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Master Degree course in Computer Science Engineering



Design Document (DD)

myTaxiService



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Chapter 1

Introduction

This chapter provides a short description about the purposes and the scope of this document. After that, a glossary is given to help the readers to understand the meaning of each word or acronym used in this document. At last, the main structure of the document is shown.

1.1 Purpose

The design document of myTaxiService aims to describe all the aspects concerning the architecture of the system. The introduced tiers or levels into that architecture are described and studied more in details, explaining the reasons for the single choices and the interactions between them.

After that, the key algorithms of this system are shown in pseudo-code to suggest and describe the real implementation of the code. Finally, the last purpose is to give the readers the idea of final applications (both MA and WS) using mockups.

1.2 Scope

Users, once registered, are able to ask for an immediate ride or to book one of them.

The system provides the user with a complete map of the city and its suburbs within the taxi service is available. The current position of the user is obtained by localization services of the user's smartphone if it's possible, otherwise the user notifies his position directly on the map with a marker or by a searching box. The destination is also chosen either graphically or by a research. The user can view the suggested path and then he must confirm the request.

When a user asks for a ride, the system checks the availability of a taxi driver near the current position, by splitting the city in several areas and using a FIFO (First In First Out) policy to manage the assignment of the ride's driver. The selected driver can accept or decline the ride. In the former case the system informs the user about waiting time, estimated travelling time, prices and cab car-code.

The system gives also the possibility to book a ride with at least two hours in advance. As the user does when he asks for a ride, he selects the desired starting venue and the destination. Afterwards, the system gives a calendar where the customer can choose the date (at most 30 days in advance) and the starting hour. Ten minutes before the meeting time the system starts all the operations described before in order to assign a taxi-driver.

A reservation from the app or the website can be undone until the system confirmation of the availability of a taxi, while a booking can be cancelled at most fifteen minutes before the meeting hour.

After those deadlines the ride is considered bought by the customers and an eventual absence on the established venue forbids other possibilities to book or to take a ride.

1.3 Definitions, Acronyms, Abbreviations

MA

acronym for the mobile application.

Mockup

a simple graphical representation.

WS

acronym for the website of the system.

1.4 Document Structure

The chapter 2, called Architectural Design, describes all architectural choices. First, the high hierarchy of that architecture is shown and the interactions between its components are explain. Then, for each defined level or tier a standalone paragraph is dedicate to present all its characteristics.

The ??, called Algorithm Design, points out the key algorithms of this system. In particular, these algorithms are the ones which manage the cabs' queues and the city areas and the ones which manage the special case that happen when no taxi are available in the desired area.

The chapter 3, called User Interface Design, describes all the graphical interfaces by using mockups.

Finally, the ?? is dedicated to point out the links between requirements presented in the RASD document and the decisions taken and shown in this document.

Chapter 2

Architectural Design

In this chapter the complete architecture of myTaxiService is shown with various levels of description. In the section 2.2 there is a global view and the interactions between all the components are described.

The data tier is illustrated in section 2.3 with all related policies and entities. Then the other tiers are characterized using different diagrams.

In the section 2.4 the deployment of each components is illustrated (for instance the data component is sit in a different place with respect to the other component? It is replaced twice or more? And similar question will have an answer).

In section 2.5 the view level is defined. The interactions between all kinds of user and the system are described using UX diagrams and sequence diagrams that display the order in which each screen is visualized. Besides, the mockups of these screens are shown in chapter 3.

A standalone paragraph, the section 2.6, is dedicated to list all interfaces, both internal (between two components) and external.

Finally, in the section 2.7 the design patterns used to develop myTaxiService are described first in general case. After that, all the changes needed to adapt this design patterns to our system are characterized.

2.1 Distinctions between various kind of Users and Clients

The "visible architecture" of myTaxiService is very varied. The term visible is referred to various user interfaces, so what the users can see when they are using the system.

On the other hand, we have said that myTaxiService is varied because it has two principal version (MA and WS) and for both of them there are a few levels of specialization, according to the kind of the user. All of them are explained in this paragraph.

The WS version is shown into a browser, so there is no client application that can be used. Hence, all the pages are loaded into the server and then they are sent to the client browser.

Instead, the MA is a client application and it has different ways to communicate with the server. All the aspects concerning these differences are explained better during the descriptions of the architecture's components that handle the clients.

The cab company is the special user who administrates the service. Obviously, it has a command center at its headquarters where it can control both the system and the service situation. Hence its special functions are not implemented neither in the MA nor in the WS, but they can directly access the server using private keys and reserved terminals.

A customers can use both the MA and the WS to enjoy his functionalities. No particular cases or restriction are reserved to them.

When a driver logs into the service, we suppose that it is working, so his special functionalities are developed and implemented only for the MA. In fact no driver carries a computer with an internet connection on his taxi and uses it. On the other hand, since the driver is also an user, it can use the WS, but here he has only the user functionalities due to the reason shown above.

2.2 High level components and their interaction

The main structure of myTaxiService can be described as a Service-Oriented architecture (see section 2.7 to have a detailed description of this design pattern). In addition to this idea the Model-View-Controller paradigm is applied in order to develop a good-programmed, reusable and easy-maintainable system.

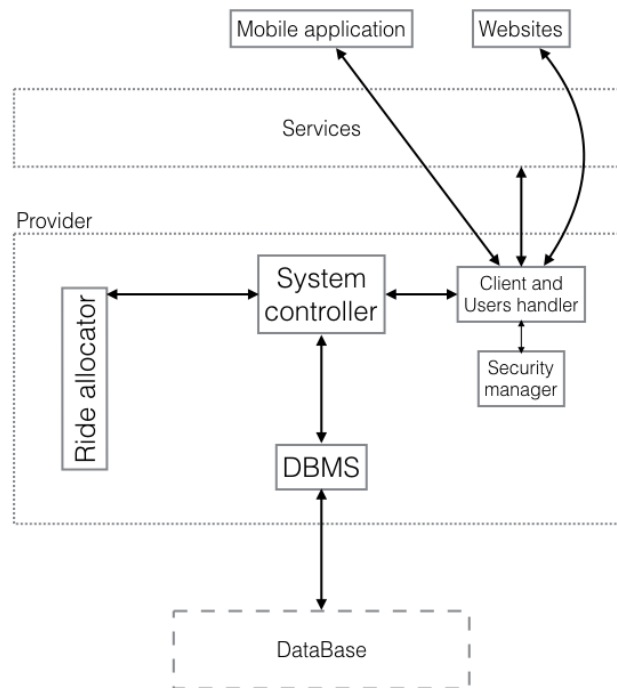


Figure 2.1: High level architecture

In the figure 2.1 is shown the architecture. At the bottom of the figure there is the Data tier which contains only the database (a component that stores all data about the customers, the rides and the system).

The central part of the picture contains the provider, the big component that gives the service. At this level of description we can look in the provider. This component is split into five parts. The DataBase Management System (DBMS) manages all communications with the Data tier. The Ride Allocator has only

one role, to assign and to handle the ride, both future and zerotime. The system controller is the “heart” of the provider: it involves the ride allocator when is needed, it gives all the services of the system, it provides the DBMS with the data to be stored (or asks him some data to be found) and communicates with the Client and Users Handler. The Client and User Handler, as its name said, handles the communications with the clients and administrates the Users, so which services can be shown and selected by them.

The third tier is a presentation level. In the Service-Oriented pattern this level represents the available services. Here, the clients can see the services and select the desired one.

Finally, at the top of the image, there is a representation of the two kind of clients, the WS and the MA.

All the tiers are also distinguished into the three parts of MVC-paradigm. The Data tier is the model¹. The provider is also the controller: even if the controller can be seen as the component that manages the interaction between the view and the model, in this application we consider other “handler” as part of controller because they encapsulate rules and action codes. The view is the union between the presentation tier (here the services are only shown to client, the “decisions” are taken by the provider) and the clients.

Up to now, we have introduced all the main components or tier of our system, without focusing on the communications between them, so we’ll dedicate a little part of this paragraph on this argument.

All the communications between the model and the provider are managed by the DBMS that has store policies and finds the required data. The system controller is the central node in communication because it is the only way to all the other components of the provider. The Client and User Handler is the link between the provider and the clients. It checks the type of the current user and, as

¹see the Alloy section or the UML class diagram into the RASD to see it. However, in section 2.3.1 it is studied again.

consequence, the available services that he can use. When a user asks a service, he binds the request asking for the related function to the System Controller. Finally, it checks the type of client, because they have two ways of communication. When a user is connected with the WS, the Client and User Handler load the pages into itself and then, using the HTTPS protocol sent them to the client. Besides, the communications with the MA is implemented using sockets. The implementation of these ways of communication with the clients is realized by a common interface (see the section 2.6 for further information).

2.3 Component view

2.3.1 Data tier

This paragraph shows the Logical schema of the database in figure 2.2 for the application.

The tuples names are written in italic style, the underlined attributes are the primary keys, while the bold attributes are the reference keys.

- *rides* (rideID, **passenger**, **driver**, **departure**, **destination**, departureTime, arrivalTime, creationDate, isFuture) :
it contains both the zerotime rides and future rides, the field isFuture has value 1 when it's a future ride, 0 when zerotime ride.
- *users* (userID, email, password, name, surname, taxcode, birthday, city-OfResidence, isDriver, registrationDate, activationCode, activated) :
it contains the general and fundamental information of all the users. The field isDriver has value 1 when the user is a driver, 0 otherwise. The field activated has value 1 if the user has completed the registration process by confirming on the link with his activation code sent to his e-mail address, 0 otherwise.
- *drivers* (driverID, **userProfile**, cabCarCode, **cabCompany**) :
it contains all the information of the drivers. The field userProfile is the reference key to the record in the users table which contains all the other general information of the driver.

