

# Internet Applications Design and Implementation

## (Lecture 7 - Session and Token based Security)

**MIEI - Integrated Master in Computer Science and Informatics  
Specialization block**

**João Costa Seco ([joao.seco@fct.unl.pt](mailto:joao.seco@fct.unl.pt))**

# Basic support for sessions, HTTP cookies

---

- Basic support to represent stateful information **on the client side**
- Designed to allow websites to remember stateful information about a session
- Shopping carts, authentication info, browser activity, search criteria, etc.
- Source of many security vulnerabilities, attacks and tracking of user activity
- Managed by client and server alike
  - Basically a string managed as a key/value store, can contain cyphered values

<https://developer.mozilla.org/en-US/docs/Web/HTTP/Session>

<https://developer.mozilla.org/en-US/docs/Web/API/Document/cookie>

# Cookies can be read and written in Spring

---

- In Spring the annotation `@CookieValue` is used to retrieve a value from the HTTP cookie and map the value to a parameter.

```
@GetMapping("/applications")
fun getAll(
    @CookieValue (value="filter", defaultValue = "") filter:String
): List<ApplicationDTO> =
    applications.getAll(filter).map { ApplicationDTO(it) }
```

- Without a declared default value, an exception will be thrown (`java.lang.IllegalStateException`) if the cookie in the request does not contain the key “`filter`”.

# Cookies can be read and written in Spring

---

- To set the value of a cookie in SpringBoot, object `HttpServletResponse` must be added a new cookie value.

```
@PostMapping("/students/{id}/applications")
@ResponseStatus(HttpStatus.CREATED)
fun create2(@PathVariable student_id:String,
            @RequestBody @Valid anApplication:ApplicationDTO,
            response: HttpServletResponse) {
    val student = students.get(student_id)
    val id = applications.create(anApplication.toDAO(student))
    val cookie = Cookie("current_application", "id");
    response.addCookie(cookie);
}
```

- Disclaimer: this is just a sample on how to use cookies in Spring not a recommendation that you should do so...

# Sessions

---

- To have necessary stateful information in a stateless world
- Basic support to represent stateful information **on the server side**
- A session is a sequence of network HTTP requests and responses associated to the same principal. A session creates the opportunity to create a common context to the set of interactions between parties.
- From the first interaction, a session ID (or token) is established, even for anonymous users.
- This session token and/or identifier is used on the server side for a number of purposes.

<https://www.ietf.org/rfc/rfc2616.txt>

[https://cheatsheetseries.owasp.org/cheatsheets/Session\\_Management\\_Cheat\\_Sheet.html](https://cheatsheetseries.owasp.org/cheatsheets/Session_Management_Cheat_Sheet.html)

<https://developer.mozilla.org/en-US/docs/Web/HTTP/Session>

# Session management in Spring

- Spring controls how a session is created and how Spring Security will handle it.
  - **always**: a session will always be created if one doesn't already exist
  - **ifRequired**: a session will be created only if required (default)
  - **never**: the framework will never create a session itself but it will use one if it already exists
  - **stateless**: no session will be created or used by Spring Security

```
override fun configure(http: HttpSecurity) {  
    http.csrf().disable()  
        .authorizeRequests()  
        .anyRequest().authenticated()  
        .and().sessionManagement().sessionCreationPolicy(SessionCreationPolicy.IF_REQUIRED)  
}
```

Use the Lambda DSL instead!  
(Read [here](#) and [here](#))

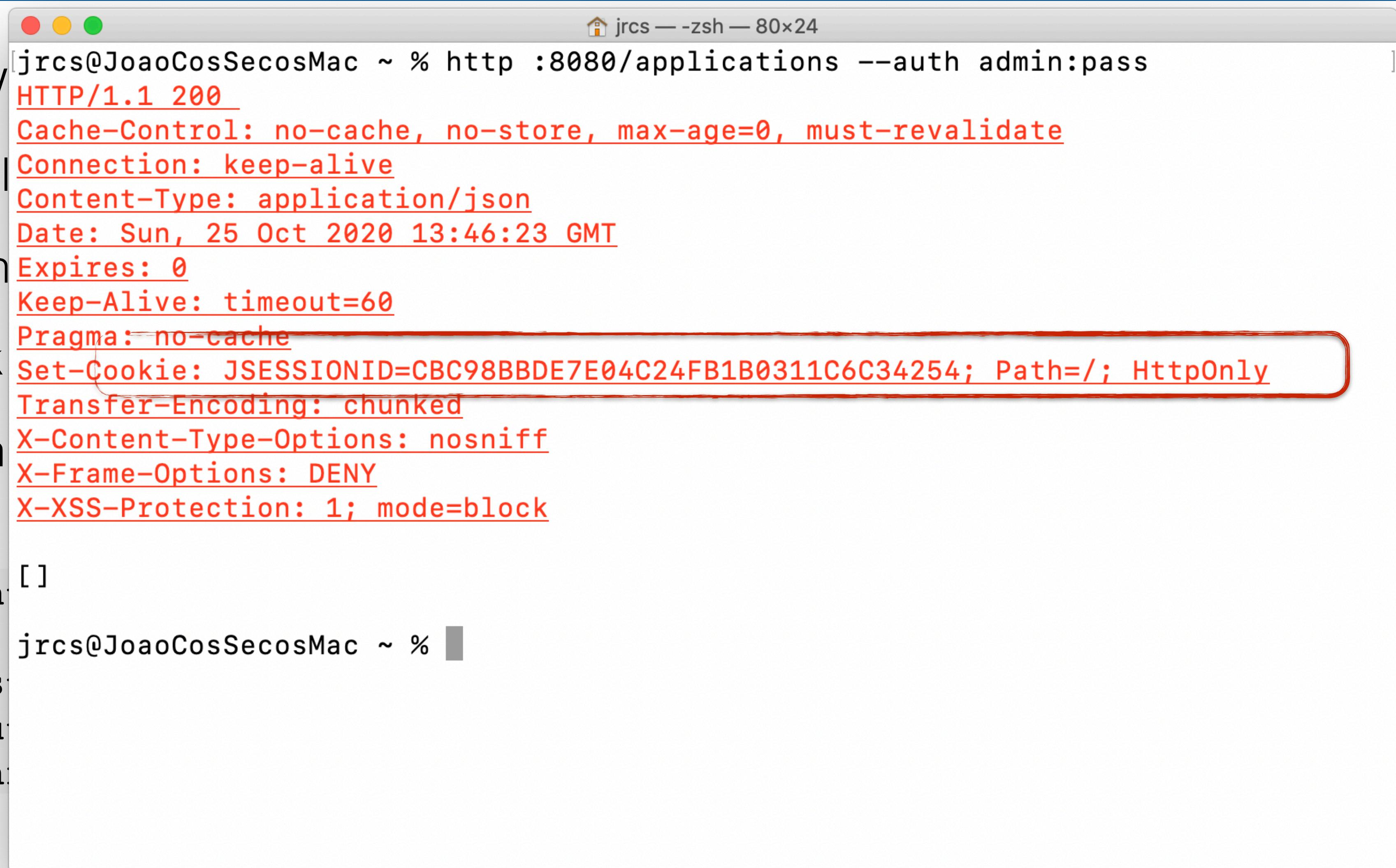
<https://www.baeldung.com/spring-security-session>

