

ENG Case Study

Keven T. Kearney



D4.4.3 "Assurance of the ENG Case Study"

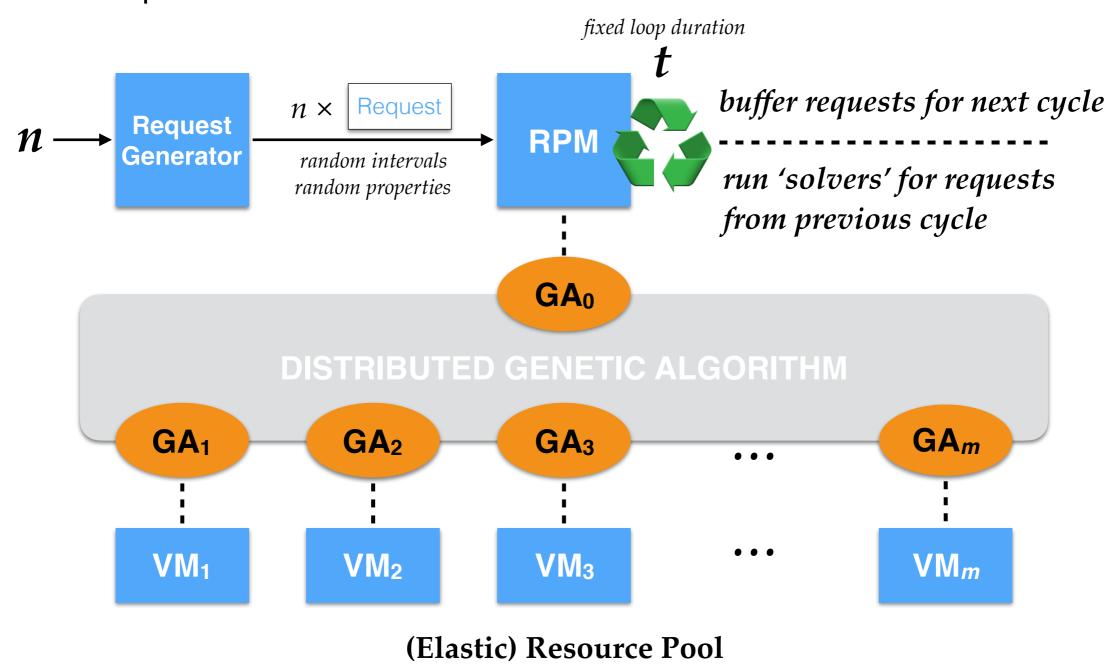
Envisage Year 3 Plenary Oslo, June. 29, 2016



- Code Simulation (Erlang)
- Deadlock Analysis
- Resource Analysis
- Java Code Generation

