Binding Data and Properties to UI Elements



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Outline



Properties

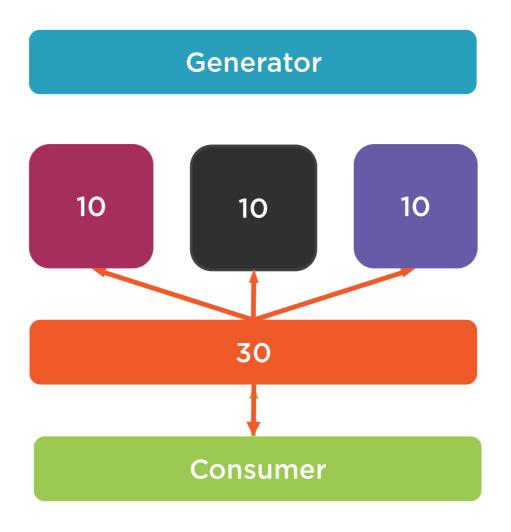
- Read/Write
- Read-Only
- Property Change Event

Bindings

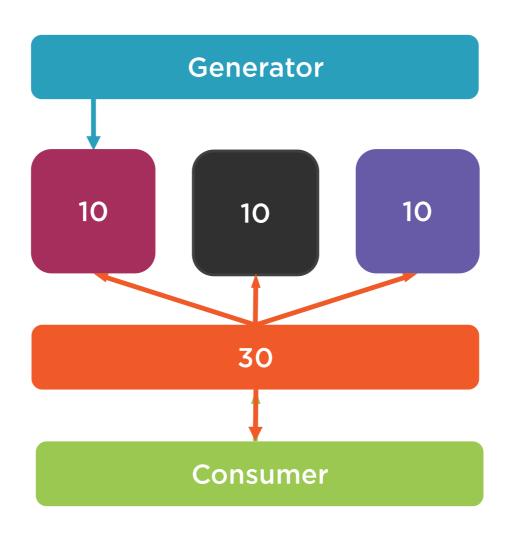
- Unidirectional & Bidirectional
- High Level & Low Level API
- Binding the UI with Model

