

# 4-13 Randomized Algorithms

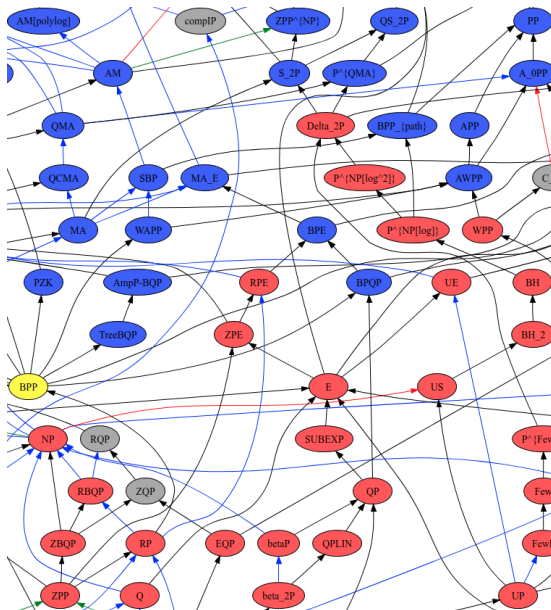
Hengfeng Wei

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June 10, 2019



**1/2**



$$P \subseteq ZPP \subseteq RP \subseteq BPP \subseteq PP$$

Definition (*ZPP*: Zero-error Probabilistic Polynomial Time)

$$L \in ZPP$$

$$\iff$$

$\exists A$  (*probabilistic polynomial-time algorithm*):

$$Pr(A(x) = L(x)) \geq \frac{1}{2}$$

$$Prob(A(x) = ?) = 1 - Pr(A(x) = L(x)) \leq \frac{1}{2}$$

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$$ZPP_\delta : ZPP_{1/3} = ZPP_{1/2} = ZPP_{2/3}$$

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$$L \in ZPP_{1-(1-\delta)^k}$$

Definition (*RP*: Randomized Polynomial time (One-Sided Error))

$$L \in RP$$

$$\Longleftrightarrow$$

$\exists A$  (*probabilistic polynomial-time algorithm*) :

$$x \in L \implies \Pr(A(x) = 1) \geq \frac{1}{2}$$

$$x \notin L \implies \Pr(A(x) = 0) = 1$$

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Definition (*BPP*: Bounded-error Probabilistic Polynomial time (Two-Sided Error))

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$\exists A$  (*probabilistic polynomial-time algorithm*) :

$$\exists \epsilon, 0 < \epsilon \leq 1/2 : Pr(A(x) = L(x)) \geq \frac{1}{2} + \epsilon$$

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$$RP_\delta : RP_{1/3} = RP_{1/2} = RP_{2/3}$$













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