- *cabCompanies* (cabCompanyID, name) :
it contains all the cab companies that use myTaxyService.
- *positions* (positionID, gpsLatitude, gpsLongitude, **address**, civicNumber) :
it contains the stored positions for the rides (departure and destination) with the reference to the corresponding address in the table addresses and optionally the gps coordinates and the civic number.
- *addresses* (addressID, city, street, area) :
it contains all the existing streets and cities covered by myTaxyService, with the reference to the area which they belong to.
- *areas* (areaID, name) :
it contains all the areas covered by myTaxyService.
- *driversWaiting* (**area**, **driver**, driverAddedTime) :
it contains all the available drivers waiting for a ride request. The couple of keys "area,driver" is unique because a driver cannot be available in more than one area at time. The field driverAddedTime contains the date and time when the driver is added to the list of available drivers for a certain area, it is useful to sort the list with the desired order (a FIFO queue in our application).
- *workShifts* (workShiftID, **driver**, weekDayNumber, startingTime, endingTime) :
it contains all the work shifts of a driver. weekDayNumber is the number of the day of the week (between 1 and 7, 1 is Monday, 7 Sunday). startingTime and endingTime represent a continuous time range of a work shift of a driver in a certain day of the week.
- *alerts* (alertID, **user**, receptionDate, message) :
it contains all the alerts that a user has received. "user" field is the reference to the receiver of the alert.

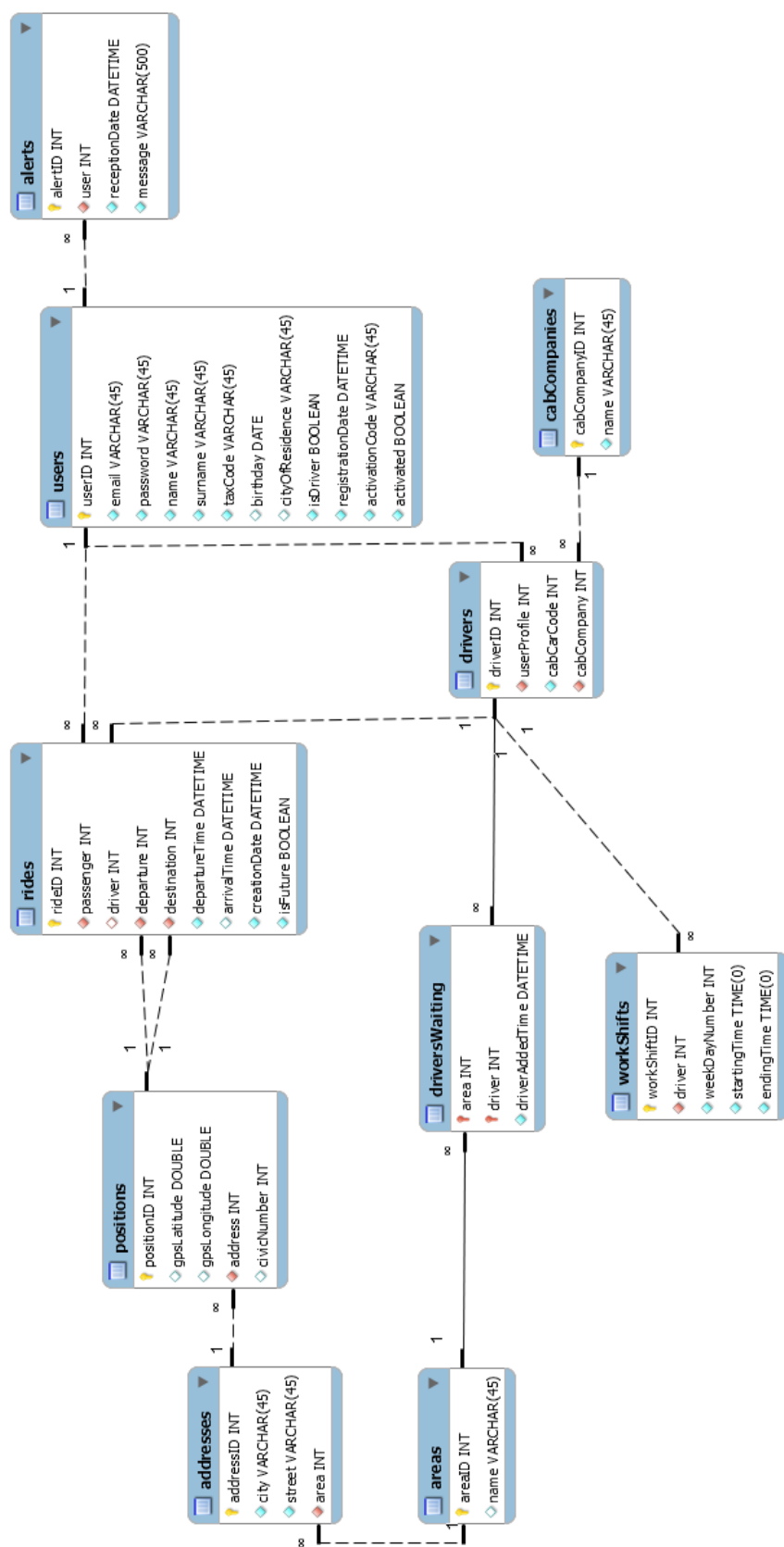


Figure 2.2: Logical schema of the database in the Data tier

2.3.2 Provider tier

The provider is the “hearth” of myTaxiService and it is split into several components, each one dedicated to a specific function. In section 2.2 a short description of the provider’s components has been written. In this paragraph we’ll go in deep for each one.

The **DBMS**, as its name says, manages the database and gives the system an interface to search, update or delete data. This interface can be used only by the System Controller by the use of queries already written into the application code. When the DBMS receives a query, first checks it to prevent some malevolent data (for instance SQL injection on same parameter asked to the client), then performs the required operations and gives methods to access the result.

The **Security Manager** is a small component that implements all the security procedures of the provider. It contains:

- The definition of the data encryption methods;
- The firewall methods between the Provider and the Client and Users Handler;
- The HTTPS protocol implementation;
- The algorithms to check the authenticity of the administrators.

The **Client and Users Handler** binds the clients to the provider, so it has the following functions:

- *Client interface*. The handler implements the common interfaces of the clients² to hide the kind of the client to the provider. In section 2.1 it is available a description of the main differences between the two client’s versions.
- *Authentication*. The handler implements the methods to recognize the type of user by a code automatically generated by the System Controller at each valid session (typically it is the cookie used by the user or a similar number if he is using the MA).
- *Services showing*. With the authentication module support the handler can decide which class of services can be seen by the user.

²see section 2.6 to have a precise description of the interface.

- *Services interfaces* In this component the interfaces for each group of services (there is an hereditary hierarchy to realize them) are defined to allows the handler to bind the desired service by callings for the System Controller (for security reason it is only possible to enqueue the request on the System Controller buffer). An other reason for their presence in this component it's the possibility to show that on the presentation tier.

The figure 2.3 shows a simple class diagram that models the Client and User Handler, as it was described above.

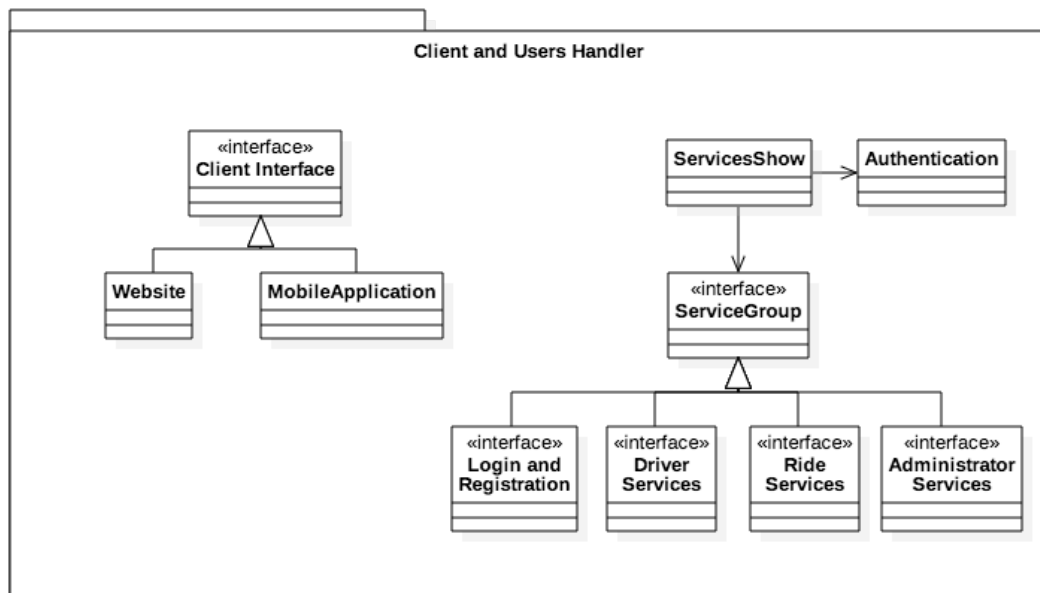


Figure 2.3: A class diagram for the Client and Users Handler.

The **Ride Allocator** is a component involved by the System Controller only when a ride needs to be assigned and when a driver starts to wait for a new ride. Its functionalities are related to the situations described a few words before. The implementation of these functionalities is hidden to System Controller, that invokes them by an interface³.

³In section 2.6 it is described this interface and the external interfaces used to implement the

First, the Ride Allocator creates a representation of the city map split into areas⁴. With this representation and the external APIs it is easy to identify the area where either a position or an address is into.

Second, the Ride Allocator has to manage the queues for each areas, so it has two subcomponents dedicated to this purpose: the Queue Creator which creates and defines a queue for each area; the Queue Manager that implements the methods to handle the queues, so the management policies, the adding or the removing of a driver and so on.

