

Understanding the Need for Abstraction



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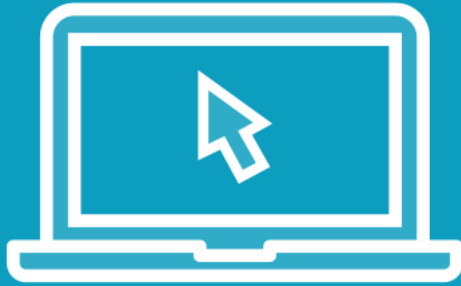
Abstractions

- Way to arrange code
- Suppresses details
- Simplify interactions

Improves maintenance



Demo



Extending the revenue
calculation example

Calculate the total revenue using
different pluggable methods



```
List<String> words = new ArrayList<>();  
words.add("Hello");  
words.add("World");
```

Abstract Data Types

Using the interface type for collections let's us modify the implementation

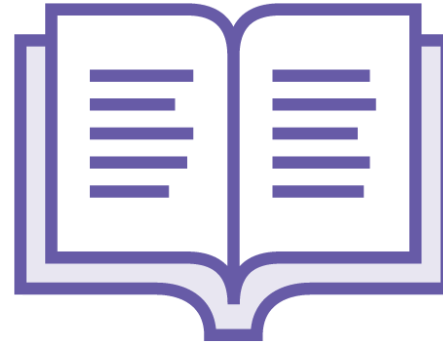
Program to an interface, not an implementation



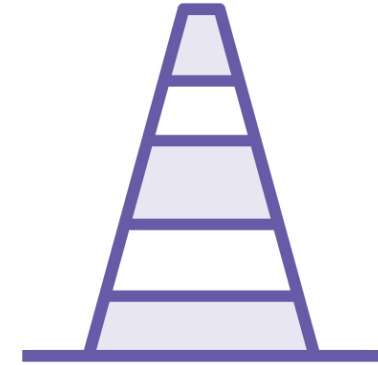
Abstractions for Humans



People Need Focus
Short term memory
only holds 5-7 facts



Readability Matters
Simplify each layer
down to the minimum
viable concepts



Abstractions Compose
Structure so that
abstractions depend
upon lower levels



Abstractions Don't Need Interfaces

Structured Abstraction

Split complex operations into simpler methods

Class Abstraction

Delegate responsibility to other classes

Polymorphism

Abstraction layer can have different implementations



Demo

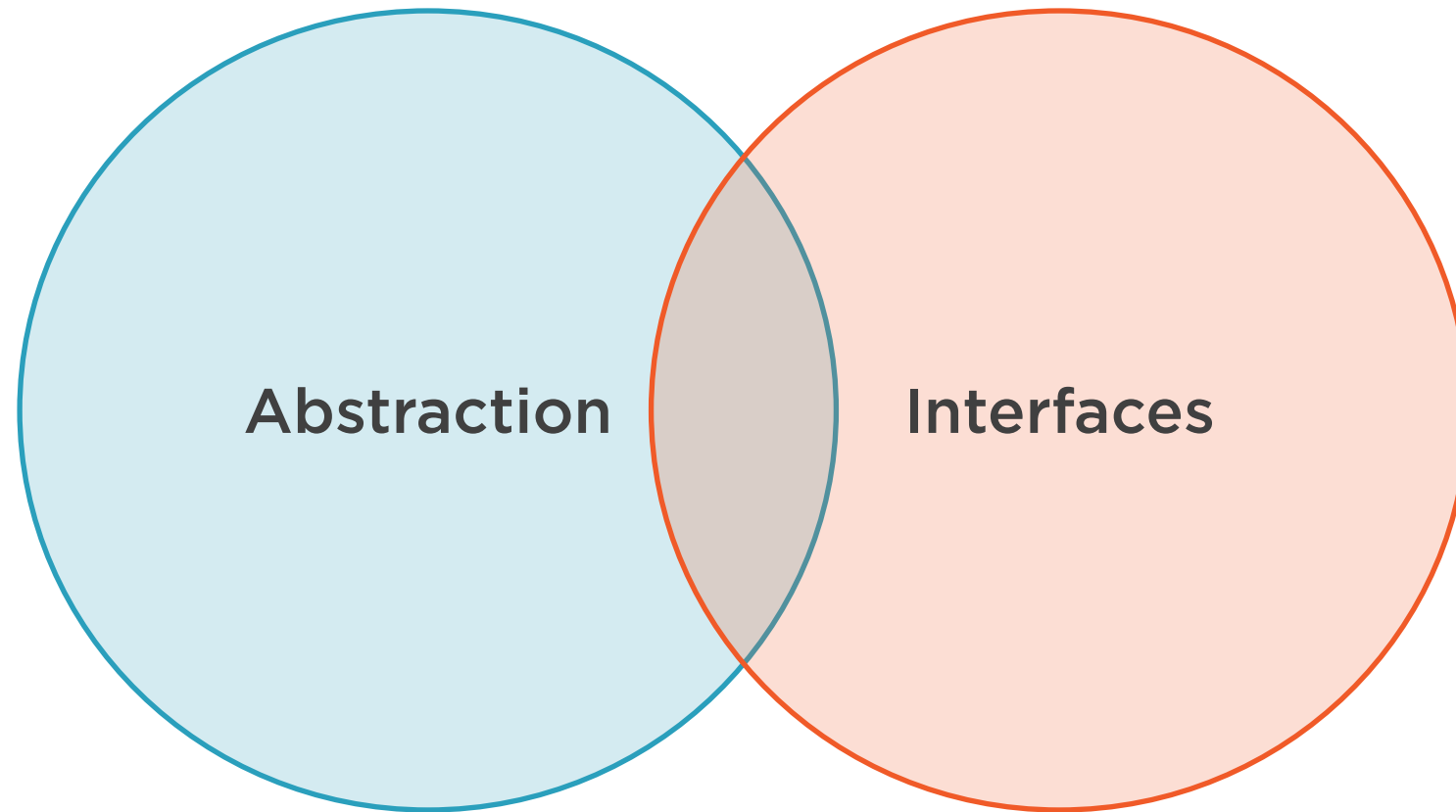


Structured and class based abstraction

Rendering code drawing animals

- An animal
- Facial features
- Arcs, lines, ovals
- Platform specific rendering





Summary



Abstractions are

- Simple
- Composable
- May involve Java abstract methods

**Enable understandable
and maintainable code**

Depend on Abstractions,
not Details

