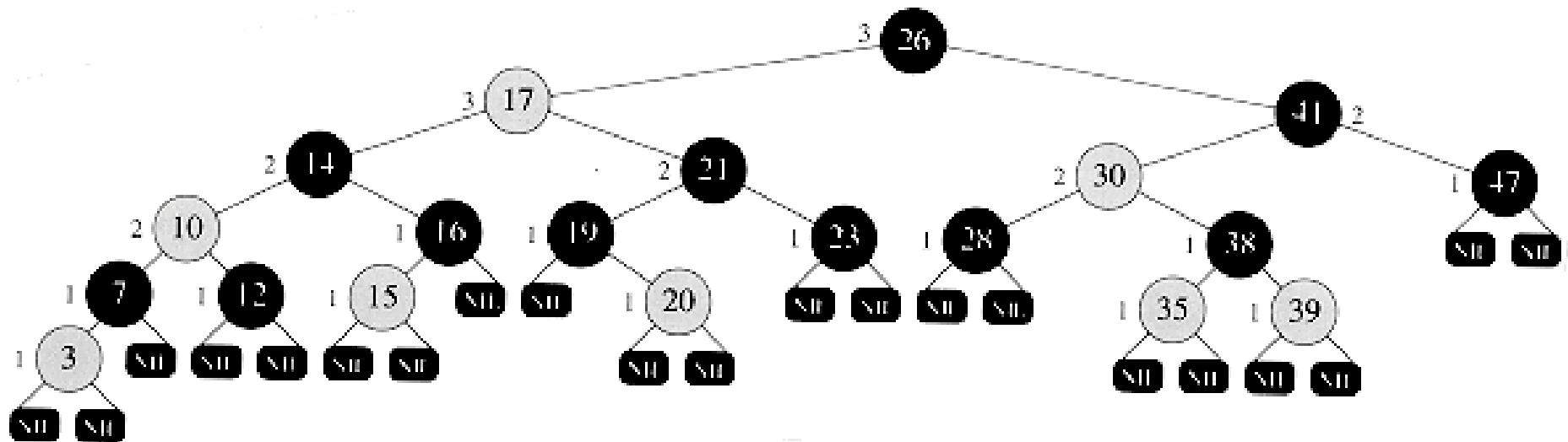


# Red-black tree



Cormen

# Red-Black tree

A red-black tree is a binary search tree which satisfies:

1. Every node is either red or black.
2. The root is black
3. Every leaf (NIL) is black.
4. If a node is red, then both its children are black.
5. Every path from a node to a descendant leaf contains the same number of black nodes.

**(Red-black trees are not for the exam)**

# Red-Black tree

- **black-height** of a node  $x$ :  $bh(x)$   
the number of black nodes on any path from  $x$  to a leaf node
- **black-height of a red-black tree**: the black-height of its root.

## Lemma

A red-black tree with  $n$  internal nodes has height at most  $2 \cdot \log_2(n + 1)$ .

# DS

TColor = (red, black)

RBTreeNode:

info: TComp

left:  $\uparrow$  RBTreeNode

right:  $\uparrow$  RBTreeNode

parent:  $\uparrow$  RBTreeNode

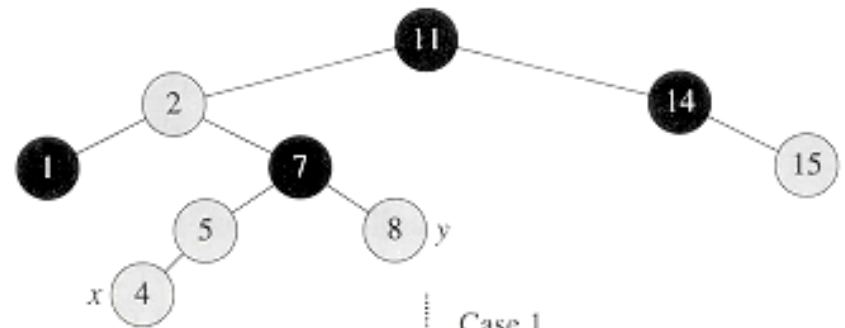
color: TColor

# Red-black tree: operation insert

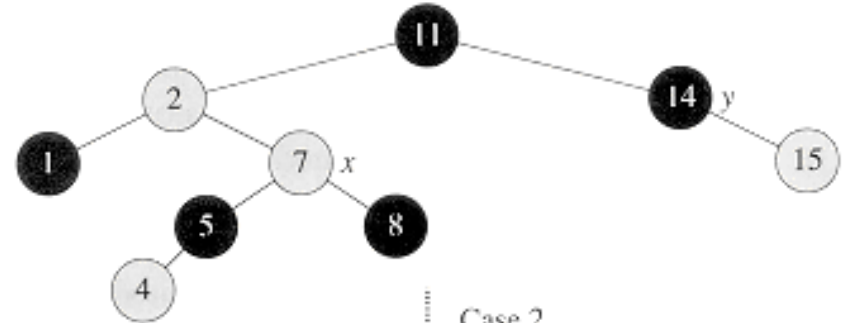
- insert in BSTree
- the new node is red
- if the parent of the new node is red  
fix the tree !!

# Red-black tree: operation insert

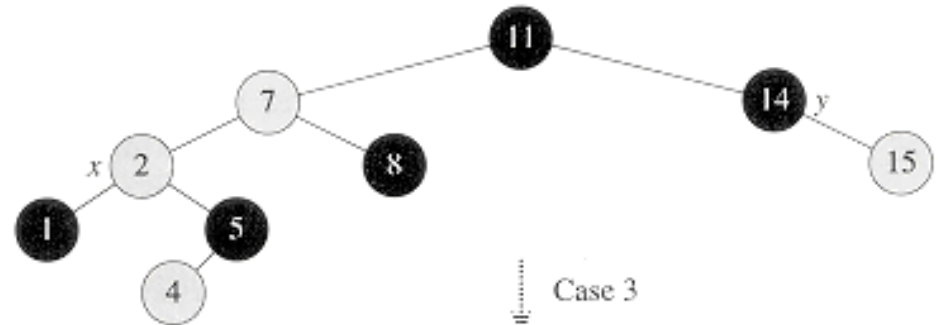
(a)



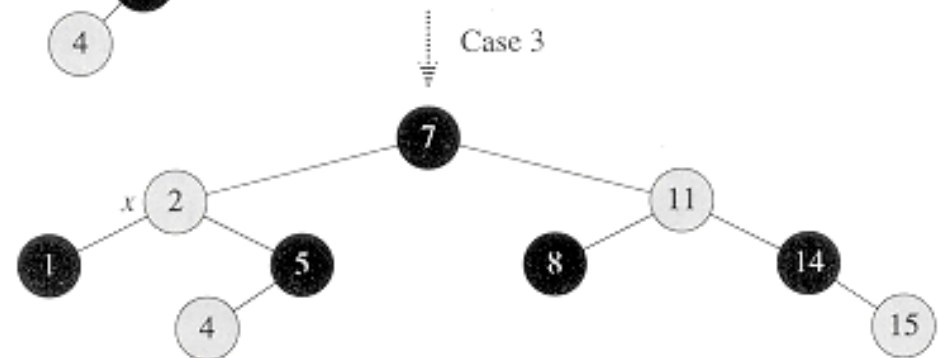
(b)



(c)



(d)



Cormen

5/26/2023

# RBT\_insert(T,e)

x =BST-insert(T,e)

[x].color = red

while x<>T.root and Color([x].parent) = red do

// ...

if [x].parent = [[[x].parent].parent].left then

y= [[[x].parent].parent].right

if Color(y)=red then

Color([x].parent) =black

Color(y)=black

x= [[x].parent].parent

Color(x) = red

else

**Case 1**

```
if x = [[x].parent].right then
```

```
    x=[x].parent
```

```
    LeftRotate(T,x)
```

```
endif
```

```
Color([x].parent) =black
```

```
Color([[x].parent].parent) =red
```

```
RightRotate(T, [[x].parent].parent)
```

```
endif
```

```
else
```

```
...
```

```
endif
```

```
endwhile
```

```
// ...
```