Finally, the Allocator assigns a cab-man to a ride for which the starting position (the destination is only an information for the driver, but not for this component) is passed by the System Controller.

In figure 2.4 the Ride Allocator is modelled by a simple class diagram.

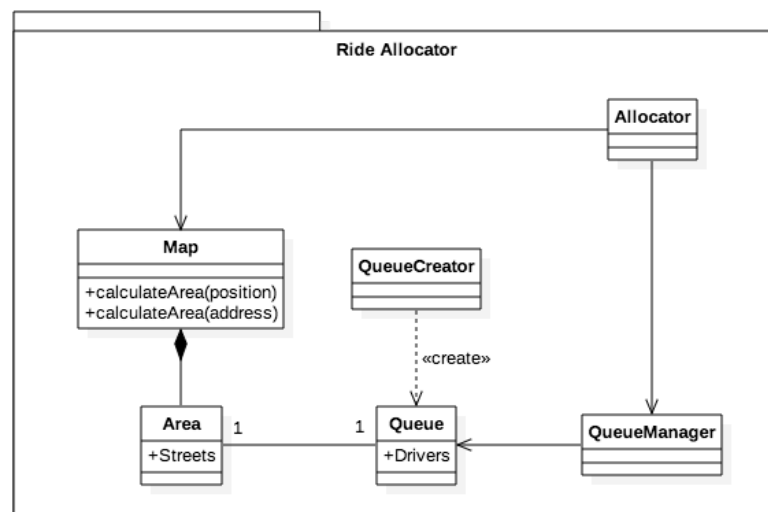


Figure 2.4: A class diagram for the Ride Allocator.

city map and the localization

⁴An important remark on area division is the following. As it is partially described into data tier model, the division into the areas is not made by a set of positions. An area is composed by a set of streets that are closest to each other. This choice can create some strange areas when a street is very long: in this case the area is composed by a set of closer streets that defines a polygonal area and by a street that is include into this polygon, but “fills out” for part of itself.

The **System Controller** is the central node of the application: all the communications pass through it. As consequence it requires a very good design to do not slow down the system.

The main subcomponent is the Dispatcher, realized first as an interface with only the method to enqueue a request for another component (for instance the an user request coming from the Client and Users Handler), then as a concrete implementation with all the hidden methods. The policy to manage the request is a three priority levels FIFO⁵ queue, where the first level is reserved to some problems that can occurs during system execution and the second one is dedicated to the administrators' operations. To clarify, near the 100% of the message have the low-level priority, but the system is able to immediately react when a fault or an external attack happen (the related messages have the high-level priority).

Second, the User Creator is able to create user by Factory Method pattern⁶. Hence, with some strategies hidden by that pattern the User Creator creates the correct type of user. This fact implies an important consequence to the system: each type of user can create or not particular cookies to allow the Client and User Handler recognize them and perform the available operations.

Third, the User Checker is a supplementary component to increase the security of the system and works in parallel to the Dispatcher. When a request is enqueued to the dispatcher low-level the Checker immediately checks the validity of that request and, if any, the request is removed by the queue.

Fourth, the Data Checker has the only role of checks the validity of input data inserted by an user. Thus, it checks the correctness of inserted addresses (in collaboration with the Ride Allocator) and of personal data.

Finally this component contains all the main logic of the system, so all the classes not related to some particular component (for instance all the handlers and the rides's definition and management) is defined here.

In figure 2.5 a class diagram that model this component is shown.

⁵FIFO means *First In First Out*, so the first arrived request is handled before the others. In addition there are three priority levels to allows the possibility to a more important message of be handled earlier than a low-priority one arrived in advance.

⁶see section 2.7 for a formal description of this design pattern.

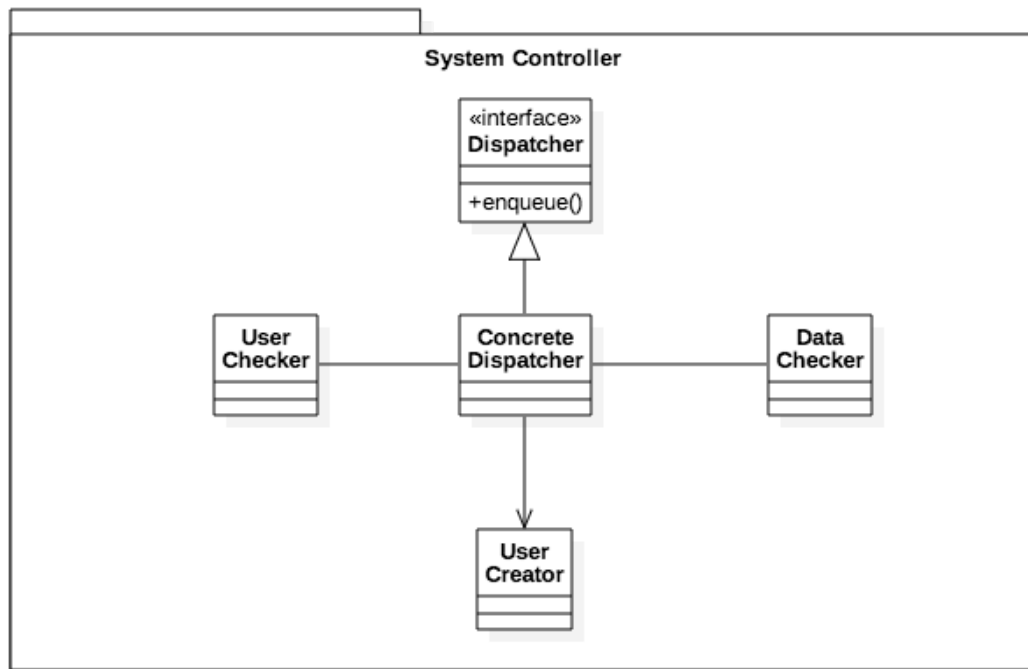


Figure 2.5: A class diagram for the System Controller.

2.3.3 Presentation tier

The available services are grouped into four main section:

- *Login and Registration.* This service is always available at the first access to myTaxiService, both for the MA and the WS. The user (it is not important which kind of user he want to become) has to log into the service or to register himself the first time. When the visitor clicks on login⁷, he inserts his personal keys, then the Client and User Handler verifies the correctness of those keys, then checks the type of user to shows his services. (If the user is a driver or a cab company administrator other special credentials will be asked to increase security).

- *Ride services.* This macro section contains all the functionalities related to

⁷see chapter 3 for further information

the rides, so the characteristic ones of myTaxiService. The zero time and future rides' reservation, the possibility to view or to modify the personal rides and the reading of user's alerts belong to this area and they are all shown together.

The Client and User Handler shows these services to all logged users (except for the administrators).

- *Driver services.* Driver services is a section reserved to the drivers logged into the MA, for the reason presented in section 2.1. The functionalities give here are the management of work shifts, the notifications of availability and the reading of reserved alerts (for instance, the request for a ride or the confirmation of a ride).
- *Administration services.* This section, for security reasons, can be accessed only with administrator credentials (they consists in a couple name and password and in the use of an electronic card) into the company's headquarters on the WS version. The Client and User Handler shows into this section the following functionalities: create or remove a driver profile, notification for all the users (usually, for general information or problems with the service) and checks some service information (for instance anomaly values of taxi queues).

2.4 Deployment view

TEXT

2.5 Runtime view

In this paragraph we'll show the main features on the runtime view, which means the UX diagrams and the sequence diagrams.

The UX diagrams display the structure of the myTaxiService's screens (input forms, available functions and shown data) and the effects of each function (the

next screens viewed). The sequence diagrams show the sequence of functions's calling and screens to benefit of a functionality.

An important note is the following: the functionality Read The Alerts⁸ is not shown here. It is performed as a simple screen on the Homepage that redirect to another screen with only the list of alerts (composed by a title and a written text).

Finally, the two version of myTaxiService (WS and MA) have no differences on the visualization of the screen. In fact, the screen has the same name and the same purpose, but they are adapted to the particular version where they are displayed.

⁸see the RASD for further information.

2.5.1 UX Diagram

Starting Page

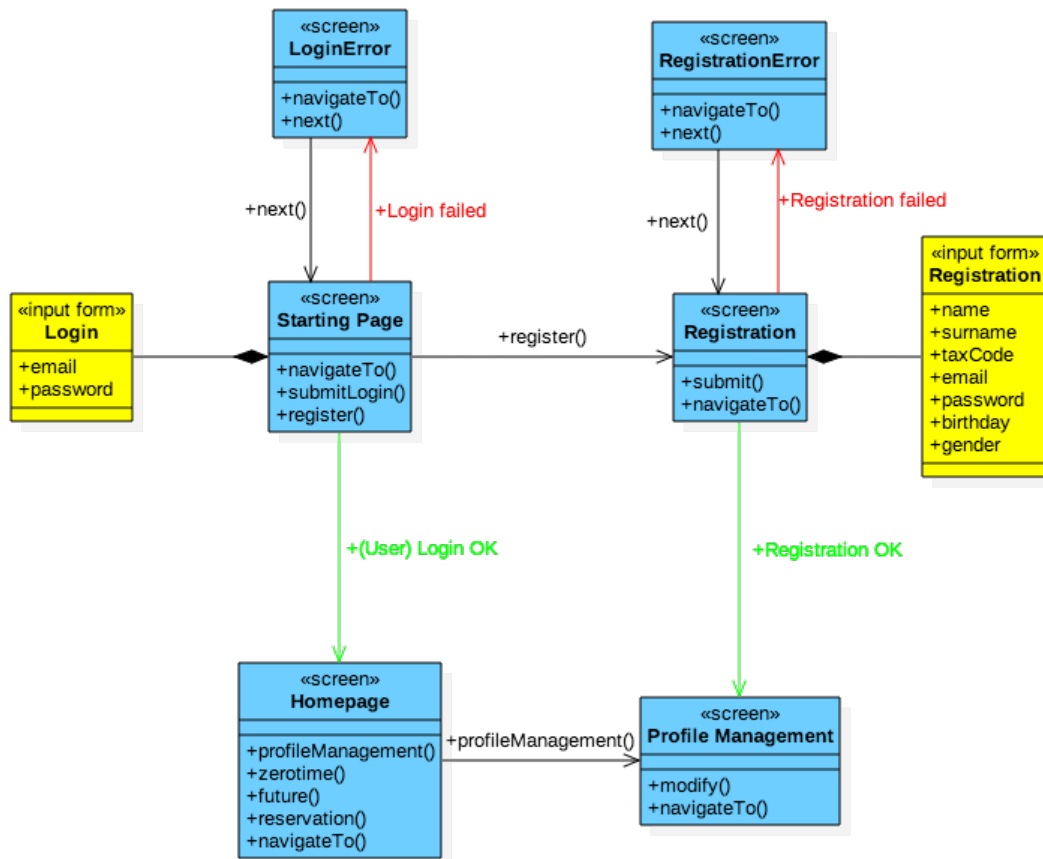


Figure 2.6: The UX diagram from the Starting Page. The main functionalities available from this screen are displayed here.

