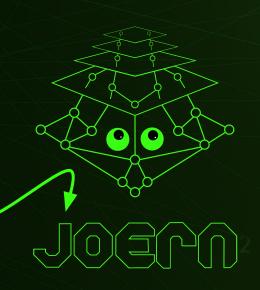
Noil shop

DIY Static Code Analyzer

Building your own security tools with



Suchakra Sharma

Staff Scientist, ShiftLeft Inc.

Vickie Li

Developer Evangelist, ShiftLeft Inc.



May 21, 2021 Montreal, QC

MAY

Let's Prep First

- Clone Workshop Repo
 - o git clone https://github.com/joernio/workshops
 - o cd workshops/2021-NSEC
 - o apt install source-highlight graphviz unzip
- Download Joern and install
 - wget https://github.com/joernio/joern/releases/latest/download/joern-install.sh
 - o chmod +x ./joern-install.sh
 - o sudo ./joern-install.sh
- Download VLC v3.0.12 source and extract in a convenient directory
 - wget http://get.videolan.org/vlc/3.0.12/vlc-3.0.12.tar.xz
 - o tar -xvf vlc-3.0.12.tar.xz

(₹

Let's Prep First

- Machine Requirements
 - At least 5-7GB free RAM (close as many browser tabs as possible, pkill slack etc)
 - o At least 4 CPUs (preferably modern)
 - o OpenJDK 1.8+
- Important Links
 - o Joern Docs: https://docs.joern.io
 - o Queries: https://queries.joern.io
 - o / Joern Community: https://discord.gg/SrUX84xMFR Join #query-corner

Suchakra Sharma

Staff Scientist, ShiftLeft Inc.

Github: tuxology Twitter: @tuxology

Email: suchakra@shiftleft.io

PhD, Polytechnique Montréal Loves systems, code analysis,

performance analysis, hardware tracing, samosas and poutine!

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Vickie Li

Developer Evangelist, ShiftLeft Inc.

Github: vickie-sl Twitter: @vickieli7

Email: vickie@shiftleft.io

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Why are you here?

You may have the following questions

- o How do computer programs and programming languages work?
- I know some bad coding practices. How can I mass detect them in large codebases?
- How do static analysis tools work? Can I create my own custom static analysis tools and deploy them in CI/CD?
- o I am just here to have fun. Please don't mind me!

You may have used or know about,

o Interactive debuggers (GDB, rr etc), SAST tools, Github, IDE to search your code

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What you will learn today

- Gain ability to find vulnerabilities in large code-bases (such as VLC)
- o Interactive code analysis and code exploration
- Convert your manual code auditing steps to automated analyses
- Get insights about how external libraries are being used by your own code
- Stop reliance on "vendor SAST" and roll your sleeves to find real bugs
- Some proficiency in Scala

you will be this person by EoD

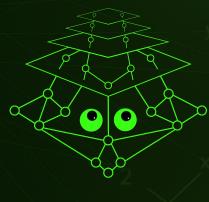


Interactive Code Analysis

Each program is its own universe, and hacking is about exploring, documenting and exploiting its rules

~ Fabian

- Debugging goes hand in hand with running code
 - o AddressSanitizer, Valgrind, GDB, profilers, linters
- Many tools run, and then give results but Joern approach flips
 the table we give the tool to ask questions about the code
- It's like play-pause debugging, but for static analysis





Programming Language Fundamentals

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int

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int y = x + 50;

int - DECL

STMT

int y = x + 50;

INTEGER ID(y) EQUAL ID(x)

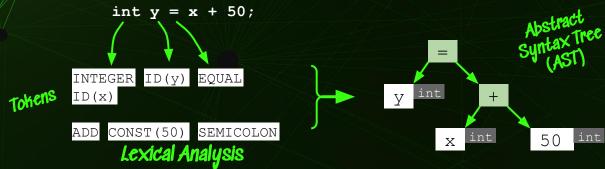
ADD CONST (50) SEMICOLON

Lexical Analysis

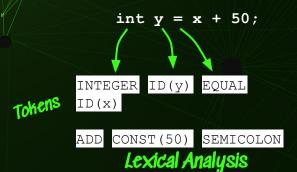
(y)