Java FX Collections

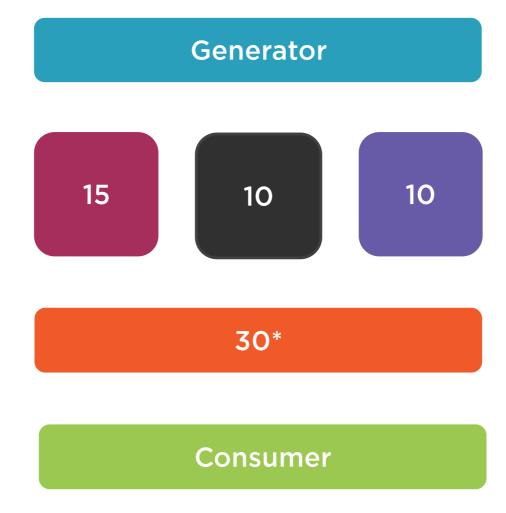




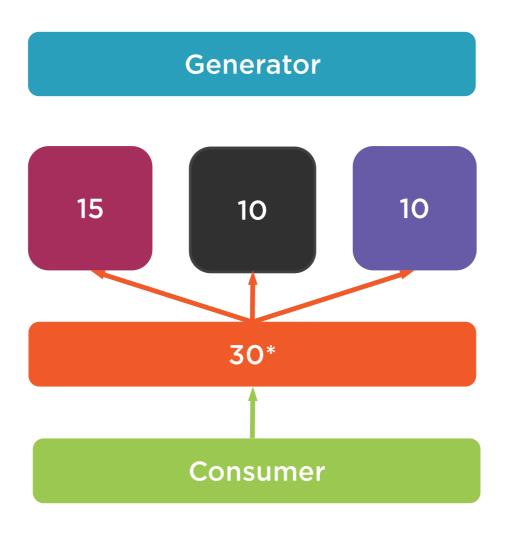




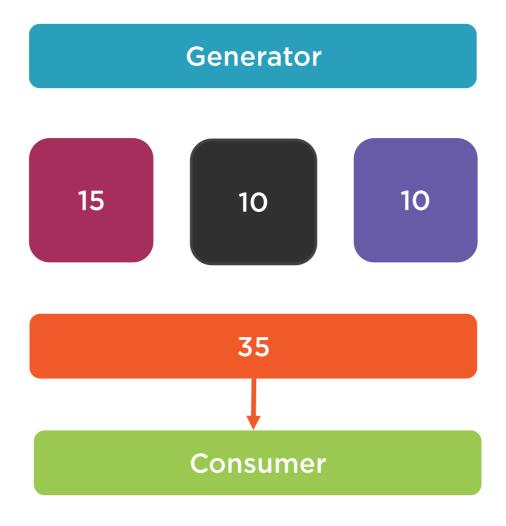




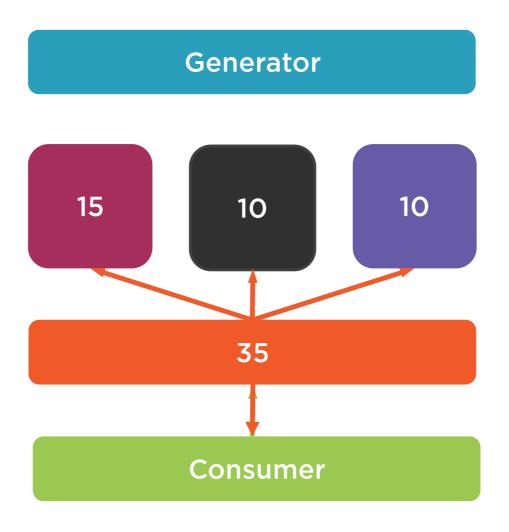