<https://docs.spring.io/spring-security/site/docs/5.4.1-SNAPSHOT/reference/html5/>

# Session management in Spring

- Spring controls how it.
  - **always:** a session will
  - **ifRequired:** a session
  - **never:** the framework
  - **stateless:** no session

```
override fun configure(http: HttpSecurity) {
    http.csrf().disable()
        .authorizeRequests()
        .anyRequest().authenticated()
        .and().sessionManagement()
}
```



```
jrcs@JoaoCosSecosMac ~ % http :8080/applications --auth admin:pass
HTTP/1.1 200
Cache-Control: no-cache, no-store, max-age=0, must-revalidate
Connection: keep-alive
Content-Type: application/json
Date: Sun, 25 Oct 2020 13:46:23 GMT
Expires: 0
Keep-Alive: timeout=60
Pragma: no-cache
Set-Cookie: JSESSIONID=CBC98BBDE7E04C24FB1B0311C6C34254; Path=/; HttpOnly
Transfer-Encoding: chunked
X-Content-Type-Options: nosniff
X-Frame-Options: DENY
X-XSS-Protection: 1; mode=block

[]
```

<https://www.baeldung.com/spring-security-session>

<https://docs.spring.io/spring-security/site/docs/5.4.1-SNAPSHOT/reference/html5/>

# Session management in Spring

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```
override fun configure(http: HttpSecurity) {  
    http.csrf().disable()  
        .authorizeRequests()  
        .anyRequest().authenticated()  
        .and().sessionManagement().sessionCreationPolicy(SessionCreationPolicy.STATELESS)  
}
```

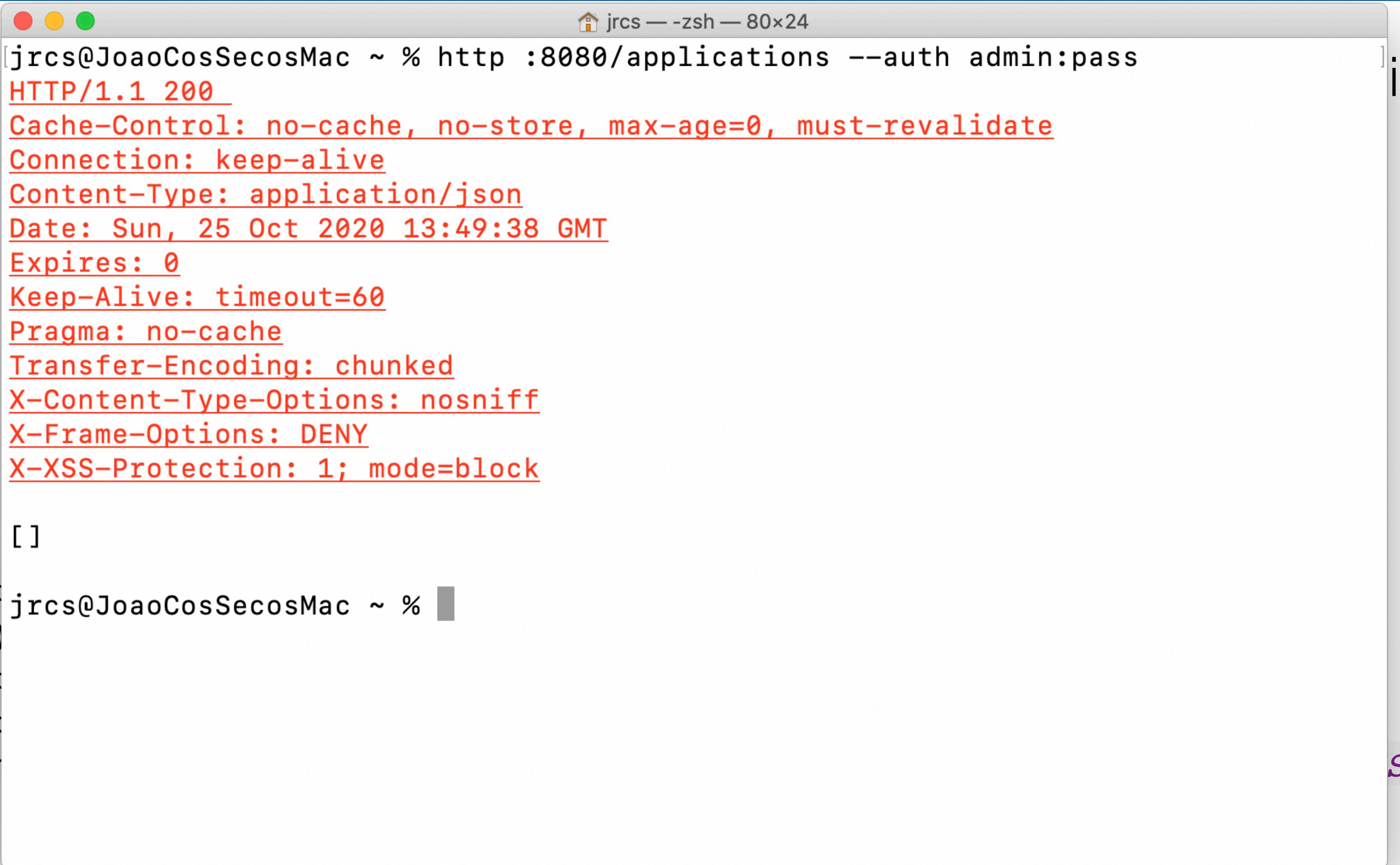
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# Session management in Spring

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```
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        .anyRequest().aut  
        .and().sessionManag  
    }
```



