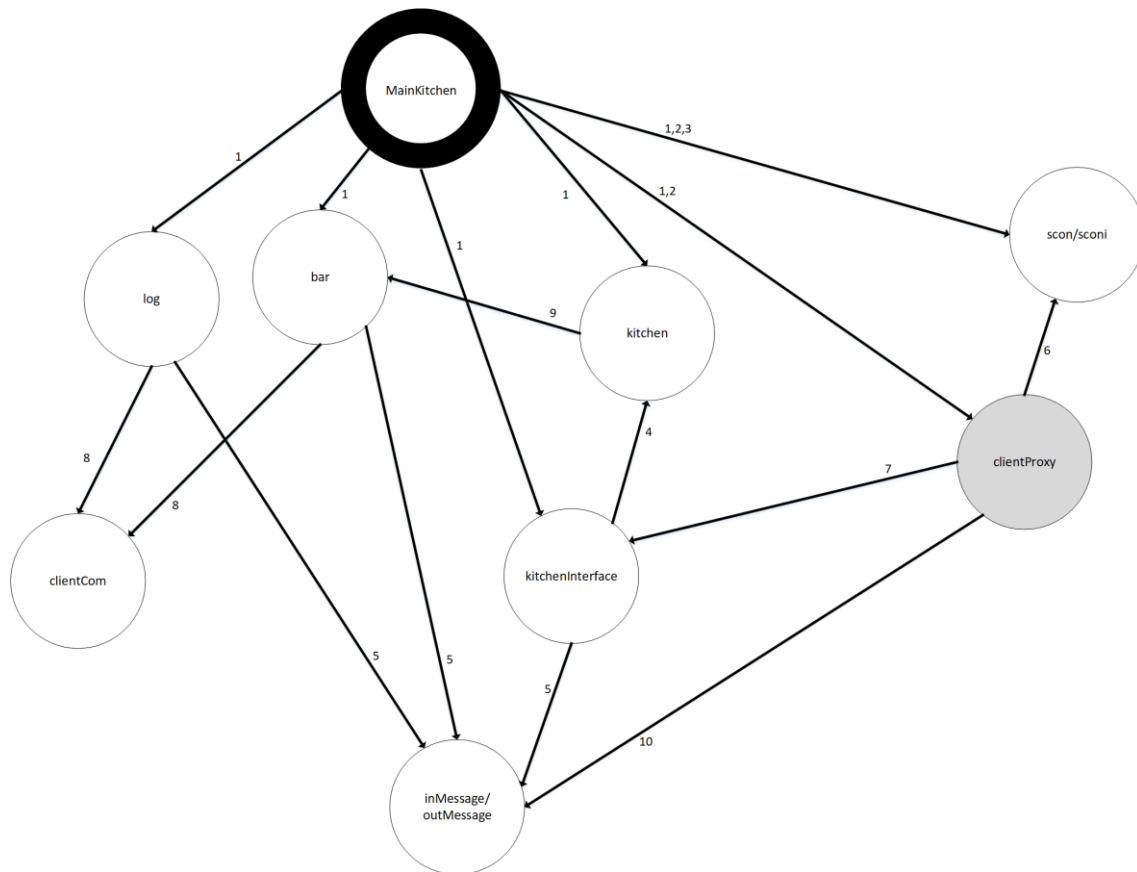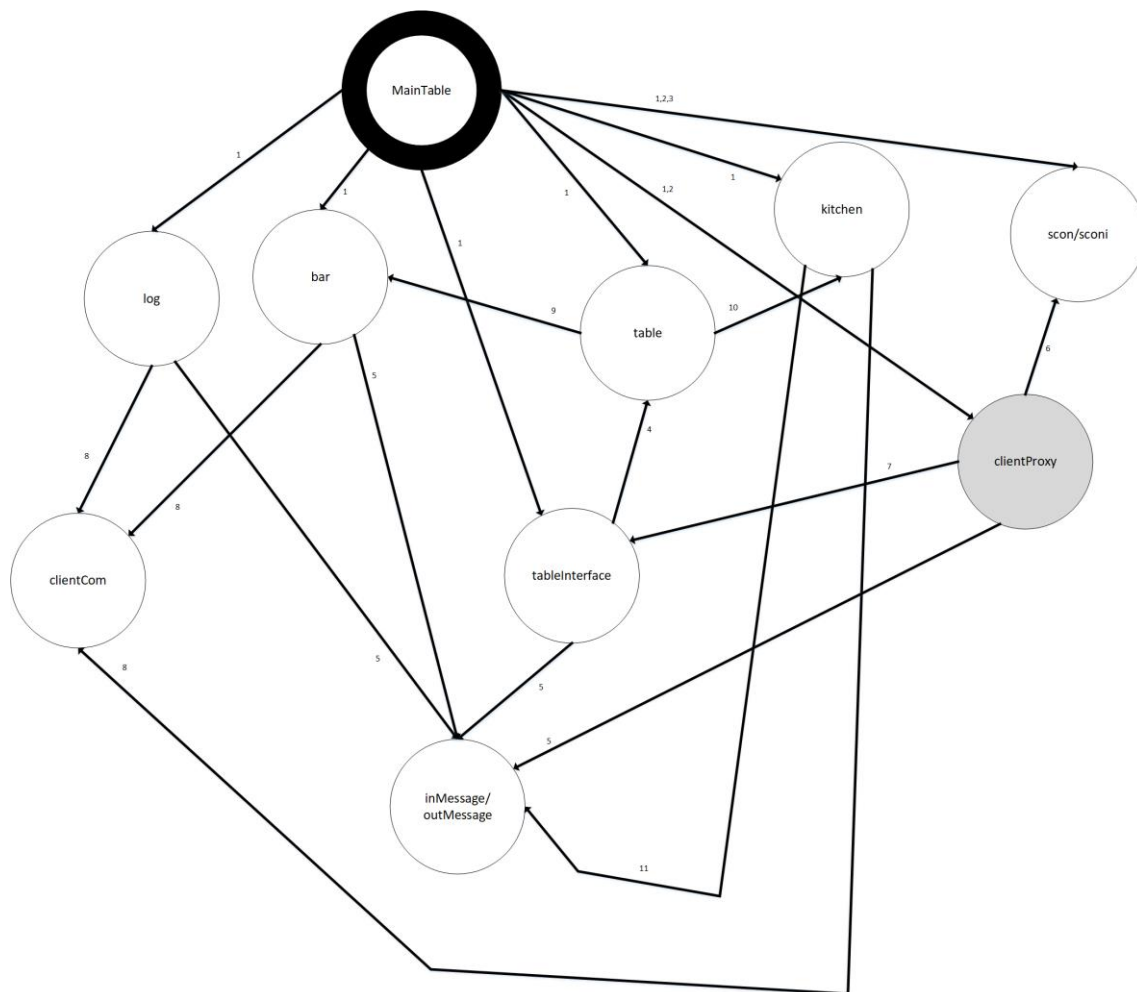