Index Notation

Index notation, also known as Einstein summation convention [ESC] is widely used in engineering mechanics and other fields of applied mechanics because it simplifies representations of equations, system of equations, sums, etc. involving scalars and vectors

(Tensors, in general)

will be introduced later

We will learn them so that we can use them to write more compactly

Examples:
(1) Sum,
$$S = a_1 \times_1 + a_2 \times_2 + \cdots + a_n \times_n = \sum_{i=1}^n a_i \times_i$$

Esc

2) Systems of linear egns:

$$\hat{\underline{E}}_{1} = a_{11} \hat{\underline{e}}_{1} + a_{12} \hat{\underline{e}}_{2} + a_{13} \hat{\underline{e}}_{3}$$

$$\hat{\underline{E}}_{2} = a_{21} \hat{\underline{e}}_{1} + a_{22} \hat{\underline{e}}_{2} + a_{23} \hat{\underline{e}}_{3}$$

$$\hat{\underline{E}}_{3} = a_{31} \hat{\underline{e}}_{1} + a_{32} \hat{\underline{e}}_{2} + a_{33} \hat{\underline{e}}_{3}$$

$$\stackrel{\text{ESC}}{=} a_{1j} \hat{\underline{e}}_{j}$$

$$\hat{\underline{E}}_{3} = a_{31} \hat{\underline{e}}_{1} + a_{32} \hat{\underline{e}}_{2} + a_{33} \hat{\underline{e}}_{3}$$

$$\stackrel{\text{Compact}}{=} a_{31} \hat{\underline{e}}_{1} + a_{32} \hat{\underline{e}}_{2} + a_{33} \hat{\underline{e}}_{3}$$

Index Notation - Definitions

1) Non-repeating Index / free index!
occurs once and only once in a term

e.g.
$$\hat{E}_i = a_{ij} \hat{e}_j$$
 one term $i \rightarrow free index$

- Repeating index / dummy index / summing index:
 - (a) occurs twice in a term
 - (b) gets summed over the entire range of the index

Same
$$\hat{E}_i = q_{ij} \hat{e}_j$$
 $j \rightarrow repeating index (summed over the range (occurs twice) of the index)
 $\hat{E}_i = q_{ik} \hat{e}_k$
typically '3' in this course$

Some rules in ESC:

1) No index must appear more than twice

2) Number of free indices must match on both sides of an equation

indices on RHS

e.g. (a)
$$x_i = a_{ij} b_{j}$$
 $i \rightarrow free \qquad i \rightarrow free index$
 $j \rightarrow summing/dummy index$
 $x_1 = a_{11} b_1 + a_{12} b_2 + a_{13} b_3$
 $x_2 = a_{21} b_1 + a_{22} b_2 + a_{23} b_3$

(b) $x_i = a_{ij} \times (ambiguous)$

(Not allowed)

(Not allowed)

(i' or 'j' both look like free indices on RHS

(c)
$$x_i = a_{jk} b_k + C_i \times i \rightarrow free index$$

i free $k \rightarrow summing$
i free dummy index
index (LHS) $j \rightarrow free index$

a free indices (RHS)

3) Each term must have the same free indices in any valid equation

e.g.
$$F_{i} = m a_{i}$$

$$i \rightarrow \text{free} \qquad i \rightarrow \text{free}$$

$$F_{i} = m a_{j} \times \text{free}$$

$$i \rightarrow \text{free} \qquad j \rightarrow \text{free}$$

$$A_{ij} = B_{ik} C_{kj} \quad [\text{Matrix multiplication}] \times \text{free}$$

$$A_{ij} = B_{ik} C_{kj} \quad [\text{Matrix multiplication}] \times \text{free}$$

$$A_{ij} = B_{ij} C_{ij} + B_{ij} C_{ij} + B_{ij} C_{ij}$$

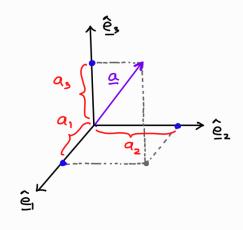
Kronecker Delta

$$S_{ij} = \begin{cases} 1, & i = j \\ 0, & i \neq j \end{cases}$$
two-variable function
$$[S_{ij}] = \begin{bmatrix} S_{11} & S_{12} & S_{13} \\ S_{21} & S_{22} & S_{23} \\ S_{31} & S_{32} & S_{32} \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = I_{3\times3}$$

Suppose $\hat{e}_1 - \hat{e}_2 - \hat{e}_3$ form a mutually perpendicular triad of unit vectors, then:

and any vector can be represented by its components using the ESC notation as:

$$\underline{\alpha} = q_{\hat{i}} \hat{\underline{e}}_{\hat{i}} \Rightarrow \underline{\alpha} = q_{\hat{i}} \hat{\underline{e}}_{\hat{1}} + q_{\hat{2}} \hat{\underline{e}}_{\hat{2}} + q_{\hat{3}} \hat{\underline{e}}_{\hat{3}}$$



Similarly,
$$\underline{b} = b_1 \hat{\underline{e}}_1 \Rightarrow \underline{b} = b_1 \hat{\underline{e}}_1 + b_2 \hat{\underline{e}}_2 + b_3 \hat{\underline{e}}_3$$

and, an inner product between vectors a and b in ESC will be:

$$\underline{a} \cdot \underline{b} = (a_i \, \hat{\underline{e}}_i) \cdot (b_j \, \hat{\underline{e}}_j)$$

$$= a_i \, b_j \, (\hat{\underline{e}}_i \cdot \hat{\underline{e}}_j)$$

= 9; bj Sij (Here, both i and j are dummy summing indices)