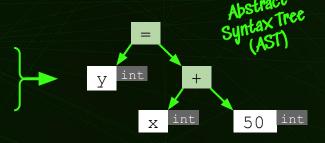
SIM

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Syntactic & Semantic Analysis





Syntactic & Semantic Analysis

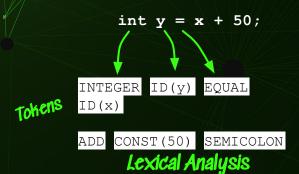
```
func(x) {
  int y = x + 50;
}
```

(y)

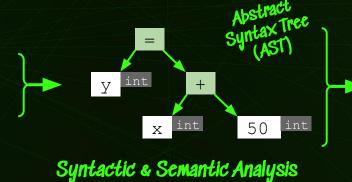
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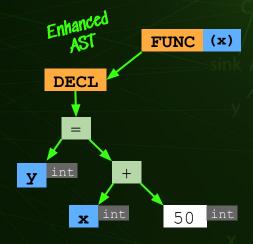
MAX int

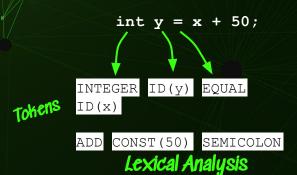
STM



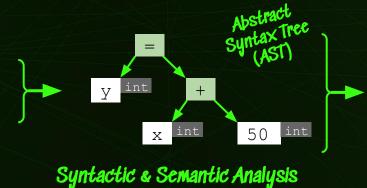
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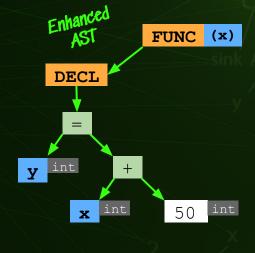






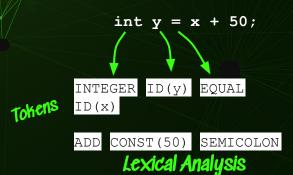
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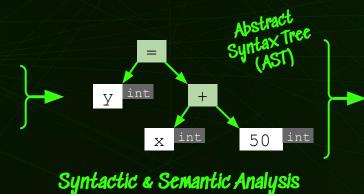


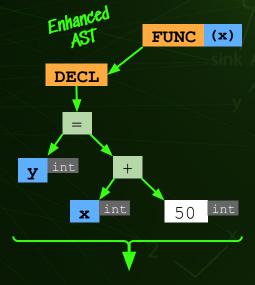
FUNC (x)

```
func(x) {
  int y = x + 50;
  if (y > 10) {
    wololo()
    z = y
  } else {
    return 0
```

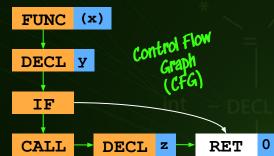


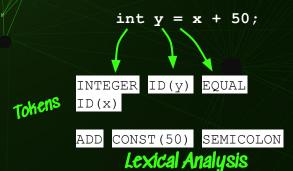
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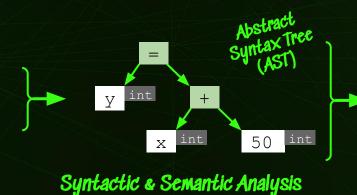


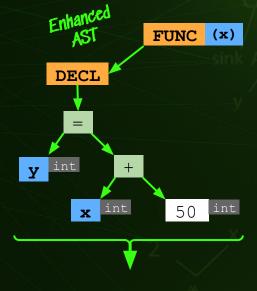




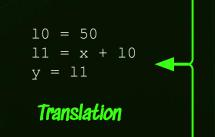


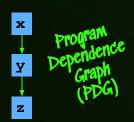
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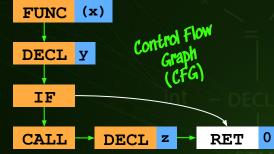




