2-2 The Efficiency of Algorithms

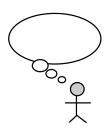
魏恒峰

hfwei@nju.edu.cn

2018年04月02日

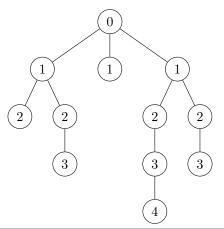


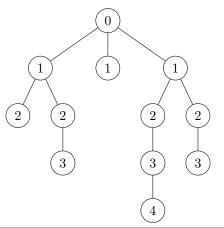
- (1) Diameter of Convex Polygon: $\Theta(n)$
- (2) Lower Bound for Sorting: $\Omega(n \lg n)$
- (3) Traversal over Trees: DFS/BFS $(\Theta(n))$



- (1) Diameter of Convex Polygon: $\Theta(n)$
- (2) Lower Bound for Sorting: $\Omega(n \lg n)$
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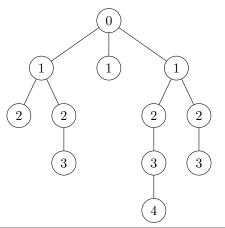
I have thought that · · ·



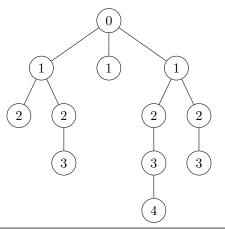


$$\mathsf{sum-of-depths}(r) = \left\{ \begin{array}{l} \sum\limits_{v: \mathsf{child of}\ r} \mathsf{sum-of-depths}(v) + \mathsf{depth of}\ r, \end{array} \right.$$

4 D > 4 B > 4 E > 4 E > E 990



$$\mathsf{sum\text{-}of\text{-}depths}(r) = \left\{ \begin{array}{ll} \mathsf{depth} \ \mathsf{of} \ r, & r \ \mathsf{is} \ \mathsf{a} \ \mathsf{leaf} \\ \sum\limits_{v:\mathsf{child} \ \mathsf{of} \ r} \mathsf{sum\text{-}of\text{-}depths}(v) + \mathsf{depth} \ \mathsf{of} \ r, & \mathsf{o.w.} \end{array} \right.$$



$$\mathsf{sum-of-depths}(r, \textcolor{red}{d}) = \left\{ \begin{array}{l} d, & r \text{ is a leaf} \\ \sum\limits_{v: \mathsf{child of } r} \mathsf{sum-of-depths}(v, \textcolor{red}{d} + 1) + d, & \mathsf{o.w.} \end{array} \right.$$

Algorithm 1 Calculate the sum of depths of all nodes of a tree T.

- 1: **procedure** Sum-of-Depths()
- 2: **return** SUM-OF-DEPTHS(T,0)
- 3: **procedure** Sum-of-Depths(r, depth) $\triangleright r$: root of a tree
- 4: **if** r is a leaf **then**
- 5: **return** depth
- 6: $sum \leftarrow depth$
- 7: **for all** child vertex v of r **do**
- 8: $sum \leftarrow sum + \text{Sum-of-Depths}(v, depth + 1)$
- 9: **return** sum

$$\mathsf{sum\text{-}of\text{-}depths}(r, \mathbf{\textit{d}}) = \left\{ \begin{array}{l} d, & r \text{ is a leaf} \\ \sum\limits_{v: \mathsf{child of } r} \mathsf{sum\text{-}of\text{-}depths}(v, \mathbf{\textit{d}} + \mathbf{1}) + d, & \mathsf{o.w.} \end{array} \right.$$

Master Theorem?

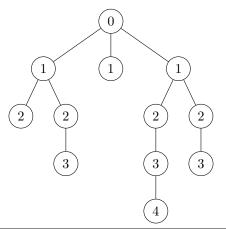
$$\mathsf{sum\text{-}of\text{-}depths}(r, \mathbf{\textit{d}}) = \left\{ \begin{array}{l} d, & r \text{ is a leaf} \\ \sum\limits_{v: \mathsf{child of } r} \mathsf{sum\text{-}of\text{-}depths}(v, \mathbf{\textit{d}} + \mathbf{1}) + d, & \mathsf{o.w.} \end{array} \right.$$

Master Theorem?

