

# Loops

# Loops versus conditional expressions

- If...elif...else allows us to execute code **conditionally**
- The code within an if structure is executed **at most once**
- We need a way to **repeat** the execution of pieces of code

# The for loop

- for allows us to execute code a **predetermined** number of times

```
for n in range(4):  
    print("----")  
    print(n)
```

```
----  
0  
----  
1  
----  
2  
----  
3
```

# for loop

- for **variable** in **range(...)**:
- variable changes value every time we go back to the top of the for loop
- range allows us to defined from which value to which value the code must be executed

# Range

- `range(a, b)` goes from a **included** to b **excluded**
- `range(b)` is the same as `range(0, b)`, from 0 to  $b - 1$
- `range(a, b, c)` goes from a to b (excluded) by step of c

```
for n in range(0, 10, 3):
    print(n)
```

```
0
3
6
9
```

# Example

```
print("T_f,      T_c")
for Tf in range(-100, 200, 20):
    print(Tf, (Tf - 32)*5/9)
```

```
T_f,      T_c
-100 -73.33333333333333
-80 -62.22222222222222
-60 -51.11111111111114
-40 -40.0
-20 -28.88888888888889
0 -17.77777777777778
20 -6.666666666666667
40 4.444444444444445
60 15.555555555555555
80 26.666666666666668
100 37.77777777777778
120 48.88888888888886
140 60.0
160 71.11111111111111
180 82.22222222222223
```

# While loops

- for loops are great when we already know how many times we want to execute some code
- When we don't know in advance, we use a while loop
- while (boolean expression):

# Example

```
print("Start while")
x = -2
while x < 5:
    print(x)
    x += 1 # Increment x
print("End while")
```

Start while

-2  
-1  
0  
1  
2  
3  
4

End while

# Notes

- The example we just saw would work with a for loop
- This one only works with while

```
x = 0.9
while x > 0.001:
    # Computing x squared
    x = x*x
    print(x)
```

```
0.81
0.6561000000000001
0.43046721000000016
0.18530201888518424
0.03433683820292518
0.001179018457773862
1.390084523771456e-06
```

# **break, continue and pass**

01

break allows us to exit  
a loop before its  
natural end

02

continue allows us to  
go back to the  
beginning of a loop  
without executing  
the code below the  
continue

03

pass is a placeholder  
for future code

# break

```
for x in range(10):
    print(x)
    if x == 5:
        print("Time we exit this loop")
        break
```

```
0  
1  
2  
3  
4  
5
```

```
Time we exit this loop
```

# continue

```
for j in range(20):
    if j % 4 == 0: # checks if j is a multiple of 4
        continue # skips to the next iteration of the loop
    print("This number cannot be divided by 4:", j)
```

```
This number cannot be divided by 4: 1
This number cannot be divided by 4: 2
This number cannot be divided by 4: 3
This number cannot be divided by 4: 5
This number cannot be divided by 4: 6
This number cannot be divided by 4: 7
This number cannot be divided by 4: 9
This number cannot be divided by 4: 10
This number cannot be divided by 4: 11
This number cannot be divided by 4: 13
This number cannot be divided by 4: 14
This number cannot be divided by 4: 15
This number cannot be divided by 4: 17
This number cannot be divided by 4: 18
This number cannot be divided by 4: 19
```

# pass

```
for x in range(10):
    if x < 5:
        # TODO: implémenter le cas où x < 5 quand les autres cas sont traités
        pass
```

```
elif x < 9:
    print(x*x)
else:
    print(x)
```

```
25
36
49
64
9
```

Now that we can loop, we may want to do more with print

print can take two optional arguments : sep and end

sep stands for separator, its default value is a space

end is empty by default – it is what is displayed at the end

## Going further with print

# Example

```
1 print("foo", "bar", sep="-", end="!")
```

```
foo-bar!
```

# Conclusion



**Loops** are **fundamental** to write powerful code



Loops can be used inside if statements, if statements can be used inside loops



We can even have **loops inside loops!**



Practice using loops and conditional structures, use your imagination and **unleash all their potential!**