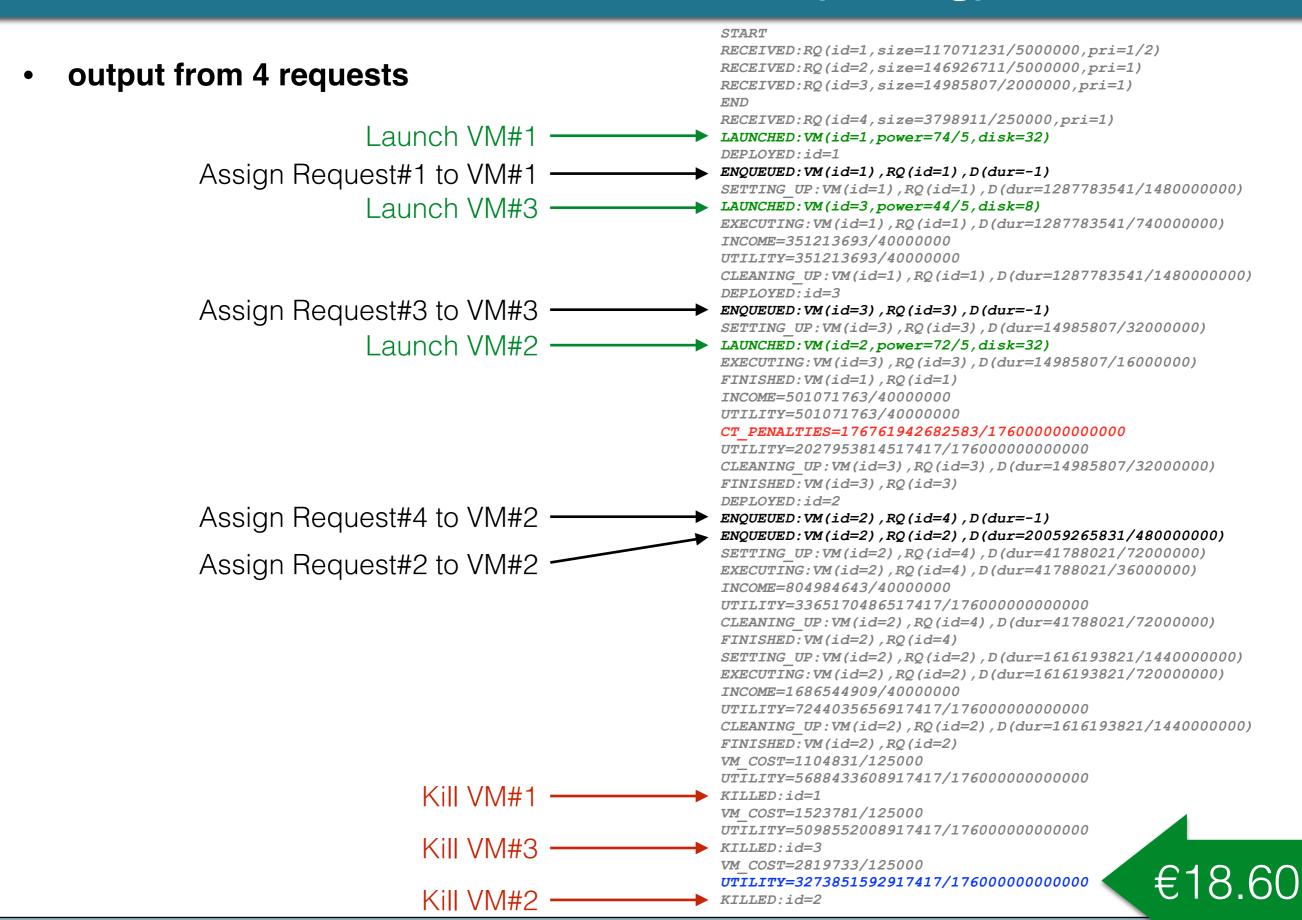
- Code Simulation (Erlang)
- Deadlock Analysis
- Resource Analysis
- Java Code Generation

Recap of ETICS Simulator:



(Mac OS 10.11 - Terminal App)

- Full Code (1672 lines of code)
 - 1..4 simulated requests → OK
 - 5+ → Stalls
 - 1000 → Error {"init terminating in do_boot",badrpc}



(Mac OS 10.11 - Terminal App)

- Full Code (1672 lines of code)
 - 1..4 simulated requests → OK
 - 5+ → Stalls
 - 1000 → Error {"init terminating in do_boot",badrpc}
- Skeleton Code (333 lines) for Deadlock Analysis
 - Removed data types + data processing
 - ONLY distributed/asynchronous control flow
 - 1..100 simulated requests → OK
 - 100+ → Stalls

- Code Simulation (Erlang)
- Deadlock Analysis
- Resource Analysis
- Java Code Generation

Tools → Collaboratory

- http://localhost:8888 (Vagrant VM / VirtualBox)
 - Empty examples
 - Multifile models?
 - Saving files?
 - Erlang simulator: no statistics
- http://ei.abs-models.org:8082/clients/web
 - Multifile models?
 - Saving files?

- Code Simulation (Erlang)
- Deadlock Analysis
- Resource Analysis
- Java Code Generation

Deadlock Problem

Swift (v2) prototype stalls (zero CPU usage)

Tests

- Full code
- "Inheritance Test" code
- Skeleton code

Full Code

	SACO	DSA
local VM	Error inexistent_entry(VM.randomMap)	no output
online	Error inexistent_entry(VM.randomMap)	checking with checking with checking with "ABS.Scheduler

```
<interface>
                                       Solver
             Unit startSolving(Problem problem, Map<VMId, VM> pool);
             Solution stopSolving();
             Solution bestSolution();
                                                             extends
            implements
                                                        <interface>
                  <class>
                  Solver
                                                             VM
Pair<RequestId, Int> randomMap(Task task)
                                                               implements
                                                           <class>
                                                             VM
```

```
vm

Unit startSolving(Problem problem, Map<VMId, VM> pool);
Solution stopSolving();
Solution bestSolution();

implements

<class>
vm
```

