V2 Maestros, All rights reserved.

Facebook Data



- Users
- Posts
 - User mentions (@)
 - Hashtags
 - URLs
 - Media
 - Likes, comments and shares
- Timelines
- Friends and groups
- Chat
- Events

Copyright ©2016 V2 Maestros, All rights reserved.



Facebook API

Unauthorized copying, distribution and exhibition of this presentation is punishable under law

Copyright ©2016 V2 Maestros, All rights reserved.



Facebook Social Graph API

- <https://developers.facebook.com/tools/explorer>
- REST
- OAuth
- JSON
- Searches
- Privacy
- Rate Limits

Copyright ©2016 V2 Maestros, All rights reserved.

Work Flow

- Create an access token at <https://developers.facebook.com/tools/explorer>
- Application settings
- Create Access token and Query visually
- Copy Access token and Query to code and build analytics
- Permissions
 - Limited access due to privacy
 - Self can access posts, friends and comments
 - Public access limited by privacy settings.

Copyright ©2016 V2 Maestros, All rights reserved.



Google+ Data

Unauthorized copying, distribution and exhibition of this presentation is punishable under law

Copyright ©2016 V2 Maestros, All rights reserved.

What is Google+?

- An online social network service
- Connects people
- Symmetric relationships
- Share messages and media
- Plus One, comments
- Create circles like friends, family and acquaintances

Copyright ©2016 V2 Maestros, All rights reserved.



Google+ Data

- People
 - Lined to a google account
 - Attributes
- Activities
 - Posts and shares
 - Plus ones
- Comments
 - Associated with activities and people
- Moments

Copyright ©2016 V2 Maestros, All rights reserved.





Google+ API

Unauthorized copying, distribution and exhibition of this presentation is punishable under law

Copyright ©2016 V2 Maestros, All rights reserved.



Google+ API

- <https://console.developers.google.com/apis/api/plus/overview>
- OAuth and simple API key
- JSON
- Searches
- Privacy – pretty open compared to Facebook
- Rate Limits – less strict
- Documentation : <https://developers.google.com/+/web/api/rest/>

Copyright ©2016 V2 Maestros, All rights reserved.

Work Flow



- Create an application at <https://console.developers.google.com/apis>
- Enable Google+ API
- Create an API key
- Use the API key in your application

Copyright ©2016 V2 Maestros, All rights reserved.



Introduction to Use Cases

Unauthorized copying, distribution and exhibition of this presentation is punishable under law

Copyright ©2016 V2 Maestros, All rights reserved.

Use Cases



- Use cases are based mostly on Twitter and Google+ data
 - Privacy and security issue limit who's data we can mine for examples
- Might find it repetitive since the same steps are involved
- Focus on getting data into local data structures.
 - Then regular data mining techniques can be used

Copyright ©2016 V2 Maestros, All rights reserved.



Machine Learning Overview

Unauthorized copying, distribution and exhibition of this presentation is punishable under law

Copyright ©2016 V2 Maestros, All rights reserved.



Overview

- Data contains attributes
- Attributes show relationships (correlation) between entities
- Learning – understanding relationships between entities
- Machine Learning – a computer analyzing the data and learning about relationships
- Machine Learning results in a model built using the data
- Models can be used for grouping and prediction



Data for machine learning

- Machines only understand numbers
- Text Data need to be converted to equivalent numerical representations for ML algorithms to work.
- Number representation
 - (Excellent, Good, Bad can be converted to 1,2,3)
- Boolean variables
 - 3 new Indicator variables called Rating-Excellent, Rating-Good, Rating-Bad with values 0/1
- Document Term matrix



Unsupervised Learning

- Finding hidden structure / similarity / grouping in data
- Observations grouped based on similarity exhibited by entities
- Similarity between entities could be by
 - Distance between values
 - Presence / Absence
- Types
 - Clustering
 - Association Rules Mining
 - Collaborative Filtering

