- 1 // Created by hengxin on 11/06/24.
- 2 // pythontutor:
- 3 // https://pythontutor.com/render.html#code=%23include%20% 3Cstdio.h%3E%0A%0A%23define%20PI%203.14%0A%0Aint%20main% 28void%29%20%7B%0A%20%20//%20https%3A//intellij-support. jetbrains.com/hc/en-us/community/posts/115000740490-Wheredid-the-black-windows-go-%3Fpage%3D1% 23community_comment_115000619510%0A%20%20//%20%20setbuf% 28stdout,%20NULL%29%3B%0A%0A%20%20/********200n% 20radius_1%20********/%0A%20%20//%20type%3A%20int%3B% 20value%3A%20100%3B%20address%3A%20%26radius_1%20%28%26%3A %20address-of%20operator%29%0A%20%20int%20radius_1%20%3D% 20100%3B%0A%0A%20%20printf%28%22radius_1%20%3D%20%25d%5Cn% 22,%20radius_1%29%3B%0A%20%20printf%28%22%26radius_1%20%3D %20%25p%5Cn%22,%20%26radius_1%29%3B%0A%0A%20%20//%20lvalue %20and%20rvalue%0A%20%20radius_1%20%3D%20200%3B%0A%20%20 //%20lvalue%20conversion%20%3D%3E%20rvalue%0A%20%20double% 20circumference%20%3D%202%20*%20PI%20*%20radius_1%3B%0A%20 %20printf%28%22circumference%20%3D%20%25f%5Cn%22,% 20circumference%29%3B%0A%20%20/********200n%20radius_1% 20*******/%0A%0A%20%20/********200n%20ptr_radius_1% 20******/%0A%20%20//%20type%3A%20int%20*%3B%20value%3A %20%26radius_1%0A%20%20int%20*ptr_radius_1%20%3D%20% 26radius_1%3B%0A%0A%20%20printf%28%22%26ptr_radius_1%20%3D %20%25p%5Cn%22,%20%26ptr_radius_1%29%3B%0A%20%20 /*******/%0A%0A%20ptr_radius_1%20******/%0A%0A%20%20 /*********200n%20ptr_radius_1%20as%20lvalue%20and% 20rvalue%20********/%0A%20%20int%20radius_2%20%3D%201000 %3B%0A%20%20int%20*ptr_radius_2%20%3D%20%26radius_2%3B%0A% OA%20%20ptr_radius_1%20%3D%20ptr_radius_2%3B%0A%20%20* ptr_radius_2%20%3D%202000%3B%0A%20%20printf%28%22radius_1% 20%3D%20%25d%5Cn%22,%20*ptr_radius_1%29%3B%0A%20%20 /*******200n%20ptr_radius_1%20as%20lvalue%20and% 20rvalue%20*******/%0A%0A%20%20/*********200n%20* ptr_radius_1%20*******/%0A%20%20//%20*%3A%20indirection /dereference%20operator%0A%20%20//%20*ptr_radius_1% 20behaves%20like%20radius_1%0A%20%20*ptr_radius_1%20%3D% 20200%3B%0A%20%20printf%28%22radius_1%20%3D%20%25d%5Cn%22 ,%20radius_1%29%3B%0A%20%20circumference%20%3D%202%20*% 20PI%20*%20%28*ptr_radius_1%29%3B%0A%20%20/*********200n %20*ptr_radius_1%20*******/%0A%0A%20%20int%20v%20%3D% 20100%3B%0A%20%20int%20*pv%20%3D%20%26v%3B%0A%20%20printf% 28%22pv%20%3A%20%25p%5Cn%20*pv%20%3A%20%25d%5Cn%22,%20pv,% 20*pv%29%3B%0A%20%20pv%20%3D%20%26pv%3B%0A%20%20printf%28%

```
3 22pv%20%3A%20%25p%5Cn%22,%20pv%29%3B%0A%0A%20%20return%200
  %3B%0A%7D&cumulative=true&curInstr=0&heapPrimitives=
  nevernest&mode=display&origin=opt-frontend.js&py=c_gcc9.3.