• Full Code, without inheritance

	SACO	DSA
local VM	Deadlock Free	no output
online	Deadlock Free	checking with checking with checking with "ABS.Scheduler

```
module XX;
interface X{
  Unit foo();
class X() implements X{
  Unit foo(){
    this.goo();
  Unit goo() { /* do nothing */ }
interface Y extends X{}
class Y() implements Y{
  X x;
  { // init
    x = new local X();
  Unit foo(){
    x.foo();
// main
  Y y = new Y();
  y.foo();
```

• Inheritance Test Code, with inheritance

	SACO	DSA
local VM	Error inexistent_entry(Y.goo)	no output
online	Error inexistent_entry(Y.goo)	Deadlock Free

```
module XX;
interface X{
  Unit foo();
class X() implements X{
  Unit foo(){
    this.goo();
  Unit goo() { /* do nothing */ }
interface Y extends X{}
class Y() implements Y{
  X x;
  { // init
    x = new local X();
  Unit foo(){
    x.foo();
// main
  Y y = new Y();
                          Don't call y.foo()
  // y.foo();
```

• Inheritance Test Code, with inheritance, //y.foo()

	SACO	DSA
local VM	Deadlock Free	no output
online	Deadlock Free	Deadlock Free

• Skeleton Code, no inheritance

	SACO	DSA
local VM	Deadlock Free	no output
online	Deadlock Free	checking with checking with checking with "ABS.Scheduler

Deadlock Problem

- Swift (2.0) prototype stalls (zero CPU usage)
- ABS Model = deadlock free
 - No blocking ".get" expressions

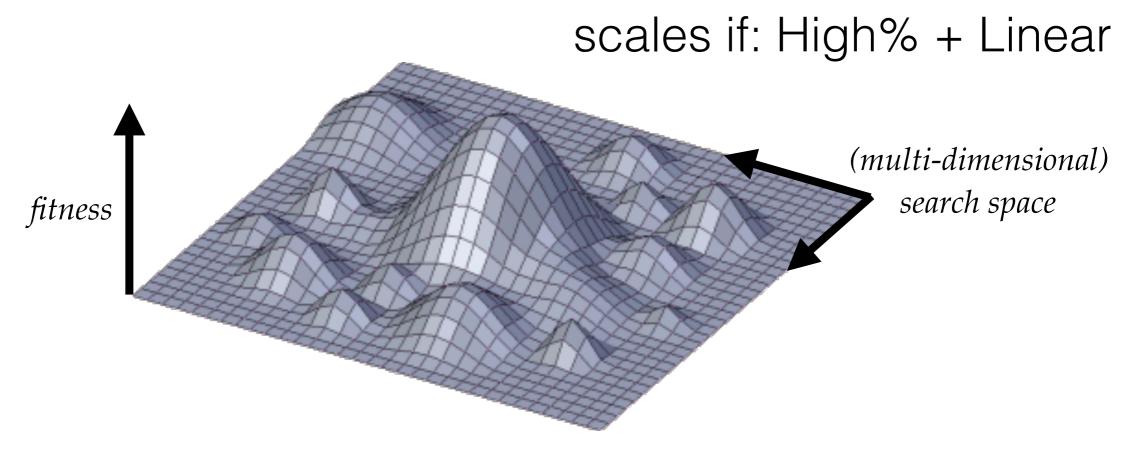
```
X x = await obj!x();
```

- Is the ABS model a "good" model of the Swift version?
- Swift (2.2) prototype does not stall

- Code Simulation (Erlang)
- Deadlock Analysis
- Resource Analysis
- Java Code Generation

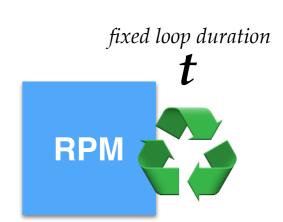
Problem

- Does the DGA scale (1000000s of requests/VMs)?
 - n = number of requests (in one RPM cycle)
 - $m = \text{number of VMs} = m_a + n$ [where $m_a = \text{number of VMs in pool}]$
 - s_p = number of possible solutions (exponential with n + m)
 - s_x = number of **tested** solutions?
 - How does s_x/s_p ("coverage") change with n and m