A terminal window titled "jrcs -- zsh -- 80x24" showing the output of an HTTP request to port 8080. The response includes standard headers like Cache-Control, Connection, Content-Type, Date, Expires, Keep-Alive, Pragma, Transfer-Encoding, X-Content-Type-Options, X-Frame-Options, and X-XSS-Protection, all set to their default values. Below the headers is an empty JSON array: "[]".

```
[jrcs@JoaoCosSecosMac ~ % http :8080/applications --auth admin:pass
HTTP/1.1 200
Cache-Control: no-cache, no-store, max-age=0, must-revalidate
Connection: keep-alive
Content-Type: application/json
Date: Sun, 25 Oct 2020 13:49:38 GMT
Expires: 0
Keep-Alive: timeout=60
Pragma: no-cache
Transfer-Encoding: chunked
X-Content-Type-Options: nosniff
X-Frame-Options: DENY
X-XSS-Protection: 1; mode=block

[]

jrcs@JoaoCosSecosMac ~ % ] S)
```

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# Session management

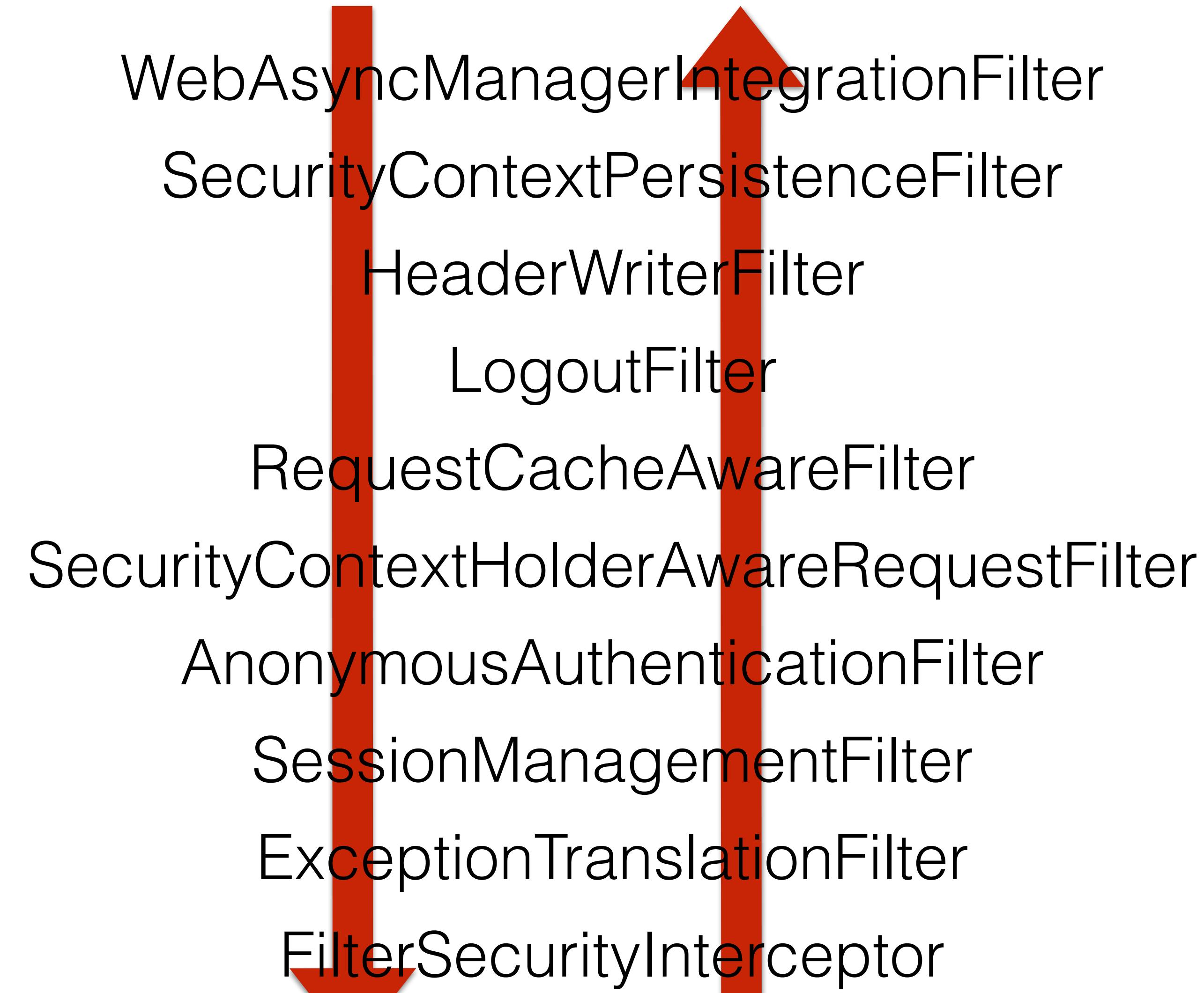
---

- Spring Security installs a filter that handles sessions in the Security Context (`SecurityContextPersistenceFilter`).
- The session can be managed using the bean (`HttpSessionSecurityContextRepository`) that uses HTTP Session as storage.
- For the STATELESS attribute (`NullSecurityContextRepository`) is used
- Sessions can be made persistent automatically by means of jdbc, or redis

```
<dependency>
    <groupId>org.springframework.boot</groupId>
    <artifactId>spring-boot-starter-data-redis</artifactId>
</dependency>
<dependency>
    <groupId>org.springframework.session</groupId>
    <artifactId>spring-session-data-redis</artifactId>
</dependency>
```

