Lecture 13: Neural Networks

- A neural network, in some sense, extends these basic models by stacking multiple copies of these models to construct a hierarchical model
- This hierarchical model can describe more complicated relationships between inputs and outputs than a linear or logistic regression
- Deep learning is a subfield of machine learning that deals with such hierarchical machine learning models

- Earlier we introduced the concept of non-linear parametric functions for modelling the relationship between input variables x1, --- , xp and output y

$$\hat{\gamma} = f_0(x) = f_0(x_1, x_2, ..., x_p)$$

The function f is "parameterized" by Q

- Such a non-linear function fo (.) can be created in many ways
- In neural network, the strategy is to use several layers of linear regression models and non-linear activation functions

$$\hat{\gamma} = \Theta_0 + \Theta_1 \times_1 + \Theta_2 \times_2 + \cdots + \Theta_p \times_p$$

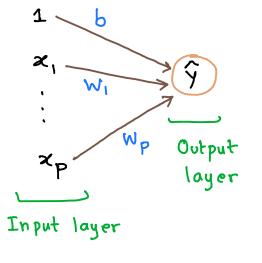
$$x = \begin{bmatrix} 1 \\ x_1 \\ \vdots \\ x_p \end{bmatrix}$$
 vector

- We start the description of a neural network model with linear regression model

$$\hat{y} = b + W_1 x_1 + W_2 x_2 + \cdots + W_p x_p$$

(W, , W2, ---, Wp are called the weights and b is the offset we use this notation because it is more popular in neural networks

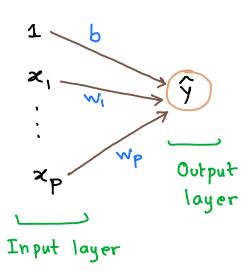
- Graphical representation



- Each link is associated with a parameter

 \hat{y} - Output \hat{y} is described as sum of all terms

$$\hat{y} = W_1 x_1 + \cdots + W_p x_p + b$$



$$\hat{y} = w_1 x_1 + \dots + w_p x_p + b$$

Describes a linear relationship - How to describe a non-linear relationship between $\underline{x} = \begin{bmatrix} 1 \\ x_1 \end{bmatrix}$ and \hat{y} ?

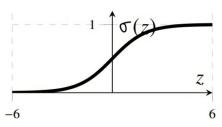
- Use activation function h: IR -> IR

$$\hat{y} = \sigma(w_1 x_1 + \dots + w_p x_p + b)$$

This now becomes a generalized linear model

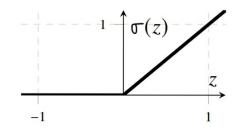
- Common choices of activation functions are:

Logistic: $\sigma(z) = \frac{1}{1 + e^{z}}$ (Sigmoid)



Logistic:
$$\sigma(z) = \frac{1}{1+e^{-z}}$$

ReLU: O(z) = max(0, z)(standard choice)



ReLU:
$$\sigma(z) = \max(0, z)$$

$$\hat{y} = O\left(M_1 \times_1 + \cdots + M_p \times_p + p\right)$$

This now becomes a generalized linear model

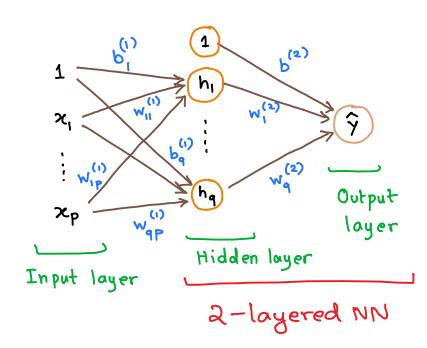
- · This generalized linear model is very simple
- Cannot describe very complicated relationships between input x and output \hat{y}

- How can we extend this simple model to increase the flexibility?

