## 2-2 The Efficiency of Algorithms<sup>1</sup>

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The key points include:

- Correctness of the rotating caliper algorithm for the convex polygon diameter problem.
- Lower bound proof of comparison-based sorting.
- Depth-first and breadth-first traversal of trees.

## The Convex Polygon Diameter Problem

Solution

**Theorem 1** For a convex polygon, a pair of vertices determine the diameter.

**Proof** 

Definition 1 (Line of Support)

Definition 2 (Antipodal)

**Fact 1** *Not all vertex pairs are antipodal.* 

**Proof** 

**Theorem 2 (Yaglom)** *The diameter of a convex polygon is the greatest distance between parallel lines of support.* 

**Proof** 

Lower Bound for Comparison-based Sorting (UD Problem 6.13)

Prove a lower bound of  $O(n \log n)$  on the time complexity of any comparison-based sorting algorithm.

**Algorithm 1** Calculate the sum of contents of nodes of a tree *T* at each depth.

```
\triangleright r: root of the tree \overline{T}
 1: procedure SUM-AT-DEPTH(r)
        r.depth \leftarrow 0
        Q \leftarrow \emptyset
 3:
        ENQUEUE(Q,r)
        while Q \neq \emptyset do
 5:
             u \leftarrow \text{Dequeue}(Q)
 6:
             sumAtDepth[u.depth] += u.content
 7:
             for all child vertex v of u do
 8:
                 v.depth \leftarrow u.depth + 1
                 Enqueue(Q, v)
10:
```

*Understanding the Problem* 

Solution

Comments

BFS on Tree (UD Problem 4.3)

Write algorithms that solve the following problems by performing breadth-first traversals of the given trees. You may assume the availability of a queue Q. The operations on Q include adding an item to the rear, retrieving and removing an item from the front, and testing Q for emptiness.

- (a) Given a tree T whose nodes contain integers, print a list consisting of the sum of contents of nodes at depth o, the sum of contents of nodes at depth 1, etc.
- (b) Given a tree *T*, find the depth *K* with the maximal number of nodes in *T*. If there are several such *K*s, return their maximum.

Solution

*Tree Traversal (UD Problem 4.2)* 

- (a) Write an algorithm which, given a tree *T*, calculates the sum of the depths of all the nodes of T.
- (b) Write an algorithm which, given a tree *T* and a positive integer *K*, calculates the number of nodes in *T* at depth *K*.
- (c) Write an algorithm which, given a tree *T*, checks whether it has any leaf at an even depth.

## **Algorithm 2** Count the number of nodes of a tree *T* at each depth.

```
1: procedure Nodes-at-Depth(r)
                                                               \triangleright r: root of the tree \overline{T}
        r.depth \leftarrow 0
         Q \leftarrow \emptyset
 3:
        Enqueue(Q,r)
 4:
        while Q \neq \emptyset do
 5:
             u \leftarrow \text{Dequeue}(Q)
 6:
             nodesAtDepth[u.depth] += 1
 7:
             for all child vertex v of u do
 8:
                 v.depth \leftarrow u.depth + 1
                 Enqueue(Q, v)
10:
```

## **Algorithm 3** Calculate the sum of depths of all nodes of a tree *T*.

```
1: procedure Sum-of-Depth()
      return Sum-of-Depth(T,0)
3: procedure Sum-of-Depth(r, depth)
                                                       \triangleright r: root of a tree
      if T is a leaf then
         return depth
5:
6:
      else
         for all child vertex v of r do
7:
             depth \leftarrow depth + Sum-of-Depth(v, depth + 1)
8:
         return depth
```

Solution

References