

3-6 Decompositions of Graphs

(DFS, DAG, Toposort, Cycle)

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October 29, 2018





Robert Tarjan



John Hopcroft

“For fundamental achievements
in the design and analysis of algorithms and data structures.”

— Turing Award, 1986

DEPTH-FIRST SEARCH AND LINEAR GRAPH ALGORITHMS*

ROBERT TARJAN†

Abstract. The value of depth-first search or “backtracking” as a technique for solving problems is illustrated by two examples. An improved version of an algorithm for finding the strongly connected components of a directed graph and an algorithm for finding the biconnected components of an undirect graph are presented. The space and time requirements of both algorithms are bounded by $k_1V + k_2E + k_3$ for some constants k_1, k_2 , and k_3 , where V is the number of vertices and E is the number of edges of the graph being examined.

Key words. Algorithm, backtracking, biconnectivity, connectivity, depth-first, graph, search, spanning tree, strong-connectivity.

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“DFS is a powerful technique with many applications.”

The Hammer of DFS



Power of DFS:

Graph Traversal \implies Graph Decomposition


Power of DFS:

Graph Traversal \implies Graph Decomposition

Structure! Structure! Structure!


Graph *structure* induced by DFS:

states of 

types of 

Graph *structure* induced by DFS:

states of 

types of 

lifetime of :

$v : d[v], f[v]$

$f[v]$: TOPOSORT, SCC

$d[v]$: BICOMP (Problem 22-2)

Definition (Classification of Edges)

We can **define** four edge types in terms of the depth-first forest G_π produced by a DFS on G :

Tree edge: edge in G_π

Back edge: \rightarrow ancestor

Forward edge: \rightarrow descendant (*nontree* edge)

Cross edge: $\rightarrow (\neg \text{ancestor}) \wedge (\neg \text{descendant})$

DFS on Undirected Graphs (Problem 22.3-6)

Classifying an edge (u, v) as a tree edge or a back edge according to whether (u, v) or (v, u) is encountered first during the depth-first search is equivalent to classifying it according to the ordering of the four types in the classification scheme.

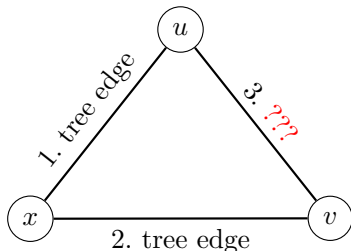
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share cite edit flag



answered 16 hours ago







Apass.Jack

3,173 2 25

Thanks. However, I am still confused. I have added an example to explain my confusion. Could you please have a look at it? – [hengxin](#) 3 hours ago

 I am checking ... It looks like the answer is clear to me. – Apass.Jack 3 hours ago 

 I will let you try following the procedure in the book step by step for the next few minutes. Or tell me if you have already tried. (Hopefully, I will visit your university...) (this comment will be removed later.) – Apass.Jack 3 hours ago 

 I am going to update my answer now. It may take 5 minutes to half an hour. – Apass.Jack 2 hours ago 

:) I am waiting (both on the Internet and in my university). – [hengxin](#) 2 hours ago 

[add a comment](#)

Theorem (Theorem 22.10)

In a depth-first search of an undirected graph G , every edge of G is either a tree edge or a back edge.

Proof.

Let (u, v) be an arbitrary edge of G , and suppose without loss of generality that $u.d < v.d$. Then the search must discover and finish v before it finishes u (while u is gray), since v is on u 's adjacency list.

If the first time that the search explores edge (u, v) , it is in the direction from u to v , then v is undiscovered (white) until that time, for otherwise the search would have explored this edge already in the direction from v to u . Thus, (u, v) becomes a tree edge.

