WasmCon Workshop

From Sketch to Scale

Building and Scaling Wasm Components





What's on the Agenda

- Introductions
- Wasm? WASI? Component Model?
- What is wasmCloud?
- What is Cosmonic?
- Building with the wit IDL
- Deploying and scaling Wasm components (actors)
- Working with contracts



Introductions



Wasm Future

- Bytecode Alliance
 https://github.com/bytecodealliance
- Component Model
 https://github.com/WebAssembly/component-model
- WASI
 https://github.com/WebAssembly/WASI





- Standards Focused, CNCF Open Source Project
- Built on Wasmtime (rust, memory-safe)
- Secure out of the box (blog)
- WASI enabled
- Component Model (blog)
- Write "just" business logic
- Contract-based, hot-swappable capabilities
- Distributed on any device





- Hosted wasmCloud
- Free Tier
- Any Cloud, Any Edge, even your own
- Production-grade Managed Capabilities (included)
 - HTTP Server
 - KeyValue Store
 - NATS Messaging



What is it good for?

Good

- Distributed data locations
- Heterogeneous environments
- Network-constrained apps
- Multi-region or cloud
- Failover

Better Elsewhere

- Single component applications
- Web Front-ends
- CPU or OS-specific code
- Heavily optimized code



Let's Build Stuff

https://github.com/cosmonic/wasmcon-workshop

Start in Codespaces (recommended)

Select branch 0-start-here
Click Code > Create codespace

OR

Clone repo and download dev container

Clone repo

Open in VSCode, Install Dev Containers Extension Reopen in Dev Container



Building an Actor Component

Use WASI interface to handle HTTP Request

Build and Deploy on Cosmonic



Adding KeyValue Interface

Use wasi:keyvalue to store/update records

Build and Deploy on Cosmonic



Hot-swap Capabilities

Change provider to Redis

