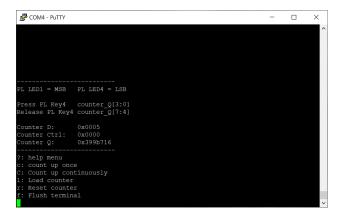
```
#include <stdio.h>
#include "platform.h"
#include "xil printf.h"
#include "xparameters.h"
#include "my_counter_ip.h"
#include "xuartps hw.h"
#define COUNTER BASEADDR
                              XPAR MY COUNTER IP 0 S00 AXI BASEADDR
#define USART BASEADDR
                              XPAR PS7 UART 1 BASEADDR
#define COUNTER DREG OFFSET
#define COUNTER CTRL OFFSET
#define COUNTER_QREG_OFFSET
#define COUNTER HOLD CMD
                              0x00
                                             // The control bits are defined in the VHDL
                              0x01
                                            // code contained in genericCounter
#define COUNTER_LOAD_CMD
                             0x02
0x03
                                            // They are added here to the bit values in
// a single place.
#define COUNTER_COUNT_CMD
#define COUNTER RESET CMD
int main()
    unsigned char c;
    init platform();
    printf("Welcome to the Counter IP\n\r");
    while(1) {
       c=XUartPs RecvByte (USART BASEADDR);
       switch(c) {
           case '?':
              printf("----\r\n");
              printf("PL LED1 = MSB PL LED4 = LSB\r\n\n");
              printf("Press PL Key4 counter_Q[3:0]\r\n");
              printf("Release PL Key4
                                             counter Q[7:4] \r\n\n");
              printf("?: help menu\r\n");
              printf("c: count up once \r\n");
              printf("C: Count up continuously\r\n");
              printf("l: Load counter\r\n");
              printf("r: Reset counter\r\n");
               printf("f: Flush terminal\r\n");
              break;
           case 'c':
              MY COUNTER IP mWriteReg(COUNTER BASEADDR, COUNTER CTRL OFFSET, COUNTER COUNT CMD);
               MY COUNTER IP mWriteReg (COUNTER BASEADDR, COUNTER CTRL OFFSET, COUNTER HOLD CMD);
               printf("count up\r\n");
              break;
           case 'C':
               printf("Press any key to stop counting\r\n");
               MY COUNTER IP mWriteReg(COUNTER_BASEADDR, COUNTER_CTRL_OFFSET, COUNTER_COUNT_CMD);
               c=XUartPs RecvByte (USART BASEADDR);
               MY COUNTER IP mWriteReg (COUNTER BASEADDR, COUNTER CTRL OFFSET, COUNTER HOLD CMD);
               break;
           case '1':
              printf("Enter a 0-9 value to store in the counter: \r\n");
               c=XUartPs RecvByte(USART BASEADDR);
               printf("%c\r\n",c);
               MY_COUNTER_IP_mWriteReg(COUNTER_BASEADDR, COUNTER_DREG_OFFSET,c-'0');
               MY COUNTER IP mWriteReg (COUNTER BASEADDR, COUNTER CTRL OFFSET, COUNTER LOAD CMD);
               MY COUNTER IP mWriteReg (COUNTER BASEADDR, COUNTER CTRL OFFSET, COUNTER HOLD CMD);
               printf("loaded: %c\r\n",c);
               break;
            case 'r':
               MY_COUNTER_IP_mWriteReg(COUNTER_BASEADDR, COUNTER_CTRL_OFFSET, COUNTER_RESET_CMD);
               MY COUNTER IP mWriteReg (COUNTER BASEADDR, COUNTER CTRL OFFSET, COUNTER HOLD CMD);
              printf("reset\r\n");
              break;
       } // end case
    } // end while
    cleanup_platform();
    return 0;
} // end main
```

The terminal interface is a standard "?" menu interface.



The following oscilloscope screen shot was taken while: Probing the anode of PL LED4 with channel 1 Pressing PL KEY4 and then Pressing "c" in the PuTTY terminal

This results in the "count up" control signal to be asserted for 16 clock cycles.

