# 3-10 Traversability

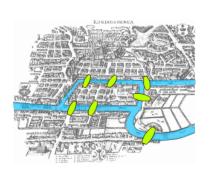
(Part I: Eulerian Graphs)

Hengfeng Wei

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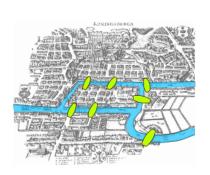
December 03, 2018







Leonhard Euler (1707 – 1783)





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Graph Theory Topology













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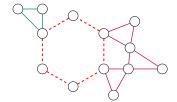
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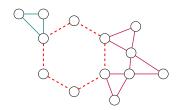


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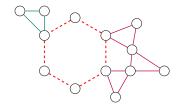
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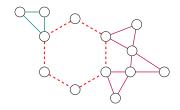
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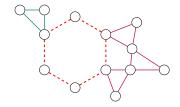


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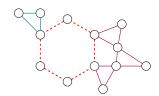


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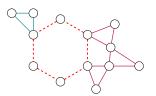
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Glue together each  $C_i$  with C to get an Eulerian circuit of G.

- $u \in V(G)$
- 3:  $C \leftarrow \text{ any circuit } u \sim u \text{ in } G$
- 4: while  $\exists v \in C : \deg(v) > 0$  do
- 5:  $H \leftarrow G E(C)$
- 6:  $v \leftarrow \text{ any vertex in } V(C) \text{ such that } \deg(v) > 0$
- 7:  $C' \leftarrow \text{ any circuit } v \sim v \text{ in } H$
- 8:  $C \leftarrow C \otimes C'$   $\triangleright$  Glue  $C' = v \sim v$  with C via v
- 9:  $\mathbf{return} \ C$

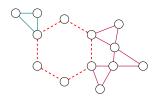


- $2: u \in V(G)$
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Q: Time Complexity?

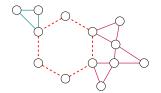
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Q: Time Complexity?

Q: Data Structures?

O(m): Using doubly linked list

- (I)  $v_0 \in V(G)$ ;  $P_0 = v_0$
- (II) Suppose  $C_i = v_0 e_1 v_1 e_2 \cdots e_i v_i$ .

Choose  $e_{i+1}$  from  $E(G) - \{e_1, e_2, \cdots, e_i\}$  as follows:

- (a)  $e_{i+1}$  is incident with  $v_i$
- (b) Unless there is no alternative,  $e_{i+1}$  is not a bridge of  $G \{e_1, e_2, \dots, e_i\}$
- (III) Stop when step (II) can no longer be implemented

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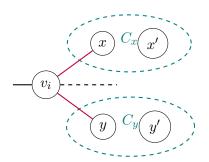
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Suppose that  $v_i$  is incident with  $\geq 2$  bridges in  $E(G) - \{e_1, e_2, \cdots, e_i\}$ .

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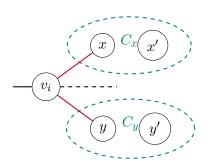
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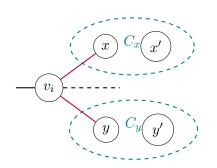


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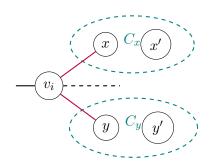


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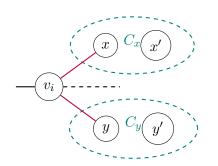
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We have found 2 odd vertices.

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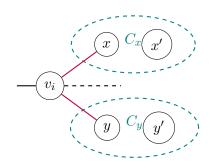
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Q: What is the contradiction?

Is  $deg(v_i)$  odd or even?

1: **procedure** FLEURY(G)

2:  $v_0 \in V(G)$ 

 $C \leftarrow v_0$ 

4:  $i \leftarrow 0, \ V_0 \leftarrow V(G), \ E_0 \leftarrow E(G)$ 

 $\triangleright$  Choose any starting vertex

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 $\triangleright$  Choose any starting vertex

▶ Keep track of the circuit

▶ Stop otherwise

15:  $\mathbf{return} \ C$ 

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- > Stop otherwise
- if  $deg(v_i) = 1$  in  $E_i$  then
- ▶ No alternative: go the bridge

- $e_{i+1} \triangleq v_i v_{i+1}$
- $\triangleright$  Delete the isolated vertex  $v_i$   $\triangleright$  Have alternatives: don't go the bridge

9: **else** 

6:

7:

8:

10: 11:

- Choose  $e_{i+1} \triangleq v_i v_{i+1}$  that is not a bridge of  $(V_i, E_i)$
- Choose

▶ No isolated vertex produced

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- 10: Choose  $e_{i+1} \stackrel{\triangle}{=} v_i v_{i-1}$ 11:

▶ No isolated vertex produced

- 12:  $C \leftarrow Ce_{i+1}v_{i+1}$
- 13:  $E_{i+1} \leftarrow E_i \{e_{i+1}\}$
- 14:  $i \leftarrow i + 1$
- 15:  $\mathbf{return} \ C$

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         v_0 \in V(G)
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                                                         ▶ Choose any starting vertex
       C \leftarrow v_0
                                                            ▶ Keep track of the circuit
 3:
         i \leftarrow 0, \ V_0 \leftarrow V(G), \ E_0 \leftarrow E(G)
 4:
         while deg(v_i) > 0 in E_i do
                                                                         ▶ Stop otherwise
 5:
              if deg(v_i) = 1 in E_i then
                                                      ▶ No alternative: go the bridge
 6:
                  e_{i+1} \triangleq v_i v_{i+1}
 7:
                  V_{i+1} \leftarrow V_i - \{v_i\}
                                                       \triangleright Delete the isolated vertex v_i
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              else
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                  Choose e_{i+1} \triangleq v_i v_{i+1} that is not a bridge of (V_i, E_i)
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                  V_{i\perp 1} \leftarrow V_i
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13:
              i \leftarrow i + 1
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```

return C

15:

complexity





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