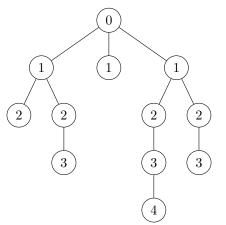
$$\Theta(m+n) = \Theta(n)$$

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DH 4.2 (b): Number of Nodes at Depth K

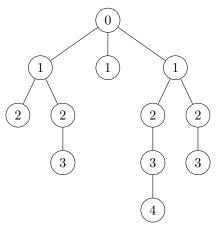


DH 4.2 (b): Number of Nodes at Depth K



 $\mathsf{nodes}\text{-}\mathsf{at}\text{-}\mathsf{depth}(r, \textcolor{red}{\pmb{k}}) =$

DH 4.2 (b): Number of Nodes at Depth K



$$\mathsf{nodes}\text{-}\mathsf{at}\text{-}\mathsf{depth}(r, {\color{red}k}) =$$

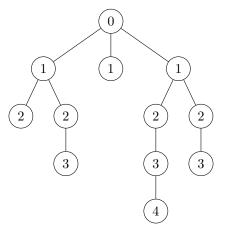
 \sum nodes-at-depth $(v, \frac{k}{k} - 1)$,

v:child of r
2-2 The Efficiency of Algorithms

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DH 4.2 (b): Number of Nodes at Depth K



$$\mathsf{nodes-at-depth}(r, \textcolor{red}{k}) = \left\{ \begin{array}{l} 1, & k = 0 \\ 0, & k > 0 \land r \text{ is a leaf} \\ \sum & \mathsf{nodes-at-depth}(v, \textcolor{red}{k-1}), & \mathsf{o.w.} \end{array} \right.$$

v:child of r2-2 The Efficiency of Algorithms

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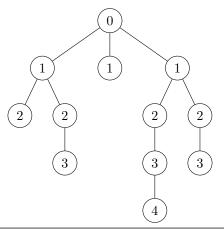
Algorithm 2 Count the number of nodes in T at depth K.

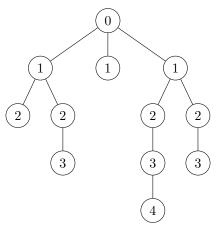
- 1: procedure Nodes-At-Depth()
- 2: **return** Nodes-At-Depth(T, K)

```
3: procedure Nodes-At-Depth(r, k)
```

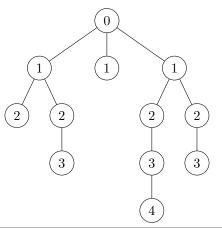
- 4: if k = 0 then
- 5: **return** 1
- 6: **if** r is a leaf **then**
- 7: **return** 0
- 8: $num \leftarrow 0$
- 9: **for all** child vertex v of r **do**
- 10: $num \leftarrow num + \text{Nodes-at-Depth}(v, k 1)$
- 11: return num

 $\triangleright r$: root of a tree



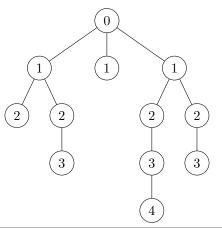


$$\mathsf{leaf-at-depth}(r, \hspace{1cm}) = \cdot$$

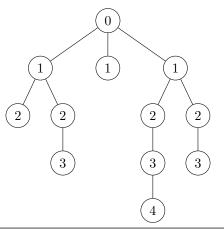


$$\mathsf{leaf} ext{-at-depth}(r, parity) = \left\{
ight.$$

4 D > 4 A > 4 B > 4 B > B 9 Q P



$$\mathsf{leaf-at-depth}(r, \underbrace{parity}) = \left\{ \begin{array}{c} \bigvee_{v: \mathsf{child of } r} (v, \mathbf{1} - parity), \end{array} \right.$$



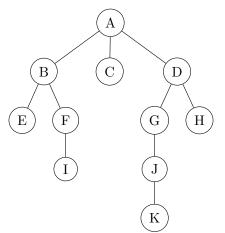
$$\mathsf{leaf-at-depth}(r, \underbrace{parity}) = \left\{ \begin{array}{ll} 1 - parity, & r \text{ is a leaf} \\ \bigvee_{v: \mathsf{child of } r} (v, \mathbf{1} - parity), & \mathsf{o.w.} \end{array} \right.$$

Algorithm 3 Check whether a tree T has any leaf at an even depth.

