

| Customer |
|--|
| (-) double bill (-) double budget (-) String [] menu |
| (+) void dineAndDash() (+) order() (+) void receipt (+) payBill() (+) void puzzle1() (+) void puzzle2() (+) void cPlay() |

| Employee |
|--|
| (-) double wage (-) int shift (-) String [] menu |
| (+) sort() (+) chaseTheRobber() |