3-7 Relax! We are SSSP Algorithms.

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Definition (Shortest Path)

$$G = (V, E, w)$$
: weighted digraph

$$\delta(u, v) = \begin{cases} \min \{w(p) : u \leadsto^p v\} & \text{if } u \leadsto v \\ \infty & \text{o.w.} \end{cases}$$

Path Simple path vs.



For fundamental contributions to programming as a high, intellectual challenge;

for eloquent insistence and practical demonstration that programs should be composed correctly, not just debugged into correctness;

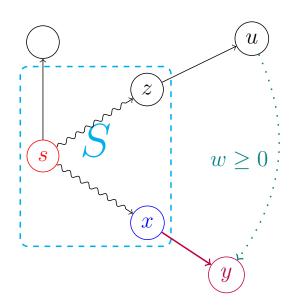
for illuminating perception of problems at the foundations of program design.

Turing Award, 1972

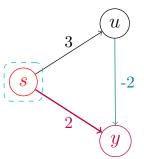
```
1: procedure DIJKSTRA(G, w, s)
       INIT-SINGLE-SOURCE(G, s)
2:
      S = \emptyset
3:
4:
    Q = G.V
       while Q \neq \emptyset do
5:
           u \leftarrow \text{Extract-Min}(Q)
6:
           S \leftarrow S \cup \{u\}
7:
           for v \in G.Adj[u] do
8:
               Relax(u, v, w)
9:
```

Array:
$$O(n^2)$$

Min-heap: $O(E \log V)$
Fib-heap: $O(V \log V + E)$

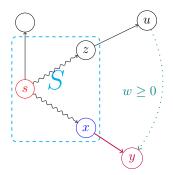


Negative-weight Edges for Dijkstra's Algorithm (Problem 24.3-2)



Negative-weight Edges for Dijkstra's Algorithm (Additional Problem 24.3-10

- All negative-weight egdes are from s
- ► No negative-weight cycles



Checking Output of Dijkstra's Algorithm (Problem 24.3-4)

$$\forall v \in V : v.\pi, v.d$$

To check whether π and d match some shortest-paths tree?

$$O(V+E)$$

(1)
$$\pi$$
 forms a tree

$$(2) \ s.d = 0$$

$$u \triangleq v.\pi$$

$$(3) \forall v \in V : v.d = u.d + w(u, v)$$

$$(4) \ \forall v \in V: u.d + w(u,v) = \min_{(v',v) \in E} \left\{v'.d + w(v',v)\right\}$$

$$(4) \ \forall (v', v) \in E : v'.d + w(v', v) \ge v.d$$



$$\forall v \in V : v.d = \delta(s, v)$$

$$\exists v \in V : v.d \neq \delta(s, v)$$

$$v.d < \delta(s, v)$$
 $v.d > \delta(s, v)$

$$v.d = u.d + w(u, v)$$

$$< \delta(s, v)$$

$$\leq \delta(s, u) + w(u, v)$$

$$\begin{cases} u.d = \delta(s, u) \\ v.\pi \end{cases}$$

$$\begin{cases} u.d < \delta(s, u) \end{cases}$$

Lawler's Algorithm on DAG

Dijkstra's Algorithm on Digraph with Nonnegative-weight Edges



Bellman-Ford Algorithm on Digraph with Negative-weight Edges

- 1: procedure DAG-SSSP(G, w, s)
- INIT-SINGLE-SOURCE(G, s)2:
- Topo-Sort(G) 3:
- for $u \in V$ in topo. order do 4:
- for $v \in G.Adj[u]$ do 5:
- Relax(u, v, w)6:

$$\Theta(V+E)$$

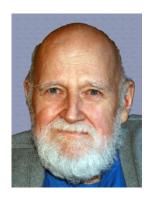
```
1: procedure DIJKSTRA(G, w, s)
1: procedure DAG-SSSP(G, w, s)
                                        2:
                                               INIT-SINGLE-SOURCE (G, s)
      INIT-SINGLE-SOURCE(G, s)
2:
                                        3:
                                              Q = G.V
      Topo-Sort(G)
3:
                                               while Q \neq \emptyset do
                                        4:
      for u \in V in topo. order do
4:
                                                  u \leftarrow \text{Extract-Min}(Q)
                                        5:
          for v \in G.Adj[u] do
5:
                                                  for v \in G.Adj[u] do
                                        6:
             Relax(u, v, w)
6:
                                                      Relax(u, v, w)
                                        7:
```

Q: Why is $\delta(s,u)$ determined right now?

Little Modification to DAG-SSSP (Problem 24.2-2)

```
1: procedure DAG-SSSP(G, w, s)
      INIT-SINGLE-SOURCE (G, s)
2:
      Topo-Sort(G)
3:
      for the first |V|-1 vertices u \in V in topo. order do
4:
         for v \in G.Adj[u] do
5:
            Relax(u, v, w)
6:
```

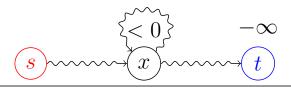




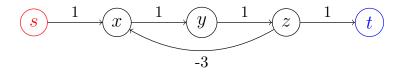
Richard Bellman (1920—1984) Lester Randolph Ford Jr. (1927—2017)

```
1: procedure Bellman-Ford(G, w, s)
      INIT-SINGLE-SOURCE(G, s)
2:
3:
      for i \leftarrow 1 to |V| - 1 do
         for (u, v) \in E do
4:
             Relax(u, v, w)
5:
      for (u, v) \in E do
6:
         if v.d > u.d + w(u, v) then
7:
             return False
8:
      return True
9:
```