- 1: **procedure** Leaf-at-Even-Depth()
- 2: **return** Leaf-at-Depth(T, even = 0)
- 3: **procedure** LEAF-AT-DEPTH(r, parity)
 - arity) ightharpoonup r: root of a tree

- 4: **if** r is a leaf **then**
- 5: **return** 1 parity
- 6: $result \leftarrow 0$
- 7: **for all** child vertex v of r **do**
- 8: $result \leftarrow result \lor \text{Leaf-at-Depth}(v, 1 parity)$
- 9: **return** result

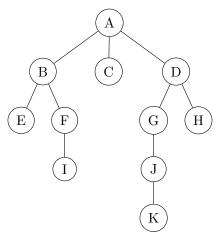
DH 4.3 (a): Sum of Contents at Each Depth



Algorithm 4 Calculate the sum of contents of nodes of a tree T at each depth.

```
1: procedure SUM-AT-DEPTH(r)
                                                               \triangleright r: root of the tree T
        r.depth \leftarrow 0
 2:
        Q \leftarrow \emptyset
 3:
         ENQUEUE(Q, r)
 4:
        while Q \neq \emptyset do
 5:
             u \leftarrow \text{DEQUEUE}(Q)
 6:
             sumAtDepth[u.depth] += u.content
 7:
             for all child vertex v of u do
 8.
                 v.depth \leftarrow u.depth + 1
 9:
                 ENQUEUE(Q, v)
10:
```

DH 4.3 (b): Depth K with the Maximum Number of Nodes



Algorithm 5 Count the number of nodes of a tree T at each depth.

```
\triangleright r: root of the tree T
 1: procedure Nodes-At-Depth(r)
        r.depth \leftarrow 0
 2:
        Q \leftarrow \emptyset
3:
        ENQUEUE(Q, r)
 4:
 5:
        while Q \neq \emptyset do
             u \leftarrow \text{Dequeue}(Q)
 6:
             nodesAtDepth[u.depth] += 1
 7:
             for all child vertex v of u do
 8.
                 v.depth \leftarrow u.depth + 1
9.
                 ENQUEUE(Q, v)
10:
        return argmax_{K} nodes AtDepth[k]
11:
```



$v.depth \\ sumAtDepth[]$

 $Q: \mathsf{Space}\ \Theta(n) o \Theta(1)$

Lower Bound for Comparion-based Sorting

Lower Bound for Comparion-based Sorting



Prove a lower bound of $O(n \lg n)$ on the time complexity of any comparison-based sorting algorithm.

Prove a lower bound of $O(n\lg n)$ on the time complexity of any comparison-based sorting algorithm.



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Lower Bound for Comparison-based Sorting (DH 6.13)

Prove a lower bound of $\Omega(n \lg n)$ on the time complexity of any comparison-based sorting algorithm.

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Lower Bound for Comparison-based Sorting (DH 6.13)

Prove a lower bound of $\Omega(n \lg n)$ on the time complexity of any comparison-based sorting algorithm on inputs of size n.

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Computational Model:

the only way to gain order info.

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the only way to gain order info.

$$x \in [1 \cdots 99]$$
$$x/10$$

Prove a lower bound of $\Omega(n \lg n)$ on the time complexity of any **comparison-based** sorting algorithm on inputs of size n.

Cost Model:

Computational Model:

the critical operations to count

the only way to gain order info.

$$x \in [1 \cdots 99]$$
$$x/10$$

Lower Bound for Comparison-based Sorting (DH 6.13)

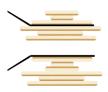
Prove a lower bound of $\Omega(n \lg n)$ on the time complexity of any **comparison-based** sorting algorithm on inputs of size n.

