

```

#include <stdio.h>
#include "platform.h"
#include "xil_printf.h"
#include "xparameters.h"
#include "my_counter_ip.h"
#include "xuartps_hw.h"

#define COUNTER_BASEADDR      XPAR_MY_COUNTER_IP_0_S00_AXI_BASEADDR
#define USART_BASEADDR        XPAR_PS7_UART_1_BASEADDR

#define COUNTER_DREG_OFFSET   0
#define COUNTER_CTRL_OFFSET   4
#define COUNTER_QREG_OFFSET   8

#define COUNTER_HOLD_CMD      0x00          // The control bits are defined in the VHDL
#define COUNTER_LOAD_CMD      0x01          // code contained in genericCounter
#define COUNTER_COUNT_CMD     0x02          // They are added here to the bit values in
#define COUNTER_RESET_CMD     0x03          // a single place.

int main()
{
    unsigned char c;
    init_platform();
    printf("Welcome to the Counter IP\n\r");
    while(1) {
        c=XUartPs_RecvByte(USART_BASEADDR);
        switch(c) {

            case '?':
                printf("-----\r\n");
                printf("PL LED1 = MSB PL LED4 = LSB\r\n\r\n");
                printf("Press PL Key4          counter_Q[3:0]\r\n");
                printf("Release PL Key4          counter_Q[7:4]\r\n\r\n");
                printf("?: help menu\r\n");
                printf("c: count up once \r\n");
                printf("C: Count up continuously\r\n");
                printf("l: Load counter\r\n");
                printf("r: Reset counter\r\n");
                printf("f: Flush terminal\r\n");
                break;

            case 'c':
                MY_COUNTER_IP_mWriteReg(COUNTER_BASEADDR, COUNTER_CTRL_OFFSET,COUNTER_COUNT_CMD);
                MY_COUNTER_IP_mWriteReg(COUNTER_BASEADDR, COUNTER_CTRL_OFFSET,COUNTER_HOLD_CMD);
                printf("count up\r\n");
                break;

            case 'C':
                printf("Press any key to stop counting\r\n");
                MY_COUNTER_IP_mWriteReg(COUNTER_BASEADDR, COUNTER_CTRL_OFFSET,COUNTER_COUNT_CMD);
                c=XUartPs_RecvByte(USART_BASEADDR);
                MY_COUNTER_IP_mWriteReg(COUNTER_BASEADDR, COUNTER_CTRL_OFFSET,COUNTER_HOLD_CMD);
                break;

            case 'l':
                printf("Enter a 0-9 value to store in the counter: \r\n");
                c=XUartPs_RecvByte(USART_BASEADDR);
                printf("%c\r\n",c);
                MY_COUNTER_IP_mWriteReg(COUNTER_BASEADDR, COUNTER_DREG_OFFSET,c-'0');
                MY_COUNTER_IP_mWriteReg(COUNTER_BASEADDR, COUNTER_CTRL_OFFSET,COUNTER_LOAD_CMD);
                MY_COUNTER_IP_mWriteReg(COUNTER_BASEADDR, COUNTER_CTRL_OFFSET,COUNTER_HOLD_CMD);
                printf("loaded: %c\r\n",c);
                break;

            case 'r':
                MY_COUNTER_IP_mWriteReg(COUNTER_BASEADDR, COUNTER_CTRL_OFFSET,COUNTER_RESET_CMD);
                MY_COUNTER_IP_mWriteReg(COUNTER_BASEADDR, COUNTER_CTRL_OFFSET,COUNTER_HOLD_CMD);
                printf("reset\r\n");
                break;

        } // end case
    } // end while
    cleanup_platform();
    return 0;
} // end main

```

The terminal interface is a standard "?" menu interface.

```
COM4 - PuTTY

-----
PL LED1 = MSB   PL LED4 = LSB
Press PL Key4   counter_Q[3:0]
Release PL Key4 counter_Q[7:4]

Counter D:      0x0005
Counter Ctrl:    0x0000
Counter Q:      0x399b716
-----

?: help menu
c: count up once
C: Count up continuously
l: Load counter
r: Reset counter
f: Flush terminal
```

The following oscilloscope screen shot was taken while:

- Probing the anode of PL LED4 with channel 1
- Pressing PL KEY4 and then
- Pressing "c" in the PuTTY terminal

This results in the "count up" control signal to be asserted for 16 clock cycles.

