```
File - D:\cpl\2023-cpl-coding-0\9-pointers-c-strings\strlen.c
 1 //
 2 // Created by hfwei on 2022/11/25.
 3 //
 5 #include <stdio.h>
 7 int StrLen(const char *s);
 8 size_t StrLenStd(const char *s);
10 int main() {
     char msg[20] = "Hello World!";
11
12
     printf("%s\n", msg);
13
14
    msg[0] = 'N';
     printf("%s\n", msg);
15
16
17
     // string literal;
18
     // may be stored in read-only memory
     // undefined behavior
19
20
     // char *ptr_msg = "Hello World!";
21
     // ptr_msg[0] = 'N';
22
     // interrupted by signal 11: SIGSEGV
23
     // SIG: signal; SEGV: segmentation violation
24
     // printf("%s\n", msg);
25
26
     printf("StrLen(%s) = %d\n", msg, StrLen(msg));
27
28
    return 0;
29 }
30
31 int StrLen(const char *s) {
     int len = 0;
     while (s[len] != '\0') {
33
34
       len++;
35
     }
36
37
     return len;
38 }
39
40 size_t StrLenStd(const char *s) {
41
    const char *sc;
     for (sc = s; *sc != '\0'; sc++);
42
43
44
    return (sc - s);
45 }
```