If the search explores (u, v) first in the direction from v to u , then (u, v) is a back edge, since u is still gray at the time the edge is first explored. □

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| | | |
|--------------|------------|--------------|
| “First Type” | <i>vs.</i> | “First Time” |
| tree edge | \iff | tree edge |
| back edge | \iff | back edge |

“First Type” \Leftarrow “First Time”

tree edge \Leftarrow tree edge

back edge \Leftarrow back edge

“First Type” \Leftarrow “First Time”

tree edge \Leftarrow tree edge

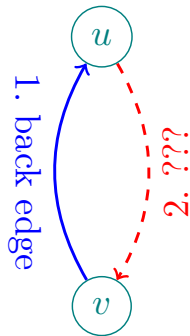
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“First Type” \Rightarrow “First Time”

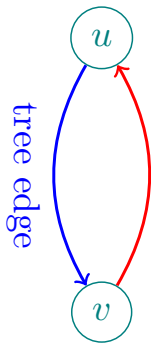
tree edge \Rightarrow tree edge

back edge \Rightarrow back edge

“First Type” \Rightarrow “First Time”

tree edge \Rightarrow tree edge

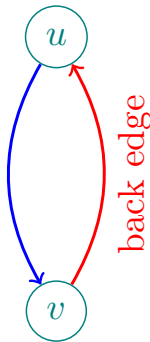
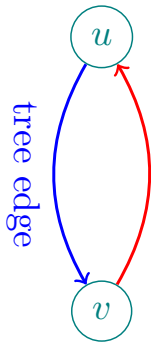
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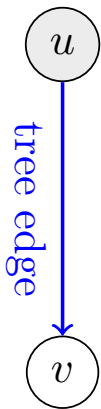


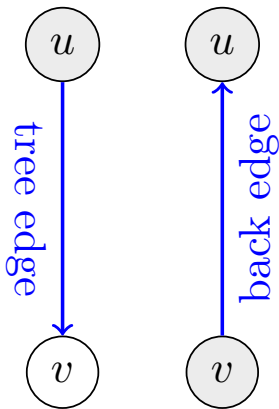
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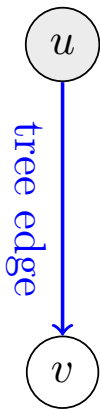
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Edge Types and Lifetime of Vertices in DFS

$\forall u \rightarrow v :$

- ▶ tree/forward edge: $[u \text{ (red)} [v \text{ (blue)}]_v]_u$
- ▶ back edge: $[v [u \text{ (red)}]_u]_v$
- ▶ cross edge: $[v]_v [u \text{ (red)}]_u$

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Sort vertices in *decreasing* order of their *finish* times.

Cycle Detection (Problem 22.4-3)

Whether an undirected graph G contains a cycle?

$$O(|V|)$$

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$$O(|V|)$$

tree: $|E| = |V| - 1 \implies$ check $|E| \geq |V|$

Cycle Detection

| | Digraph | Undirected graph |
|-----|---------|------------------|
| DFS | | |
| BFS | | |

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Cycle Detection

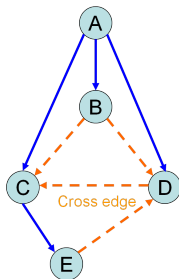
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Evasiveness \triangleq check $\binom{n}{2}$ edges (adjacency matrix)

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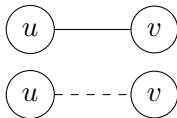
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Adversary \mathcal{A} :



Algorithm \mathbb{A} :

CHECKEDGE(u, v)

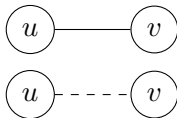
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CHECKEDGE(u, v)

Hint: Kruskal





$$\mathbb{A} : \text{CHECKEDGE}(u, v) \leftarrow \mathcal{A} : \begin{array}{c} (u) \text{ --- } (v) \end{array}$$

$$\iff$$

$$\mathcal{A} : \# \text{ cycle} \subseteq G + \begin{array}{c} (u) \text{ --- } (v) \end{array}$$

After-class Exercise: Evasiveness of Connectivity of Undirected Graphs

Evasiveness \triangleq check $\binom{n}{2}$ edges (adjacency matrix)

Q : Is connectivity evasive?

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Evasiveness \triangleq check $\binom{n}{2}$ edges (adjacency matrix)

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Hint: Anti-Kruskal





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