  O&rawInputLstJSON=%5B%5D&textReferences=false
4
5 #include <stdio.h>
7 #define PI 3.14
8
9 int main(void) {
10 // https://intellij-support.jetbrains.com/hc/en-us/
  community/posts/115000740490-Where-did-the-black-windows-
  go-?page=1#community_comment_115000619510
   // setbuf(stdout, NULL);
11
12
13
    /****** On radius 1 ******/
14
    // type: int; value: 100; address: &radius_1 (&: address
  -of operator)
    int radius_1 = 100;
15
16
17
    printf("radius_1 = %d\n", radius_1);
18
    printf("&radius_1 = %p\n", &radius_1);
19
20
    // lvalue and rvalue
21
    radius_1 = 200;
22
    // lvalue conversion => rvalue
23
    double circumference = 2 * PI * radius_1;
    printf("circumference = %f\n", circumference);
24
25
    /****** On radius 1 ******/
26
    /****** On ptr_radius_1 ******/
27
28
    // type: int *; value: &radius_1
29
    int *ptr_radius_1 = &radius_1;
30
    printf("&ptr_radius_1 = %p\n", &ptr_radius_1);
31
32
    /****** On ptr_radius_1 ******/
33
34
    /****** On ptr_radius_1 as lvalue and rvalue
   ******
    int radius_2 = 1000;
35
    int *ptr_radius_2 = &radius_2;
36
37
38
    ptr_radius_1 = ptr_radius_2;
39
    *ptr_radius_2 = 2000;
```

```
File - D:\cpl\2024-cpl-coding\7-pointers-arrays\pointer.c
     printf("radius_1 = %d\n", *ptr_radius_1);
41
     /****** On ptr_radius_1 as lvalue and rvalue
    ********
42
43
     /****** On *ptr_radius_1 ******/
     // *: indirection/dereference operator
44
     // *ptr_radius_1 behaves like radius_1
45
46
     *ptr_radius_1 = 200;
47
     printf("radius_1 = %d\n", radius_1);
48
     circumference = 2 * PI * (*ptr_radius_1);
     /****** On *ptr_radius_1 ******/
49
50
51
     int v = 100;
52
     int *pv = &v;
53
     printf("pv : %p\n *pv : %d\n", pv, *pv);
54
     pv = &pv;
55
     printf("pv : %p\n", pv);
56
57
     return 0;
58 }
```

```
1 # 8-pointer
3 ## `radius.c`
4
5 ### On Variables
6 - type, value, address
7 - `&`: address-of operator
8 - printf the address (`%p`)
9 - `lvalue`, `rvalue`???
10
11 ### On Pointers
12 - `int *` syntax
13 - int * vs. double * (type cast???)
14 - refs to itself (int ** vs. int *)
15 - Visualization
16
17 - `scanf`: how does it work???
19 ## `Swap` (`selection-sort.c`)
20 - `WrongSwap`
21 - `Swap`
22 - Visualization
23
24 ## Pointers and Arrays (`selection-sort.c`)
25
26 - `()`: function call operator
27 - `SelectionSort(numbers, LEN)`
28 - `int arr[]` vs. `(int *arr)`
29 - `numbers[i]` vs. `*(numbers + i)`
30 - pointers arithmetic (in arrays!!!)
    - `pointer + int`, `pointer - int`, `pointer - pointer`
31
32 - `&numbers[i]` vs. `numbers + i`
33
34 ## Array Name (`selection-sort.c`)
35 - `int arr[] = {1, 2, 3};`
36 - `arr++`
37 - `numbers++`
38
39 ## Dynamic Memory Management (`selection-sort.c`)
40
41 - VLA
42 - `malloc.h` vs. `stdlib.h`
43 - `malloc`
44 - `void *`
```

```
File - D:\cpl\2024-cpl-coding\7-pointers-arrays\README.md
45 - `int *`
46
      - `sizeof(*numbers)`
47 - size = 0: implementation-defined
48 - `unsigned long long`
49 - `NULL`
50 - `(void *) 0`
51 - `free`
52 - memory leak (heap)
     - **undefined behaviors**
53
     double `free`
54
      - `free` non-`malloc`
55
56
         - `numbers = NULL`
      dereference `free`d memory
57
58
59 ## `const` in `Print` (`selection-sort.c`)
```

```
1 add_executable(pointer pointer.c)
2 add_executable(selection-sort-pointers selection-sort.c)
3 add_executable(pointer-array pointer-array.c)
4 add_executable(pointer-const pointer-const.c)
```

```
File - D:\cpl\2024-cpl-coding\7-pointers-arrays\pointer-array.c
 1 // Created by hfwei on 2024/11/6.
