

Character Sheet	
Character Name	Advantage

<b>Strength</b>  <b>Dexterity</b>  <b>Willpower</b>  <b>Intelligence</b>  <b>Wisdom</b>  <b>Charisma</b>	<b>Max Life</b> Cur Life	<b>Block</b> <b>Recovery</b>	<b>Wealth</b> <b>Speed</b>	
	Climb	Swim	Burrow	Fly
	<b>Specializations</b>			

**Experiences**

**Abilities**

Weapon			
Name			
Melee	Reach	Ranged	Far
Attack	Defend	Block	Damage

Relic
Name
Experience