2-7 The Algorithmic Methods

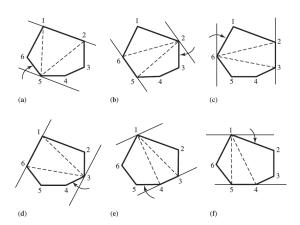
魏恒峰

hfwei@nju.edu.cn

2018年05月07日



Convex Polygon Diameter



Show that the "Convex Polygon Diameter" algorithm is of **linear-time** complexity.

Q: Linear-time of WHAT?

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$$A: d(p_1, p_2) = \sqrt{(x_1 - x_2)^2 + (y_1 - y_2)^2}$$

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$$\Theta(c \cdot n) = \Theta(n)$$

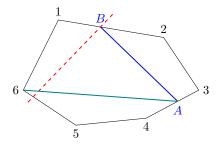


Correctness

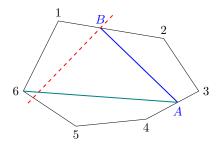


For a convex polygon, a pair of vertices determine the diameter.

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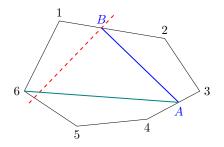


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BUT, we have *not* enumerated *all* pairs of vertices.

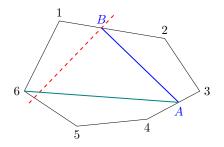
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For a convex polygon, a pair of vertices determine the diameter.



BUT, we have *not* enumerated *all* pairs of vertices.

We have enumerated *all* pairs of vertices that *admits parallel supporting lines*.

A line L is a $\ensuremath{\textit{line of support}}$ of a convex polygon P if

 $L \cap P = \text{ a vertex/an edge of } P.$

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Definition (Antipodal)

An antipodal is a pair of points that admits parallel supporting lines.

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Definition (Antipodal)

An antipodal is a pair of points that admits parallel supporting lines.

We have enumerated all antipodals.

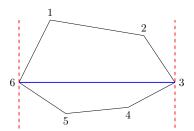
If AB is a diameter of a convex polygon P, then AB is an antipodal.

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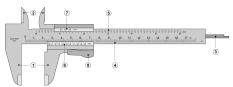
Proof.

If AB is a diameter of a convex polygon P, then AB is an antipodal.

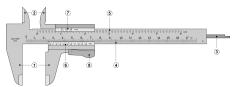
Proof.



Rotating Caliper



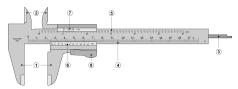
Rotating Caliper





"Computational Geometry" Ph.D Thesis, Michael Shamos, 1978

Rotating Caliper

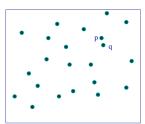


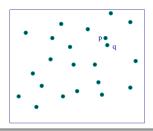


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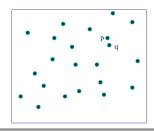


"Solving Geometric Problems with the Rotating Calipers", 1983



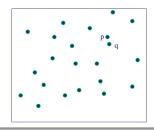


A Classic and Beautiful Divide-Conquer Algorithm:



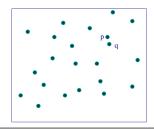
A Classic and Beautiful Divide-Conquer Algorithm:





A Classic and Beautiful Divide-Conquer-Combine Algorithm:





A Classic and Beautiful Divide-Conquer-Combine Algorithm:



Section 33.4, CLRS

Thank You!



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