

GravityGradientTorqueModel

5.1

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Chapter 1

Module Index

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Chapter 2

Namespace Index

2.1 Namespace List

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Chapter 3

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3.1 Data Structures

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Chapter 5

Module Documentation

5.1 Models

Modules

- [Interactions](#)

5.1.1 Detailed Description

5.2 Interactions

Modules

- [GravityTorque](#)

5.2.1 Detailed Description

5.3 GravityTorque

Files

- file [gravity_torque.hh](#)
Defines the class GravityTorque.
- file [gravity_torque_messages.hh](#)
Define the class GravityTorqueMessages, the class that specifies the message IDs used in the gravity torque model.
- file [gravity_torque.cc](#)
Gravity gradient torque model.
- file [gravity_torque_messages.cc](#)
Implement the class GravityTorqueMessages.

Namespaces

- [jeod](#)
Namespace jeod.

Macros

- `#define PATH "interactions/gravity_torque/"`

5.3.1 Detailed Description

5.3.2 Macro Definition Documentation

5.3.2.1 `#define PATH "interactions/gravity_torque/"`

Definition at line 37 of file gravity_torque_messages.cc.

Chapter 6

Namespace Documentation

6.1 jeod Namespace Reference

Namespace jeod.

Data Structures

- class [GravityTorque](#)
Computes the torque on an object due to gravitation.
- class [GravityTorqueMessages](#)
Specifies the message IDs used in the gravity torque model.

6.1.1 Detailed Description

Namespace jeod.

Chapter 7

Data Structure Documentation

7.1 jeod::GravityTorque Class Reference

Computes the torque on an object due to gravitation.

```
#include <gravity_torque.hh>
```

Public Member Functions

- [GravityTorque](#) ()
Construct a [GravityTorque](#) object.
- [~GravityTorque](#) ()
Destruct a [GravityTorque](#) object.
- void [initialize](#) (DynBody &subject)
Initialize a [GravityTorque](#) object.
- void [update](#) ()
Perform [GravityTorque](#) updates.

Data Fields

- double [torque](#) [3]
The output torque, in the structural frame.
- bool [active](#)
Is the model active?

Protected Attributes

- DynBody * [subject_body](#)
The subject body for the gradient torque.

Private Member Functions

- [GravityTorque](#) & [operator=](#) (const [GravityTorque](#) &rhs)
- [GravityTorque](#) (const [GravityTorque](#) &rhs)

Friends

- class [InputProcessor](#)
- void [init_attrjeod__GravityTorque](#) ()

7.1.1 Detailed Description

Computes the torque on an object due to gravitation.

Definition at line 85 of file gravity_torque.hh.

7.1.2 Constructor & Destructor Documentation

7.1.2.1 `jeod::GravityTorque::GravityTorque (void)`

Construct a [GravityTorque](#) object.

Definition at line 53 of file gravity_torque.cc.

References `active`, `subject_body`, and `torque`.

7.1.2.2 `jeod::GravityTorque::~~GravityTorque (void)`

Destruct a [GravityTorque](#) object.

Definition at line 65 of file gravity_torque.cc.

7.1.2.3 `jeod::GravityTorque::GravityTorque (const GravityTorque & rhs) [private]`

7.1.3 Member Function Documentation

7.1.3.1 `void jeod::GravityTorque::initialize (DynBody & subject)`

Initialize a [GravityTorque](#) object.

Parameters

<code>in, out</code>	<code>subject</code>	DynBody object subject to the torque
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Definition at line 77 of file gravity_torque.cc.

References `subject_body`.

7.1.3.2 `GravityTorque& jeod::GravityTorque::operator= (const GravityTorque & rhs) [private]`

7.1.3.3 `void jeod::GravityTorque::update (void)`

Perform [GravityTorque](#) updates.

Definition at line 90 of file gravity_torque.cc.

References `active`, `jeod::GravityTorqueMessages::initialization_error`, `subject_body`, and `torque`.

7.1.4 Friends And Related Function Documentation

7.1.4.1 `void init_attrjeod__GravityTorque () [friend]`

7.1.4.2 friend class InputProcessor [friend]

Definition at line 87 of file gravity_torque.hh.

7.1.5 Field Documentation

7.1.5.1 bool jeod::GravityTorque::active

Is the model active?

trick_units(-)

Definition at line 109 of file gravity_torque.hh.

Referenced by GravityTorque(), and update().

7.1.5.2 DynBody* jeod::GravityTorque::subject_body [protected]

The subject body for the gradient torque.

trick_units(-)

Definition at line 118 of file gravity_torque.hh.

