Topological Modelling of Biological Interactions for Robustness

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1 Goals

Notation

To establish a framework for understanding chains of biological reactions as dynamical systems.

Analysis

To define measures of similarity and robustness for dynamical systems so that a quantifiably small change in the input does not strongly affect the output.

Application

- 1. To create a method of finding systems which produce the desired chemical concentrations with a high degree of robustness against changes in input.
- 2. To find which neighborhoods of inputs to systems lead to groups of systems with similar behavior.
- 3. To produce a software library to find robust alternatives to known biological reactions.
- 4. To produce a predictor for equilibrium points for these systems.
- 5. To use the predictor to identify how different input values can quantifiably affect the output behavior of a system.

Verification

1. To verify that the robustness metric defined in this study increases the resilience of a system to factors such as mutation which can modify biological networks.

2 Description as Dynamical System

Biological chemical networks can be described in terms of dynamical systems with inputs. n is the number of chemicals in the system. W is a matrix of

functions which map time and concentrations of two chemicals to the amount which the concentration of the first chemical is affected. W models internal influences, such as repression or induction of one chemical on another (or itself). D is a vector of functions which map a time t to some real number. D models external influences, such as an input or degradation of a chemical into the system over time.

Let $\mathbb{R}^+ = \{r \in \mathbb{R} \mid r \geq 0\}$. Formally, we can describe a system $j = \langle s_0, D, W \rangle$ such that $s_0 \in \mathbb{R}^n, D \in (\mathbb{R}^+ \to \mathbb{R})^n, W \in (\mathbb{R}^+ \times \mathbb{R} \times \mathbb{R} \to \mathbb{R})^{n \times n}$. s(t) is a state vector of chemical concentrations at time t. Let $s_i(t)$ be the i^{th} component of state vector x at time t. Y refers to the set of all such systems y. Then, $Y = \mathbb{R}^n \times (\mathbb{R}^+ \to \mathbb{R})^n \times (\mathbb{R}^+ \times \mathbb{R} \times \mathbb{R} \to \mathbb{R})^{n \times n}$.

$$y = \langle s_0, D, W \rangle \tag{1}$$

$$\frac{ds_i}{dt}(t) = D_i(t) + \sum_{j=1}^{n} W_{ji}(t, s_j(t), s_i(t))$$
(2)

Note that the system is described in terms of s_0 and parameters to the differential equation $\frac{ds}{dt}$, not by a single function s(t), its state vector at time t. This is because while explicit, closed-form solutions to some dynamical systems (strictly linear ones) do exist, this is not true in the general case, so obtaining a single formula for s(t) is impossible. Modelling of the dynamics of these systems is possible by discretization, but there is some error between the simulated version of the system and the true s(t), which can become extremely significant in some cases, particularly where the dynamics become chaotic. The effect of this discrepancy is discussed in (where?) when applying this model to real systems.

3 Difference Between Dynamical Systems

We define a "difference" of dynamical systems of this type to quantify the "closeness" of one network's behavior to another. This is defined in two ways. First note that there is a difference between the parameters ("input") of a system and the system's behavior ("output").

The inputs of a system are the values of $\langle s_0, D, W \rangle$. The "distance" between these is problem-dependent. For modelling a linear system, for example, D and W can be a vector and a matrix, and distance can simply be the euclidean distance, as discussed in (where?). For more complex systems, "input distance" can be mapped to a normal distribution, as discussed in (where?).

The "output distance" of a system is some way to quantify the distance between attractors of the system, or the behavior of the system over time. For systems with a defined convergence point, the distance between the two can be reduced to just the distance between the convergence points, as discussed in (where?). For more complex periodic or aperiodic systems, other methods are usable as well, as discussed in (where?).

3.1 Equilibrium System

We only concern ourselves with systems "spinning" about an "equilibrium region" for now. We create a time $t_e: Y \to \mathbb{R}$ (e for "equilibrium", even though actual equilibrium is constant) to represent the time at which a system begins spinning about an equilibrium region.