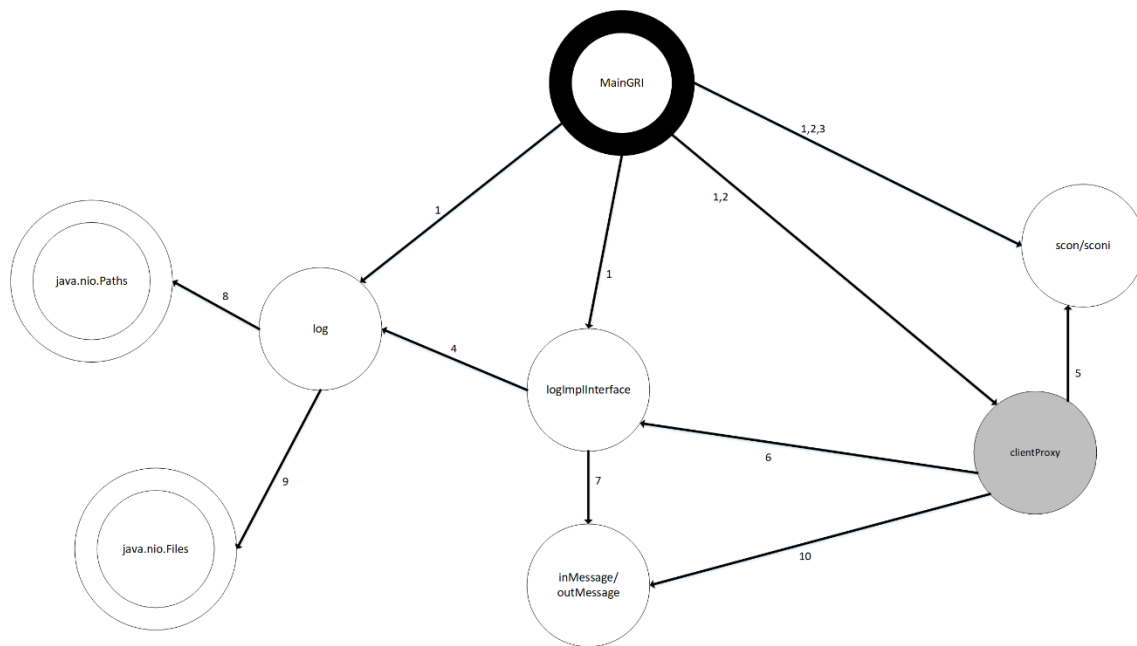1- inst;