Cost Model:

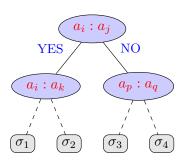
Computational Model: the critical operations to count

the only way to gain order info.

$$x \in [1 \cdots 99]$$
$$x/10$$



"Bounds For Sorting By Prefix Reversal", 1979

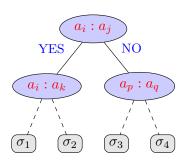


Nodes: comparisions $a_i : a_j$

$$<,\;\leq,\;=,\;\geq,\;>$$

Edges: two-way decisions (Y/N)

Leaves: possible permutations



Nodes: comparisions $a_i : a_j$

$$<, \le, =, \ge, >$$

Edges: two-way decisions (Y/N)

Leaves: possible permutations

Assumption (By aware of any assumptions !!!):

All the input elements are **distinct**.

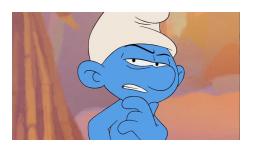
$$a_i < a_j$$



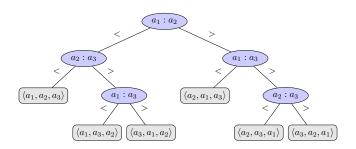
Any Comparison-based Sorting Algorithm

Modeled by A Decision Tree

Any Comparison-based Sorting Algorithm $\xrightarrow{\text{modeled by}}$ A Decision Tree



Any Comparison-based Sorting Algorithm $\xrightarrow{\text{modeled by}}$ A Decision Tree



The decision tree for insertion sort on three elements.

Any Comparison-based Sorting Algorithm $\stackrel{\text{modeled by}}{\longrightarrow}$ A Decision Tree

```
1: procedure -\operatorname{SORT}(A,n)

2: for i \leftarrow 1 to n-1 do

3: for j \leftarrow i+1 to n do

4: if A[j] < A[i] then

5: \operatorname{SWAP}(A[j], A[i])
```

Any Comparison-based Sorting Algorithm $\stackrel{\text{modeled by}}{\longrightarrow}$ A Decision Tree

```
1: procedure SELECTION-SORT(A, n)

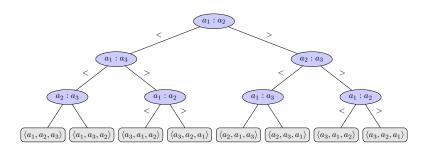
2: for i \leftarrow 1 to n-1 do

3: for j \leftarrow i+1 to n do

4: if A[j] < A[i] then

5: SWAP(A[j], A[i])
```

Any Comparison-based Sorting Algorithm $\xrightarrow{\text{modeled by}}$ A Decision Tree



The decision tree for selection sort on three elements.

Any Comparison-based Sorting Algorithm $\mathcal{A} \xrightarrow{\mathsf{modeled}\ \mathsf{by}} \mathsf{A}$ Decision Tree \mathcal{T}

Any Comparison-based Sorting Algorithm $\mathcal{A} \xrightarrow{\mathsf{modeled}\ \mathsf{by}} \mathsf{A}$ Decision Tree \mathcal{T}

Algorithm ${\mathcal A}$ on a specific input of size $n \xrightarrow{\mathsf{modeled}\ \mathsf{by}} \mathsf{A}$ path through ${\mathcal T}$

Any Comparison-based Sorting Algorithm $\mathcal{A} \xrightarrow{\mathsf{modeled}\ \mathsf{by}} \mathsf{A}$ Decision Tree \mathcal{T}

Algorithm $\mathcal A$ on a specific input of size $n \xrightarrow{\mathsf{modeled}\ \mathsf{by}} \mathsf A$ path through $\mathcal T$

Worst-case time complexity of $\mathcal{A} \xrightarrow{\mathsf{modeled}\ \mathsf{by}}$ The height of \mathcal{T}

Any Comparison-based Sorting Algorithm $\mathcal{A} \xrightarrow{\mathsf{modeled}\ \mathsf{by}} \mathsf{A}$ Decision Tree \mathcal{T}

Algorithm $\mathcal A$ on a specific input of size $n \xrightarrow{\mathsf{modeled}\ \mathsf{by}} \mathsf A$ path through $\mathcal T$