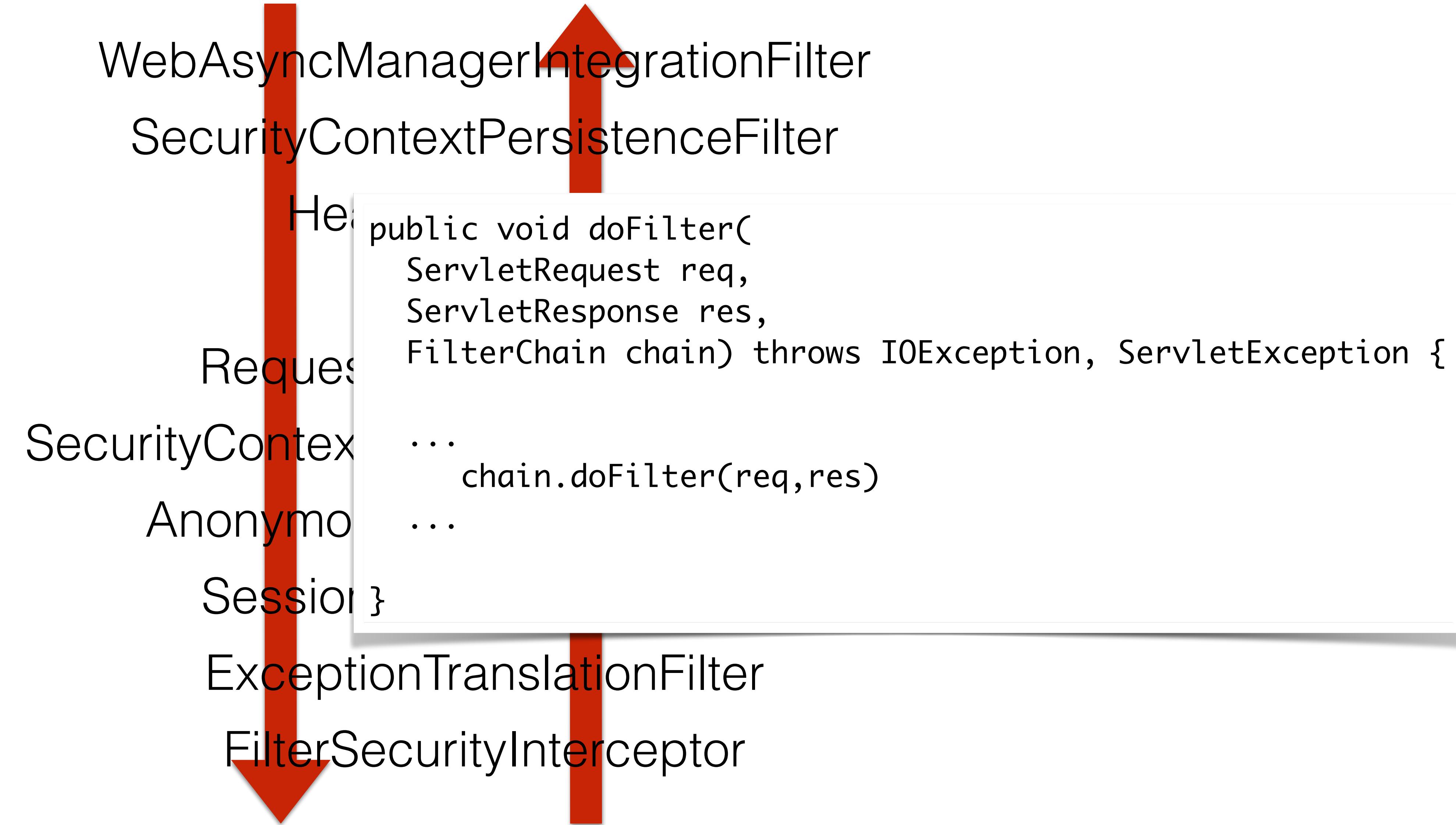


# Spring Security Filters





# Spring Security Filters



# Working With the Session

- Spring declares and handles session automatically through beans. A bean with scope “session” is created when the session is first created and linked to the lifecycle of the HttpSession object.

```
@Component  
@Scope("session", proxyMode = ScopedProxyMode.TARGET_CLASS)  
class SessionInfo(var numberOfGets:Int = 0, var numberOfPosts:Int = 0)
```

- This bean can then be used in other beans, for instance, a controller.

```
@RestController  
class ApplicationController(val applications: ApplicationService): ApplicationAPI {  
  
    @Autowired lateinit var info: SessionInfo;  
  
    override fun getAll(): List<ApplicationDTO> {  
        print(info.numberOfGets++)  
        return applications.getAll().map { ApplicationDTO(it) }  
    }  
}
```

...

<https://www.baeldung.com/spring-security-session>

# Working With the Session

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@Component  
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```

- This bean can then be used in other beans, for instance, a controller.

```
@RestController  
class ApplicationController(val applications: ApplicationService): ApplicationAPI {  
  
    override fun getAll(session:HttpSession): List<ApplicationDTO> {  
        var info = session.getAttribute(SessionInfo) as SessionInfo;  
        session.setAttribute(SessionInfo, SessionInfo(info.numberOfGets+1, info.numberOfPosts))  
        return applications.getAll().map { ApplicationDTO(it) }  
    }  
}
```

<https://www.baeldung.com/spring-security-session>

# Internet Applications Design and Implementation

2020 - 2021

(Lecture 7 - Part 3 - Token-based Authentication - JWT)

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(with previous participations of Jácome Cunha ([jacome@fct.unl.pt](mailto:jacome@fct.unl.pt)) and João Leitão ([jc.leitao@fct.unl.pt](mailto:jc.leitao@fct.unl.pt)))

# HTTP Authentication modes

- Basic Authentication
  - username/password in the header of requests using Base64 encoding
- Digest Authentication
  - has of username/password in the header of requests (MD5 hashing with nonce)
- OAuth Token-based authentication and JWT
  - signed bearer token that allows interactions between independent authorisation and resource servers

<https://spring.io/guides/tutorials/spring-boot-oauth2/>

The image shows a screenshot of the "JSON Web Token (JWT)" RFC document page. At the top right, it displays the document's metadata: "Internet Engineering Task Force (IETF)", "Request for Comments: 7519", "Category: Standards Track", and "ISSN: 2070-1721". On the far right, author information is listed: "M. Jones" (Microsoft), "J. Bradley" (Ping Identity), and "N. Sakimura" (NRI), dated "May 2015". Below this, the title "JSON Web Token (JWT)" is centered. Underneath the title, the word "Abstract" is followed by a detailed description of what a JSON Web Token is. Further down, sections for "Status of This Memo" and "Information about the current status of this document, any errata, and how to provide feedback on it may be obtained at" are present, along with a link to "http://www.rfc-editor.org/info/rfc7519".