Referenced by GravityTorque(), initialize(), and update().

7.1.5.3 double jeod::GravityTorque::torque[3]

The output torque, in the structural frame.

trick_units(N*m)

Definition at line 104 of file gravity_torque.hh.

Referenced by GravityTorque(), and update().

The documentation for this class was generated from the following files:

- [gravity_torque.hh](#)
- [gravity_torque.cc](#)

7.2 jeod::GravityTorqueMessages Class Reference

Specifies the message IDs used in the gravity torque model.

```
#include <gravity_torque_messages.hh>
```

Static Public Attributes

- static char const * [initialization_error](#) = "interactions/gravity_torque/" "initialization_error"
Issued when the model has not been properly initialized.

Private Member Functions

- [GravityTorqueMessages](#) (void)
- [GravityTorqueMessages](#) (const [GravityTorqueMessages](#) &)
- [GravityTorqueMessages](#) & operator= (const [GravityTorqueMessages](#) &)

Friends

- class [InputProcessor](#)
- void [init_attrjeod__GravityTorqueMessages](#) ()

7.2.1 Detailed Description

Specifies the message IDs used in the gravity torque model.

Definition at line 83 of file `gravity_torque_messages.hh`.

7.2.2 Constructor & Destructor Documentation

7.2.2.1 `jeod::GravityTorqueMessages::GravityTorqueMessages (void) [private]`

7.2.2.2 `jeod::GravityTorqueMessages::GravityTorqueMessages (const GravityTorqueMessages &) [private]`

7.2.3 Member Function Documentation

7.2.3.1 `GravityTorqueMessages& jeod::GravityTorqueMessages::operator= (const GravityTorqueMessages &) [private]`

7.2.4 Friends And Related Function Documentation

7.2.4.1 `void init_attrjeod__GravityTorqueMessages () [friend]`

7.2.4.2 `friend class InputProcessor [friend]`

Definition at line 85 of file `gravity_torque_messages.hh`.

7.2.5 Field Documentation

7.2.5.1 `char const * jeod::GravityTorqueMessages::initialization_error = "interactions/gravity_torque/" "initialization_error" [static]`

Issued when the model has not been properly initialized.

`trick_units(-)`

Definition at line 93 of file `gravity_torque_messages.hh`.

Referenced by `jeod::GravityTorque::update()`.

The documentation for this class was generated from the following files:

- [gravity_torque_messages.hh](#)
- [gravity_torque_messages.cc](#)

Chapter 8

File Documentation

8.1 gravity_torque.cc File Reference

Gravity gradient torque model.

```
#include <cstdlib>
#include "dynamics/dyn_body/include/dyn_body.hh"
#include "utils/math/include/matrix3x3.hh"
#include "utils/math/include/vector3.hh"
#include "utils/message/include/message_handler.hh"
#include "../include/gravity_torque.hh"
#include "../include/gravity_torque_messages.hh"
```

Namespaces

- [jeod](#)

Namespace jeod.

8.1.1 Detailed Description

Gravity gradient torque model.

Definition in file [gravity_torque.cc](#).

8.2 gravity_torque.hh File Reference

Defines the class GravityTorque.

```
#include "dynamics/dyn_body/include/class_declarations.hh"
#include "utils/sim_interface/include/jeod_class.hh"
```

Data Structures

- class [jeod::GravityTorque](#)

Computes the torque on an object due to gravitation.

Namespaces

- [jeod](#)

Namespace jeod.

8.2.1 Detailed Description

Defines the class GravityTorque.

Definition in file [gravity_torque.hh](#).

8.3 gravity_torque_messages.cc File Reference

Implement the class GravityTorqueMessages.

```
#include "../include/gravity_torque_messages.hh"
```

Namespaces

- [jeod](#)

Namespace jeod.

Macros

- `#define` [PATH](#) "interactions/gravity_torque/"

8.3.1 Detailed Description

Implement the class GravityTorqueMessages.

Definition in file [gravity_torque_messages.cc](#).

8.4 gravity_torque_messages.hh File Reference

Define the class GravityTorqueMessages, the class that specifies the message IDs used in the gravity torque model.

```
#include "utils/sim_interface/include/jeod_class.hh"
```

Data Structures

- class [jeod::GravityTorqueMessages](#)

Specifies the message IDs used in the gravity torque model.

Namespaces

- [jeod](#)

Namespace jeod.

8.4.1 Detailed Description

Define the class GravityTorqueMessages, the class that specifies the message IDs used in the gravity torque model.
Definition in file [gravity_torque_messages.hh](#).

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