 3 int main(void) {
 4 int arr[] = {1, 2, 3};
 5 // arr = arr + 1;
 6
 7 /****** On malloc/free *******/
 8 int var = 10;
 9 // free(var);
10 // free(arr);
    /****** On malloc/free ******/
11
12
13
     return 0;
14 }
```

```
1 // Created by hfwei on 2024/11/6.
2 // Python tutor:
3 // https://pythontutor.com/render.html#code=%23include%20%
   3Cstdio.h%3E%0A%0Aint%20main%28void%29%20%7B%0A%20%20//%
   20v%3A%20int,%20const%20int%0A%20%20//%20pv%3A%20int%20*,%
   20int%20*%20const%0A%20%20//%20const%20int%20*,%20const%
   20int%20*%20const,%20int%20const%20*,%20int%20const%20*%
   20const%0A%0A%20%20int%20var%20%3D%200%3B%0A%0A%20%20//%
   20int%20var_1%0A%20%20int%20var_1%20%3D%2010%3B%0A%0A%20%
   20int%20*ptr_1%20%3D%20%26var_1%3B%0A%20%20*ptr_1%20%3D%
   2020%3B%0A%20%20printf%28%22var_1%20%3D%20%25d%5Cn%22,%
   20var_1%29%3B%0A%20%20ptr_1%20%3D%20%26var%3B%0A%0A%20%
   20const%20int%20*ptr_1_1%20%3D%20%26var_1%3B%0A%20%20//%20
  %20*ptr_1_1%20%3D%2030%3B%20%20//%20Wrong%0A%20%20printf%
   28%22var_1%20%3D%20%25d%5Cn%22,%20var_1%29%3B%0A%20%
   20ptr_1%20%3D%20%26var%3B%0A%0A%20%20int%20*const%
   20ptr_1_2%20%3D%20%26vαr_1%3B%0A%20%20*ptr_1_2%20%3D%2040%
   3B%0A%20%20printf%28%22var_1%20%3D%20%25d%5Cn%22,%20var_1%
   29%3B%0A%20%20//%20%20*ptr_1_2%20%3D%20%26var%3B%20%20//%
   20Wrong%0A%0A%20%20//%20const%20int%20var_2%0A%20%20const%
   20int%20vαr_2%20%3D%20100%3B%0A%0A%20%20int%20*ptr_2%20%3D
  %20%26var_2%3B%0A%20%20*ptr_2%20%3D%20200%3B%0A%20%
   20printf%28%22var_2%20%3D%20%25d%5Cn%22,%20var_2%29%3B%0A%
   OA%20%20const%20int%20*ptr_2_1%20%3D%20%26var_2%3B%0A%20%
   20//%20%20*ptr_2_1%20%3D%20300%3B%0A%20%20printf%28%
   22var_2%20%3D%20%25d%5Cn%22,%20var_2%29%3B%0A%20%20const%
   20int%20*const%20ptr_2_2%20%3D%20%26var_2%3B%0A%20%20//%20
  %20*ptr_2_2%20%3D%20400%3B%0A%20%20printf%28%22var_2%20%3D
  %20%25d%5Cn%22.%20var 2%29%3B%0A%0A%20%20return%200%3B%0A%
   7D&cumulative=true&curInstr=0&heapPrimitives=nevernest&
  mode=display&origin=opt-frontend.js&py=c_gcc9.3.0&
   rawInputLstJSON=%5B%5D&textReferences=false
4
5 #include <stdio.h>
7 int main(void) {
    // v: int, const int
    // pv: int *, int * const
10
    // const int *, const int * const, int const *, int
  const * const
11
12
    int var = 0;
13
14
    // int var_1
```

```
int var_1 = 10;
16
17
     int *ptr_1 = &var_1;
18
     *ptr_1 = 20;
19
     printf("var_1 = %d\n", var_1);
20
     ptr_1 = \&var;
21
22
     const int *ptr_1_1 = &var_1;
23
    // *ptr_1_1 = 30; // Wrong
24
     printf("var_1 = %d\n", var_1);
25
     ptr_1 = &var;
26
27
     int *const ptr_1_2 = &var_1;
28
     *ptr_1_2 = 40;
    printf("var_1 = %d\n", var_1);
29
30