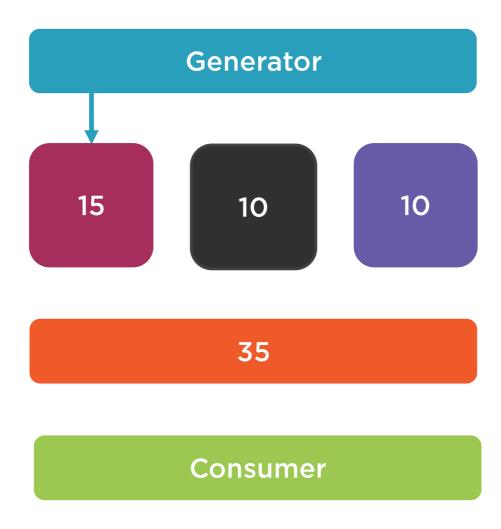




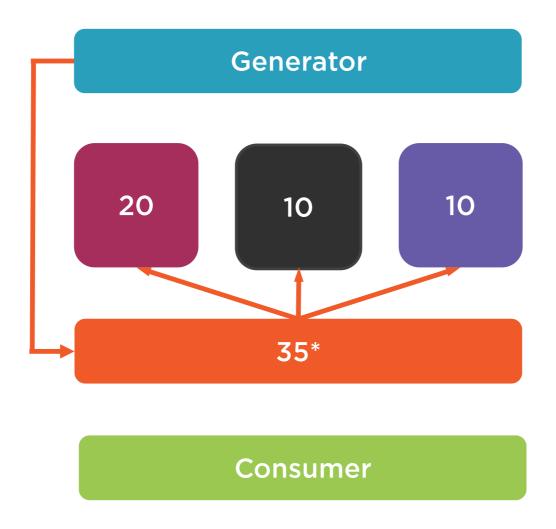




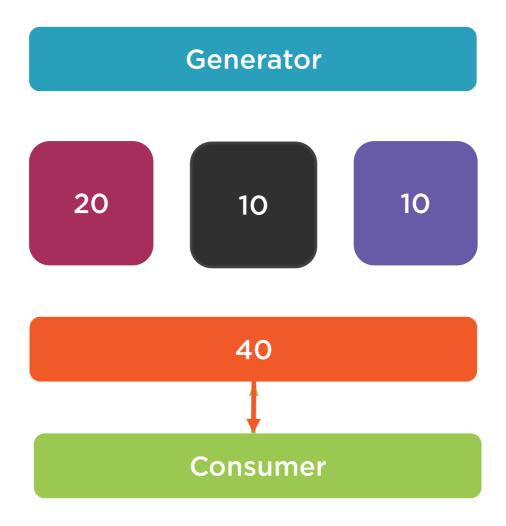




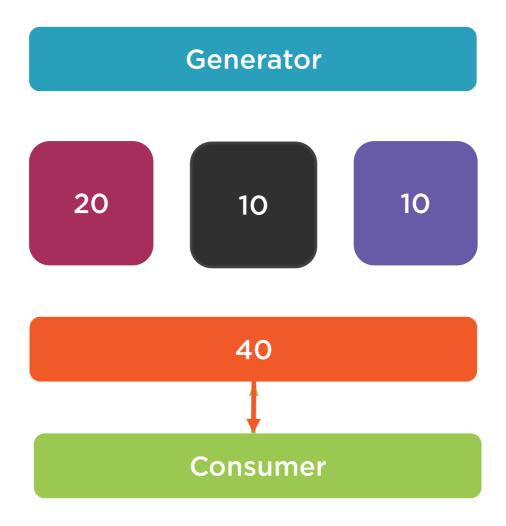




