Last Time on All pair Shortest Posth

- Opt substructure. Shortest pooths contains shortest subporths.
- Subprobs are defined by how many edges along a path
- · get the predicessor

"SLOW shortest path for all pairs"

$$L_{ij}^{(m)} = \min \left\{ \begin{array}{l} l_{ij}^{(m-1)} \\ \min \\ 1 \leq k \leq |V| \end{array} \right. \left\{ \begin{array}{l} \ell_{ij}^{(m-1)} \\ \ell_{ik} \end{array} \right\} \left\{ \begin{array}{l} PREP \\ \pi(i,j) \\ \ell_{ik} \end{array} \right\} \left\{ \begin{array}{l} PREP \\ \pi(i,j) \\ k = \pi(m)(i,j) \end{array} \right\} \left\{ \begin{array}{l} ExTEND. \end{array} \right\}$$

$$\pi^{(m)}(i,j) \left\{ \begin{array}{l} 2m \\ L(i,j) = \\ L(i,j) = \\ \end{array} \right\} \left\{ \begin{array}{l} L^{(m)}(i,j) \\ \min \\ L(i,j) \end{array} \right\} \left\{ \begin{array}{l} L^{(m)}(i,j) \\ \min \\ L^{(m)}(i,k) + L^{(m)}(k,j) \end{array} \right\}$$

## Floyd-Wharshall Algorithm

Subproblem defined by which verts are allowed along a path (verts are numbered).

$$D^{(0)} := \text{shortest path with no verts along}$$

$$a \text{ path}$$

$$= \begin{cases} 0 & i=j & \text{NIL} \\ w_{ij} & \text{and } T & i \\ \infty & o.\omega. & \text{NIL} \end{cases}$$

$$D^{(k)}(i,j) := \text{Shortest path with possibly}$$
 $\text{Vertex 1...} k \text{ along the path.}$ 
 $= \min \begin{cases} D^{(k-1)}(i,j) & \text{don't help us} \\ D^{(k-1)}(i,k) + D^{(k-1)}(k,j) & \text{we use vertex } k \end{cases}$ 

Saving an iteration

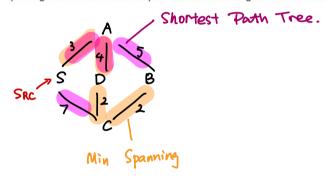
Example.

finally we will update it to IVI.

- · We can't change L(2) to L(4), L(4) to L(8).
- · If negative on main diagnal, neg cycle no going to stop early.

## Prob.

7. Give an example of a weighted undirected graph G (of at least 4 vertices, and with no negative weight cycles) and a starting vertex s in G such that the minimum spanning tree of G is <u>not</u> the same as the shortest path tree of G (starting from s). Remember, the edges used in any single source shortest path solution form a shortest path tree. Show both the minimum spanning tree of G and the shortest path tree of G. Explain which method you used to find the minimum spanning tree and which method you used to find the single source shortest path solution.



6. Your roommate has written a program to implement Dijkstra's shortest path algorithm. Design and analyze a linear time algorithm to check your roommate's algorithm's results. That is, given a graph G = (V,E), a source vertex s, and your

roommate's values of v.d (shortest path weight from source to vertex v) and v.pi (predecessor to vertex v for shortest path from source to vertex v) for every vertex  $v \in V$ , your algorithm must verify their correctness or find a value that is wrong.

- · zeros on main diagnal.
- · Bellman-Ford, if relax one more time (x).