    // *ptr_1_2 = &var; // Wrong
31
32
    // const int var_2
33
     const int var_2 = 100;
34
35
     int *ptr_2 = &var_2;
36
     *ptr_2 = 200;
37
     printf("var_2 = %d\n", var_2);
38
39
     const int *ptr_2_1 = &var_2;
40
     // *ptr_2_1 = 300;
     printf("var_2 = %d\n", var_2);
41
42
     const int *const ptr_2_2 = &var_2;
    // *ptr_2_2 = 400;
43
     printf("var_2 = %d\n", var_2);
44
45
46
     return 0;
47 }
```

- 1 // Created by hfwei on 2024/11/06.
- 2 // Visualization of Swap:
- 3 // https://pythontutor.com/render.html#code=//%20Created% 20by%20hfwei%20on%202024/10/12.%0A%0A%0A%23include%20% 3Cstdio.h%3E%0A%23include%20%3Cstdlib.h%3E%0A%0A%23define% 20LEN%205%0A%0Avoid%20SelectionSort%28int%20arr%5B%5D,% 20int%20len%29%3B%0Avoid%20WrongSwap%28int%20left,%20int% 20right%29%3B%0Avoid%20Swap%28int%20*left,%20int%20*right% 29%3B%0Aint%20GetMinIndex%28const%20int%20arr%5B%5D,%20int %20begin,%20int%20end%29%3B%0Avoid%20Print%28const%20int% 20arr%5B%5D,%20int%20len%29%3B%0A%0Aint%20main%28void%29% 20%7B%0A%20%20int%20numbers%5BLEN%5D%20%3D%20%7B%2025,% 2078,%2015,%2023,%2011%20%7D%3B%0A%0A%20%20Print%28numbers ,%20LEN%29%3B%0A%20%20SelectionSort%28numbers,%20LEN%29%3B %0A%20%20Print%28numbers,%20LEN%29%3B%0A%0A%20%20return% 200%3B%0A%7D%0A%0Avoid%20SelectionSort%28int%20*arr,%20int %20len%29%20%7B%0A%20%20for%20%28int%20i%20%3D%200%3B%20i% 20%3C%20len%3B%20i%2B%2B%29%20%7B%0A%20%20%20%20int% 20min_index%20%3D%20GetMinIndex%28αrr,%20i,%20len%29%3B%0A %20%20%20%20Swap%28arr%20%2B%20i,%20arr%20%2B%20min_index% 29%3B%0A%20%20%7D%0A%7D%0A%0Aint%20GetMinIndex%28const% 20int%20*arr,%20int%20begin,%20int%20end%29%20%7B%0A%20% 20int%20min%20%3D%20arr%5Bbegin%5D%3B%0A%20%20int% 20min_index%20%3D%20begin%3B%0A%0A%20%20for%20%28int%20i% 20%3D%20begin%20%2B%201%3B%20i%20%3C%20end%3B%20%2B%2Bi%29 %20%7B%0A%20%20%20%20if%20%28arr%5Bi%5D%20%3C%20min%29%20% 7B%0A%20%20%20%20%20min%20%3D%20arr%5Bi%5D%3B%0A%20%20% 20%20%20%20min_index%20%3D%20i%3B%0A%20%20%20%20%7D%0A%20% 20%7D%0A%0A%20%20return%20min index%3B%0A%7D%0A%0Avoid% 20WrongSwap%28int%20left,%20int%20right%29%20%7B%0A%20% 20int%20temp%20%3D%20left%3B%0A%20%20left%20%3D%20right%3B %0A%20%20right%20%3D%20temp%3B%0A%7D%0A%0Avoid%20Swap% 28int%20*left,%20int%20*right%29%20%7B%0A%20%20int%20temp% 20%3D%20*left%3B%0A%20%20*left%20%3D%20*right%3B%0A%20%20* right%20%3D%20temp%3B%0A%7D%0A%0Avoid%20Print%28const% 20int%20arr%5B%5D,%20int%20len%29%20%7B%0A%20%20printf%28% 22%5Cn%22%29%3B%0A%20%20for%20%28int%20i%20%3D%200%3B%20i% 20%3C%20len%3B%20i%2B%2B%29%20%7B%0A%20%20%20%20printf%28% 22%25d%20%22,%20arr%5Bi%5D%29%3B%0A%20%20%7D%0A%20% 20printf%28%22%5Cn%22%29%3B%0A%7D&cumulative=true&curInstr =0&heapPrimitives=nevernest&mode=display&origin=optfrontend.js&py=c_gcc9.3.0&rawInputLstJSON=%5B%5D& textReferences=false