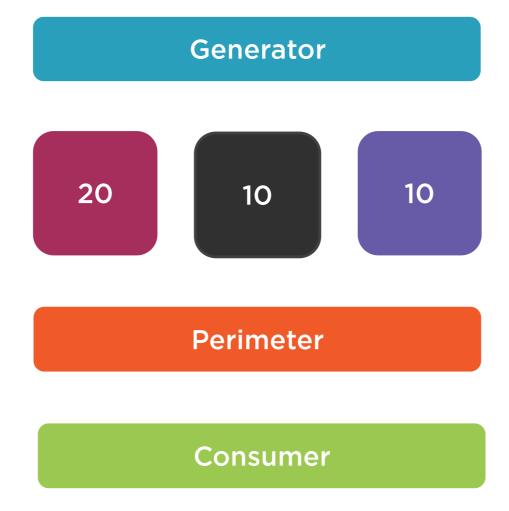




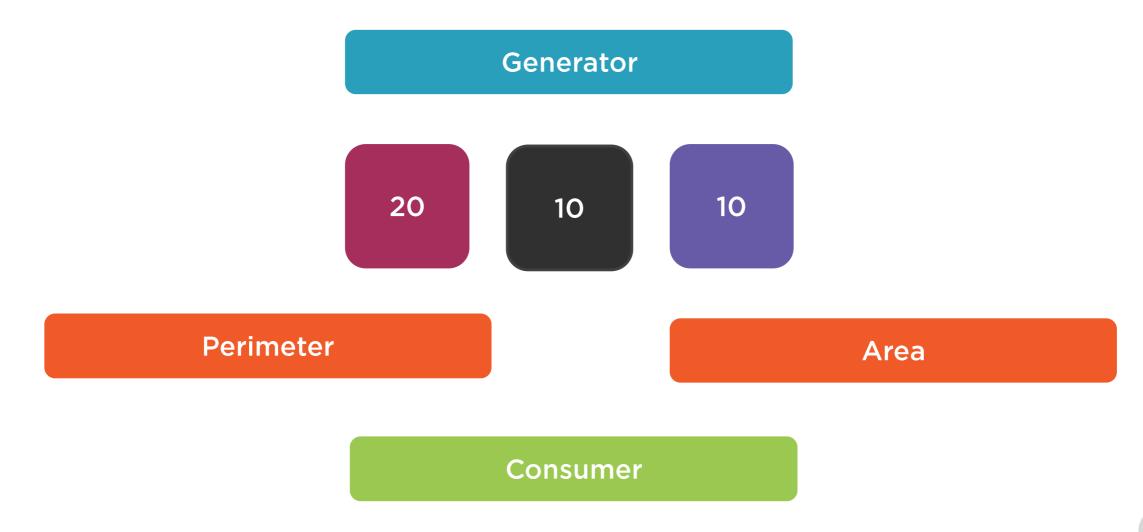




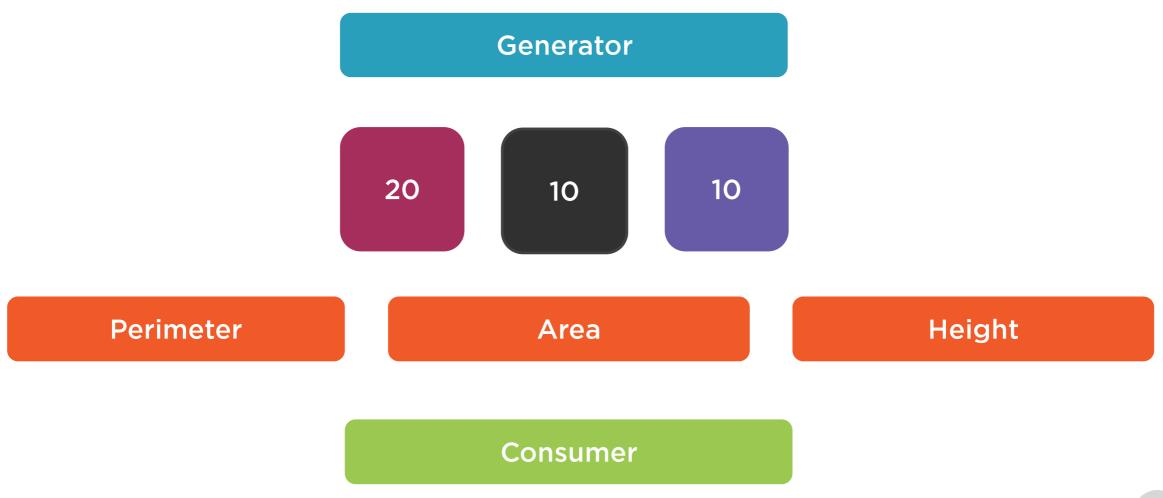




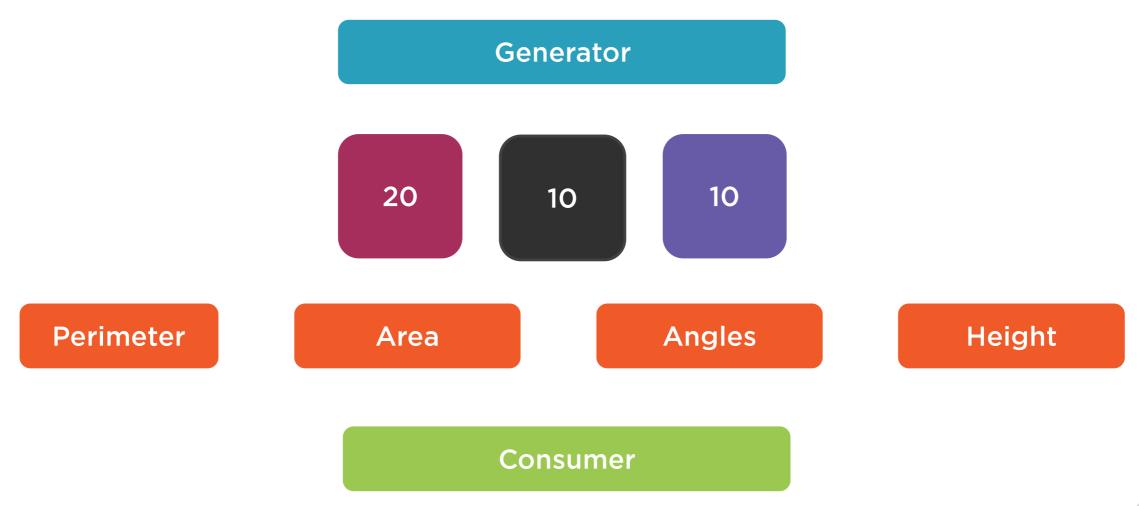