Optimizations
+
Register Alloc
+
Machine Code







```
import org.springframework.web.bind.annotation.RestController;
@RestController
public class PatientController {
  private static Logger log =
           LoggerFactory.getLogger(PatientController.class);
 @RequestMapping(value = "/patients", method = RequestMethod.GET)
  public Iterable<Patient> getPatient(Int id) {
     Patient pat = patientRepository.findById(id);
     if (pat != null) {
           log.info("First Patient is {}", pat.toString());
     return patientRepository.findAll();
```

```
import org.springframework.web.bind.annotation.RestController;
@RestController
public class PatientController {
  private static Logger log =
          LoggerFactory.getLogger(PatientController.class);
  @RequestMapping(value = "/patients", method = RequestMethod.GET)
  public Iterable<Patient> getPatient(Int id) {
     Patient pat = patientRepository.findById(id);
     if (pat != null)
           log.info("First Patient is {}", pat.toString());
     return patientRepository.findAll();
```

```
import org.springframework.web.bind.annotation.RestController;
                                                                    Package/Namespace
                        Class/Type
     @RestController
                                            Member
     public class PatientController
                                             variable
       private static Logger log =
                LoggerFactory.getLogger(PatientController.class);
Annotation
                            Local
                                                Method Parameter
       @RequestMapping(value = "/patients", method = RequestMethod.GET)
       public Iterabre<Patient> getPatient(Int id) {
          Patient pat = patientRepository.findById(id);
                                                         Method Definition
             (pat != null)
                                                                                 Method
                log.info("First Patient is {}", pat.toString());
                                                                                  Block
                             Literal
Method
Instance
          return patientRepository.findAll();
                                               Method Return
```

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```
PieClass

foo() {

Calls

m.bar(x)