# Token-based authentication

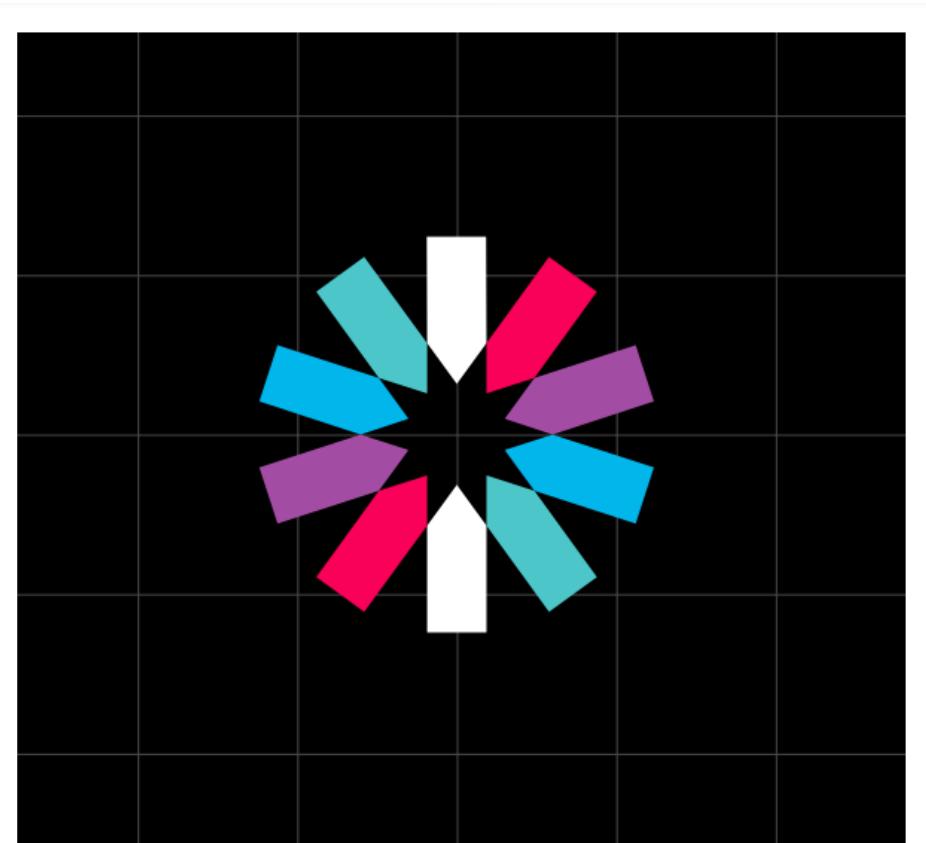
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- Adds a level of indirection and avoids repeated username/password validation (avoids password discovery attacks on basic authentication mode)
- Allows users to access and manipulate a given resource without using username/password
- More benefits:
  - robust authentication solution for repeated requests
  - allows custom limited session duration (limited trust)
  - quickly transfer (user) information between systems (micro services)
  - allows the customisation of roles assigned to a given user at a given time
  - single sign-on in federated systems
  - external authorization servers (google, facebook, github, etc)
  - can be stored in local storage/cookies, can be invalidated or customized



# Token-based authentication

- (Good list of benefits, unknown author, [link](#)) 
- **Cross-domain / CORS:** cookies + CORS don't play well across different domains. A token-based approach allows you to make AJAX calls to any server, on any domain because you use an HTTP header to transmit the user information.
- **Stateless (a.k.a. Server side scalability):** there is no need to keep a session store, the token is a self-contained entity that conveys all the user information. The rest of the state lives in cookies or local storage on the client side.
- **CDN:** you can serve all the assets of your app from a CDN (e.g. javascript, HTML, images, etc.), and your server side is just the API.
- **Decoupling:** you are not tied to any particular authentication scheme. The token might be generated anywhere, hence your API can be called from anywhere with a single way of authenticating those calls.
- **Mobile ready:** when you start working on a native platform (iOS, Android, Windows 8, etc.) cookies are not ideal when consuming a token-based approach simplifies this a lot.
- **CSRF:** since you are not relying on cookies, you don't need to protect against cross site requests (e.g. it would not be possible to sib your site, generate a POST request and re-use the existing authentication cookie because there will be none).
- **Performance:** we are not presenting any hard perf benchmarks here, but a network roundtrip (e.g. finding a session on database) is likely to take more time than calculating an HMACSHA256 to validate a token and parsing its contents.



JWT HANDBOOK

By Sebastián Peyrott



Auth0

# Token Based Authentication

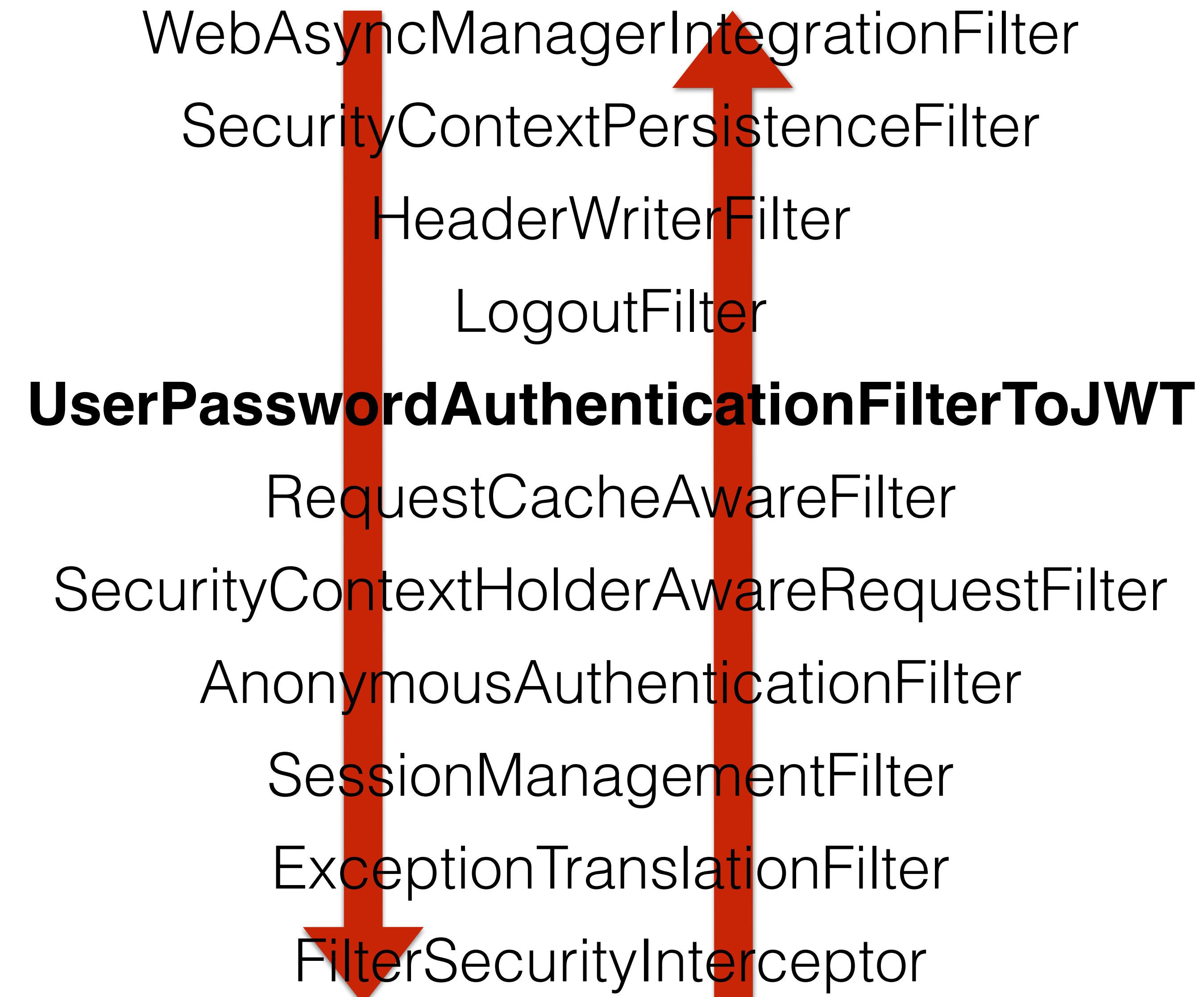
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- Tokens can be managed manually in Spring using cookies (client-side) and sessions (server-side).
- The integration in Spring Security is performed by adding a filter in the Security Filter Chain that intercepts and overrides the authentication attempts.
- A standardised way of providing authentication is Bearer Authentication, where a token is inserted in the “Authorization Header”.