Profile Management

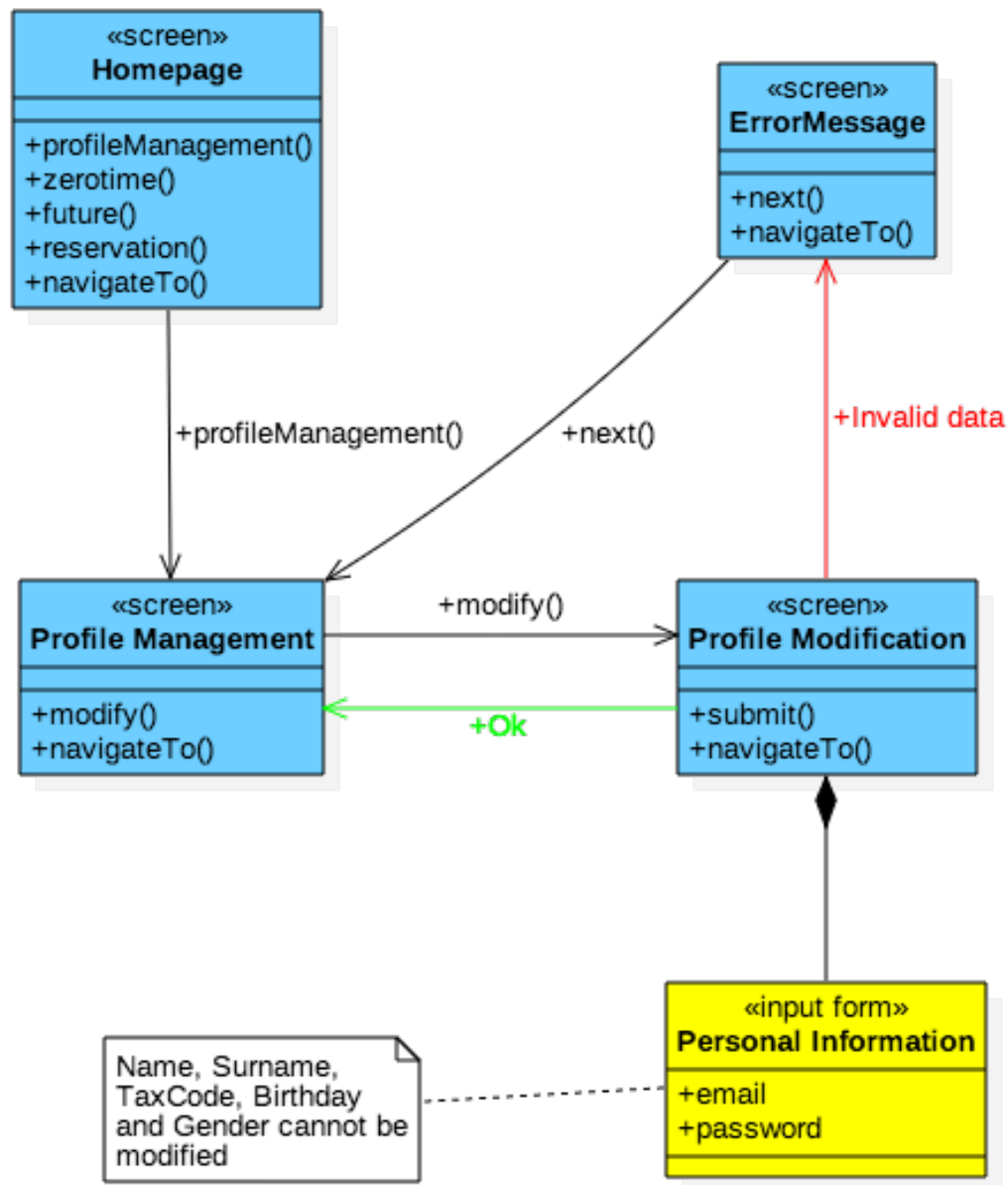


Figure 2.7: The UX diagram for the management of the personal profile. All the possible operations are displayed here.

Zerotime and Future Rides

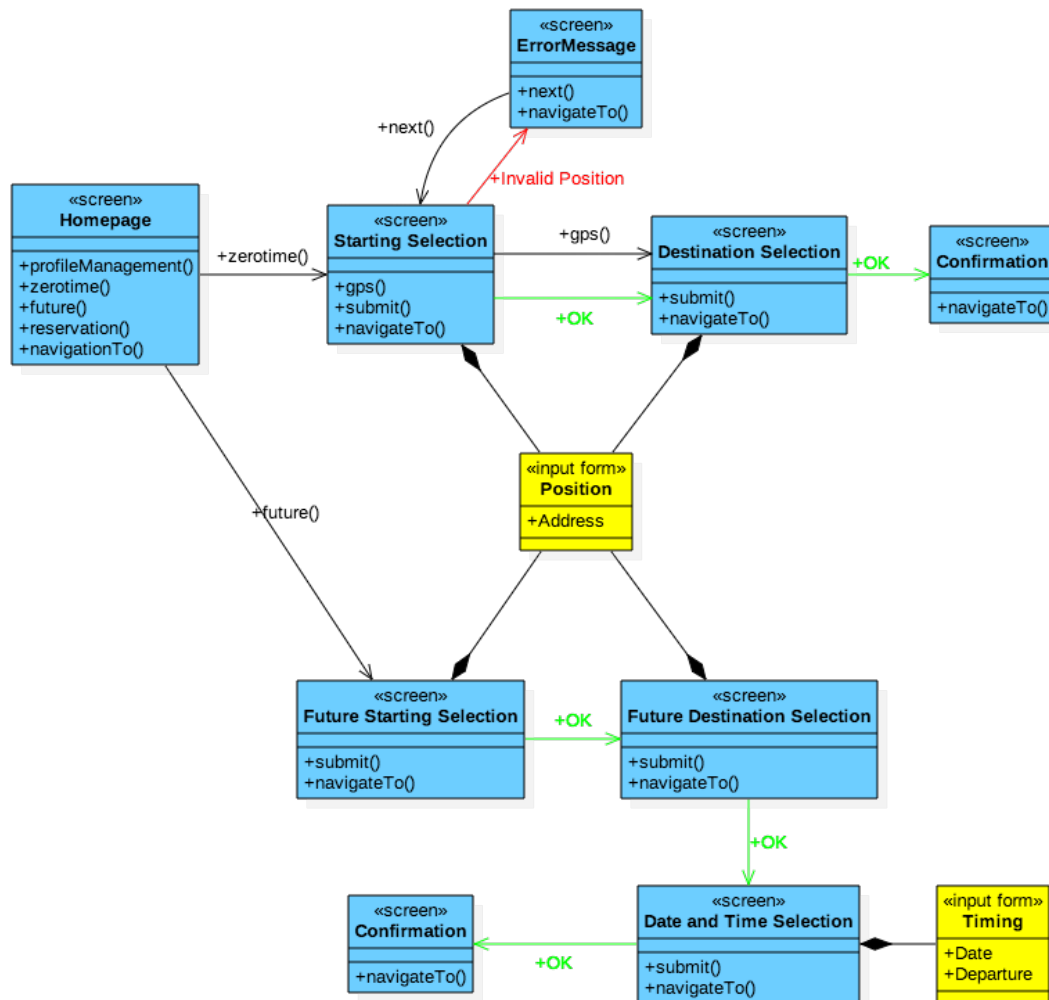


Figure 2.8: The UX diagram for both the booking of a future ride and the asking for a zerotime ride, starting from the homepage.

In order to make the diagram easy to understand, not all the error screens are inserted into the diagram: only the first one is shown. The other ones are similar and where there is an input form.