}
```

int - DECL

STMT

```
RecipeClass
       Inherits from
PieClass
  foo()
     m.bar(x)
```

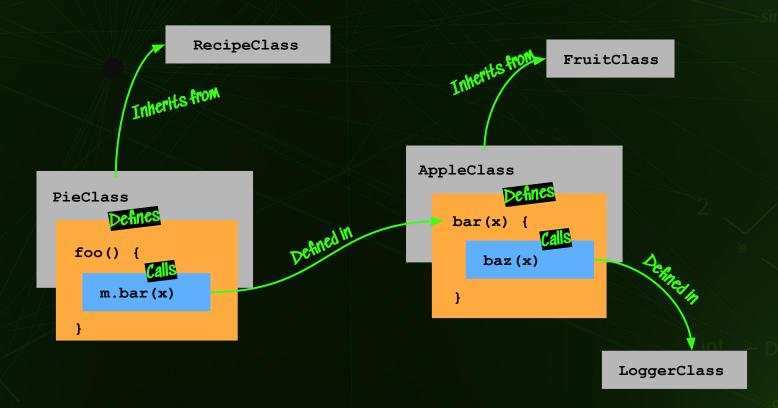
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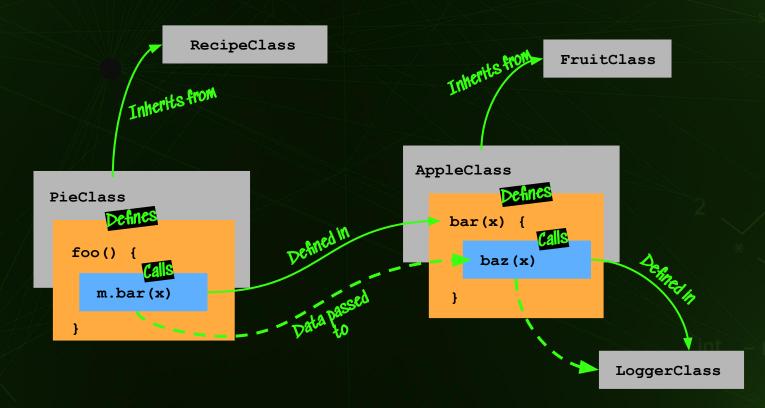
MAX int

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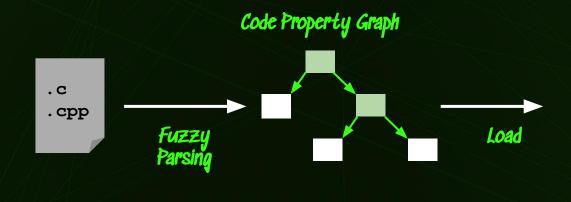
ALL THE CODE IS A GRAPH

If we think in graphs while coding, we should think in graphs while debugging



What is Joern?

Framework for *understanding* code so as to gain insights about your code and build tools for debugging & security





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What is Joern?

Query



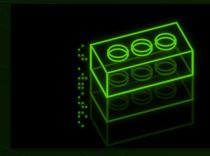
Ask questions on an interactive shell, iterate quickly

Automate



Convert those questions to a recipe. Run across large codebases

Integrate



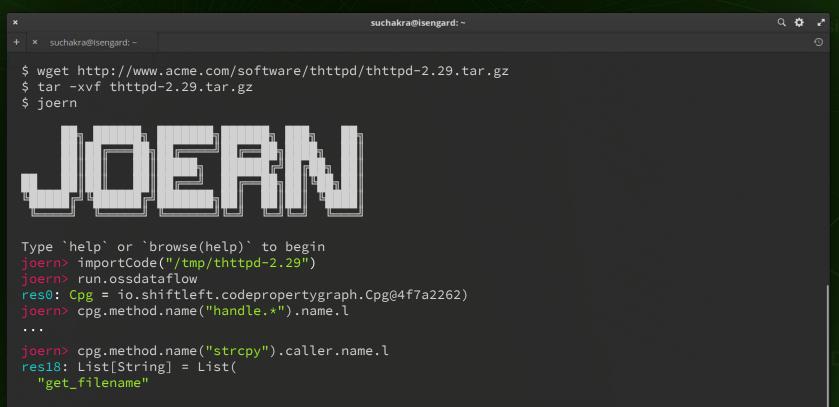
Take the recipe and integrate in your security pipeline or tools

Code Navigation & Insights

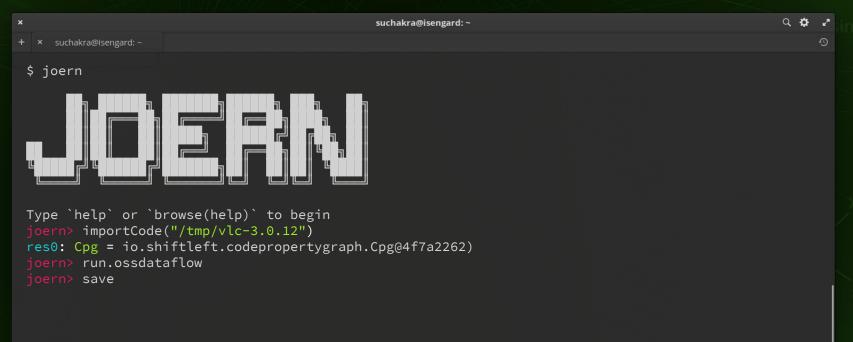
int - DECI

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1. Quickstart



1. Parsing and Generating a CPG (VLC v3.0.12)



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2. Basic Navigation - Methods