2- start();

3- accept(), end();

4- inst, lookAround(),returnToBar(), enter(), callWaiter(), alertWaiter(), prepareBill(), shouldArriveEarlier(), sayGoodBye(), exit();

5- inst, setWaiterState(), setStudentState(), setStudentId(), setChefState(), setNumberCourse(), setTask(), setArrivalOrder(), toXMLString();

6- readObject(), writeObject(), close();

7- processAndReply();

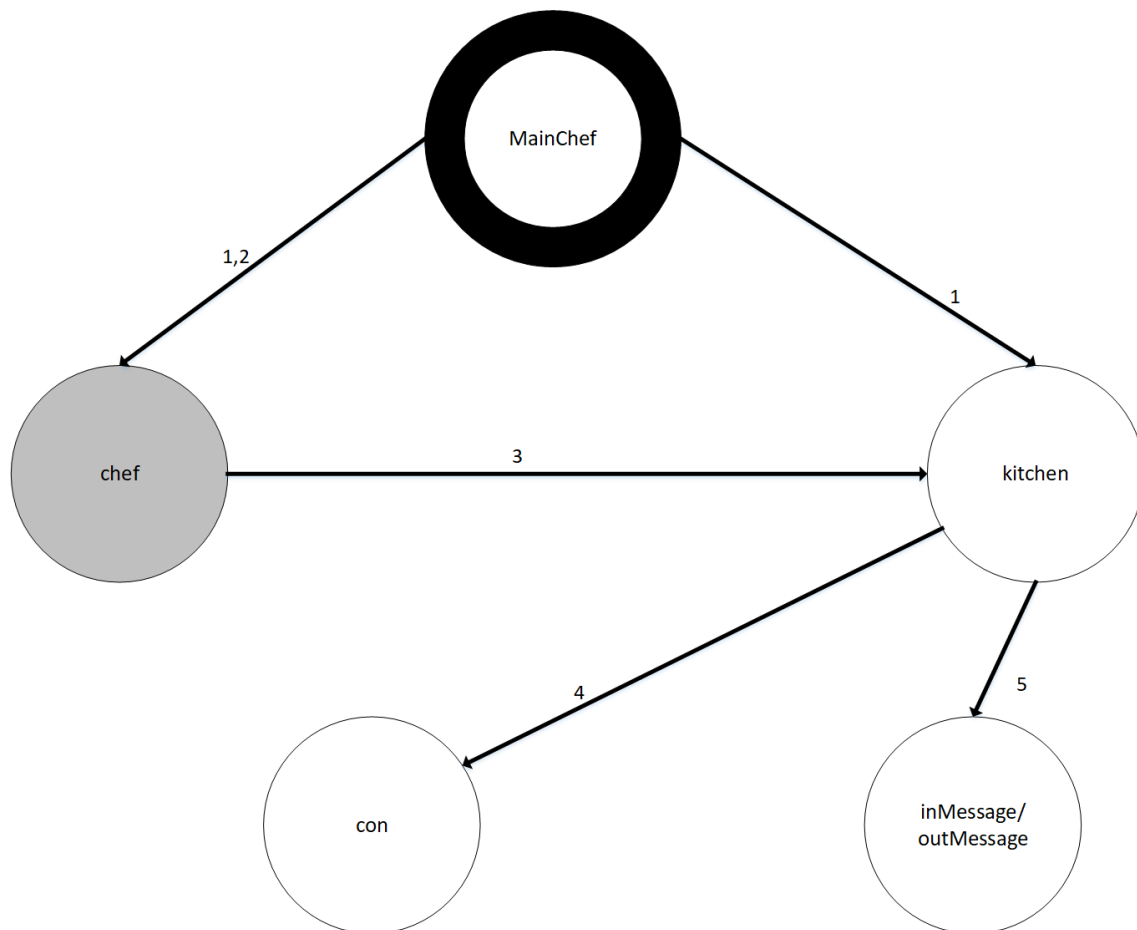8- inst, readObject(), open(), getType(), writeObject(), close().

