

```
1 //
2 // Created by hfwei on
   2022/9/21.
3 //
4
5 #include <stdio.h>
6 #include <stdlib.h>
7 #include <time.h>
8
9 int main() {
10     int high = 100;
11     int number_of_tries = 2;
12
13     /**
14      * (1) print the rules
   of the game to players
15      */
16     printf("=====\n"
17           "Let us play the
   Guess the Number game.\n"
18           "The computer
   will generate a random
```

```
18 number between 1 and %d.\n
   "
19         "You have totally
      %d tries.\n"
20         "=====\n",
21         high,
      number_of_tries);
22
23  /**
24   * (2) generate a random
      number between 1 and high
      as the secret number
25   */
26   srand(time(NULL));
27   int secret = rand() %
      high + 1;
28   printf("====Just for
      Test: secret = %d.====\n"
      , secret);
29
30  /**
31   * (3) ask the player to
```

```
31  input a guess
32  */
33  while (number_of_tries
    > 0) {
34      printf("You still have
    %d tries.\n"
35              "Please input
    your guess.\n",
    number_of_tries);
36
37      /**
38      * (4) obtain the
39      * compare it with the
40      * and inform the
41      player of the result
42      */
42      int guess;
43      scanf("%d", &guess);
44
45      if (guess == secret) {
```

```
46         printf("Congrats! You
win! \n");
47         break;
48     } else if (guess >
secret) {
49         printf("guess >
secret.\n");
50     } else {
51         printf("guess <
secret.\n");
52     }
53
54     /**
55      * (5) repeat (3)-(4)
until the player wins or
loses
56      */
57     number_of_tries--;
58
59     if (number_of_tries
== 0) {
60         printf("Sorry. You
```

```
60 Lose!");  
61     }  
62 }  
63  
64 return 0;  
65 }
```