```
Q 🌣 🛂
                                          suchakra@isengard: ~
// List all methods that match `.*handle.*` to the shell
joern> cpg.method.name(".*parse.*").name.l
  Dump all methods that match `.*parse_sig.*` to the shell (syntax-highlighted)
joern> cpg.method.name(".*parse_sig.*").dump
// Create K-V pair of all methods that match `.*parse_sig.*` with their location and code
joern> cpg.method.name(".*parse_sig.*").map( m=> (m.location.filename, m.start.dump)).l
  Dump all methods that match `.*parse_sig.*` to file (no highlighting)
joern> cpg.method.name(".*parse_sig.*").dumpRaw |> "/tmp/foo.c"
// View all methods that match `.*parse_sig.*` in a pager (e.g., less)
joern> browse(cpg.method.name(".*parse_sig.*").dump)
```

MAX int

2. Basic Navigation - Methods

```
Q 🌣 🛂
                                           suchakra@isengard: ~
// Find all local variables defined in a method
joern> cpg.method.name("parse_public_key_packet").local.name.l
// Find which file and line number they are in
joern> cpg.method.name("parse_public_key_packet").location.map( x=> (x.lineNumber.get,
x.filename)).l
// Find the type of the first local variable defined in a method
joern> cpg.method.name("parse_public_key_packet").local.typ.name.l.head
// Find all outgoing calls (call-sites) in a method
joern> cpg.method.name("parse_public_key_packet").call.name.l
// Find which methods calls a given method
joern> cpg.method.name("parse_public_key_packet").caller.name.l
```



2. Basic Navigation - Repeating Graph Traversals

```
suchakra@isengard:~

* suchakra@isengard:~

// Find the sequence of callers going UP from a given method
joern> cpg.method.name("parse_public_key_packet").repeat(_.caller)(_.emit).name.l

// Find the callees of a method going DOWN until you hit a given method (CAN BE EXPENSIVE)
joern>
cpg.method.name("download_key").repeat(_.callee)(_.emit.until(_.isCallTo("parse_public_key_packet"))).name.l
```

(**y**)

MAY int

3. Basic Navigation - Types, Variables and Filtering

```
Q 🌣 🛂
                                           suchakra@isengard: ~
// List all local variables of type `vlc_.*`
joern> cpg.types.name("vlc_.*").localOfType.name.l
   Find member variables of a struct
joern> cpg.types.name("vlc_log_t").map( x=> (x.name, x.start.member.name.l)).l
// Find local variables and filter them by their type
joern> cpg.local.where(_.typ.name("vlc_log_t")).name.l
  Which method are they used in?
joern> cpg.local.where(_.typ.name("vlc_log_t")).method.dump
// Get the filenames where these methods are
joern> cpg.local.where(_.typ.name("vlc_log_t")).method.file.name.l
```

MAX int

4. Basic Insights - Code Complexity

```
Q 🌣 🛂
                                          suchakra@isengard: ~
  Identify functions with more than 4 parameters
joern> cpg.method.filter(_.parameter.size > 4).name.l
  Identify functions with > 4 control structures (cyclomatic complexity)
joern> cpg.method.filter(_.controlStructure.size > 4).name.l
// Identify functions with more than 500 lines of code
joern> cpg.method.filter(_.numberOfLines >= 500).name.l
  Identify functions with multiple return statements
joern> cpg.method.filter(_.ast.isReturn.l.size > 1).name.l
```

1



4. Basic Insights - Code Complexity

```
suchakra@isengard:~

# * suchakra@isengard:~

// Identify functions with more than 4 loops

joern> cpg.method.filter(_.controlStructure.controlStructureType("FOR|DO|WHILE").size >

4).name.l

// Identify functions with nesting depth larger than 3

joern> cpg.method.filter(_.depth(_.isControlStructure) > 3).name.l
```

(**A**)

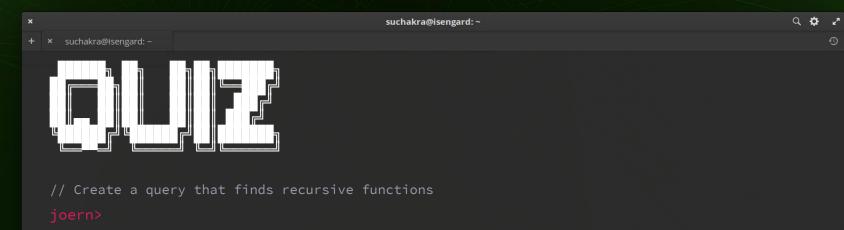
5. Basic Insights - Calls into Libraries