Problem

- Does the DGA scale?
 - s_x = number of **tested** solutions = $f(m_a)$
 - For a single solver instance:
 - find: g = number of GA generations per t
 - p = number of solutions per generation = FIXED



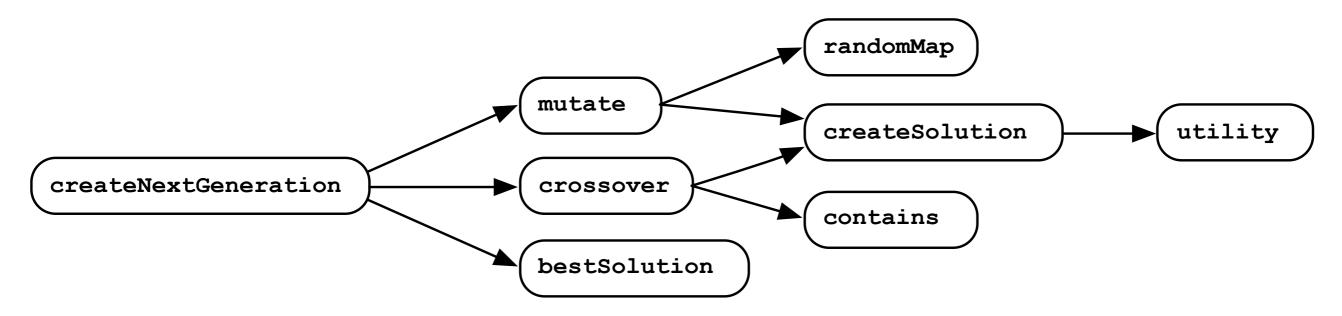
- UB $(s_x) = gp(m_a + 1)$ (UB since some/many solutions are repeated)
- To find g:

How long does it take to create & test a single generation?

⇒ computational cost (steps) of the **solver** method:

createNextGeneration(...)

Method invocations



- Lots of random () calls
- But, they are not "in principle" a problem .. e.g.

```
Int i = 0;
Int x = random_int(n);
while (i < x) { result[i] = a[i]; i++; }
while (i < n) { result[i] = b[i]; i++; }</pre>
```

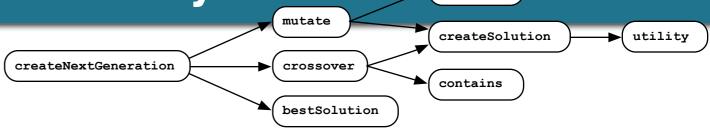
```
List<Solution> createNextGeneration(List<Solution> previous, Int pop count, Map<VMId, VM> pool) {
  List<VM> vms = values(pool);
   Int vm count = length( vms );
   Int top count = ceiling(pop count / 20);
                                                                     number of individuals
  List<Solution> next generation = Nil;
   Int i = 0;
                                                                         per generation
  while (!cancelled && i < pop count) { <
      Solution solution = nth(previous, random(top count));
      Rat f = randomf();
      if (f < 1/4 \mid | vm count == 0) {
          solution = this.mutate(solution);
                                                                    depend on size
      }else if (f < 1/2) {
                                                                     of solution(s)
          Solution another = nth(previous, random(top count));
          solution = this.crossover(solution, another);
                                                                      = calculable
      else if (f < 3/4)
          // note: vm count > 0 (see 1st case above)
          VM vm = nth(vms, random(vm count));
                                                                                depends on
          if (vm != null) {
                                                                    problem
              solution = await vm!bestSolution();

    VM activity

          }

    comm.s latency

      next generation = Cons(solution, next generation);
      i = i + 1;
                                                                    Solution best = NoSolution;
  return next generation;
                                                                    Solution bestSolution() {
                                                                     return best;
```



randomMap

• SACO results (default settings)

Same error for **VM extends Solver** so, using no inheritance version.

