

ModelTemplateModel

5.0

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Chapter 1

Module Index

1.1 Modules

Here is a list of all modules:

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Chapter 2

Namespace Index

2.1 Namespace List

Here is a list of all namespaces with brief descriptions:

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Chapter 3

Data Structure Index

3.1 Data Structures

Here are the data structures with brief descriptions:

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4.1 File List

Here is a list of all files with brief descriptions:

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Chapter 5

Module Documentation

5.1 Models

Modules

- [Utils](#)

5.1.1 Detailed Description

5.2 Utils

Modules

- [ModelTemplate](#)

5.2.1 Detailed Description

5.3 ModelTemplate

Files

- file [foo.hh](#)
The file header purpose should describe why the file exists, briefly summarizing the contents of the file.
- file [template_messages.hh](#)
Define the class TemplateMessages, the class that specifies the message IDs used in the model template model.
- file [foo.cc](#)
Implement class Foo.
- file [template_messages.cc](#)
Implement the class TemplateMessages.

Namespaces

- [jeod](#)
Namespace jeod.

5.3.1 Detailed Description

Chapter 6

Namespace Documentation

6.1 jeod Namespace Reference

Namespace jeod.

Data Structures

- class [Foo](#)
All JEOD classes should have a doxygen-style header that describes the class.
- class [TemplateMessages](#)
Declares messages associated with the model template model.

6.1.1 Detailed Description

Namespace jeod.

Chapter 7

Data Structure Documentation

7.1 jeod::Foo Class Reference

All JEOD classes should have a doxygen-style header that describes the class.

```
#include <foo.hh>
```

Public Member Functions

- `Foo ()`
Foo default constructor.
- `~Foo ()`
Foo destructor.
- `void set_num (int value)`
Setter for `Foo::num`.
- `int get_num ()`
Getter for `Foo::num`.

Protected Attributes

- `int num`
A non-zero number between -42 and 42 (inclusive).

7.1.1 Detailed Description

All JEOD classes should have a doxygen-style header that describes the class.

Explain why the class exists, what it does. In this case, this class exists to demonstrate some base JEOD documentation concepts.

Definition at line 46 of file `foo.hh`.

7.1.2 Constructor & Destructor Documentation

7.1.2.1 jeod::Foo::Foo (void)

`Foo` default constructor.

Definition at line 43 of file `foo.cc`.

7.1.2.2 jeod::Foo::~~Foo (void)

[Foo](#) destructor.

Definition at line 55 of file foo.cc.

7.1.3 Member Function Documentation

7.1.3.1 int jeod::Foo::get_num (void)

Getter for [Foo::num](#).

Definition at line 96 of file foo.cc.

References num.

7.1.3.2 void jeod::Foo::set_num (int value)

Setter for [Foo::num](#).

Definition at line 66 of file foo.cc.

References jeod::TemplateMessages::big_negnum, num, and jeod::TemplateMessages::zero.

7.1.4 Field Documentation

7.1.4.1 int jeod::Foo::num [protected]

A non-zero number between -42 and 42 (inclusive).

trick_units(-)

Definition at line 61 of file foo.hh.

Referenced by get_num(), and set_num().

The documentation for this class was generated from the following files:

- [foo.hh](#)
- [foo.cc](#)

7.2 jeod::TemplateMessages Class Reference

Declares messages associated with the model template model.

```
#include <template_messages.hh>
```

Static Public Attributes

- static char const * [big_negnum](#) = "utils/model_template/" "big_negnum"
Number is less than -42.
- static char const * [zero](#) = "utils/model_template/" "zero"
Number is zero.
- static char const * [big_posnum](#) = "utils/model_template/" "big_posnum"
Number is greater than 42.

Private Member Functions

- [TemplateMessages](#) (void)
Not implemented.
- [TemplateMessages](#) (const [TemplateMessages](#) &)
Not implemented.
- [TemplateMessages](#) & [operator=](#) (const [TemplateMessages](#) &)
Not implemented.

Friends

- class [InputProcessor](#)
- void [init_attrjeod__TemplateMessages](#) ()

7.2.1 Detailed Description

Declares messages associated with the model template model.

Definition at line 49 of file `template_messages.hh`.

7.2.2 Constructor & Destructor Documentation

7.2.2.1 `jeod::TemplateMessages::TemplateMessages (void)` `[private]`

Not implemented.

7.2.2.2 `jeod::TemplateMessages::TemplateMessages (const TemplateMessages &)` `[private]`

Not implemented.

7.2.3 Member Function Documentation

7.2.3.1 `TemplateMessages& jeod::TemplateMessages::operator= (const TemplateMessages &)` `[private]`

Not implemented.

7.2.4 Friends And Related Function Documentation

7.2.4.1 `void init_attrjeod__TemplateMessages ()` `[friend]`

7.2.4.2 `friend class InputProcessor` `[friend]`

Definition at line 52 of file `template_messages.hh`.

7.2.5 Field Documentation

7.2.5.1 `char const * jeod::TemplateMessages::big_negnum = "utils/model_template/" "big_negnum"` `[static]`

Number is less than -42.