4 // Visualization of malloc:

```
5
6 #include <stdio.h>
7 #include <stdlib.h>
9 #define LEN 5
10
11 void SelectionSort(int arr[], int len);
12 int GetMinIndex(const int arr[], int begin, int end);
13 void WrongSwap(int left, int right);
14 void SwapIndex(int arr[], int left_index, int right_index
   );
15 void Swap(int *left, int *right);
16 void Print(const int arr[], int len);
17
18 int main(void) {
19
     int len = 0;
     scanf("%d", &len);
20
21
    // (void *)
    // size_t size: unsigned long/long long
22
23
    // malloc vs. calloc:
24
    // https://stackoverflow.com/questions/1538420/
   difference-between-malloc-and-calloc
25
     int *numbers = malloc(len * sizeof(*numbers));
26
     // NULL: null pointer ((void *) 0) in the C standards
27
28
     if (numbers == NULL) {
29
       return 0;
30
31
32
     for (int i = 0; i < len; ++i) {
       scanf("%d", &numbers[i]);
33
34
     }
35
36
     Print(numbers, len);
     // (): function-call operator
37
     SelectionSort(numbers, len);
38
39
     // SelectionSort(&numbers[0], LEN);
40
     Print(numbers, len);
41
42
     free(numbers);
     // free(numbers);
43
44
     // numbers[3] = 5;
45 }
46
```

```
47 // arr: the (copy of the) address of the first element of
   the `numbers` array
48 // int arr[] <=> int *arr
49 void SelectionSort(int *arr, int len) {
     for (int i = 0; i < len; i++) {
50
51
       int min_index = GetMinIndex(arr, i, len);
52
       // &arr[i] <=> &(*(arr + i)) <=> arr + i
53
       Swap(arr + i, arr + min_index);
     }
54
55 }
56
57 int GetMinIndex(const int *arr, int begin, int end) {
     int min = arr[begin];
58
59
     int min_index = begin;
60
61
     for (int i = begin + 1; i < end; ++i) {
       // arr[i] <=> *(arr + i) <=> *(i + arr) <=> i[arr]
62
       // arr + i, arr - i, p - q
63
       if (arr[i] < min) {</pre>
64
65
         min = arr[i];
66
         min_index = i;
67
      }
     }
68
69
70
     return min_index;
71 }
72
73 void WrongSwap(int left, int right) {
74
     int temp = left;
75
     left = right;
76
     right = temp;
77 }
78
79 void Swap(int *left, int *right) {
     int temp = *left;
80
81
     *left = *right;
82
     *right = temp;
83 }
84
85 void SwapIndex(int arr[], int left_index, int right_index
86
     int temp = arr[left_index];
     arr[left_index] = arr[right_index];
87
88
     arr[right_index] = temp;
```

```
89 }
90
91 void Print(const int arr[], int len) {
     printf("\n");
    for (int i = 0; i < len; i++) {
93
       printf("%d ", arr[i]);
94
95
     printf("\n");
96
97 }
```