1-5 Data Structures

魏恒峰

hfwei@nju.edu.cn

2019年11月14日



1/10



Generating All Permutations

```
1: procedure PERMS(A[], l)

2: if l = A.size - 1 then

3: print A

4: else

5: for i \leftarrow l to A.size - 1 do

6: SWAP(A[i], A[l])

7: PERMS(A, l + 1)
```

```
1: procedure PERMS(A[], l)

2: if l = A.size - 1 then

3: print A

4: else

5: for i \leftarrow l to A.size - 1 do

6: SWAP(A[i], A[l])

7: PERMS(A, l + 1)

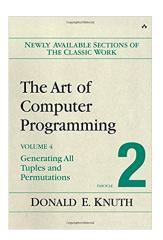
8: SWAP(A[i], A[l])
```





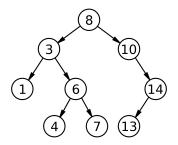
Iteration Version of PERMS

For more about "Generating All Permutations":





Treesort Algorithm on BST

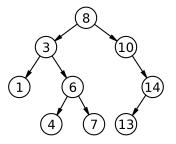


8 / 10

```
1: procedure Insert(T, e)
                                            if e < T.val then
                                                if T.left = \Lambda then
                                      3:
                                                   T.left = new Node(e)
1: procedure BuildBST(eles)
                                      4:
                                               else
      Node root(eles[0])
                                      5:
                                                   Insert(T.left, e)
                                      6:
3:
      for all e \in eles[1...] do
                                            else
                                      7:
          INSERT(root, e)
4:
                                                if T.right = \Lambda then
                                      8:
                                                   T.right = new Node(e)
                                      9:
                                                else
                                     10:
                                                   INSERT(T.right, e)
                                     11:
```

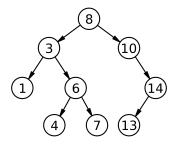
DH 2.16: Treesort

(ii) right; val; left



DH 2.16: Treesort

(ii) right; val; left



14, 13, 10, 8, 7, 6, 4, 3, 1

Thank You!