•

**Case 2**

**Case 3**

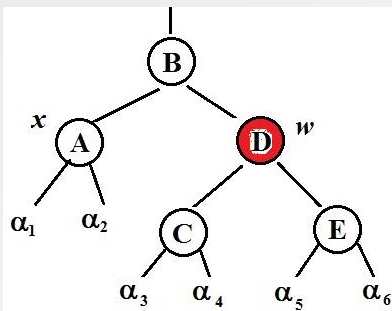


# Red-black tree: operation delete

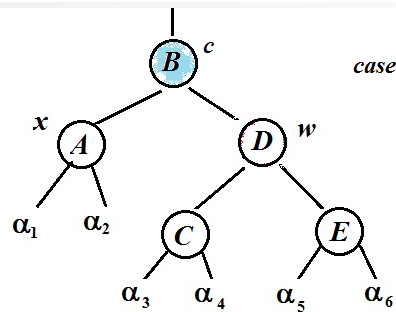
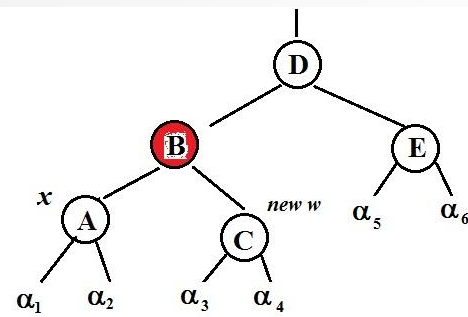
Delete as in BSTree

If a discrepancy arises for the red-black tree, fix it !

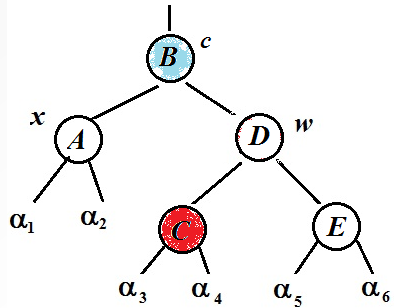
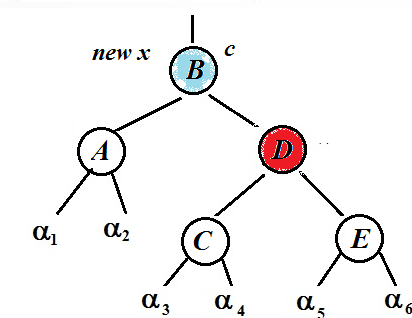
- If the deleted node is red  
the tree is still a red-black tree
- If the deleted node is black:
  - if its child is red, repaint the child to black.
  - otherwise: fix the tree !!  
mark the child as **double black : x** (and fix the problem !)



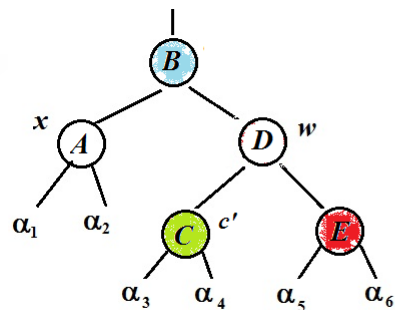
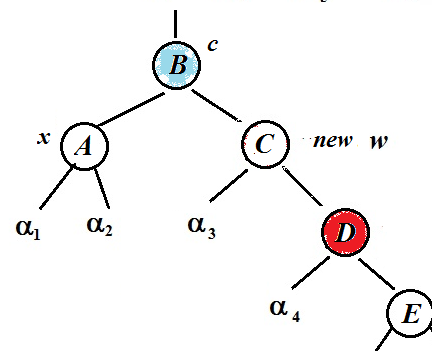
Case 1



case 2



case 3



case 4