<https://tools.ietf.org/html/rfc6750>



# Spring Security Filters



# Token Creation - Login



```
class UserPasswordAuthenticationFilterToJWT {
    defaultFilterProcessesUrl: String?,
    private val anAuthenticationManager: AuthenticationManager
) : AbstractAuthenticationProcessingFilter(defaultFilterProcessesUrl) {

    override fun attemptAuthentication(request: HttpServletRequest?,
                                       response: HttpServletResponse?): Authentication? {
        //getting user from request body
        val user = ObjectMapper().readValue(request!!.InputStream, UserDAO::class.java)

        // perform the "normal" authentication
        val auth = anAuthenticationManager.authenticate(UsernamePasswordAuthenticationToken(user.username, user.password))

        return if (auth.isAuthenticated) {
            // Proceed with an authenticated user
            SecurityContextHolder.getContext().authentication = auth
            auth
        } else
            null
    }

    override fun successfulAuthentication(request: HttpServletRequest,
                                         response: HttpServletResponse,
                                         filterChain: FilterChain?,
                                         auth: Authentication) {

        // When returning from the Filter loop, add the token to the response
        addResponseToken(auth, response)
    }
}
```

<https://auth0.com/blog/implementing-jwt-authentication-on-spring-boot/>

# Token Creation - Login



```
object JWTSecret {  
    private const val passphrase = "este é um grande segredo que tem que ser mantido escondido"  
    val KEY: String = Base64.getEncoder().encodeToString(passphrase.toByteArray())  
    const val SUBJECT = "JSON Web Token for CIAI 2019/20"  
    const val VALIDITY = 1000 * 60 * 60 * 10 // 10 minutes in microseconds  
}  
  
private fun addResponseToken(authentication: Authentication, response: HttpServletResponse) {  
  
    val claims = HashMap<String, Any?>()  
    claims["username"] = authentication.name  
  
    val token = Jwts  
        .builder()  
        .setClaims(claims)  
        .setSubject(JWTSecret.SUBJECT)  
        .setIssuedAt(Date(System.currentTimeMillis()))  
        .setExpiration(Date(date: System.currentTimeMillis() + JWTSecret.VALIDITY))  
        .signWith(SignatureAlgorithm.HS256, JWTSecret.KEY)  
        .compact()  
  
    response.addHeader("Authorization", "Bearer $token")  
}
```



```
class UserPasswordAuthenticationFilterToJWT {  
    defaultFilterProcessesUrl: String?,  
    private val anAuthenticationManager: AuthenticationManager
```

```
iadi-2019-20-private — bash — 70x23  
$ http POST :8080/login username=user password=password  
HTTP/1.1 200  
Authorization: Bearer eyJhbGciOiJIUzI1NiJ9.eyJzdWIiOiJKU090IFd1YiBUb2t  
lbiBmb3IgQ01BSSAyMDE5LzIwIiwidXhwIjoxNTcxNzg0MjI0LCJpYXQiOjE1NzE3NDgyM  
jQsInVzZXJuYW1lIjoidXNlcjI9.MqIv5EUab1HjD1vST5Lfku0bvHsY0MyEHFt7-KDVoZ  
4  
Cache-Control: no-cache, no-store, max-age=0, must-revalidate  
Content-Length: 0  
Date: Tue, 22 Oct 2019 12:43:44 GMT  
Expires: 0  
Pragma: no-cache  
Set-Cookie: JSESSIONID=B7AED89D85B4BBB68257666D32E51E26; Path=/; HttpOnly  
X-Content-Type-Options: nosniff  
X-Frame-Options: DENY  
X-XSS-Protection: 1; mode=block
```

```
$ █
```

```
}
```

# JSON Web Token (JWT)

---



- Base64, signed token that asserts claims about a session/user
- Customisable claims (can carry user information, roles, dates)
- Can include ciphered information also, e.g. user capabilities
- Bearer

eyJhbGciOiJIUzI1NiJ9.eyJzdWIiOiJKU09OIFdIYiBUb2tlbiBmb3IgQ0IBSSAyM  
DE5LzlwlwiZXhwIjoxNTcxNzg0MjI0LCJpYXQiOjE1NzE3NDgyMjQsInVzZXJuY  
W1lljoidXNlcij9.Mqlv5EUab1HjD1vST5LfkuObvHsY0MyEHFt7-KDVoZ4

headerB64.payloadB64.SignHS256

[Debugger](#)[Libraries](#)[Introduction](#)[Ask](#)[Get a T-shirt!](#)

Crafted by Auth0

ALGORITHM

HS256

## Encoded

PASTE A TOKEN HERE

```
eyJhbGciOiJIUzI1NiJ9.eyJzdWIiOiJKU090IFd  
1YiBUb2tlbiBmb3IgQ01BSSAyMDE5LzIwIiwiZXh  
wIjoxNTcxNzg0MjI0LCJpYXQiOjE1NzE3NDgyMjQ  
sInVzZXJuYW1lIjoidXNlciJ9.MqIv5EUab1HjD1  
vST5LfU0bvHsY0MyEHFt7-KDVoZ4
```

## Decoded

EDIT THE PAYLOAD AND SECRET

### HEADER: ALGORITHM & TOKEN TYPE

```
{  
  "alg": "HS256"  
}
```

### PAYOUT: DATA

```
{  
  "sub": "JSON Web Token for CIAI 2019/20",  
  "exp": 1571784224,  
  "iat": 1571748224, Tue Oct 22 2019 13:43:44 GMT+0100 (Western European Summer Time)  
  "username": "user"  
}
```