createNextGeneration(...).

```
mutate (...)

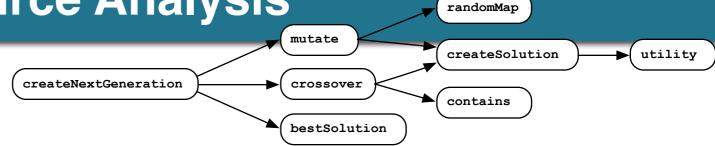
45+6*nat(solution/2-3)+nat(solution/2-3)* (69+4*nat(solution/2-4)+6*nat(solution/
2-11/2)+c(failed(no_rf,[scc=104,cr=entrywhile_0/8]))+5*c(maximize_failed))
+6*c(maximize_failed)+c(maximize_failed)* (80+9*c(maximize_failed)+4*nat(solution/
2-4)+6*nat(solution/2-11/2)+9*c(maximize_failed)+4*c(maximize_failed)+6*c(maximize_failed))
+c(maximize_failed)* (12+8*c(maximize_failed))+c(failed(no_rf,[scc=92,cr=entrywhile_2/10]))

Crossover (...)

52+6*nat(s1/2-3)+c(maximize_failed)* (21+5*c(maximize_failed))+nat(s2/2-9/2)*
(37+20*c(maximize_failed)+5*c(maximize_failed))+6*c(maximize_failed)+c(maximize_failed)*
(80+9*c(maximize_failed)+4*nat(s1/2-4)+6*nat(s1/2-11/2)+9*c(maximize_failed)
+4*c(maximize_failed)+6*c(maximize_failed))+c(maximize_failed)* (12+8*c(maximize_failed))
+c(failed(no_rf,[scc=92,cr=entrywhile_1/10]))
```

bestSolution(...).