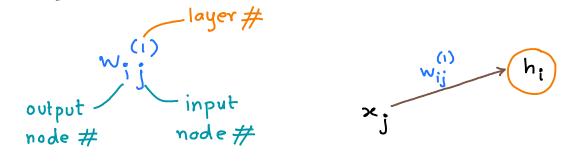
Stack several generalized linear models in a sequential construction

Ex:

Two-layer Neural Network

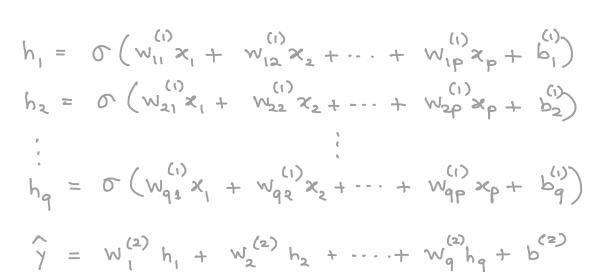


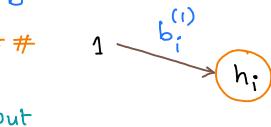
 Each link (arrow) is associated with a weight



• Each circular node is associated with its

node #





Vectorized Representation

- The 2-layered neural network can be more compactly written using matrix notation:

$$\underline{\underline{W}}^{(1)} = \begin{bmatrix} w_{11}^{(1)} & \cdots & w_{1P}^{(1)} \\ \vdots & & \ddots & \vdots \\ w_{q1}^{(1)} & \cdots & w_{qP}^{(1)} \end{bmatrix},$$

$$\underline{\underline{W}}^{(i)} = \begin{bmatrix} w_{11}^{(i)} & \cdots & w_{1p}^{(i)} \\ \vdots & & \vdots \\ w_{q1}^{(i)} & \cdots & w_{qp} \end{bmatrix}, \qquad \underline{\underline{b}}^{(i)} = \begin{bmatrix} b_{1}^{(i)} \\ \vdots \\ b_{q} \end{bmatrix}, \qquad \underline{\underline{x}} = \begin{bmatrix} x_{1} \\ x_{2} \\ \vdots \\ x_{p} \end{bmatrix}_{px}$$

$$\underline{\underline{\mathbb{W}}}^{(2)} = \left[w_1^{(2)} \dots w_q^{(2)} \right],$$

$$1 \times q$$

$$\underline{b}^{(2)} = \begin{bmatrix} b^{(2)} \end{bmatrix} \Rightarrow \underline{h} = \begin{bmatrix} h_1 \\ \vdots \\ h_q \end{bmatrix}$$

Compact representation

$$\frac{h}{h} = o\left(\overline{\underline{M}_{(1)}} \times + \overline{p}_{(1)}\right)$$

$$\underline{\Theta} = \begin{bmatrix}
\text{vec}(\underline{\underline{W}}^{(1)}) \\
\underline{b}_{1}^{(1)} \\
\text{vec}(\underline{\underline{W}}^{(2)}) \\
\underline{b}^{(2)}
\end{bmatrix}$$

$$\hat{\gamma} = \underline{\underline{W}}^{(2)} \underline{h} + \underline{b}^{(2)}$$