Check The Reservations

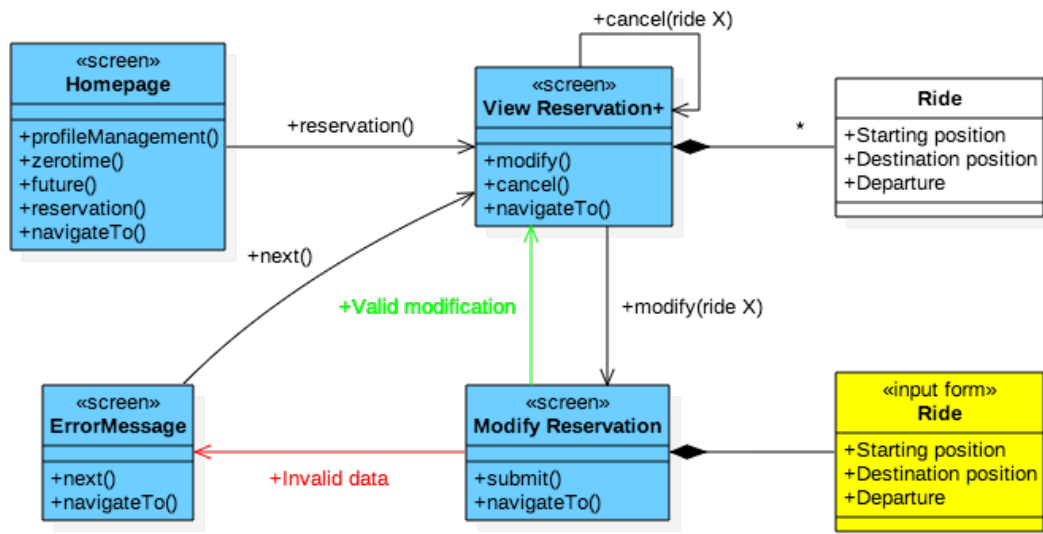


Figure 2.9: The UX diagram for the management of the personal reservations.

Driver Functionalities

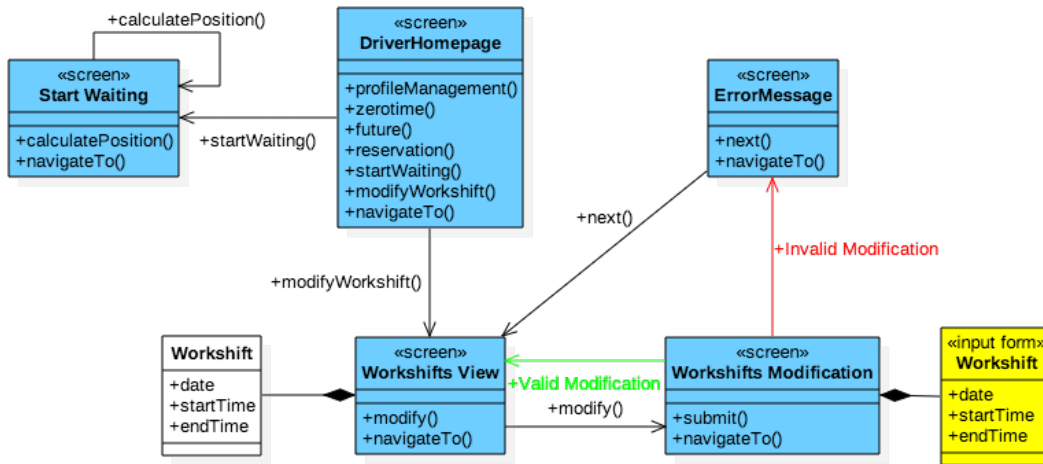


Figure 2.10: The Ux diagram for the Driver functionalities.

2.5.2 Sequence Diagram

In this section are displayed the sequence diagram of myTaxiService run-view. In each diagram where the actor is an user and not a visitor of the website there is always an edge with "Login Procedure" that can be misunderstood: the login to the websites it is required to perform the desired action, but if it is already done (for instance when the user is on his homepage after another operation) the login it is not requested again.

Registration

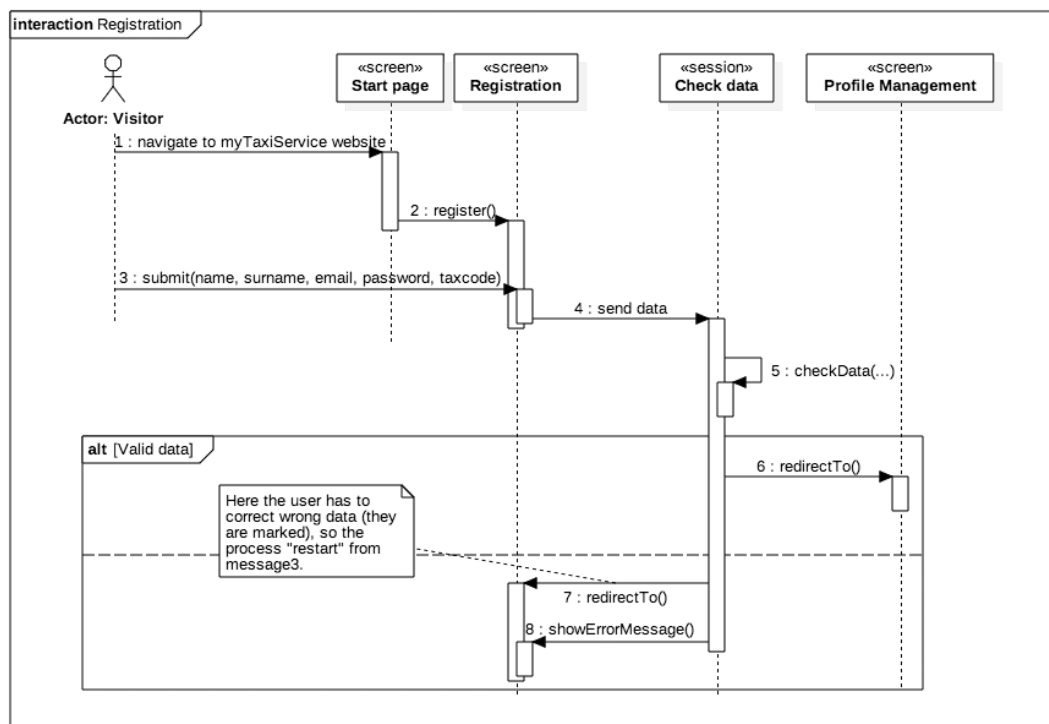


Figure 2.11: The sequence diagram for the Registration.

Login

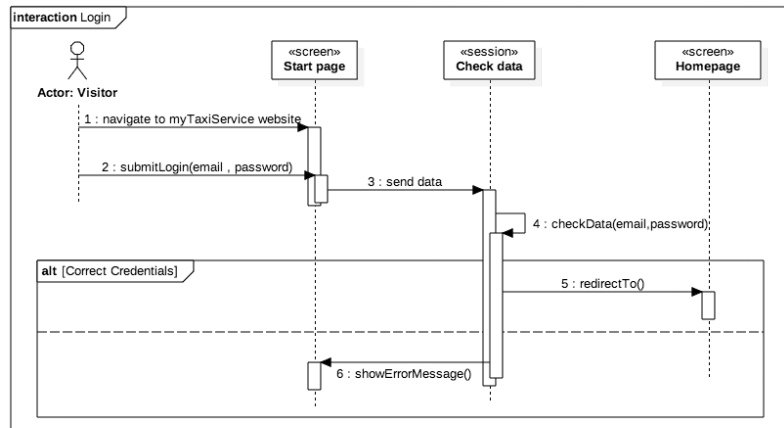


Figure 2.12: The sequence diagram for the Login.

Profile Management

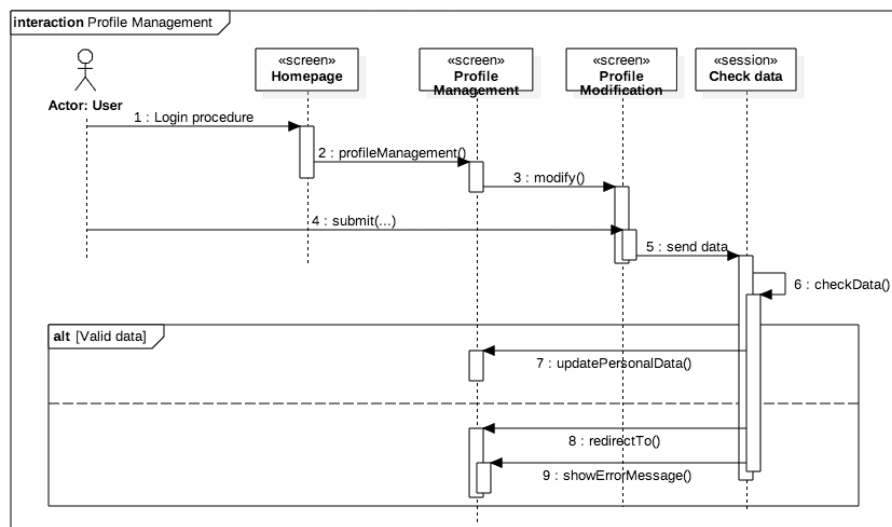


Figure 2.13: The sequence diagram for the management of the personal profile.

The only data that can be modified are the email and the password used to log into the system, while name, surname, tax code, gender and birthday are not modifiable by definition.

Start Waiting Time

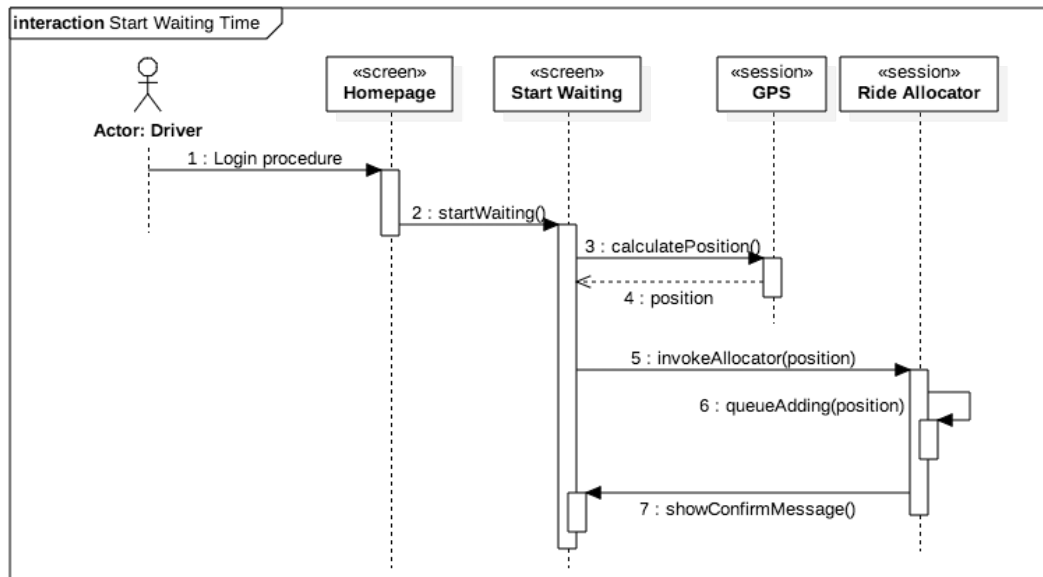


Figure 2.14: The sequence diagram for the notification of waiting time's start.

