# 4-9 Linear Code

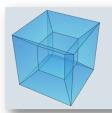
# (From the Perspective of Linear Algebra)

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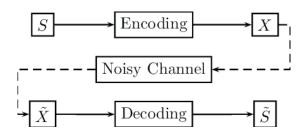
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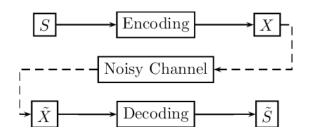




Welcome to

# Linear Algebra





Q: Where is Cryptography?

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(n, k, d)



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n: length

k: # of information bits

d: distance

# $\overline{\text{Hamming}(7,4,3)}$



# Hamming(7,4,3)



Detect d - 1 errors

 $Correct \lfloor \frac{d-1}{2} \rfloor$  errors

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$$c_1 \in C, c_2 \in C \implies c_1 + c_2 \in C$$

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$$d(C) = \min \{ d(c_1, c_2) \mid c_1 \neq c_2, c_1, c_2 \in C \}$$

$$= \min \{ w(c_1 + c_2) \mid c_1 \neq c_2, c_1, c_2 \in C \}$$

$$= \min \{ w(c) \mid c \neq 0, c \in C \}$$

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$$C_e \leq C; \quad C = C_e \cup C_o$$



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Basis: 
$$c_1, c_2, \ldots, c_k \quad (n \times 1)$$
 column vector

$$c_i = \alpha_1 c_1 + \alpha_2 c_2 + \dots + \alpha_k c_k$$

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  $(n \times 1)$  column vector  $c_i = \alpha_1 c_1 + \alpha_2 c_2 + \cdots + \alpha_k c_k$   $C = \operatorname{Span}(c_1, c_2, \cdots, c_k)$ 

### Definition (Generator Matrix)

A matrix  $G_{n \times k}$  is a generator matrix for an (n, k) linear code C if

$$C = \operatorname{Col}(G)$$

$$G_{n\times k} = \begin{bmatrix} c_1 & c_2 & \cdots & c_k \end{bmatrix}$$

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$$G_{(n \times k)} \cdot d_{k \times 1} = c_{n \times 1} \in C$$

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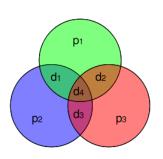


# Definition (Standard Generator Matrix)

$$G_{n \times k} = \begin{bmatrix} I_k \\ A_{(n-k) \times k} \end{bmatrix}$$

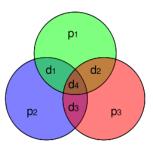


# Generator matrix for Hamming code (7, 4, 3)



$$G = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 1 & 1 & 0 & 1 \\ 0 & 1 & 1 & 1 \\ 1 & 0 & 1 & 1 \end{bmatrix}$$

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$$G \cdot \begin{pmatrix} 1 \\ 0 \\ 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ 1 \\ 0 \\ 1 \\ 1 \\ 0 \end{pmatrix}$$

$$G \cdot \begin{pmatrix} d_1 \\ d_2 \\ d_3 \\ d_4 \end{pmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 1 & 1 & 0 & 1 \\ 0 & 1 & 1 & 1 \\ 1 & 0 & 1 & 1 \end{bmatrix} \cdot \begin{pmatrix} d_1 \\ d_2 \\ d_3 \\ d_4 \end{pmatrix}$$

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Each parity-check bit is a linear combination of some data bits.

$$d_1 + d_2 + d_4 + p_1 = 0$$

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$$\begin{bmatrix} 1 & 1 & 0 & 1 & \mathbf{1} & 0 & 0 \\ 0 & 1 & 1 & 1 & 0 & \mathbf{1} & 0 \\ 1 & 0 & 1 & 1 & 0 & 0 & \mathbf{1} \end{bmatrix} \begin{pmatrix} d_1 \\ d_2 \\ d_3 \\ d_4 \\ p_1 \\ p_2 \\ p_3 \end{pmatrix} = 0$$

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## Elementary Row Operations.

Definition (Standard Parity-check Matrix)

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$$H_{(n-k)\times n} \cdot G_{n\times k}$$

$$= \left[ A_{(n-k)\times k} \mid I_{n-k} \right] \cdot \begin{bmatrix} I_k \\ A_{(n-k)\times k} \end{bmatrix}$$

$$= A_{(n-k)\times k} \cdot I_k + I_{n-k} \cdot A_{(n-k)\times k}$$

$$= A_{(n-k)\times k} + A_{(n-k)\times k}$$

$$= 0_{(n-k)\times k}$$

$$r = c + e_i$$

$$r = c + (e_i + e_j + \cdots)$$

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## Definition (Syndrome)

$$S(r) = Hr$$

$$= H(\mathbf{c} + (e_i + e_j + \cdots))$$

$$= H(e_i + e_j + \cdots)$$

$$= He_i + He_j + \cdots$$

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$$d(C) = \min \left\{ w(c) \mid c \neq 0, c \in C \right\}$$

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Proof.

$$d(C) = \min \left\{ w(c) \mid c \neq 0, c \in C \right\}$$

$$Hc = 0$$

$$\sum_{i=1}^{n} (c_i \cdot H_i) = 0$$

 $H_i$ : the  $i^{\text{th}}$  column of H

## Theorem (Single Error-detecting Code (Theorem 8.31))

$$d(C) \ge 2$$
 $\iff \forall \{c_i\} \ linearly \ independent$ 
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## Theorem (Single Error-correcting Code (Theorem 8.34))

$$d(C) \geq 3$$

$$\iff \forall \{c_i, c_j\} \ \textit{linearly independent}$$

$$\iff \textit{no zero column, no identical columns}$$

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$$k \le 2^r - 1 - r \implies r \ge 4$$

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$$k \le 2^r - 1 - r \implies r \ge 4$$

$$H_{4\times 11} : \quad (11,7) \text{ code}$$







Hamming Code (wiki): General Algorithm

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$$r \triangleq n - k = 1$$
 is sufficient : (8,7) code

How many check positions are needed for a single error-correcting code with k=20?

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$$r \triangleq n - k \quad (k = 20)$$

$$k \le 2^r - 1 - r \implies r \ge 5$$

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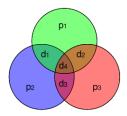
$$H_{(n-k)\times n} = H_{1\times 4} = [1, 1, 1, 1]$$
  $G_{n\times k} = G_{4\times 3} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 1 & 1 \end{bmatrix}$ 

Detect d - 1 errors

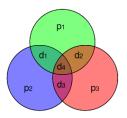
# $Correct \lfloor \frac{d-1}{2} \rfloor$ errors

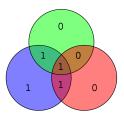


## $\overline{\text{Hamming}}(7,4,3)$

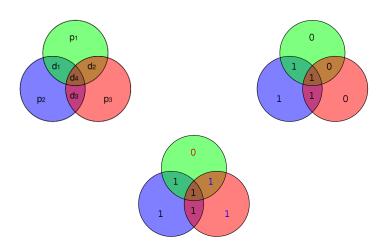


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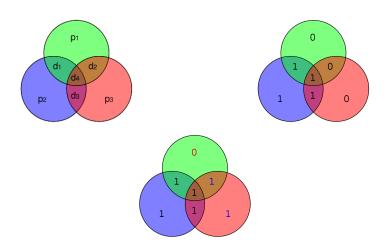




## $\overline{\text{Hamming}}(7,4,3)$



## Hamming(7,4,3)



Hamming (7,4,3) cannot distinguish between single-bit errors and two-bit errors.





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