9- inst, toXMLString()

1- inst;

2- start();

3- accept(), end();

4- inst, watchNews(), handNoteToChef(), startPreparation(), proceedToPresentation(), alertWaiter(), collectPortion(), allPortionsDelivered(), allStudentsServed(), haveNextPortionReady(), continuePreparation(), orderCompleted(), cleanUp();

5- inst, setWaiterState(), setStudentState(), setStudentId(), setChefState(), setNumberCourse(), setKitchenAllPortionsDelivered(), setKitchenOrderCompleted(), toXMLString();

6- readObject(), writeObject(), close();

7- processAndReply();

8- inst, readObject(), open(), getType(), writeObject(), close();
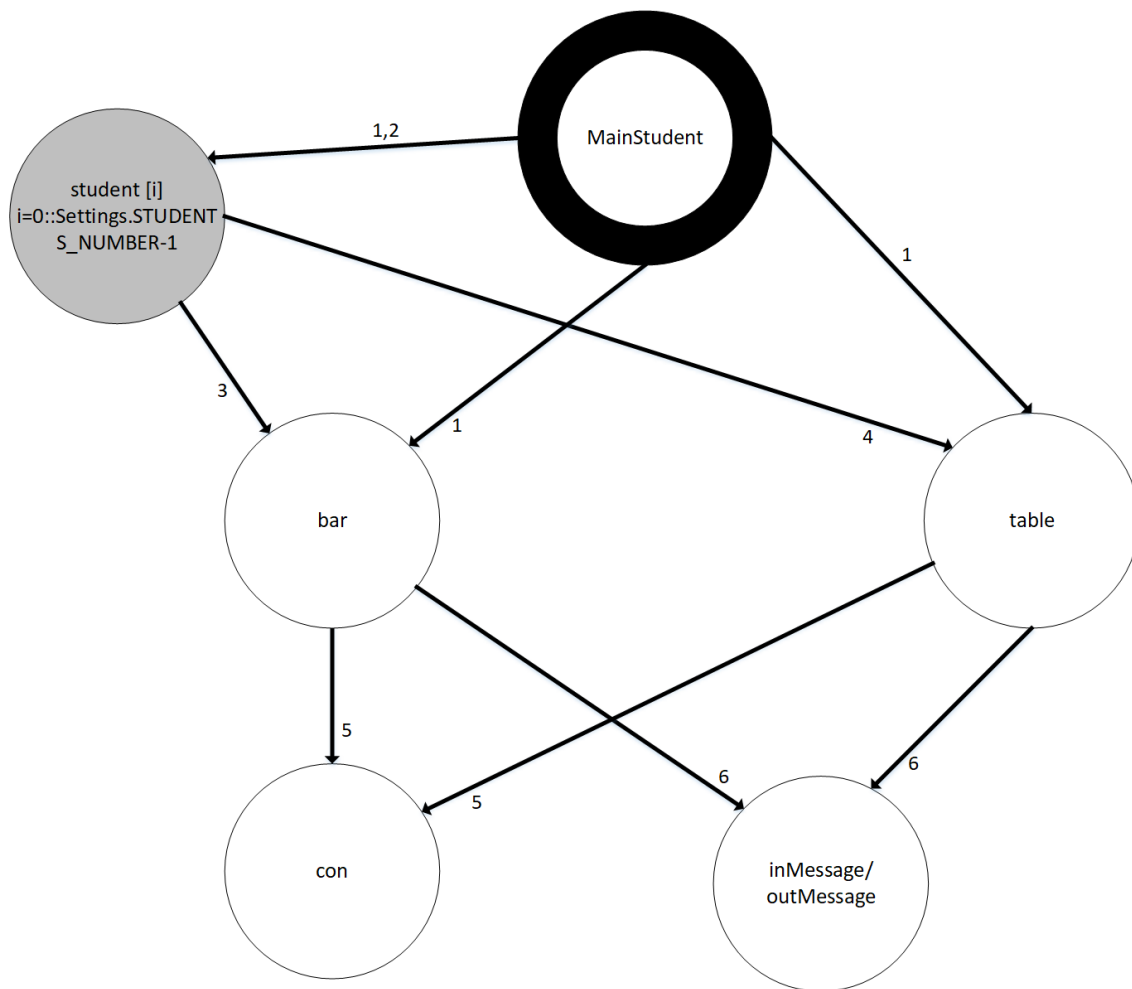
9- alertWaiter().