Work shifts Management

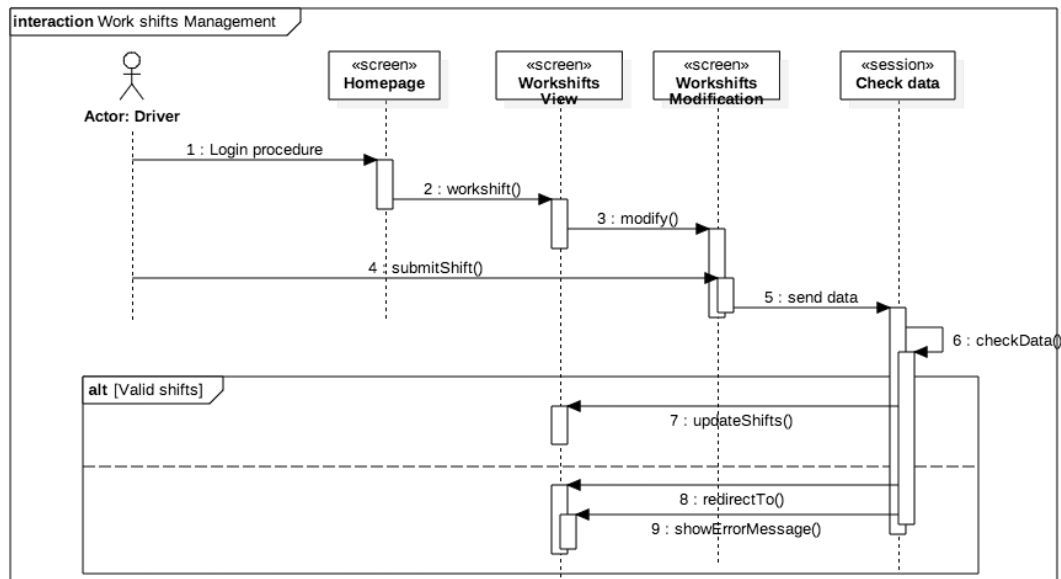


Figure 2.15: The sequence diagram for the management of the driver's work shifts.

Check The Reservations

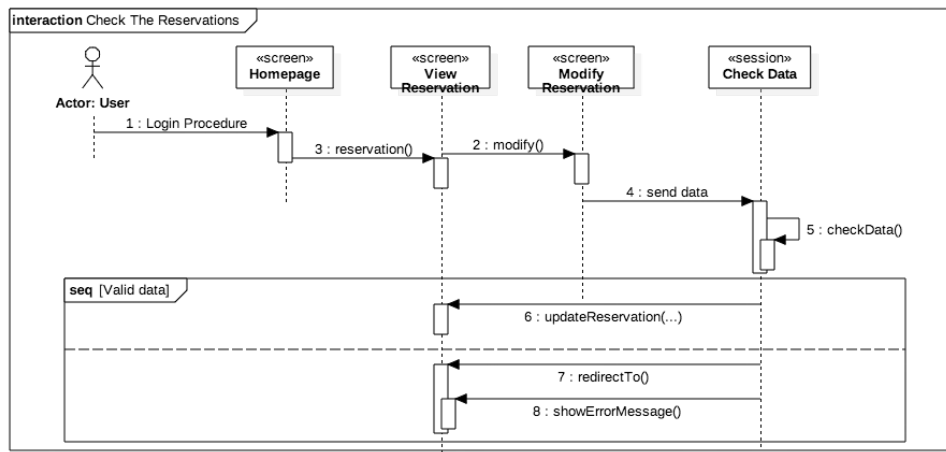


Figure 2.16: The sequence diagram for the management of personal booking.

Zerotime Ride

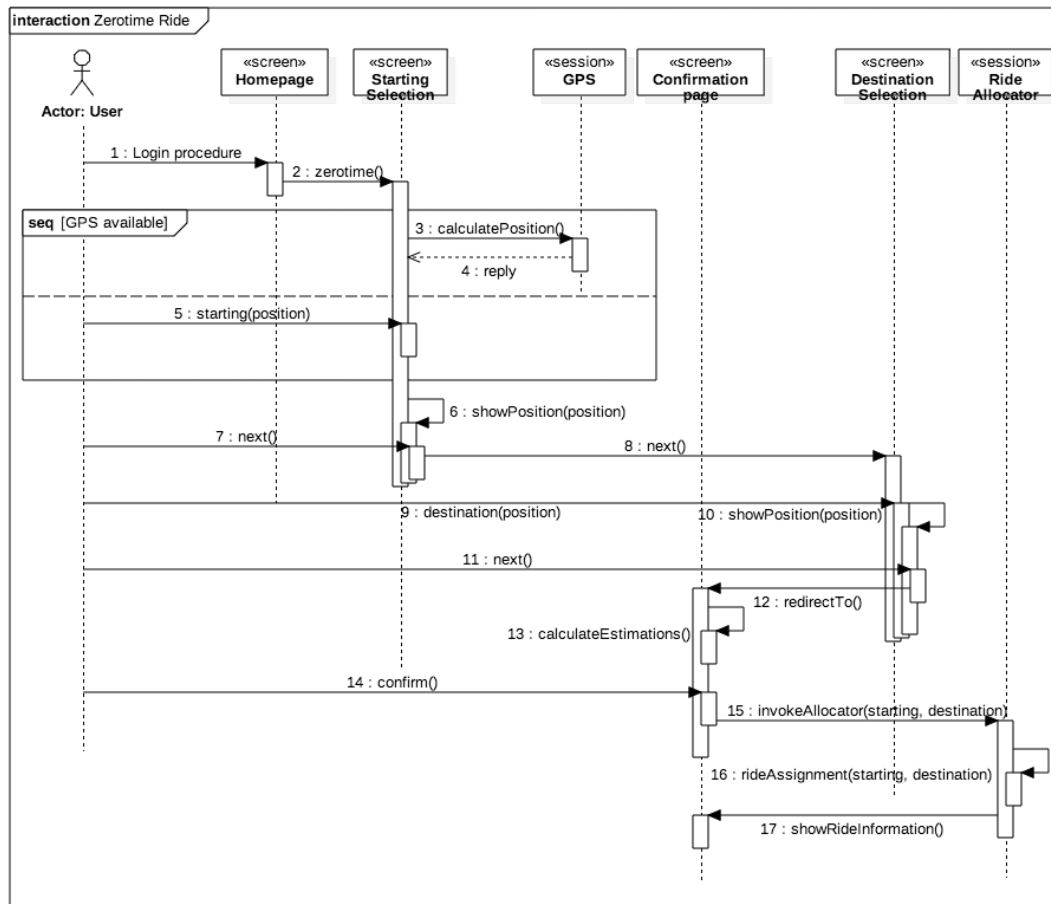


Figure 2.17: The sequence diagram for the asking for a zerotime ride.

In order to make the diagram easy to understand, the errors on inserting the positions are not modelled.

Future Ride Booking

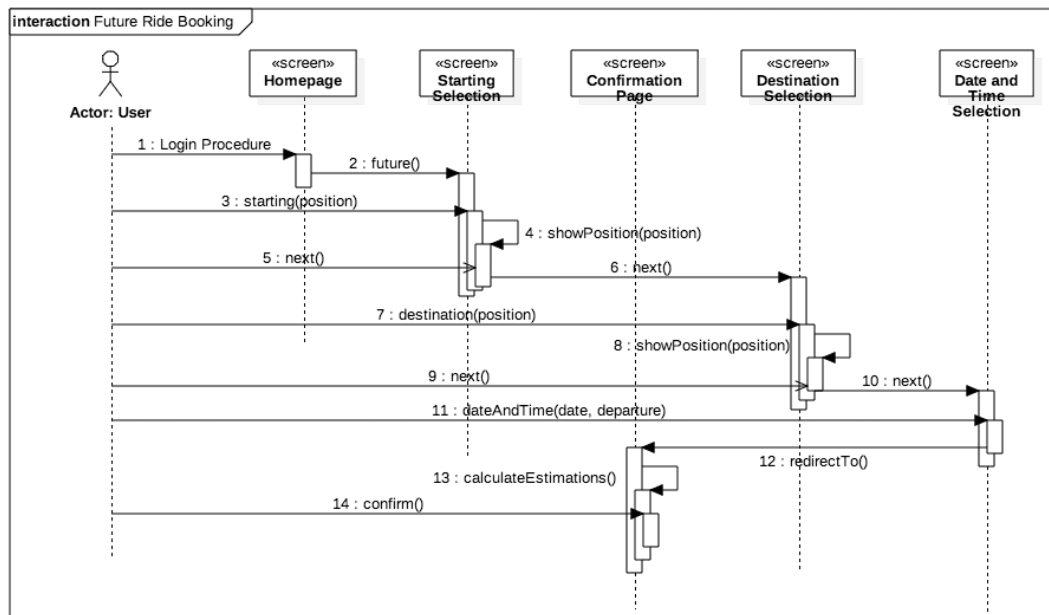


Figure 2.18: The sequence diagram for the booking of a future ride.