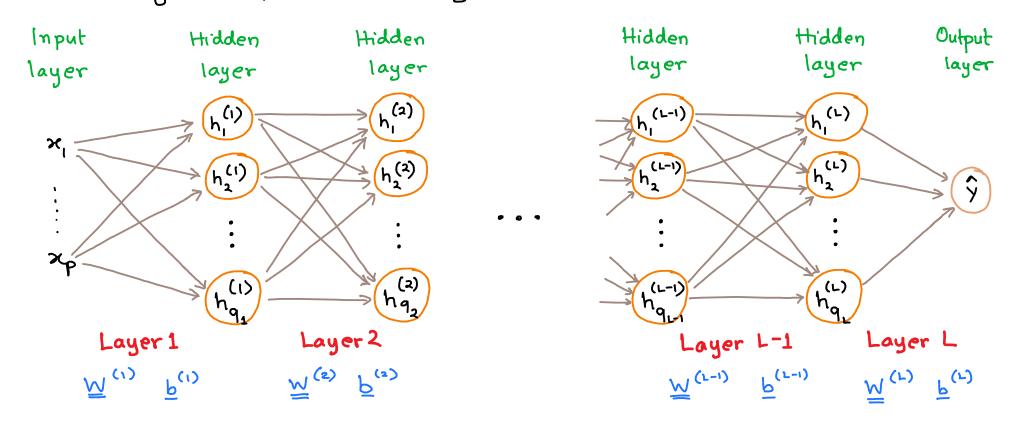
$$|\times| |\times| |\times|$$

Note: The activation function o(·) operates element-wise

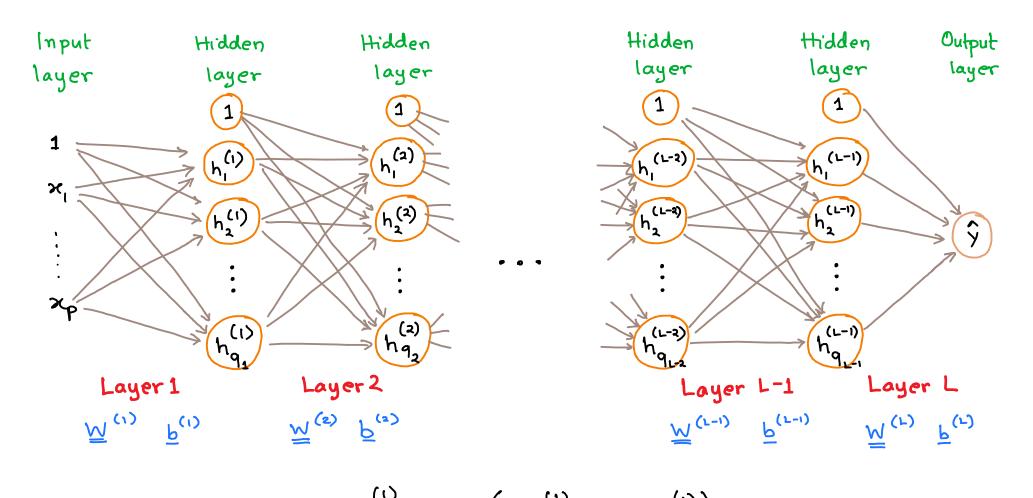
$$\hat{\gamma} = \oint_{\underline{\Theta}} (\underline{\varkappa})$$

Deep neural network

- The 2-layered neural network is called shallow NN (because it has one hidden layer)
- The real flexibility of neural network comes when we have more than one hidden layer.
- Stacking multiple hidden layers leads to a DEEP neural network



Deep Neural Network (Feed-forward Neural Network - FNN)



Mathematical
$$\underline{h}^{(l)} = \sigma \left(\underline{\underline{W}}^{(l)} \underline{x} + \underline{\underline{b}}^{(l)} \right)$$
representation
$$\underline{h}^{(l)} = \sigma \left(\underline{\underline{W}}^{(l)} \underline{h}^{(l-1)} + \underline{\underline{b}}^{(l-1)} \right)$$

$$\vdots$$

$$\underline{h}^{(l)} = \sigma \left(\underline{\underline{W}}^{(l)} \underline{h}^{(l-1)} + \underline{\underline{b}}^{(l-1)} \right)$$

$$\hat{\gamma} = \underline{\underline{W}}^{(l)} \underline{h}^{(l-1)} + \underline{\underline{b}}^{(l-1)}$$

Vectorization over datapoints

— During training, the neural network model is used to compute the predicted output for several input points $\left\{ \underline{x}^{(i)} \right\}_{i=1}^{N}$

Change of notation:
$$\{y^{(i)}, \underline{x}^{(i)}\}_{i=1}^{N} \iff \{y_i, \underline{x}_i\}_{i=1}^{N}$$

Superscript (1) \rightarrow will denote layer #

- The 2-layer neural network

$$\frac{h}{q \times 1} = O\left(\underbrace{\underline{\mathbb{W}}^{(1)} \times + \underline{\mathbb{b}}^{(1)}}_{q \times 1}\right)$$

$$\xrightarrow{\text{row}}$$

$$\frac{h}{1} = O\left(\underbrace{\underline{\mathbb{X}}_{1}^{(1)} \times + \underline{\mathbb{b}}^{(1)}}_{1 \times p \text{ px q}} + \underline{\mathbb{b}}^{(1)}}_{1 \times p \text{ px q}}\right)$$

$$\xrightarrow{\text{vector}} \hat{Y}_{1} = \underbrace{\underline{\mathbb{W}}^{(2)} \underbrace{h}_{1 \times 1} + \underline{\mathbb{b}}^{(2)}}_{1 \times q \text{ qx 1}} + \underbrace{\underline{\mathbb{b}}^{(2)}}_{1 \times 1}$$

$$\hat{Y}_{1} = \underbrace{\underline{h}_{1}^{T} \underbrace{\underline{\mathbb{W}}^{(2)}}_{1 \times q \text{ qx 1}} + \underline{\underline{h}}^{(2)}}_{1 \times 1}$$