```
Q 🌣 🛂
                                           suchakra@isengard: ~
// All names of external methods used by the program
joern> cpg.method.external.name.l.distinct.sorted
// All calls to strcpy
joern> cpg.call("str.*").code.l
  All methods that call strcpy
joern> cpg.call("str.*").method.name.l
  Looking into parameters: second argument to sprintf is NOT a literal
joern> cpg.call("sprintf").argument(2).whereNot(_.isLiteral).code.l
// Quickly see this method above
joern> cpg.call("sprintf").argument(2).filterNot(_.isLiteral).dump
```



QUIZ

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(**x**)

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QUIZ

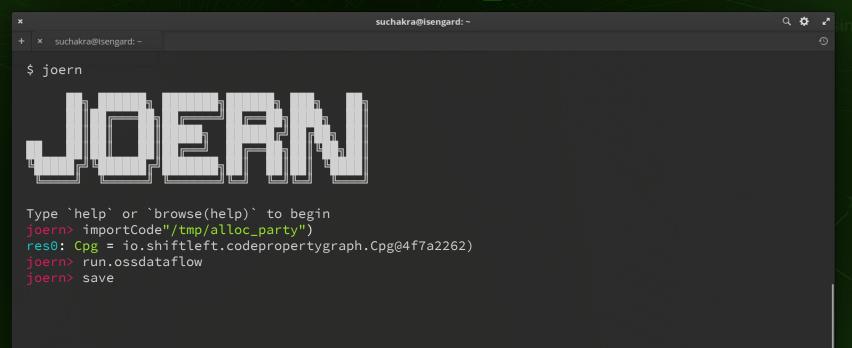
```
Q 🌣 🛂
                                            suchakra@isengard: ~
// Create a query that finds recursive functions
joern> cpg.method.filter(x => x.call.name.l.contains(x.name)).name.l
res88: List[String] = List(
  "dirfd",
  "tdestroy_recurse",
  "vlc_dictionary_insert_impl_",
  . . .
```

MAX int

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Module 2 Hunting Memory Bugs

1. Generating CPG for alloc_party.c



(**y**)

2. Memory Allocation Bugs - Zero Alloc/Overflow

```
Q 🌣 🛂
                                            suchakra@isengard: ~
* So we have a situation where the malloc's argument contains an arithmetic operation
* This can lead to two cases:
    1. Zero Allocation, if the operation makes the argument 0 (we get a NULL ptr)
    2. Overflow, if the computed allocation is smaller and we use memcpy() eventually
void *alloc_havoc(int y) {
  int z = 10;
 void *x = malloc(y * z);
  return x;
```

1



2. Memory Allocation Bugs - Zero Alloc/Overflow

```
suchakra@isengard:~

# * suchakra@isengard:~

// The location where malloc has an arithmetic operation

joern> cpg.call("malloc").where(_.argument(1).isCallTo(Operators.multiplication)).code.l

// Identify if there is a call from some method to any of these weird mallocs

joern> def source = cpg.method.name(".*alloc.*").parameter

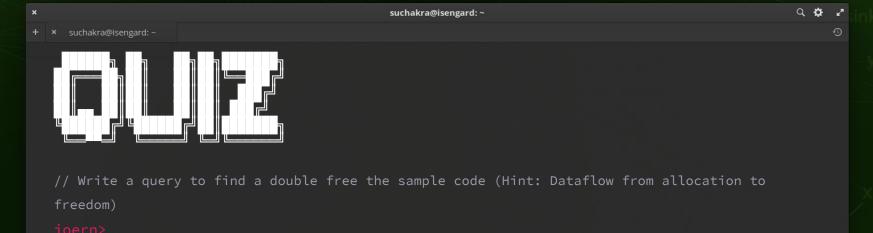
joern> def sink = cpg.call("malloc").where(_.argument(1).isCallTo(Operators.multiplication)).argument