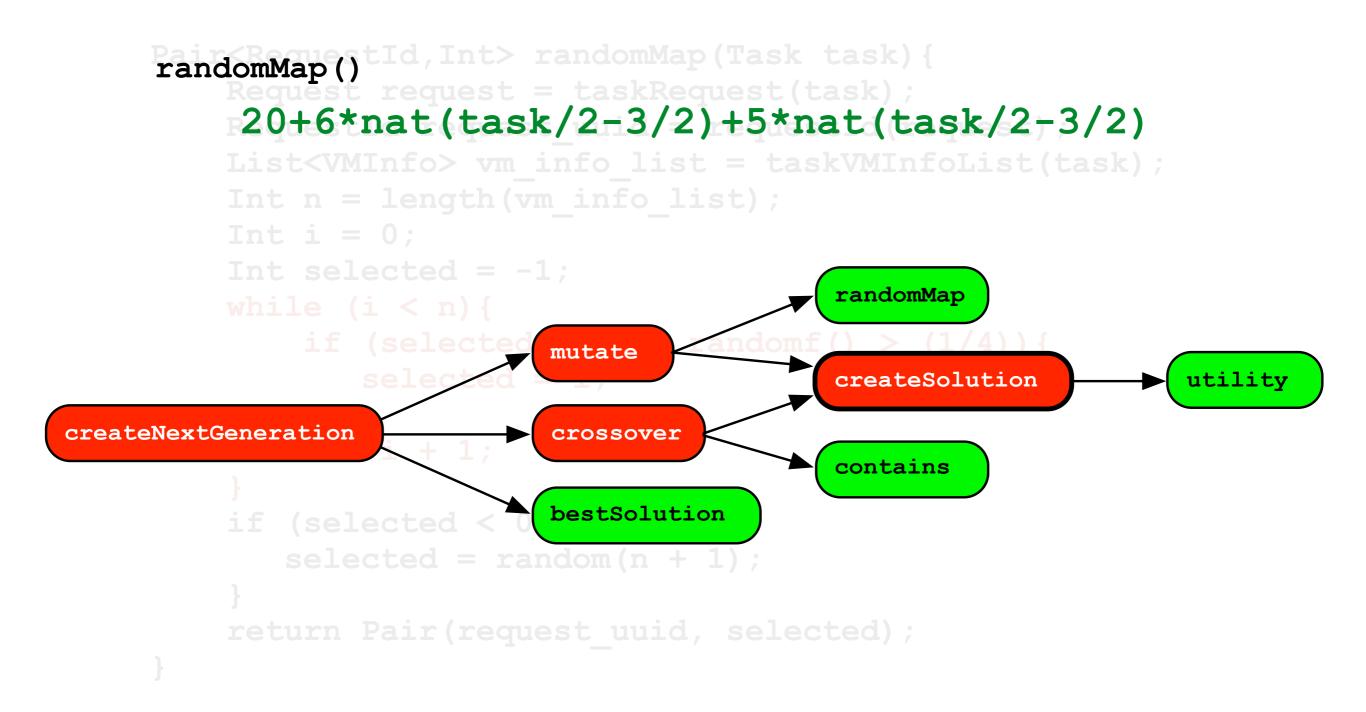
```
Method Solver.bestSolution terminates?: YES
UB for 'Solver.bestSolution'(this) = 2
```



```
continued ...
       randomMap (...).
             26+6*nat(task/2-3/2)+c(failed(no rf,[scc=4,cr=entrywhile 0/8]))
       createSolution(...).
        22+6*nat(maps/2-1/2)+nat(maps/2-1/2)* (80+9*nat(maps/2-5/2)+4*nat(problem/
    2-3/2)+6*nat(problem/2-3)+9*nat(maps-4)+4*c(maximize failed)+6*c(maximize failed))
+c(maximize_failed) * (12+8*c(maximize_failed))+c(failed(no_rf,[scc=92,cr=entrywhile_1/10]))
      utility(...).
                               35+243*nat(requests/2-13/2)
      contains (...).
                                 13+20*nat(list/2-1/2)
```

```
Pair<RequestId,Int> randomMap(Task task) {
    Request request = taskRequest(task);
    RequestId request uuid = requestId(request);
    List<VMInfo> vm info list = taskVMInfoList(task);
    Int n = length(vm info list);
    Int i = 0;
    Int selected = -1;
    while (selected < 0 && i < n) {
        if (randomf() > (1/4)){
           selected = i;
        i = i + 1;
    if (selected < 0) {</pre>
       selected = random(n + 1);
    return Pair (request uuid, selected);
```

```
Pair<RequestId,Int> randomMap(Task task) {
    Request request = taskRequest(task);
    RequestId request uuid = requestId(request);
    List<VMInfo> vm info list = taskVMInfoList(task);
    Int n = length(vm info list);
    Int i = 0;
    Int selected = -1;
    while (i < n) {
        if (selected < 0 \&\& randomf() > (1/4)){
           selected = i;
        i = i + 1;
    if (selected < 0) {</pre>
       selected = random(n + 1);
    return Pair (request uuid, selected);
```



```
Solution createSolution(Problem problem, List<Pair<RequestId,Int>> maps) {
    List<Request> rejected = Nil;
   Map<VMId, Pair<VMInfo, List<Request>>> assigned = EmptyMap;
    Rat utility = 0;
    Int n = length(maps);
    Int i = 0;
    while (i < n) {
       /* code to build rejected & assigned */
       i = i + 1;
    Set<VMId> vm ids = keys(assigned);
    while (hasNext(vm ids)){
       VMId vm id = take(vm ids);
       /* code to calculate utility */
       vm ids = remove(vm ids, vm id);
    return Solution(problem, rejected, assigned, Price(utility), maps);
        "... c(failed(no rf,[scc=8,cr=entrywhile 1/10]))"
```

```
Solution createSolution(Problem problem, List<Pair<RequestId,Int>> maps) {
   List<Request> rejected = Nil;
   Map<VMId, Pair<VMInfo, List<Request>>> assigned = EmptyMap;
   Rat utility = 0;
   Int n = length(maps);
   Int i = 0:
   while (i < n) {
       /* code to build rejected & assigned */
       i = i + 1;
   Set<VMId> vm ids = keys(assigned);
   n = size(vm ids);
                               3 × "c(maximise failed)"
   i = 0;
   while (i < n) {
       VMId vm id = take(vm ids);
       /* code to calculate utility */
       vm ids = remove(vm ids, vm id);
       i = i + 1;
   return Solution (problem, rejected, assigned, Price (utility), maps);
```

```
Solution createSolution(Problem problem, List<Pair<RequestId,Int>> maps) {
    List<Request> rejected = Nil;
   Map<VMId, Pair<VMInfo, List<Request>>> assigned = EmptyMap;
   Rat utility = 0;
    Int n = length(maps);
    Int i = 0;
   while (i < n) {
       /* code to build rejected & assigned */
       i = i + 1;
    Set<VMId> vm ids = keys(assigned);
    // n = size(vm ids);
                                 1 × "c(maximise failed)"
    i = 0;
    while (i < n) {
       if (hasNext(vm ids)){
           VMId vm id = take(vm ids);
           /* code to calculate utility */
           vm ids = remove(vm ids, vm id);
       i = i + 1;
    return Solution (problem, rejected, assigned, Price (utility), maps);
```

```
Solution createSolution(Problem problem, List<Pair<RequestId,Int>> maps) {
    List<Request> rejected = Nil;
   Map<VMId, Pair<VMInfo, List<Request>>> assigned = EmptyMap;
    Rat utility = 0;
    Int n = length(maps);
    Int i = 0;
    List<VMId> vm ids = Nil;
   while (i < n) {
       /* code to build rejected & assigned & vm ids */
        i = i + 1;
   while (vm ids != Nil) {
       VMId vm id = head(vm ids);
       /* code to calculate utility */
       vm ids = tail(vm ids);
    return Solution (problem, rejected, assigned, Price (utility), maps);
               22+6*nat(maps/2-1/2)+5*nat(maps/2-1/2)
```

```
Solution createSolution(Problem problem, List<Pair<RequestId,Int>> maps) {
    List<Request> rejected = Nil;
   Map<VMId, Pair<VMInfo, List<Request>>> assigned = EmptyMap;
    Rat utility = 0;
    Int n = length(maps);
    Int i = 0;
    List<VMId> vm ids = Nil;
   while (i < n) {