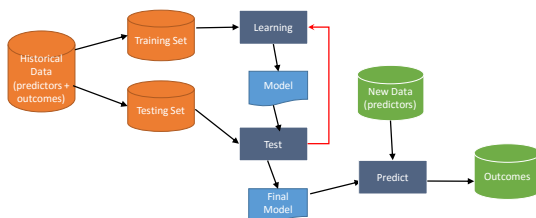


Supervised Learning

- Trying to predict unknown data attributes (outcomes) based on known attributes (predictors) for an entity
- Model built based on training data (past data) where outcomes and predictors are known
- Model used to predict future outcomes
- Types
 - Regression (continuous outcome values)
 - Classification (outcome classes)



Supervised Learning Process



Training and Testing Data

- Historical Data contains both predictors and outcomes
- Split as training and testing data
- Training data is used to build the model
- Testing data is used to test the model
 - Apply model on testing data
 - Predict the outcome
 - Compare the outcome with the actual value
 - Measure accuracy
- Training and Test fit best practices
 - 70-30 split
 - Random selection of records. Should maintain data spread in both datasets



Further studies

- Focus of this course is social media data and how to extract them
- Once extracted and transformed to numerical representations all standard ML techniques can be used
- For additional courses, please take a look at
 - <https://www.udemy.com/user/kumaranponnambalam/>

Copyright ©2016 V2 Maestros, All rights reserved.



Text Pre-Processing

Unauthorized copying, distribution and exhibition of this presentation is punishable under law



Understanding how ML algorithms work

- ML Algorithms work with
 - numbers (continuous data)
 - classes (discrete/ categorical data)
- ML algorithms don't work with text.
- All textual data need to be converted into numbers or classes
- This is one of the main responsibilities of data pre-processing



Text Cleansing

- Remove punctuation
- Remove white space
- Convert to lower case
- Remove numbers
- Remove stop words
- Stemming
- Remove other commonly used words



TF-IDF Overview

- Text Documents are becoming inputs to ML more and more.
 - News items for classification
 - Email messages for spam detection
 - Text search
- Text need to be converted to equivalent numeric representation before ML can be used
- The most popular technique used is Term Frequency – Inverse Document Frequency (TF-IDF)
- TF-IDF output is table where rows represent documents and columns represent words
- Each cell provides a count / value that indicate the “strength” of the word with respect to the document



TF-IDF formulae

Text Frequency (given a word w_1 and Document d_1)
 $= (\# \text{ of times } w_1 \text{ occurs in } d_1) / (\# \text{ of words in } d_1)$

Inverse Document Frequency (given a word w_1)
 $= \log e (\text{Total } \# \text{ of docs} / \text{Total docs with } w_1)$

TF-IDF = TF * IDF

TF-IDF steps



1. Original documents

Doc 1 = " This is a sampling of good words"

Doc 2 = " He said again and again the same word after word"

Doc 3 = " words can really hurt"

2. After cleansing

Doc 1 = "sample good word"

Doc 2 = "again again same word word"

Doc 3 = " word real hurt"

TF-IDF (contd.)



• Creating the count table

Document	sample	good	word	again	same	real	hurt
Doc 1	1	1	1				
Doc 2			2	2	1		
Doc 3			1			1	1

• Finding Text Frequency

Document	sample	good	word	again	same	real	hurt
Doc 1	.33	.33	.33				
Doc 2			.4	.4	.2		
Doc 3			.33			.33	.33

TF-IDF (contd.)



• Finding Inverse Document Frequency

- Log e (Total docs / docs with the word)

Document	sample	good	word	again	same	real	hurt
IDF	1.098	1.098	0	1.098	1.098	1.098	1.098

• Finding TF-IDF (TF * IDF)

Document	sample	good	word	again	same	real	hurt
Doc 1	.36	.36	0				
Doc 2			0	.44	.22		
Doc 3			0			.36	.36



Linking Data

Unauthorized copying, distribution and exhibition of this presentation is punishable under law

Copyright ©2016 V2 Maestros, All rights reserved.

Linking Data



- Social media data by itself has limited use
- Linking required with CRM / customer /marketing databases to obtain bigger value
 - Unsatisfied customer – who products he brought? When? Are there any open tickets?
 - Prospective customer – have we reached out to him before?
- Link twitter/ Facebook handles with email / phone number
 - FullContact Person API

Copyright ©2016 V2 Maestros, All rights reserved.