joern> sink.reachableByFlows(source).p
```

(34

QUIZ

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(**y**)

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QUIZ



(y)

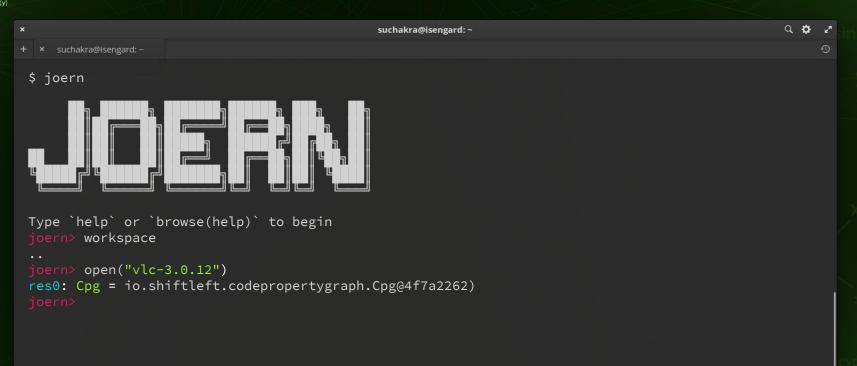
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Module 3 Finding Vulnerabilities in VLC

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3. Back to the VLC CPG



(a)

3. Buffer Overflow Hunting in VLC - First Try

(y)



3. Buffer Overflow Hunting in VLC - Dataflow

(**y**)



1. Scripting - DRY Function

```
Q 🌣 🛂
                                             suchakra@isengard: ~
   Wrap possible buffer overflow query in a function and use it!
joern> def buffer_overflows(cpg : io.shiftleft.codepropertygraph.Cpg) = {
           def src = cpg.call("malloc").where(_.argument(1).isCallTo(Operators.addition)).l
           cpg.call("memcpy").where { call =>
                  call.argument(1)
                  .reachableBy(src)
defined function buffer_overflows
joern> buffer_overflows(cpg)
```

(**y**)



p block->i buffer == MAX UINT64 causes an overflow!

```
Q 🗱 🛂
                                           suchakra@isengard: ~
joern> buffer_overflows(cpg).filter(_.method.name(".*ParseText.*")).l.start.dump
res57: List[String] = List(
 """static subpicture_t *ParseText( decoder_t *p_dec, block_t *p_block )
    decoder_sys_t *p_sys = p_dec->p_sys;
    subpicture_t *p_spu = NULL;
    if( p_block->i_flags & BLOCK_FLAG_CORRUPTED )
        return NULL;
    if( p_sys->iconv_handle == (vlc_iconv_t)-1 || p_sys->b_autodetect_utf8 )
        psz_subtitle = malloc( p_block->i_buffer + 1 );
        if( psz_subtitle == NULL )
            return NULL;
        memcpy( psz_subtitle, p_block->p_buffer, p_block->i_buffer ); /* <=== */</pre>
        psz_subtitle[p_block->i_buffer] = '\0';
```

1. Scripting - Creating Internal Tools

```
Q 🌣 🛂
                                          suchakra@isengard: ~
save the following text as mytools.sc in /home/$USER/bin/joern
     def buffer_overflows(cpg : io.shiftleft.codepropertygraph.Cpg) = {
        def src = cpg.call("malloc").where(_.argument(1).isCallTo(Operators.addition)).l
        cpg.call("memcpy").where { call =>
               call.argument(1)
               .reachableBy(src)
        }.code.l
    import $file.mytools(cpg) // import your script
    mytools.buffer_overflows(cpg) // run the script from within Joern Shell!
```

(**y**)

1. Scripting - Creating External Standalone Tools