10- inst, toXMLString()

1- inst;

2- start();

3- accept(), end();

4- inst, enter(), saluteTheClient(), readMenu(), everybodyChosen(), prepareOrder(), describeOrder(), getThePad(), joinTalk(), informCompanion(), deliverPortion(), allStudentsServed(), startEating(), table.endEating(), everybodyFinished(), signalWaiter(), shouldArriveEarlier(), presentBill(), honourBill(), exit();

5- inst, setWaiterState(), setStudentState(), setStudentId(), setChefState(), setNumberCourse(), setEverybodyFinished(), setEndEating(), setTableAllStudentsServed(), setEverybodyChosen(), setArrivalOrder(), toXMLString()

6- readObject(), writeObject(), close();

7- processAndReply();

8- inst, readObject(), open(), getType(), writeObject(), close();

9- enter(), shouldArriveEarlier(), exit();
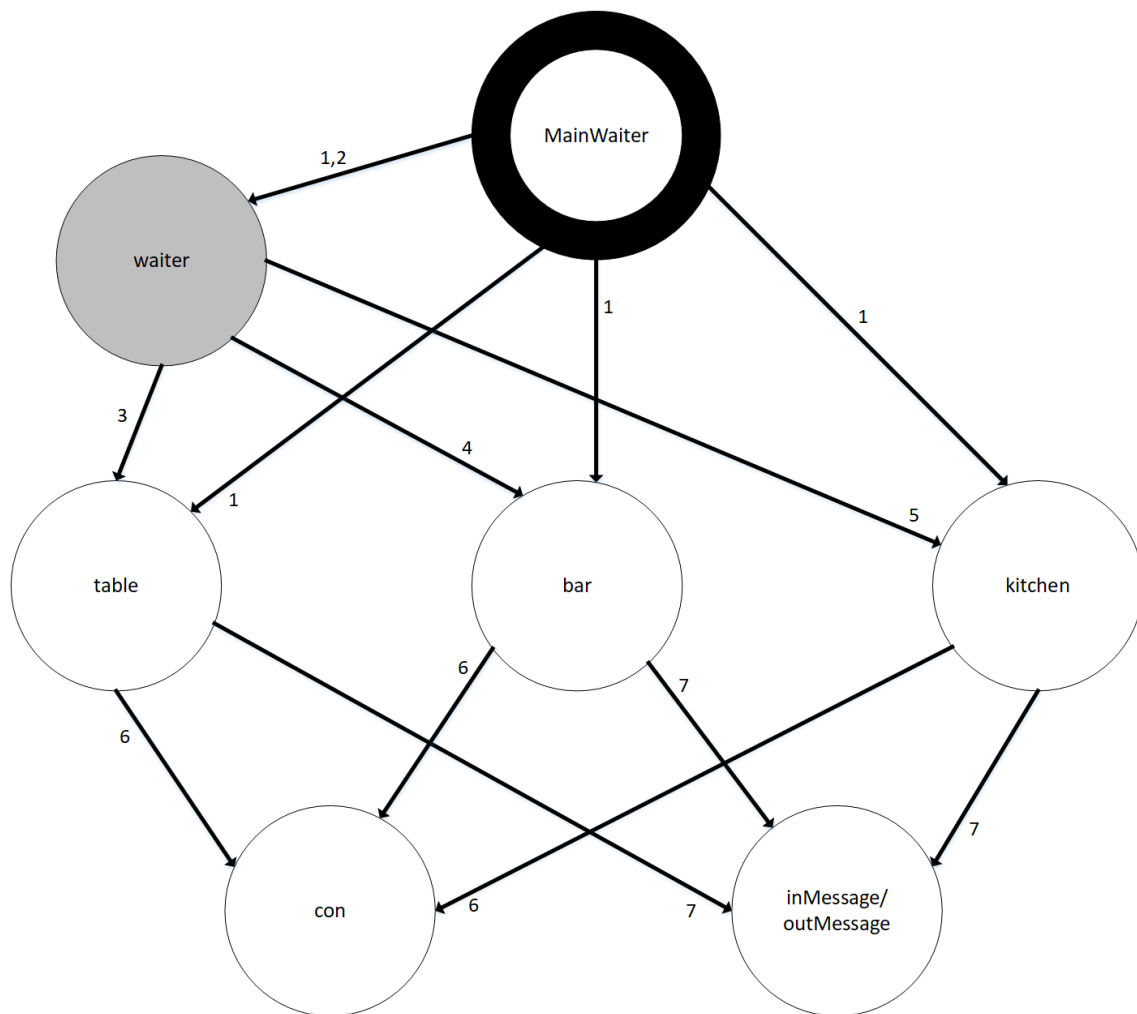
10- allStudentsServed().

11- inst, toXMLString()

1- inst;

2- start();

3- accept(), end();

4- inst, updateWaiterState(), updateStudentState(), updateStudentId(), updateChefState(), updateCourse();

5- readObject(), writeObject(), close();

6- processAndReply();

7- inst, setWaiterState(), setStudentState(), setStudentId(), setChefState(), setNumberCourse(), toXMLString();

8- Paths.get

9- Files.newBufferedWriter

10- inst, toXMLString()

1- inst;

2- start(), join();

3- watchNews(), startPreparation(), proceedToPresentation(), alertWaiter(),
haveNextPortionReady(), orderCompleted(), continuePreparation(), cleanUp();

4- inst, readObject(), writeObject(), open(), close();

5- inst, readObject(), getType(), toXMLString()

1- inst;

2- start(), join();

3- callWaiter();

4- enter(), readMenu(), everybodyChosen(), prepareOrder(), describeOrder(), joinTalk(), informCompanion(), startEating(), endEating(), everybodyFinished(), signalWaiter(), shouldArriveEarlier(), honourBill(), exit();

5- inst, readObject(), writeObject(), open(), close();

6- inst, readObject(), getType(), setStudentId(), setStudentState(), toXMLString()

1- inst;

2- start(), join();

3- saluteTheClient(), getThePad(), deliverPortion(), allStudentsServed(), presentBill();

4- lookAround(), prepareBill(), sayGoodBye(), returnToBar(), waiterFinished()

5- handNoteToChef(), collectPortion();

6- inst, readObject(), writeObject(), open(), close();

7- inst, readObject(), getType(), setStudentId(), setStudentState(), toXMLString()