       /* code to build rejected & assigned & vm ids */
        i = i + 1;
   while (vm ids != Nil) {
       VMId vm id = head(vm ids);
        <-- UNCOMMENT: code to calculate utility
       vm ids = tail(vm ids);
    return Solution (problem, rejected, assigned, Price (utility), maps);
               22+6*nat(maps/2-1/2)+5*nat(maps/2-1/2)
```

```
Solution createSolution(Problem problem, List<Pair<RequestId,Int>> maps) {
   List<Request> rejected = Nil;
   Map<VMId, Pair<VMInfo, List<Request>>> assigned = EmptyMap;
   Rat utility = 0;
   Int n = length(maps);
                                   x "c(maximise failed)"
   Int i = 0;
   List<VMId> vm ids = Nil;
   while (i < n) {
       <<- UNCOMMENT: code to build rejected & assigned & vm ids
       i = i + 1;
   while (vm ids != Nil) {
       VMId vm id = head(vm ids);
       <-- UNCOMMENT: code to calculate utility
       vm ids = tail(vm ids);
   return Solution (problem, rejected, assigned, Price (utility), maps);
```

```
Solution createSolution(Problem problem, List<Pair<RequestId,Int>> maps) {
  Map<RequestId, Task> task map = problemTaskMap(problem);
  List<Request> rejected = Nil;
  Map<VMId, Pair<VMInfo, List<Request>>> assigned = EmptyMap;
  Rat utility = 0;
  List<VMId> vm ids = Nil;
  Int n = length(maps);
  Int i = 0;
  while (i < n) {
     Pair<RequestId,Int> map = nth(maps, i);
     RequestId request id = fst(map);
     Int vmi index = snd(map);
     Maybe<Task> maybe task = lookup(task_map, request_id);
     if (maybe task != Nothing) {
        Task task = fromJust(maybe task);
        Request request = taskRequest(task);
        List<VMInfo> vmis = taskVMInfoList(task);
        if (vmi index >= length(vmis)) {
           rejected = Cons(request, rejected);
           Rat penalty fr = priceValue(requestPenaltyFR(request));
       assigned = put(assigned, vm id, Pair(vm info, requests));
       vm ids = Cons(vm id, vm ids);
              Pair<VMinio, List<keq st>> p = iromJust(maybe assigned);
              requests = snd(p);
           requests = Cons(request, equests);
           assigned = put(assigned, vm_id, Pair(vm_info, requests));
           vm ids = Cons(vm id, vm ids);
     i = i + 1;
  while (vm ids != Nil) {
     VMId vm id = head(vm ids);
     Maybe<Pair<VMInfo, List<Request>>> maybe_assigned = lookup(assigned, vm_id);
     if (maybe assigned != Nothing) {
        Pair<VMInfo, List<Request>> p = fromJust(maybe assigned);
        VMInfo vm info = fst(p);
        List<Request> requests = snd(p);
        Triple<Rat, List<Request>, List<Request>> t = this.utility(vm info, requests);
        utility = utility + fstT(t);
        List<Request> accepted = sndT(t);
        List<Request> rejects = trd(t);
        if (length(rejects) > 0) {
           assigned = put(assigned, vm_id, Pair(vm_info, accepted));
           while (rejects != Nil) {
              rejected = Cons(head(rejects), rejected);
              rejects = tail(rejects);
     vm ids = tail(vm ids);
  return Solution(problem, rejected, assigned, Price(utility), maps);
```

```
Solution createSolution(Problem problem, List<Pair<RequestId,Int>> maps) {
  Map<RequestId, Task> task map = problemTaskMap(problem);
  List<Request> rejected = Nil;
  Map<VMId, Pair<VMInfo, List<Request>>> assigned = EmptyMap;
  Rat utility = 0;
  List<VMId> vm ids = Nil;
  Int n = length(maps);
  Int i = 0;
  while (i < n) {
    Pair<RequestId,Int> map = nth(maps, i);
    RequestId request id = fst(map);
    Int vmi index = snd(map);
    Maybe<Task> maybe task = lookup(task_map, request_id);
    if (maybe task != Nothing) {
       Task task = fromJust(maybe task);
       Request request = taskRequest(task);
       List<VMInfo> vmis = taskVMInfoList(task);
       if (vmi index >= length(vmis)) {
         rejected = Cons(request, rejected);
         Rat penalty fr = priceValue(requestPenaltyFR(request));
      assigned = put(assigned, vm id, Pair(vm info, requests));
      vm ids = Cons(vm id, vm ids);
            Pair<VMinio, List<keq st>> p = iromJust(maybe assigned);
            requests = snd(p);
         requests = Cons(request, equests);
         assigned = put(assigned, vm_id, Pair(vm_info, requests));
         vm ids = Cons(vm id, vm ids);
    i = i + 1;
  while (vm ids != Nil) {
      Note: cofloco ...
      Exception: error(existence error(procedure, unfolding:member/
      2),context(system: <meta-call> / 1, G991))
          while (rejects != Nil) {
            rejected = Cons(head(rejects), rejected);
            rejects = tail(rejects);
    vm ids = tail(vm ids);
  return Solution(problem, rejected, assigned, Price(utility), maps);
```