Given some $\epsilon > 0$, and t_f a final time point at which we stop observing the system, we define $t_e(y)$ as follows:

$$\int_{t_r(y)}^{t_f} |s(t) - s(t_e(y))| \, dt < \epsilon \tag{3}$$

EXPLAIN THAT t_f IS REQUIRED SO THAT THE INTEGRAL CONVERGES

3.1.1 Definition of Difference

For two systems $y_1, y_2 \in Y$, we define the distance $M: Y \times Y \to \mathbb{R}^+$ (M for "metric", even though this isn't a metric (I think)). Let $t'_e = \max(t_e(y_1), t_e(y_2))$.

$$M_{eq}(y_1, y_2) = \int_{t'_e}^{t_f} |s_1(t) - s_2(t)| dt$$
 (4)

3.2 Periodic System

DO AN EXAMPLE OF A PERIODIC SYSTEM AS WELL ALLOW SHIFTING AND STRETCHING

4 Robustness of a Dynamical System

"Robustness" is meant to quantify the tendency of the system to remain similar (the "similarity" defined in 3) given small changes in input. Robustness R is described as the inverse of a fragility F. There is a simple formulation F_s used to motivate a more general formulation F_g .

$$F: Y \to \mathbb{R}^+ \tag{5}$$

$$R: Y \to \mathbb{R}^+ \tag{6}$$

$$R(y) = F^{-1}(y) \tag{7}$$

4.1 Simple Robustness

The simple formulation quantifies the condition that all "nearby" systems have "similar" behavior. This is extremely similar to the definition of continuity of a function at a point in a topological space. Nearby systems to a state are those within the ball centered at that state, for a given radius $\epsilon > 0$, using the

euclidean metric for *initial state vectors*; this metric is denoted as m, separate from the M defined in (4). s_{i_0} refers to the initial state vector s_0 for the system u_i .

The below definition of fragility describes the radius δ (defined by the difference M in (4)) required to contain all systems within radius ϵ (defined by the metric m described above).

$$m(y_1, y_2) = |s_{1_0} - s_{2_0}| (8)$$

$$F_s(y) = \underset{\delta>0}{\operatorname{argmin}} M(y, y') < \delta \,\forall \, y' \in B_m(s, \epsilon) \tag{9}$$

4.2 General Robustness

The general formulation of fragility of a system is defined in terms of three functions f, g, and h. f "weights" each possible pair of initial states, g "weights" the difference between each nearby system's behavior (and therefore typically makes use of the distance M from (4)), and h combines the two measures.

$$f: Y \times Y \to \mathbb{R} \tag{10}$$

$$g: Y \times Y \to \mathbb{R} \tag{11}$$

$$h: \mathbb{R} \times \mathbb{R} \to \mathbb{R} \tag{12}$$

$$F_g(y) = \int_{y' \in Y} h(f(y, y'), g(y, y')) \tag{13}$$

As an example of the utility of F_g , it can be used to model the simple formulation F_s , given some $\epsilon > 0$.

$$M_{max}(y) = \max_{\sigma \ s.t. \ m(s_0, \sigma) < \epsilon} M(y, \sigma)$$
 (14)

$$f(y, y') = 1 (15)$$

$$g(y,y') = \begin{cases} 1 & M(y,y') < M_{max}(y) \\ 0 & else \end{cases}$$
 (16)

$$h(a,b) = a \cdot b \tag{17}$$

These general formulations F_g and R_g become extremely useful when characterizing complex or stochastic behavior, as seen in 5.

5 Finding Maximally Robust Similar Systems

Given (1), (2), (4), and (13), we can attempt to solve the problem posed in the introduction. We wish to find a system y^* which is similar to some system y and which is maximally robust for some expected values of inputs.

Given $\epsilon > 0$. Let $y' = \langle s'_0, D, W \rangle$ for some $s'_0 \in \mathbb{R}^n$. This means y' has the same parameters D and W as a network $y \in Y$, but a different initial state.

THIS ASSUMES ONLY EQUILIBRIUM WITH $M = |\cdot|$ FIX THAT

$$Y_{similar} = \{ y' \in Y \mid M(y, y') < \epsilon \}$$
(18)

$$y^* = \operatorname*{argmin}_{y' \in Y} F(y') \tag{19}$$

5.1 Modelling Stochastic Distributions Using a Weight Function

In 4.2, we described how we use the function f to "weight" certain pairings of systems, in a sort of distance-like metric. This can be used to model stochastic distributions of parameters.

Recall that a system $y \in Y$ is described by a tuple $\langle s_0, D, W \rangle$. We shall assume that each parameter arises from a normal distribution with mean μ and standard deviation σ . This produces vectors $\mu_y \in \mathbb{R}^{2n+n^2}$, $\sigma_y \in \mathbb{R}^{2n+n^2}$ ($2n+n^2$ is the number of all parameters in a system y, as described in 2). We can then make an f which weights other systems y' according to how far they deviate from their mean in μ_y .