
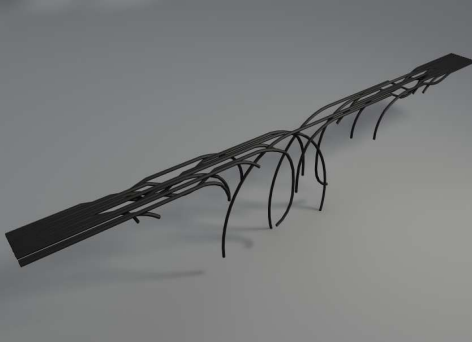










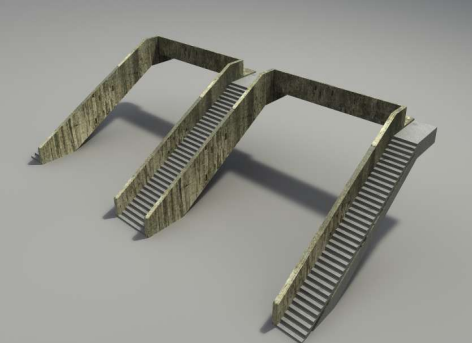
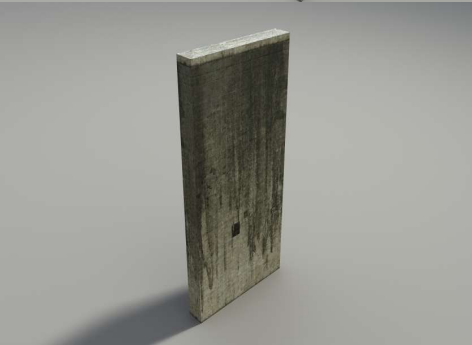
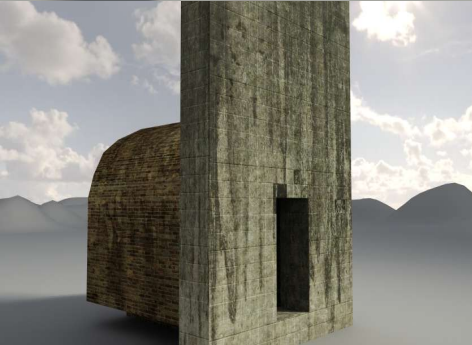







„Subway“ Model Pack

| Image | Name | Triangles (Lod 0-3) | Materials |
|--|-----------------|---------------------|-----------|
|  | bank | 556 | 1 |
|  | cables | 1830 | 1 |
|  | column01 | 72 | 1 |
|  | column01_broken | 306 | 2 |
|  | door01 | 76 | 1 |

| Image | Name | Triangles (Lod 0-3) | Materials |
|--|---------------|---------------------|-----------|
|  | door03 | 40 | 1 |
|  | Graffiti01 | 2 | 1 |
|  | Graffiti02 | 2 | 1 |
|  | Graffiti03 | 2 | 1 |
|  | Hall_Element | 48 | 4 |
|  | Hall_Entrance | 1270 | 7 |

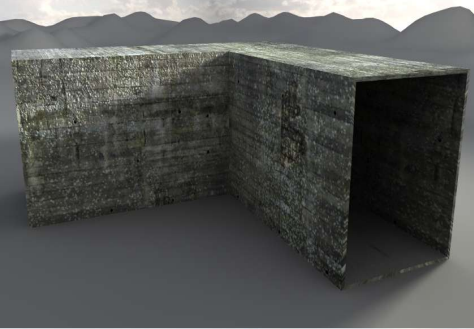


| Image | Name | Triangles (Lod 0-3) | Materials |
|--|------------------|---------------------|-----------|
|  | hall_roof1 | 12 | 2 |
|  | Hall_stairs01 | 1322 | 3 |
|  | Hall_wall | 20 | 2 |
|  | Hall_wall-TBrick | 80 | 4 |
|  | hall_wall-TConc | 184 | 4 |
|  | lamp | 12 | 1 |

| Image | Name | Triangles (Lod 0-3) | Materials |
|--|-----------------|---------------------|-----------|
|  | metalbeam | 44 | 1 |
|  | platform_center | 62 | 2 |
|  | platform_side | 44 | 2 |
|  | poster | 116 | 2 |
|  | poster2 | 44 | 1 |
|  | rail_5m | 332 | 3 |

| Image | Name | Triangles (Lod 0-3) | Materials |
|--|---------------|---------------------|-----------|
|  | sign_arrow | 76 | 1 |
|  | sign_camera | 12 | 1 |
|  | sign_electric | 12 | 1 |
|  | sign_stairs | 12 | 1 |
|  | sign_multiple | 12 | 1 |
|  | sign_smoke | 12 | 1 |

| Image | Name | Triangles (Lod 0-3) | Materials |
|--|------------------|---------------------|-----------|
|  | sign_stairs | 12 | 1 |
|  | sign_waste | 12 | 1 |
|  | subTunnel10m | 728 | 4 |
|  | subTunnel90 | 3296 | 4 |
|  | SubTunnelDamaged | 976 | 5 |
|  | subway01 | 9944 | 1 |

| Image | Name | Triangles (Lod 0-3) | Materials |
|--|----------------|---------------------|-----------|
|  | subway01a | 9944 | 1 |
|  | testlevel | 27914 | 15 |
|  | ticket_machine | 60 | 1 |
|  | Tunnel_Brick | 128 | 1 |
|  | Tunnel_Brick2 | 128 | 1 |
|  | Tunnel_Brick90 | 50 | 2 |

| Image | Name | Triangles (Lod 0-3) | Materials |
|---|---------------|---------------------|-----------|
|  | Tunnel_Conc90 | 412 | 1 |
|  | Vent_box1 | 28 | 1 |
|  | Vent1 | 12 | 1 |

This pack contains 44 unique models (plus lod stages).
Additional textures for normal, height and spec maps are included.

This pack can be easily extended with the help of our road properties pack, the car pack and the bridges pack.

Artists: Martin B., Frank

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