`trick_units(-)`

Definition at line 61 of file `template_messages.hh`.

Referenced by `jeod::Foo::set_num()`.

7.2.5.2 `char const * jeod::TemplateMessages::big_posnum = "utils/model_template/" "big_posnum" [static]`

Number is greater than 42.

`trick_units(-)`

Definition at line 71 of file `template_messages.hh`.

7.2.5.3 `char const * jeod::TemplateMessages::zero = "utils/model_template/" "zero" [static]`

Number is zero.

`trick_units(-)`

Definition at line 66 of file `template_messages.hh`.

Referenced by `jeod::Foo::set_num()`.

The documentation for this class was generated from the following files:

- [template_messages.hh](#)
- [template_messages.cc](#)

Chapter 8

File Documentation

8.1 foo.cc File Reference

Implement class Foo.

```
#include <iostream>
#include "utils/message/include/message_handler.hh"
#include "../include/foo.hh"
#include "../include/template_messages.hh"
```

Namespaces

- [jeod](#)
Namespace jeod.

8.1.1 Detailed Description

Implement class Foo.

Definition in file [foo.cc](#).

8.2 foo.hh File Reference

The file header purpose should describe why the file exists, briefly summarizing the contents of the file.

```
#include "utils/sim_interface/include/jeod_class.hh"
```

Data Structures

- class [jeod::Foo](#)
All JEOD classes should have a doxygen-style header that describes the class.

Namespaces

- [jeod](#)
Namespace jeod.

8.2.1 Detailed Description

The file header purpose should describe why the file exists, briefly summarizing the contents of the file. In this case, the purpose is to define the class Foo.

Definition in file [foo.hh](#).

8.3 `template_messages.cc` File Reference

Implement the class TemplateMessages.

```
#include "utils/message/include/make_message_code.hh"
#include "../include/template_messages.hh"
```

Namespaces

- [jeod](#)
Namespace jeod.

Macros

- `#define MAKE_TEMPLATE_MESSAGE_CODE(id) JEOD_MAKE_MESSAGE_CODE(TemplateMessages, "utils/model_template/", id)`
The goal in a model message code implementation file is to create storage for and initialize each of static data members declared in the model message class.

8.3.1 Detailed Description

Implement the class TemplateMessages. And in this case, demonstrate how to implement message code classes.

The MessageHandler defines several methods for informing the user of special conditions that can arise, ranging in severity from fatal errors to detailed debug information. Each of these methods takes a `message_code` argument. The intent of the message code is to identify the model that invoked the message handler and to characterize the nature of the message.

JEOD models implement that intent by making each of the message codes be a static data member of a model-specific message class. Each such data member points to a literal character string of the form "model/path/message_id", where "model/path" is the path to the model, and "message_id" is the stringified data member name.

Definition in file [template_messages.cc](#).

8.3.2 Macro Definition Documentation

8.3.2.1 `#define MAKE_TEMPLATE_MESSAGE_CODE(id) JEOD_MAKE_MESSAGE_CODE(TemplateMessages, "utils/model_template/", id)`

The goal in a model message code implementation file is to create storage for and initialize each of static data members declared in the model message class.

There are several ways to do this. The examples below target the fictitious message class FooMessages defined in the model `utils/foo`. The class defines two message codes, `FooMessages::fatal` and `FooMessages::warning`.

- Most primitive:


```
const char * FooMessages::fatal = "utils/foo/fatal";
const char * FooMessages::warning = "utils/foo/warning";
```

- Recognizing that "utils/foo/" is common:

```
#define PATH "utils/foo/"
const char * FooMessages::fatal = PATH "fatal";
const char * FooMessages::warning = PATH "warning";
```

- Using the JEOD_MAKE_MESSAGE_CODE macro:

```
#define PATH "utils/foo/"
JEOD_MAKE_MESSAGE_CODE (FooMessages, PATH, fatal);
JEOD_MAKE_MESSAGE_CODE (FooMessages, PATH, warning);
```

- Using the model-specific macro MAKE_FOO_MESSAGE_CODE:

```
#define MAKE_FOO_MESSAGE_CODE(id) \
    JEOD_MAKE_MESSAGE_CODE (FooMessages, "utils/foo/", id)
MAKE_FOO_MESSAGE_CODE (fatal);
MAKE_FOO_MESSAGE_CODE (warning);
```

Define TemplateMessages data member *id*.

Parameters

<i>id</i>	The name of the data member.
-----------	------------------------------

Definition at line 87 of file template_messages.cc.

8.4 template_messages.hh File Reference

Define the class TemplateMessages, the class that specifies the message IDs used in the model template model.

```
#include "utils/sim_interface/include/jeod_class.hh"
```

Data Structures

- class [jeod::TemplateMessages](#)
Declares messages associated with the model template model.

Namespaces

- [jeod](#)
Namespace jeod.

8.4.1 Detailed Description

Define the class TemplateMessages, the class that specifies the message IDs used in the model template model.

Definition in file [template_messages.hh](#).

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