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$$\hat{Y}_{2} = \underbrace{\underline{h}_{1}^{T} \underbrace{\underline{\mathbb{W}}^{(2)}}_{1 \times q \text{ qx 1}} + \underline{\underline{h}}^{(2)}}_{1 \times 1}$$

$$\hat{Y}_{3} = \underbrace{\underline{h}_{1}^{T} \underbrace{\underline{\mathbb{W}}^{(2)}}_{1 \times q \text{ qx 1}} + \underline{\underline{h}}^{(2)}}_{1 \times 1}$$

Vectorization over datapoints

- During training, the neural network model is used to compute the predicted output for several input points { yi, xi}
- The 2-layer neural network

$$\frac{h}{q\times 1} = O\left(\underbrace{\underline{\underline{W}}^{(1)}}_{q\times 1} \times + \underline{\underline{b}}^{(1)}\right)$$

$$\xrightarrow{\gamma_0 \omega_0} \underbrace{\frac{h}{1\times q}}_{1\times q} = O\left(\underbrace{\underline{\underline{X}}}_{1\times p} \times \underbrace{\underline{\underline{W}}^{(1)}}_{1\times p} + \underline{\underline{b}}^{(1)}\right)$$

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$$\xrightarrow{\gamma_0 \omega_0} \underbrace{\frac{h}{1\times q}}_{1\times q} = O\left(\underbrace{\underline{\underline{X}}}_{1\times q} \times \underbrace{\underline{\underline{X}}}_{1\times q}\right)$$

$$\overset{\downarrow}{\gamma_0} = \underbrace{\underline{\underline{X}}}_{1\times q} + \underbrace{\underline{\underline{X}}}_{1\times q}\right)$$

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Similar to linear regression, we stack all data points in matrices

$$\underline{y} = \begin{bmatrix} y_1 \\ \vdots \\ y_N \end{bmatrix}, \quad \underline{y} = \begin{bmatrix} \hat{y}_1 \\ \vdots \\ \hat{y}_N \end{bmatrix}_{N \times 1}, \quad \underline{\hat{y}} = \begin{bmatrix} \hat{y}_1 \\ \vdots \\ \hat{y}_N \end{bmatrix}_{N \times 1}, \quad \underline{\underline{H}} = \begin{bmatrix} \underline{h}_1^T \\ \vdots \\ \underline{h}_N^T \end{bmatrix}_{N \times Q}$$

$$\underline{\underline{\hat{y}}} = \underline{\underline{H}} \quad \underline{\underline{W}}^{(2)} + \underline{\underline{b}}^{(2)}$$

$$\underline{\underline{\hat{y}}} = \underline{\underline{\hat{y}}} \quad \underline{\underline{\hat{y}}} = \underline{\underline{\hat{y}}} \quad \underline{\underline{\hat{y}}} = \underline{$$

$$\underline{\underline{H}} = \nabla \left(\underbrace{\underline{X}}_{N\times P} \underbrace{\underline{W}}_{(1)}^{(1)} + \underline{\underline{b}}_{(1)}^{(1)} + \underline{\underline{b}}_{(1)}^{(1)} \right)$$

$$\underline{\hat{Y}} = \underline{\underline{H}}_{N\times P} \underbrace{\underline{W}}_{(2)}^{(2)} + \underline{\underline{b}}_{N\times P}^{(2)} + \underline{\underline{b}}_{$$

added

to each

$$\overline{H} = \mathcal{Q}\left(\overline{X} \overline{M}_{(1)} + \overline{P}_{(1)}\right)$$

$$\hat{\underline{Y}} = \underline{\underline{H}} \underline{\underline{W}}^{(2)^{\mathsf{T}}} + \underline{\underline{b}}^{(2)^{\mathsf{T}}}$$

. These vectorized equations would be used in implementation in PyTorch, Tensorflow, etc.



$$\overline{\overline{H}} = \Omega \left(\overline{X} \ \overline{\overline{M}}_{(1)} + \overline{\overline{P}}_{(1)} \right)$$

$$\frac{\hat{Y}}{Y} = \underline{H} \underbrace{\widetilde{W}}^{(2)} + \underline{\widetilde{b}}^{(2)}$$