In order to make the diagram easy to understand, the errors on inserting either the positions or the departure are not modelled.

2.6 Component Interfaces

2.7 Selected architectural styles and patterns

As already mentioned and fully described before in section 2.2, we have chosen two fundamental patterns, Service-Oriented and Model-View-Controller. According to the class diagram presented in the RASD, we have chosen to follow also some design patterns, such as the Factory Pattern that allows to create objects without exposing the creation logic to the client and refer to newly created object using a common interface or super class. We use this pattern to create a User of a specific type (Driver or normal User) and also a Ride of a specific type (zerotime or future ride).

Chapter 3

User Interfaces Design

In this chapter are shown the main mockups of myTaxiService, due to present the graphical user interfaces of the system for each functionality. All the mock-ups are displayed with an accurate description to prevent misunderstanding and to recall the functionality.

3.1 Registration/Login

When an user connects to the WS or opens the MA, the first screens is the login page. For both the versions, there is a button to redirect to the registration page, if the user is not registered yet.

The figure 3.1 is the WS version where the registration button is made by a link on the phrase “Not Registered yet? Click here”. At the same time the user can insert his credentials into the specific boxes.

The figure 3.2 is the corresponding mockup for the mobile application: at the application opening the user can inserts his credentials or clicks on the registration button.

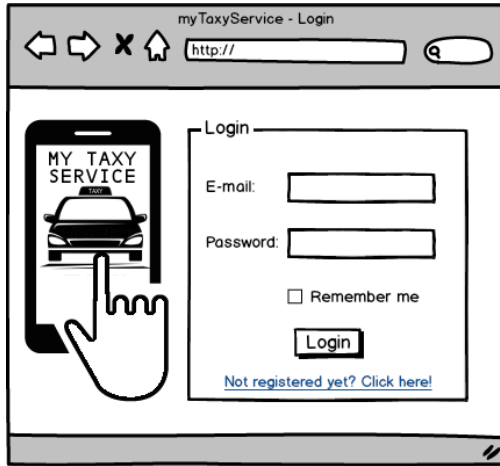


Figure 3.1: Login page into website.

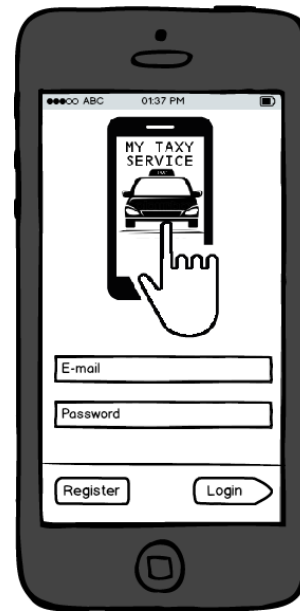


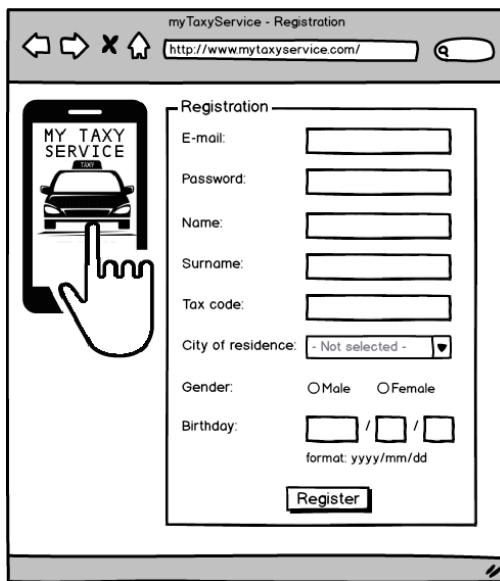
Figure 3.2: Login page into mobile application.

A non registered user has to enrol into the system, so he clicks on the corresponding button and he is redirected to that page. The figures 3.3 and 3.4 shows the mockups for this: into the MA the box labels are written into them and disappears when the user fills in; into the WS the labels are shown near the corresponding one.

3.2 Personal Information Management

The figures 3.5 and 3.6 show the mockups for the management of personal information.

The only information that can be modified are the email, the password and the city of residence. In both the myTaxiService's versions the other information are shown into a non-modifiable boxes (so they have a different color, typically grey, to mark this property).



myTaxyService - Registration

http://www.mytaxyservice.com/

Registration

E-mail:

Password:

Name:

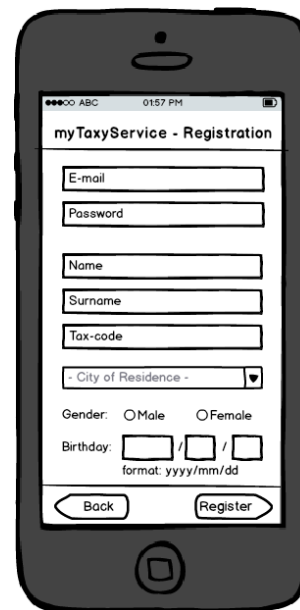
Surname:

Tax code:

City of residence:

Gender: ☐ Male ☐ Female

Birthday: / /
format: yyyy/mm/dd



myTaxyService - Registration

E-mail:

Password:

Name:

Surname:

Tax-code:

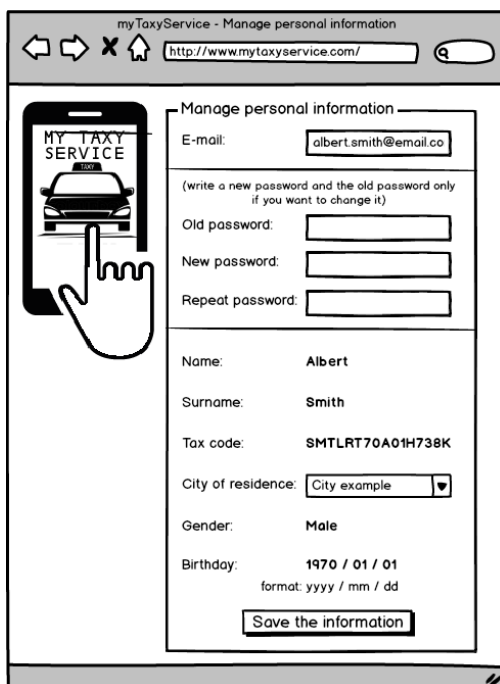
City of Residence:

Gender: ☐ Male ☐ Female

Birthday: / /
format: yyyy/mm/dd

Figure 3.3: Registration page into website.

Figure 3.4: Registration page in mobile application.



myTaxyService - Manage personal information

http://www.mytaxyservice.com/

Manage personal information

E-mail:

(write a new password and the old password only if you want to change it)

Old password:

New password:

Repeat password:

Name: **Albert**

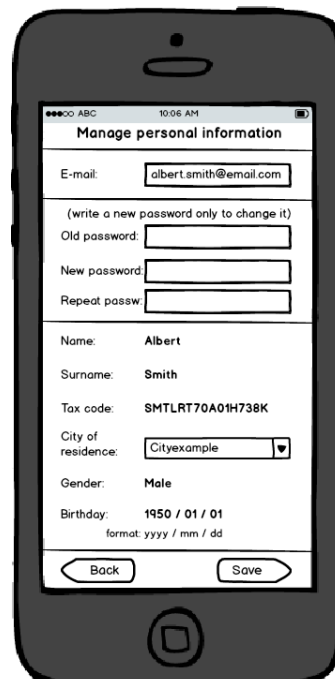
Surname: **Smith**

Tax code: **SMTLRT70A01H738K**

City of residence:

Gender: **Male**

Birthday: **1970 / 01 / 01**
format: yyyy / mm / dd



Manage personal information

E-mail:

(write a new password only to change it)

Old password:

New password:

Repeat passw:

Name: **Albert**

Surname: **Smith**

Tax code: **SMTLRT70A01H738K**

City of residence:

Gender: **Male**

Birthday: **1950 / 01 / 01**
format: yyyy / mm / dd

Figure 3.5: Personal Information Management page into website.

Figure 3.6: Personal Information Management page in mobile application.

3.3 Driver functionalities

The functionalities reserved for the cabmen are developed only for the MA version of myTaxiService: the reasons are explained in section 2.1. When a cabman has to notifies the system that it is starting his workshift or he has ended a ride, so he is now waiting for a new ride, he uses the Start Waiting Time functionality that is shown in figure 3.7: the displayed position is calculated by GPS.

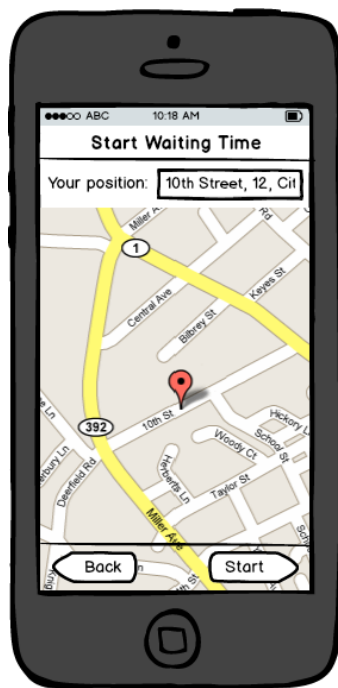


Figure 3.7: The Start Waiting Time page.



Figure 3.8: The request for a ride page.

During this period, the system can asks the driver to make a ride, so in figure 3.8 it is shown the screen for this request.

At last, in figure 3.9 there is a mockup for the page where the driver can modify his workshifts. He can add, modify or remove them. The page where the driver can see his workshifts is not displayed, but it is similar to the shown one, without the modification symbols.

