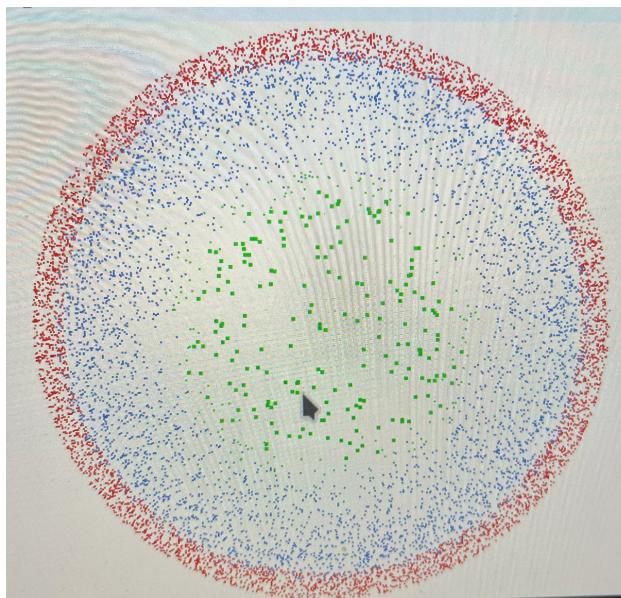


The project includes:

- A README file
- Allwords.txt
- WordCloud png
- Allwords.txt
 - Words being split into their own lines
- Dracula.txt
 - The original text
- The code for extracting words (extract_words.py)
- Monogame script
- Uniquewords.txt
- Wordfrequency.txt

One software that our project relies on is the WordCloud generator.

For extra credit, we created a nebula-styled visualization for the DisplayWordFrequency. The reason for this is to ensure a more intuitive and engaging way to understand the word frequency. The output is displayed here:



The way that we went about splitting the work included:

- Cosmo: Created the github workspace, generated the python code & created the TXT files
- Zaviyan: Generated he MonoGame Unique Words
- Samantha: Generated the WordCloud & write up