• During programming, you may consider using the transposed versions of $\underline{\underline{W}}$ and $\underline{\underline{b}}$ as the weight matrix and bias vectors to avoid transposing them in each layer

$$\widetilde{\underline{\underline{W}}}^{(1)} \leftarrow \underline{\underline{W}}^{(1)^{\mathsf{T}}} \qquad \widetilde{\underline{\underline{b}}}^{(1)} \leftarrow \underline{\underline{b}}^{(1)^{\mathsf{T}}} \\
\widetilde{\underline{\underline{W}}}^{(2)} \leftarrow \underline{\underline{W}}^{(2)^{\mathsf{T}}} \qquad \widetilde{\underline{\underline{b}}}^{(2)} \leftarrow \underline{\underline{b}}^{(2)^{\mathsf{T}}}$$

Neural Networks for Classification

- How did we extend linear regression to logistic regression?
 - · By applying logistic (or sigmoid) function to the output of linear regression in case of binary classification
 - For multi-class classification (with $y \in \{1, 2, ..., M\}$ classes), we used the softmax function $\begin{bmatrix} e^{z_1} \\ e^{\overline{z}_2} \end{bmatrix}$

$$\operatorname{softmax}\left(\frac{z}{z}\right) = \frac{1}{\sum_{j=1}^{M} e^{z_{j}}} \begin{bmatrix} e^{z_{1}} \\ e^{z_{2}} \\ \vdots \\ e^{z_{M}} \end{bmatrix}$$

- The softmax function now becomes an additional activation function, acting on the final layer of the neural network $\underline{h}^{(i)} = \sigma\left(\underline{\underline{W}}^{(i)}\underline{x} + \underline{b}^{(i)}\right)$

$$\frac{h}{\Delta} = O\left(\underline{\underline{W}}^{(L-1)} \underline{h}^{(L-2)} + \underline{\underline{b}}^{(L-1)}\right)$$

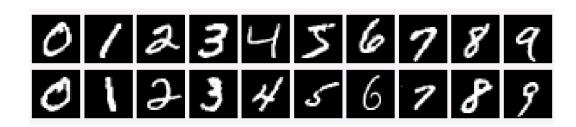
$$\frac{\Xi}{\underline{M} \times 1} = \underline{\underline{W}}^{(L)} \underline{\underline{h}}^{(L-1)} + \underline{\underline{b}}^{(L)}$$

$$\underline{\underline{g}} = Softmax(\underline{\underline{z}})$$

$$\underline{\underline{M} \times 1}$$

MNIST example: Classification of handwritten digits

- Dataset has 60000 training images
- " " 10000 test/validation images
- Each data point consists of a 28x28 pixel grayscale image of a handwritten digit
- Each image is also labelled with the digit 0, 1, 2, ..., 9 that it depicts
- Each pixel intensity has been normalized between [0,1]



- Consider image as input $\underline{x} = [x_1 \ x_2 \dots x_p]^T$
 - · P = 28x28 = 784 input variables (flattened out)
- * Each x_j corresponds to a pixel in the image and represents its intensity $x_j = 0 \implies \text{black pixel}$ Anything between 0 and 1 $x_i = 1 \implies \text{white pixel}$ is grey pixel



- Consider image as input $x = [x_1 \ x_2 \dots x_p]'$
 - p = 28x28 = 784 input variables (flattened out)
 - . Each x; corresponds to a pixel in the image and represents its intensity

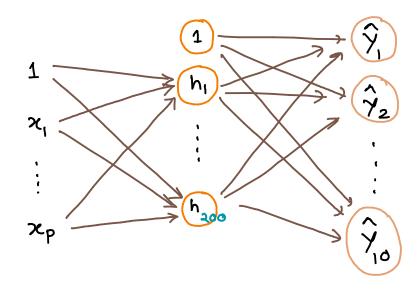
$$x_i = 1 \longrightarrow \text{white pixel}$$
 is grey pixel

2; = 0 -> black pixel Anything between 0 and 1

Using a 2-layer NN

Consider 200 hidden units

$$\frac{\hat{y}}{\hat{y}} = \underline{H} \qquad \underline{\underline{W}}^{(2)^{\mathsf{T}}} + \underline{\underline{b}}^{(2)^{\mathsf{T}}}$$



Total parameters = $784 \times 200 + 200 + 200 \times 10 + 10 = 159010$