### VERIFY SIGNATURE

```
HMACSHA256(  
  base64UrlEncode(header) + "." +
```

# Token Validation

```
class JWTAuthenticationFilter: GenericFilterBean() {  
  
    // To try it out, go to https://jwt.io to generate custom tokens, in this case we only need a name...  
  
    override fun doFilter(request: ServletRequest?,  
                         response: ServletResponse?,  
                         chain: FilterChain?) {  
  
        val authHeader = (request as HttpServletRequest).getHeader("Authorization")  
  
        if( authHeader != null && authHeader.startsWith("Bearer ") ) {  
            val token = authHeader.substring(7) // Skip 7 characters for "Bearer "  
            val claims = Jwts.parser().setSigningKey(JWTSecret.KEY).parseClaimsJws(token).body  
  
            // should check for token validity here (e.g. expiration date, session in db, etc.)  
            val exp = (claims["exp"] as Int).toLong()  
            if ( exp < System.currentTimeMillis()/1000 ) // in seconds  
  
                (response as HttpServletResponse).sendError(HttpServletResponse.SC_UNAUTHORIZED) // RFC 6750 3.1  
  
            else {  
  
                val authentication = UserAuthToken(claims["username"] as String)  
                // Can go to the database to get the actual user information (e.g. authorities)  
  
                SecurityContextHolder.getContext().authentication = authentication  
  
                // Renew token with extended time here. (before doFilter)  
                addResponseToken(authentication, response as HttpServletResponse)  
  
                chain!!.doFilter(request, response)  
            }  
        } else {  
            chain!!.doFilter(request, response)  
        }  
    }  
}
```

<https://bitbucket.org/costaseco/iadi-2019-20/src/master/>



# Token Validation

```
class UserPasswordAuthenticationFilterToJWT {
    defaultFilterProcessesUrl: String?,
    ) : A[ $ http :8080/pets Authorization:"Bearer eyJhbGciOiJIUzI1NiJ9eyJzdWIiO
    iJKU090IFd1YiBUb2tlbiBmb3IgQ01BSSAyMDE5LzIwIiwizXhwIjoxNTcxNzg0Nzg1LCJ
    pYXQiOjE1NzE3NDg3ODUsInVzZXJuYW1lIjoidXNlcij9.hBenpmApZMcEOalI4p-UKIy5
    9FSe0-19Fw987He7HGg"
HTTP/1.1 200
Authorization: Bearer eyJhbGciOiJIUzI1NiJ9eyJzdWIiOiJKU090IFd1YiBUb2t
    1biBmb3IgQ01BSSAyMDE5LzIwIiwizXhwIjoxNTcxNzg0ODM3LCJpYXQiOjE1NzE3NDg4M
    zcsInVzZXJuYW1lIjoidXNlcij9.cPog74fYmoFirCYvyOR_HeJ3DyYPRbUPEqHUiVbfgh
Q
Cache-Control: no-cache, no-store, max-age=0, must-revalidate
Content-Type: application/json; charset=UTF-8
Date: Tue, 22 Oct 2019 12:53:57 GMT
Expires: 0
Pragma: no-cache
Set-Cookie: JSESSIONID=D11358DC1A75490FCAF2C314DF5413EA; Path=/; HttpO
    nly
Transfer-Encoding: chunked
X-Content-Type-Options: nosniff
X-Frame-Options: DENY
X-XSS-Protection: 1; mode=block

[ ]

$ // When returning from the Filter loop, add the token to the response
addResponseToken(auth, response)
}
```