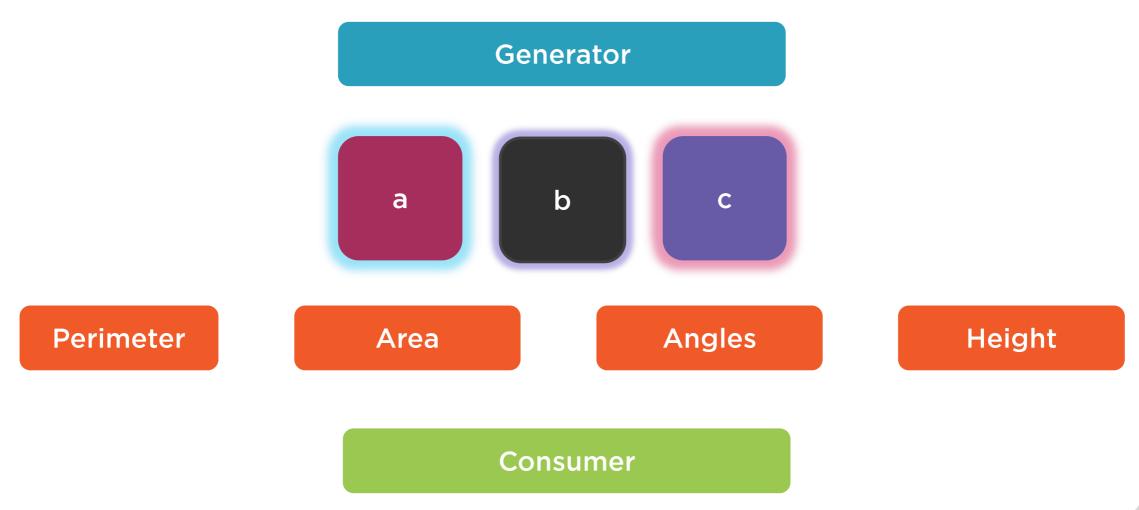




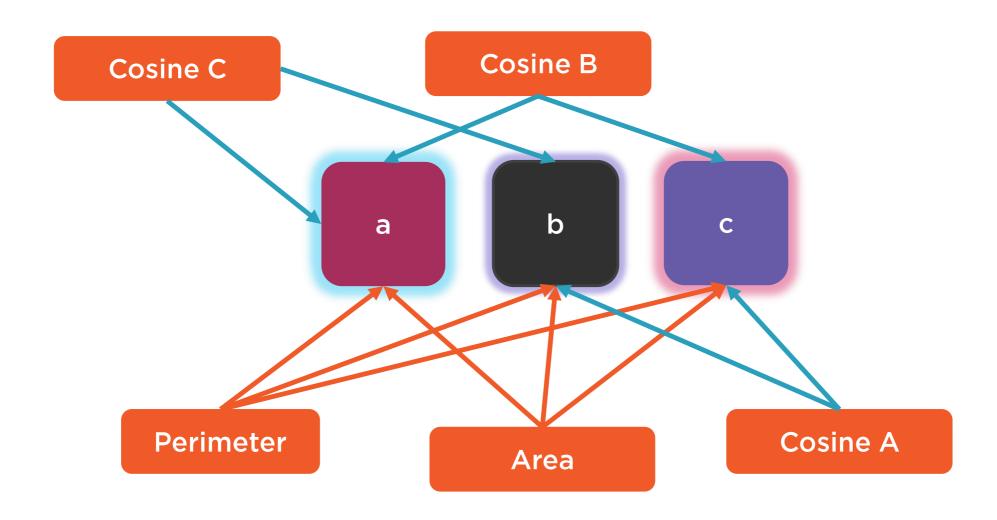














Property

An observable data, which allows us to automatically be notified upon change of data wrapped inside