SRA results

UPDATE: not relevant to case study

Selected: createNextGeneration (...).

```
Types
             eq(cnew(VM), 1, [], [VM < 3]).
             eq(cnew(VM), 0, [], [VM = 3]).
Equations
             eq(crel(VM), -1, [], [VM = 1]).
             eq(crel(VM), 0, [], [VM > 1]).
     UBs |
            Warning: the following predicates are never called: [crel/1]
            Partitioned cost of cnew(VM):
```

Identical results selecting mutate (...), crossover (...), bestSolution (...) ...

- Code Simulation (Erlang)
- Deadlock Analysis
- Resource Analysis
- Java Code Generation

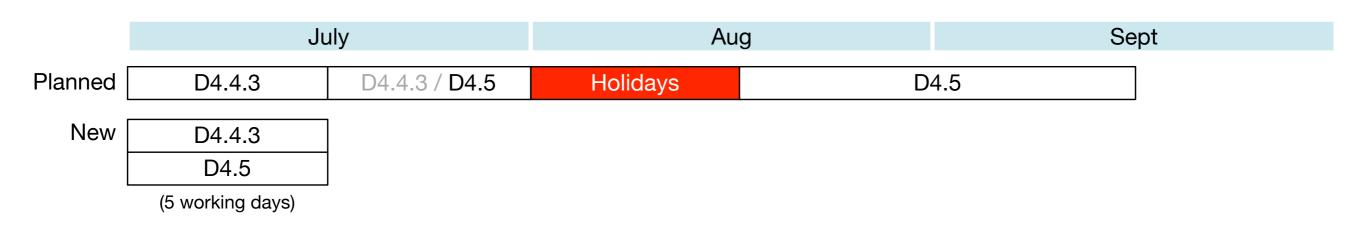
4: Java Code Generation

Problem

Automatically translate ABS model to Java

Tool not available

Postpone the deliverable?



Summary

- Large scale tests with Erlang simulator?
- Not all the tools worked / are available
 - Large + detailed code base?
- Require "restricted" ABS:
 - Inheritance?
 - The way loops are expressed?

```
while (hasNext(set)) { ... }

vs
while (i < n) { ... }</pre>
```

- Other "in principle" cases?
- How representative is the ABS Model of the original code?