```
Q 🌣 🛂
                                              suchakra@isengard: ~
  save the following text as buffer overflows.sc in /home/$USER/bin/joern
        @main def execute(graph: String) = {
            open (graph)
            println("Finding possible buffer overflows")
           def src = cpq.call("malloc").where( .argument(1).isCallTo(Operators.addition)).1
           cpq.call("memcpy").where { call =>
                  call.argument(1)
                   .reachableBy(src)
$ joern --script buffer overflows.sc --params graph=vlc-3.0.12
```

(**y**y)

Module 5 Building Custom Scanners

()y)

/XAN

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1. Custom Scanning - Joern Scan

```
suchakra@isengard:-

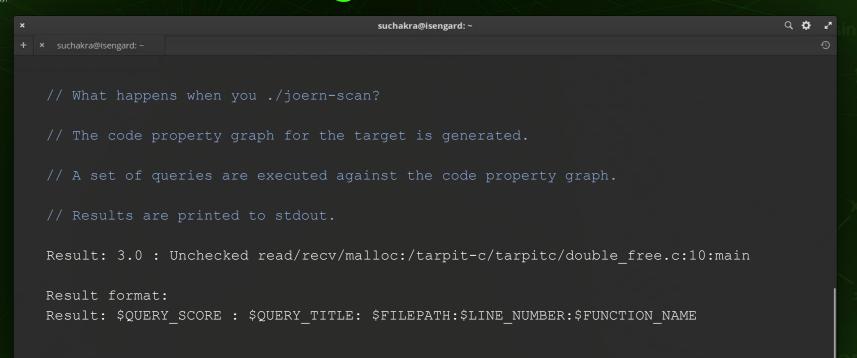
+ * suchakra@isengard:-

// Joern Scan: a code scanner built on top of Joern
// Built-in Joern queries to scan for common issues!

$ ./joern-scan /file/to/scan
```

(y)

2. Custom Scanning - Under The Hood



(3)

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3. Custom Scanning - Joern Scan Queries

```
Q 🌣 🛂
                                            suchakra@isengard: ~
def getsUsed(): Query =
  Query.make(
    name = "call-to-gets",
    author = Crew.suchakra,
    title = "Dangerous function gets() used,
    description =
      11 11 11
      | buffer overflows. Some secure alternatives are `fgets` and `gets s`.
      |""".stripMargin,
    score = 8,
    withStrRep({ cpg =>
      cpg.method('gets").callIn
    }),
    tags = List(QueryTags.badfn)
```

4. Custom Scanning - Joern Scan Options

```
suchakra@isengard:~

** suchakra@isengard:~

// Updates build-in query database.
$ ./joern-scan --updatedb

// Overwrite existing project CPG, run after application changes.
$ ./joern-scan /file/to/scan --overwrite

// Specify queries to run.
$ ./joern-scan /file/to/scan --tags xss,default
```

(y)

5. Custom Scanning - Extending Joern Scan

```
Q 🌣 🛂
                                         suchakra@isengard: ~
   Joern Scan ships with a default set of queries, the Joern Query Database.
   Contributions are welcomed via pull requests to:
// https://github.com/joernio/query-database.
$ git clone https://github.com/joernio/query-database/
$ cd query-database
 ./install.sh
 ./joern-scan /file/to/scan
```

(ay)

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6. Custom Scanning - Adding Your Own Queries

```
Q 🌣 🛂
                                            suchakra@isengard: ~
   Queries are stored in io.joern.scanners.
   io.joern.scanners.(c|java)
def functionName(): Query =
  Query.make(
    name_ = "query name",
    author = "your name",
    title = "query title",
    description =
      11 11 11
      """.stripMargin,
    score = query score,
    withStrRep({ cpq =>
      Your Joern queries
    }),
    tags = List(QueryTags.tagname)
```

Open Forum Q&A - Please use Discord

(A)

STMI

