

3-8 Cool? We are APSP Algorithms.

Hengfeng Wei

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November 19, 2018





Please Help Me Out Here.

Definition (Shortest Path)

$G = (V, E, w) : \text{weighted digraph}$

$$\delta(u, v) = \begin{cases} \min \{w(p) : u \rightsquigarrow^p v\} & \text{if } u \rightsquigarrow v \\ \infty & \text{o.w.} \end{cases}$$

Path *vs.* Simple path

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Shortest-path Problem *vs.* Longest-path Problem

Digraph *vs.* Undirected Graph

Single Source Digraph

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$O(VE)$ (Bellman-Ford) *vs.* NP-hard (I just told you.)

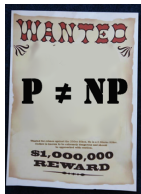
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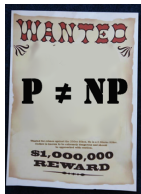
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NP-hard

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Longest Path Problem

Shortest Simple Path Problem



Longest Simple Path Problem

Single Source

Undirected Graph

Single Source Undirected Graph

Negative-weight edges allowed (Why?)

Single Source Undirected Graph

Negative-weight edges allowed (Why?)

Simple path (Why?)

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Single-source $s \rightsquigarrow$ Single-target t

Shortest Path Algorithms

Luis Goddyn, Math 408

Given an edge weighted graph (G, d) , $d : E(G) \rightarrow \mathbb{Q}$ and two vertices $s, t \in V(G)$, the *Shortest Path Problem* is to find an s, t -path P whose total weight is as small as possible. Here, G may be either directed or undirected. A path in a graph is a sequence $v_0 e_1 v_1, \dots, v_k$ of vertices and edges such that no vertex or edge appears twice, and e_i joins v_{i-1} to v_i . If G is directed, then e_i should be oriented from v_{i-1} to v_i .

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And Errors.

INTERESTED?
let's talk.



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the theory of parsing, the semantics of programming languages, automatic program verification, automatic program synthesis, and analysis of algorithms

— *Turing Award*, 1978

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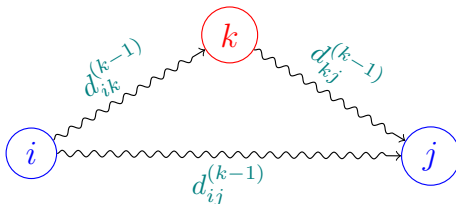
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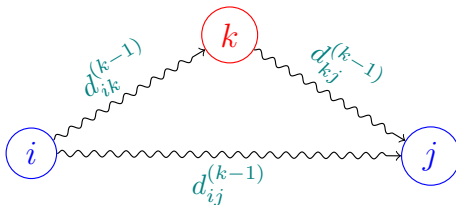
$$D^{(n)} \triangleq \left(d_{ij}^{(n)} \right)$$

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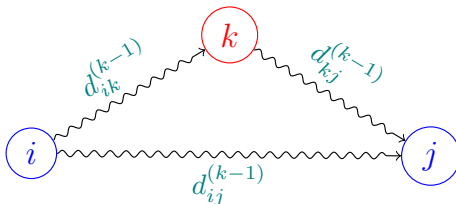
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\dots , but we assume that there are **no** negative-weight cycles.

— Section 25.2 of CLRS

```
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2:    $D^{(0)} = W$ 
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Space : $\Theta(n^3) \implies \Theta(n^2)$

FLOYD-WARSHALL Made Simple (Problem 25.2-4)

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“Decrease” does no harm to the correctness.

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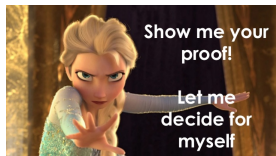
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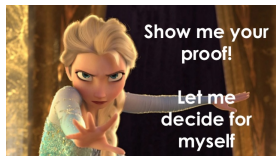
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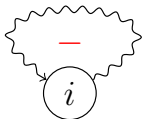
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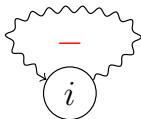
A Negative Cycle

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“ \Leftarrow ”

“ \Rightarrow ”

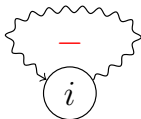


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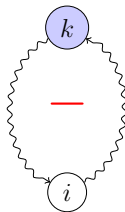
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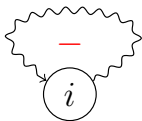
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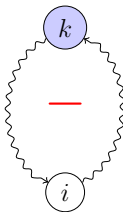
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SSSP as a Product of Matrices and a Vector (Problem 25.1-5)

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$$L^{(1)} = \langle w_{sv} \rangle_{v \in V}$$

$$L^{(2)} = L^{(1)} \cdot W$$

$$\dots = \dots$$

$$L^{(n-1)} = \left(\left(\left(L^{(1)} \cdot W \right) \cdot W \right) \cdot \dots \cdot W \right)$$

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$$d_v^{(0)} = \begin{cases} 0 & v = s \\ \infty & v \neq s \end{cases}$$

```
1: procedure BELLMAN-FORD-DP( $G, w, s$ )
2:    $d[0, s] \leftarrow 0$ 
3:   for  $(v \neq s) \in V$  do
4:      $d[0, v] \leftarrow \infty$ 
5:   for  $i \leftarrow 1$  to  $|V| - 1$  do
6:     for  $v \in V$  do
7:        $d[i, v] = \infty$ 
8:       for  $(u, v) \in E$  do
9:         if  $d[i, v] > d[i - 1, u] + w(u, v)$  then ▷
10:           $d[i, v] = d[i - 1, u] + w(u, v)$ 
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8:       for  $(u, v) \in E$  do
9:         if  $d[i, v] > d[i - 1, u] + w(u, v)$  then           ▷ Simplify?
10:           $d[i, v] = d[i - 1, u] + w(u, v)$ 
```

```
1: procedure BELLMAN-FORD-DP-SIMPLIFIED( $G, w, s$ )
2:    $d[s] \leftarrow 0$ 
3:   for  $(v \neq s) \in V$  do
4:      $d[v] \leftarrow \infty$ 
5:   for  $i \leftarrow 1$  to  $|V| - 1$  do
6:     for  $v \in V$  do
7:       for  $(u, v) \in E$  do
8:         if  $d[v] > d[u] + w(u, v)$  then                                 $\triangleright$ 
9:            $d[v] = d[u] + w(u, v)$ 
```

```
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5:   for  $i \leftarrow 1$  to  $|V| - 1$  do
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9:            $d[v] = d[u] + w(u, v)$ 
```

```
1: procedure BELLMAN-FORD-WITHOUT-NE( $G, w, s$ )
2:   INIT-SINGLE-SOURCE( $G, s$ )
3:   for  $i \leftarrow 1$  to  $|V| - 1$  do
4:     for  $(u, v) \in E$  do
5:       RELAX( $u, v, w$ )
```

Bellman-Ford: $L \cdot W$

SLOW-ALL-PAIRS-SHORTEST-PATHS: $W \cdot W$

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SLOW-ALL-PAIRS-SHORTEST-PATHS: $W \cdot W$

SLOW-ALL-PAIRS-SHORTEST-PATHS is n instances of Bellman-Ford,
one for each source.

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To express SSSP as a **product** of matrices and a vector.

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Q : Associative? Repeated Squaring?

Negative-weight Cycle Detection (Problem 25.1-9)

To detect negative-weight cycle (NC) using
FASTER-ALL-PAIRS-SHORTEST-PATHS.

Minimum-length Negative-weight Cycle (Problem 25.1-10)

To find the length of a minimum-length negative-weight cycle (NC).





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