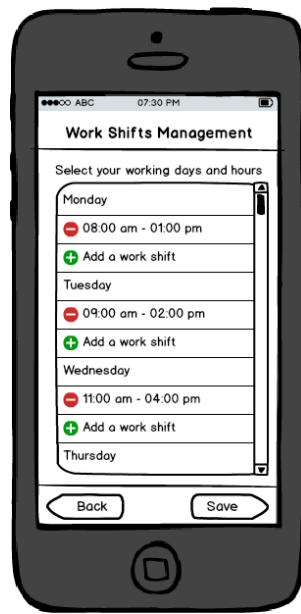


Figure 3.9: The workshifts management page.

3.4 Zerotime Ride

When a user asks for a zerotime ride, he has to insert the starting and the destination positions (the first one can be calculated by the GPS) and then to confirm the request.

In the MA this sequence of operations is performed with three screens (mock-ups in figures 3.10, 3.11 and 3.12), while into the WS it is used only one screen split into the correspondent sections, shown in figure 3.13.

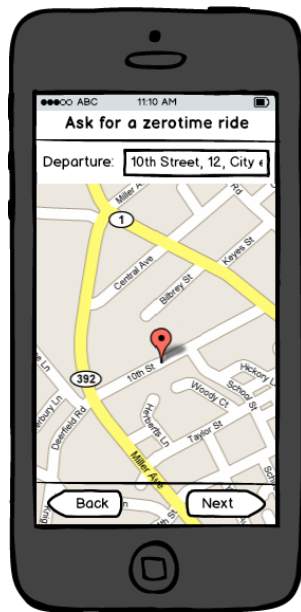


Figure 3.10: Zerotime ride request into mobile application: starting position insert (manually or by GPS) page.

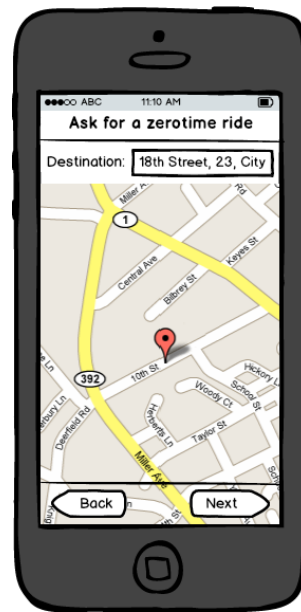


Figure 3.11: Zerotime ride request into mobile application: destination position insert page.



Figure 3.12: Zerotime ride request into mobile application: confirmation page.



Figure 3.13: Zerotime ride request into website page.

3.5 Future Ride

When a user desires to book a future ride, he has to insert the starting and the destination positions (the first one can be calculated by the GPS), the departure (both the date and the time) and then to confirm the request.

In the MA this sequence of operations is performed with three screens (mock-ups in figures 3.14, 3.15 and 3.16), while into the WS it is used only one screen split into the correspondent sections, shown in figure 3.17.

In both the MA and the WS, the departure inserting is made with a popup that uses the apposite operative system functionalities to insert the dates (for example a computer OS can use a calendar for dates and a box for time, while a mobile OS can use a dropdown list or something that slides following the finger's touch).

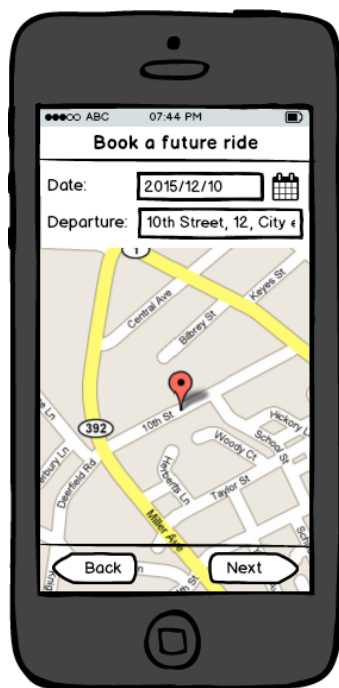


Figure 3.14: Future ride request into mobile application: departure starting position insert (manually or by GPS) page.

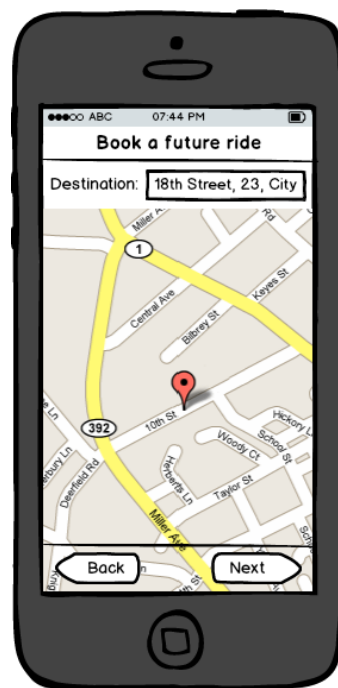


Figure 3.15: Future ride request into mobile application: destination position insert page.

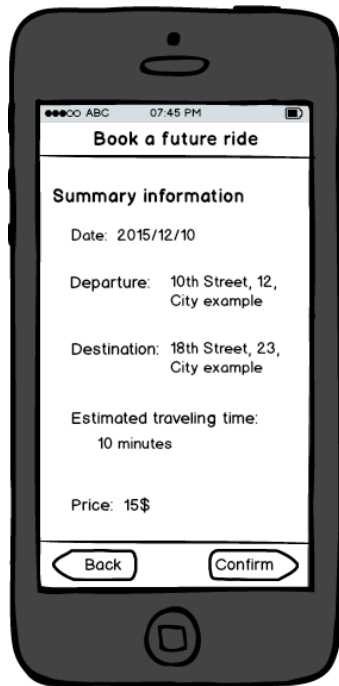


Figure 3.16: Future ride request into mobile application: confirmation page.



Figure 3.17: Future ride request into website page.

3.6 Other User Functionalities

myTaxiService gives other useful functionalities to the users.

In MA there are two screens: in figure 3.18 the users can see all his reservation split into two sections, one for the future reservation (they can be edited) and one, at the bottom, for a list of the past rides; in figure 3.19 the user can edit a specific reservation (either the departure or the positions can be modified) that it was selected in the previous page by a click on the “edit, delete” button.

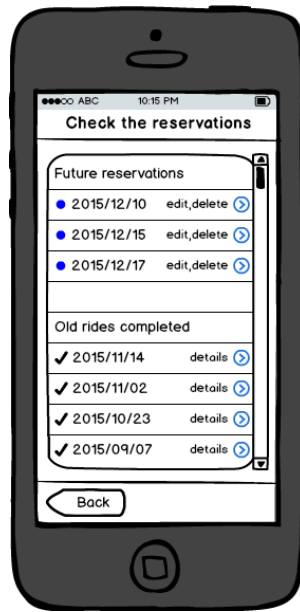


Figure 3.18: The view reservations page into mobile application.



Figure 3.19: The page where a reservation can be modified or be cancelled into mobile application.

In WS the same operations can be performed into the same page, displayed in figure 3.20.

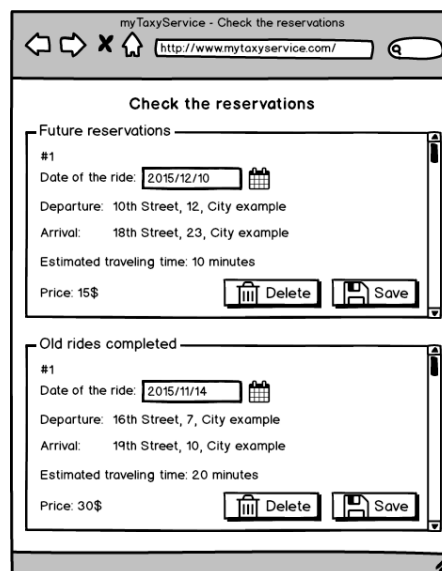


Figure 3.20: The check reservation page into page.

Finally, the user can received some alerts regarding, for instance, the assignment of the ride for which he asked for. The alerts can also be a general information, related to some problems of the service or to a strike.

The corresponding screen for the MA and the WS are shown, respectively, in figures 3.21 and 3.22.

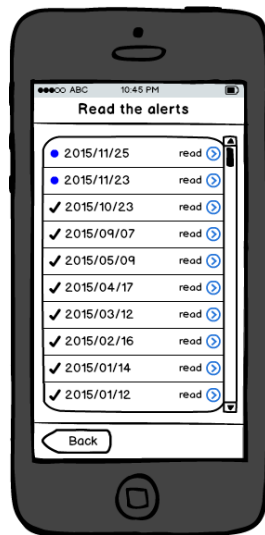


Figure 3.21: The alerts page into mobile application.

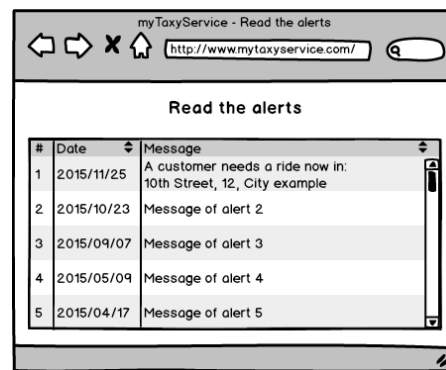


Figure 3.22: The alerts page into web-site.

Chapter 4

Other Info

This chapter contains information about the used tools and the hours of work by the members of the working group.

4.1 Working hours

Date	Costanzo's hours	Disabato's hours
2015/11/16	1h	1.30h
2015/11/17	2h	2h
2015/11/18	1h	1h
2015/11/20	2.30h	2.30h
2015/11/21	1h	2h
2015/11/22	1.30h	-
2015/11/23	1h	-
2015/11/24	4h	5h
2015/11/25	-	1.30h
Total DD	14h	15.30h
Global	43h	44.30h

4.2 Tools

In this first requirements study phase the following tools were used:

- L^AT_EX and TexStudio editor
- starUML