Worst-case time complexity of $\mathcal{A} \stackrel{\mathsf{modeled\ by}}{\longrightarrow}$ The height of \mathcal{T}

Worst-case Lower Bound of Comparison-based Sorting (on inputs of size n) $\underline{\text{modeled by}}$

The Minimum Height of All \mathcal{T} s

Worst-case Lower Bound of Comparison-based Sorting (on inputs of size n) $\underline{\underline{\text{modeled by}}}$

The Minimum Height of All $\mathcal{T}s$

The Minimum Height of All \mathcal{T} s

To be a full binary tree:

$$\#$$
 of leaves $\leq 2^h$

Worst-case Lower Bound of Comparison-based Sorting (on inputs of size n) $\underline{\text{modeled by}}$

The Minimum Height of All \mathcal{T} s

To be a full binary tree:

$$\#$$
 of leaves $\leq 2^h$

To be a correct sorting algorithm:

$$\#$$
 of leaves $> n!$

Lower Bound for Comparison-based Sorting

 $n! \le \#$ of leaves $\le 2^h$

Lower Bound for Comparison-based Sorting

$$n! \leq \#$$
 of leaves $\leq 2^h$

$$h \ge \lg n! = \Omega(n \lg n)$$

Lower Bound for Comparison-based Sorting

$$n! \le \#$$
 of leaves $\le 2^h$

$$h \ge \lg n! = \Omega(n \lg n)$$

Stirling Formula (by James Stirling):

$$n! = \Theta\Big(\sqrt{2\pi n} \Big(\frac{n}{e}\Big)^n\Big)$$







Assumptions (By aware of any assumptions !!!):

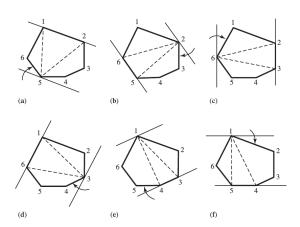
- (a) Comparison-based sorting algorithms.
- (b) All the input elements are distinct.
- (c) Completely sort all possible inputs.

The k-sorted Problem

An array $A[1\cdots n]$ is k-sorted if it can be divided into k blocks, each of size n/k (we assume that $n/k\in\mathbb{N}$), such that the elements in each block are larger than the elements in earlier blocks and smaller than elements in later blocks. The elements within each block need not be sorted.

- (a) Describe an algorithm that k-sorts an arbitrary array in $O(n \log k)$ time.
- (b) Prove that any comparison-based k-sorting algorithm requires $\Omega(n\log k)$ comparisons in the worst case.
- (c) Describe an algorithm that completely sorts an already k-sorted array in $O(n\log(n/k))$ time.
- (d) Prove that any comparison-based algorithm to completely sort a k-sorted array requires $\Omega(n\log(n/k))$ comparisons in the worst case.

Convex Polygon Diameter



Show that the "Convex Polygon Diameter" algorithm is of **linear-time** complexity.

Q: Linear-time of WHAT?

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Q: Linear-time of WHAT?

A: Linear-time of the size of input

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Q: Linear-time of WHAT?

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Q: What is the input?

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Q : Linear-time of WHAT?

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Q: What is the input?

A : A convex polygon

Show that the "Convex Polygon Diameter" algorithm is of **linear-time** complexity.

Q: Linear-time of WHAT?

A: Linear-time of the size of input

Q: What is the input?

A: A convex polygon represented by n vertices

Show that the "Convex Polygon Diameter" algorithm is of **linear-time** complexity.

Q: Linear-time of WHAT?

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Q: What is the input?

A: A convex polygon represented by n vertices

Q: What are the critical operations?

Show that the "Convex Polygon Diameter" algorithm is of **linear-time** complexity.

Q: Linear-time of WHAT?

A: Linear-time of the size of input

Q: What is the input?

A: A convex polygon represented by n vertices

Q: What are the critical operations?

$$A: d(p_1, p_2) = \sqrt{(x_1 - x_2)^2 + (y_1 - y_2)^2}$$

Show that the "Convex Polygon Diameter" algorithm is of **linear-time** complexity.