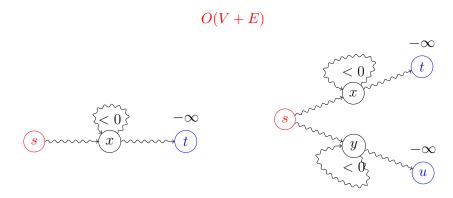
Deal with Negative-weight Cycles (Problem 24.1-4)



- 1: **procedure** Bellman-Ford-NC-Wrong(G, w, s)INIT-SINGLE-SOURCE(G, s)2:
- for $i \leftarrow 1$ to |V| 1 do 3:
- for $(u, v) \in E$ do 4:
- Relax(u, v, w)5:
- for $(u,v) \in E$ do 6:
- if v.d > u.d + w(u,v) then 7:
- $v.d = -\infty$ 8:



```
1: procedure Bellman-Ford-NC-Wrong(G, w, s)
2:
       INIT-SINGLE-SOURCE(G, s)
       for i \leftarrow 1 to |V| - 1 do
3:
          for (u, v) \in E do
4:
               Relax(u, v, w)
5:
       for i \leftarrow 1 to |V| do
                                                      \triangleright \Theta(VE)
6:
          for (u, v) \in E do
7:
              if v.d > u.d + w(u, v) then
8:
                  v.d = -\infty
9:
```



Theorem (The |V|-th Pass of Bellman-Ford Algorithm)

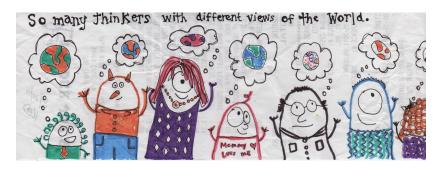
For every reachable negative-weight cycle, at least one edge of it has been relaxed in the |V|-th pass.

Terminate Early in Bellman-Ford Algorithm (Problem 24.1-3)

$$G = (V, E)$$
 without negative-weight cycles
$$m \triangleq \min_{v \in V} \left\{ \text{Len}(\delta(s, v)) \right\} \text{ (Unknown!)}$$

```
1: procedure Bellman-Ford(G, w, s)
        Init-Single-Source(G, s)
 2:
       f \leftarrow \text{False}
 3:
        for i \leftarrow 1 to |V| - 1 do
 4:
            for (u, v) \in E do
 5:
                if v.d > u.d + w(u,v) then
 6:
                    v.d = u.d + w(u,v)
 7:
                    f \leftarrow \text{True}
 8:
            if f = \text{FALSE then}
 9:
                return
10:
```

Two Different Views of Bellman-Ford Algorithms

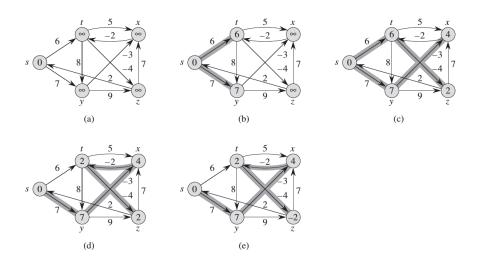


```
1: procedure Bellman-Ford(G, w, s)
                                             Init-Single-Source(G, s)
                                      2:
1: procedure DIJKSTRA(G, w, s)
      INIT-SINGLE-SOURCE(G, s)
                                            for i \leftarrow 1 to |V| - 1 do
                                      3:
                                                for (u,v) \in E do
                                      4:
      Q = G.V
3:
                                                    Relax(u, v, w)
                                      5:
      while Q \neq \emptyset do
          u \leftarrow \text{Extract-Min}(Q)
5:
                                            for (u,v) \in E do
                                      6:
          for v \in G.Adj[u] do
                                                if v.d > u.d + w(u, v) then
                                      7:
6:
             Relax(u, v, w)
                                                    return False
7:
                                      8:
                                            return True
```

Bellman-Ford Algorithm = Dijkstra's Algorithm with Queue

9:

Bellman-Ford Algorithm ≡ Dijkstra's Algorithm with Queue



Bellman-Ford Algorithm is a DP Algorithm.

d[i,v]: the length of the shortest path $s \sim v$ consisting of $\leq i$ edges

$$d[i,v] = \begin{cases} 0 & i = 0 \land v = s \\ \infty & i = 0 \land v \neq s \\ \min\left\{d[i-1,v], \min_{(u,v) \in E} \left\{d[i-1,u] + w(u,v)\right\}\right\} & \text{o.w.} \end{cases}$$

```
1: procedure Bellman-Ford-DP(G, w, s)
       d[0,s] \leftarrow 0
 2:
       for (v \neq s) \in V do
 3:
            d[0,v] \leftarrow \infty
4:
        for i \leftarrow 1 to |V| - 1 do
 5:
            for v \in V do
 6:
                d[i, v] = d[i - 1, v]
 7:
                for (u,v) \in E do
 8:
                    if d[i-1,v] > d[i-1,u] + w(u,v) then
 9:
                        d[i, v] = d[i - 1, u] + w(u, v)
10:
```

$$Q:d[i,v] \implies d[v]$$
?





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