

3-7 Relax! We are SSSP Algorithms.

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Definition (Shortest Path)

$G = (V, E, w) :$ weighted digraph

$$\delta(u, v) = \begin{cases} \min \{w(p) : u \rightsquigarrow^p v\} & \text{if } u \rightsquigarrow v \\ \infty & \text{o.w.} \end{cases}$$

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Path *vs.* Simple path

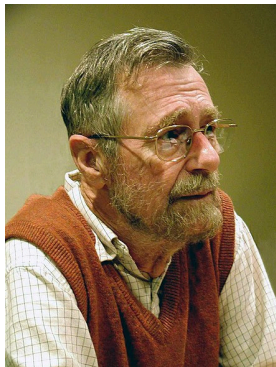
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Q : What about undirected graphs?



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1: procedure DIJKSTRA( $G, w, s$ )
2:   INIT-SINGLE-SOURCE( $G, s$ )
3:    $S = \emptyset$ 
4:    $Q = G.V$ 
5:   while  $Q \neq \emptyset$  do
6:      $u \leftarrow \text{EXTRACT-MIN}(Q)$ 
7:      $S \leftarrow S \cup \{u\}$ 
8:     for  $v \in G.Adj[u]$  do
9:       RELAX( $u, v, w$ )
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Array: $O(n^2)$

Min-heap: $O(E \log V)$

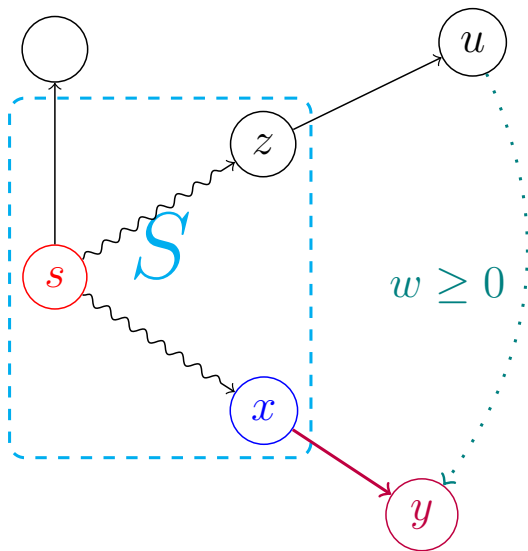
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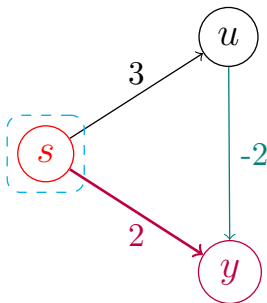
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Negative-weight Edges for Dijkstra's Algorithm (Problem 24.3-2)

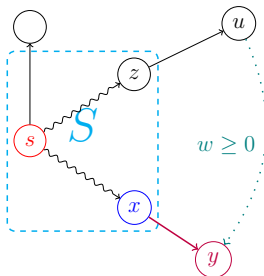


Negative-weight Edges for Dijkstra's Algorithm (Additional Problem 24.3-10)

- ▶ All negative-weight edges are from s
- ▶ No negative-weight cycles

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Checking Output of Dijkstra's Algorithm (Problem 24.3-4)

Dijkstra's Algorithm on Digraph with Nonnegative-weight Edges

Lawler's Algorithm on DAG



Dijkstra's Algorithm on Digraph with Nonnegative-weight Edges



Bellman-Ford Algorithm on Digraph with Negative-weight Edges





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