Q: Linear-time of WHAT?

A: Linear-time of the size of input

Q: What is the input?

A: A convex polygon represented by n vertices

Q: What are the critical operations?

$$A: d(p_1, p_2) = \sqrt{(x_1 - x_2)^2 + (y_1 - y_2)^2}$$

$$\Theta(c \cdot n) = \Theta(n)$$



Correctness

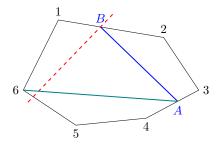


Theorem

For a convex polygon, a pair of vertices determine the diameter.

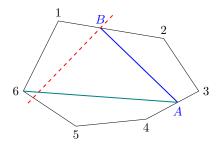
Theorem

For a convex polygon, a pair of vertices determine the diameter.



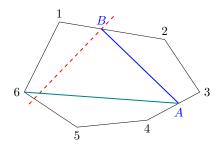
Theorem

For a convex polygon, a pair of vertices determine the diameter.



BUT, we have not enumerated all pairs of vertices.

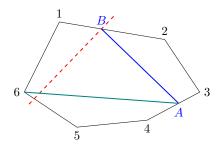
For a convex polygon, a pair of vertices determine the diameter.



BUT, we have *not* enumerated *all* pairs of vertices.

We have enumerated all pairs of vertices

For a convex polygon, a pair of vertices determine the diameter.



BUT, we have not enumerated all pairs of vertices.

We have enumerated *all* pairs of vertices that *admits parallel supporting lines*.

A line L is a ${\it line \ of \ support}$ of a convex polygon P if

 $L \cap P = \text{ a vertex/an edge of } P.$

A line L is a *line of support* of a convex polygon P if

 $L \cap P = \text{ a vertex/an edge of } P.$

 $L \cap P \neq \emptyset$ and P lies entirely on one side of L.

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Definition (Antipodal)

An antipodal is a pair of points that admits parallel supporting lines.

A line L is a *line of support* of a convex polygon P if

 $L \cap P = \text{ a vertex/an edge of } P.$

 $L \cap P \neq \emptyset$ and P lies entirely on one side of L.

Definition (Antipodal)

An antipodal is a pair of points that admits parallel supporting lines.

We have enumerated all antipodals.

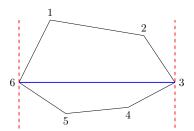
If AB is a diameter of a convex polygon P, then AB is an antipodal.

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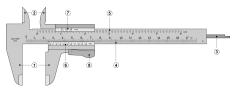
Proof.

If AB is a diameter of a convex polygon P, then AB is an antipodal.

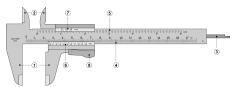
Proof.



Rotating Caliper



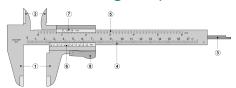
Rotating Caliper





"Computational Geometry" Ph.D Thesis, Michael Shamos, 1978

Rotating Caliper

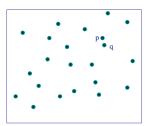


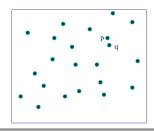


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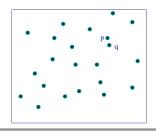


"Solving Geometric Problems with the Rotating Calipers", 1983



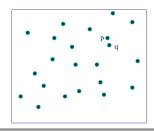


A Classic and Beautiful Divide-Conquer Algorithm:



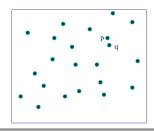
A Classic and Beautiful Divide-Conquer Algorithm:





A Classic and Beautiful Divide-Conquer-Combine Algorithm:





A Classic and Beautiful Divide-Conquer-Combine Algorithm:



Section 33.4, CLRS









- (a) Given an array $A[0\cdots n-1]$, to determine whether there is a value that occurs more than $\lfloor n/k \rfloor$ times in $\Theta(n \lg k)$ time and $\Theta(k)$ extra space.
- (b) Prove that the *lower bound* of this problem is $\Theta(n \lg k)$.

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Take k=2.

 $\Theta(n)$ time $\& \Theta(1)$ space

Thank You!



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