# Internet Applications Design and Implementation

## 2020 - 2021

### (Lecture 7 - Part 4 -OAuth)

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# OAuth 2.0

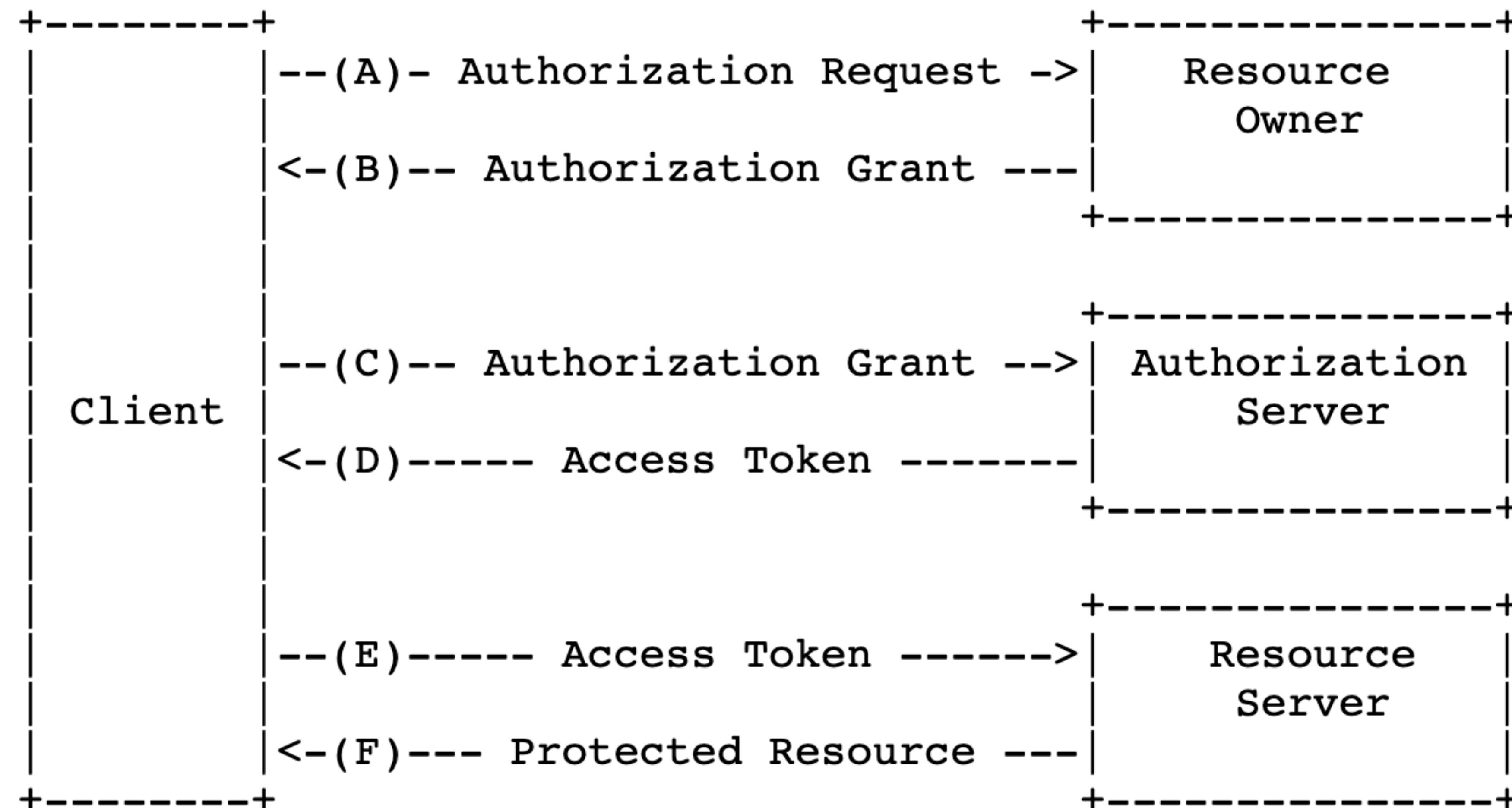
---

- Provides a protocol for authorisation for Internet applications, resource owners, through third-parties on behalf of a principal.
- OAuth defines four roles (from the RFC):
  - **resource owner:** An entity capable of granting access to a protected resource. When the resource owner is a person, it is referred to as an end-user.
  - **resource server:** The server hosting the protected resources, capable of accepting and responding to protected resource requests using access tokens.
  - **client:** An application making protected resource requests on behalf of the resource owner and with its authorisation.
  - **authorization server:** The server issuing access tokens to the client after successfully authenticating the resource owner and obtaining authorisation.

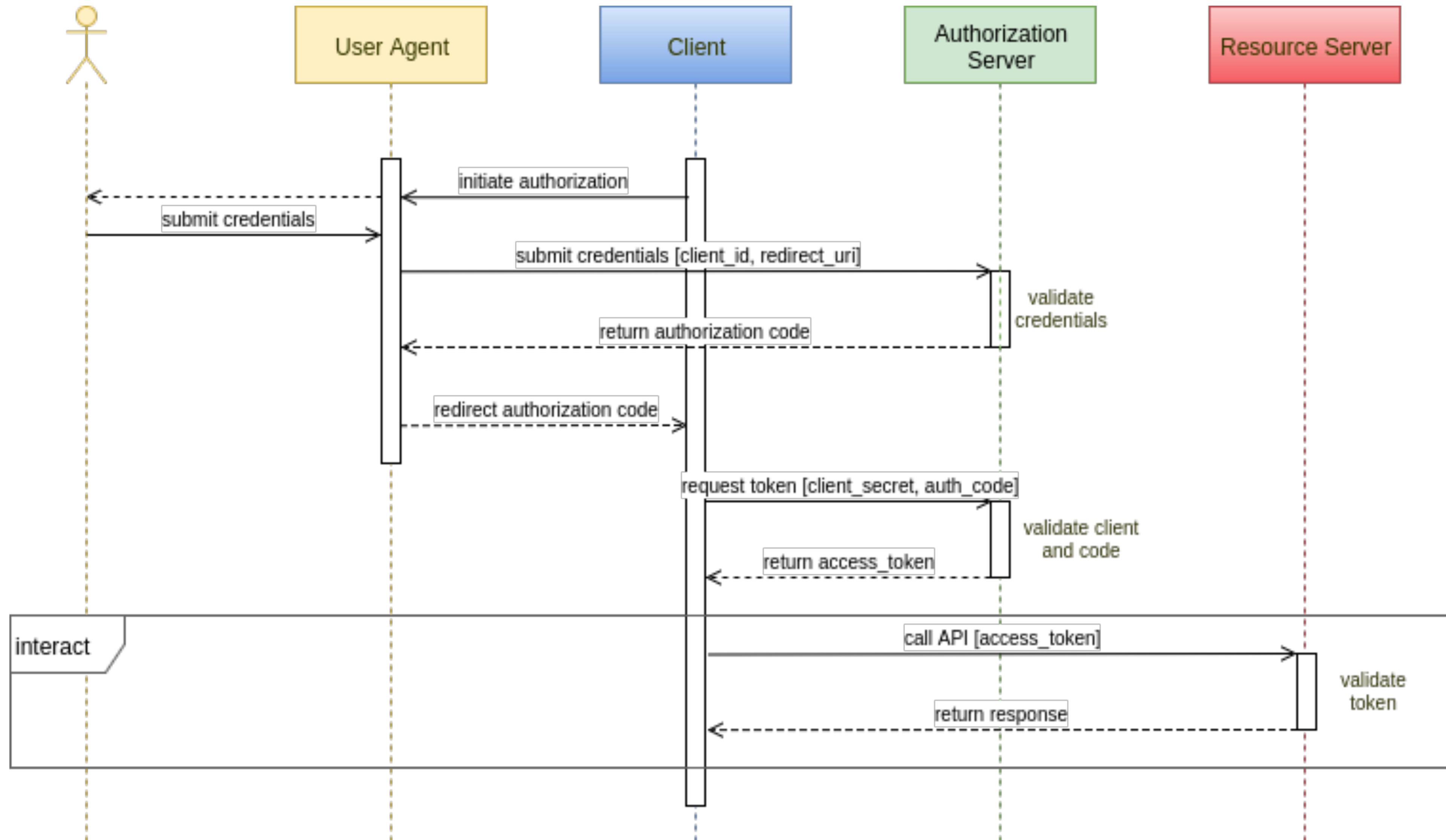
<https://tools.ietf.org/html/rfc6749>



# Auth 2.0 protocol flow



# Token-based interactions



# Using spring...

---

- Spring Boot provides an implementation for oAuth 2.0 that is easy to configure by loading a single module:

```
<dependency>
    <groupId>org.springframework.boot</groupId>
    <artifactId>spring-boot-starter-oauth2-client</artifactId>
</dependency>
```

- and configuring two properties

```
spring.security.oauth2.client.registration.github.client-id = client-id
spring.security.oauth2.client.registration.github.client-secret = client-secret
```

# The network interactions

---

1. A request is captured by a filter in Spring Security with no token
2. It is redirected to :  
[http://localhost:8080/oauth2/authorize/github?redirect\\_uri=<TheURIOfYourApp>](http://localhost:8080/oauth2/authorize/github?redirect_uri=<TheURIOfYourApp>)
3. The user is redirected to the AuthorizationUrl of GitHub
4. When authorised, it is redirected to:  
<http://localhost:8080/oauth2/callback/github>
5. A JWT token is created and the user is redirected to the TheURIOfYourApp