Capabilities

Holds Actual Value

Provides Change Support Invalidation Support

Binding Capabilities

Read-only Properties



Examples

SimpleBooleanProperty

SimpleIntegerProperty

ReadOnlyBooleanWrapper

ReadOnlyIntegerWrapper



Demo



Properties

- SimpleStringProperty
- SimpleIntegerProperty
- ReadOnlyDoubleWrapper

JavaFX Control Properties

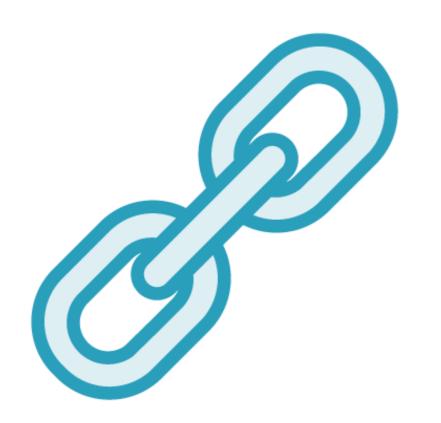
Change Listener

Progress Bar Control

- Add to UI
- Update using change listener



Bindings



A property can be bound to a target
Creates a link among properties
Synchronizes two properties
Uni-Directional or Bi-Directional
Fluent API support for high level binding
Support for low level binding



```
StringProperty lastNameProp = new SimpleStringProperty();
StringProperty surNameProp = new SimpleStringProperty();
surNameProp.bind(lastNameProp);
lastNameProp.set("Diggory");
System.out.println(surNameProp.get());
```

Uni-Directional Binding





```
StringProperty lastNameProp = new SimpleStringProperty();
StringProperty surNameProp = new SimpleStringProperty();
surNameProp.bindBidirectional(lastNameProp);
lastNameProp.set("Diggory");
surNameProp.set("Potter");
```

Bi-Directional Binding





```
IntegerProperty length = new SimpleIntegerProperty(10);
IntegerProperty width = new SimpleIntegerProperty(15);

NumberBinding area = length.multiply(width);
NumberBinding per = Bindings.add(length, width).multiply(2);

NumberBinding twiceTheArea = area.multiply(2);
```

High-Level Binding

Creation of Bindings between two or more parameters using fluent API.

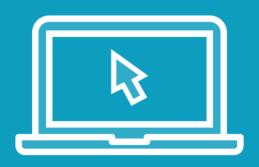


Low-Level Binding

For complex bindings that can't be achieved by fluent API. Achieved by overriding abstract binding classes.



Demo



Examples of

- Uni-Directional Binding
- Bi-Directional Binding
- High-Level Binding
- Low-Level Binding

Practical applications in Do-It



Observable Collections

Detect Changes to a Collection

- Adding Items
- Removing items

FXCollections is utility class

Classes/Interfaces

- ObservableList
- ObservableSet
- ObservableIntegerArray
- ObservableFloatArray

- ...



Observable Collections

Classes/Interfaces

ObservableList

ObservableMap/ObservableHashMap

ObservableSet

ObservableIntegerArray

ObservableFloatArray

ObservableArray

Change Listeners

ListChangeListener

MapChangeListener

SetChangeListener

ArrayChangeListener

ArrayChangeListener

ArrayChangeListener



Demo



Demonstrate usage of ObservableList
Display list of tasks in TableView
Few more useful binding examples



Summary



Properties

Bindings

Observable Collections

Improved our UI using bindings

