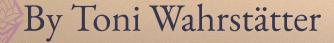
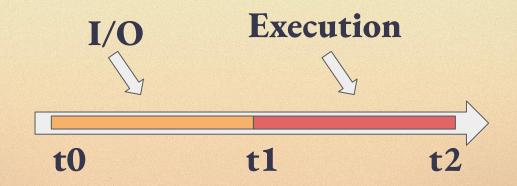
Block-level Access Lists

EIP-7928



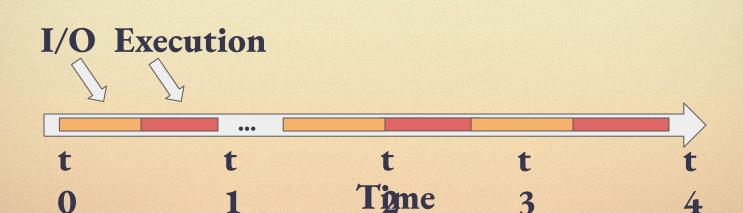
I/O and Execution: today

For every transaction/call/access:



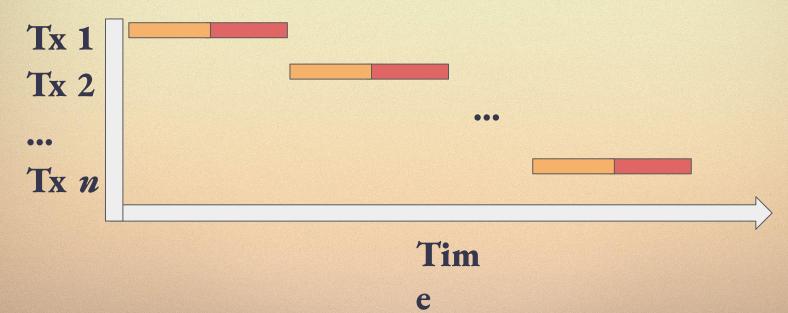


I/O and Execution: today



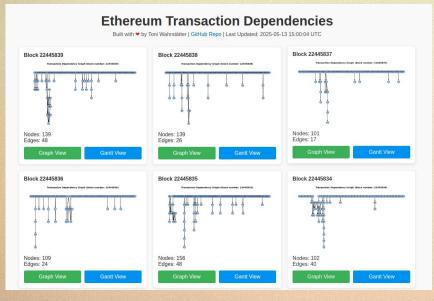


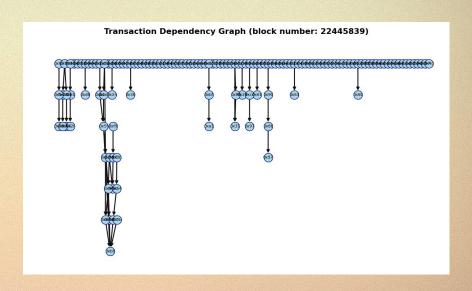
I/O and Execution: today





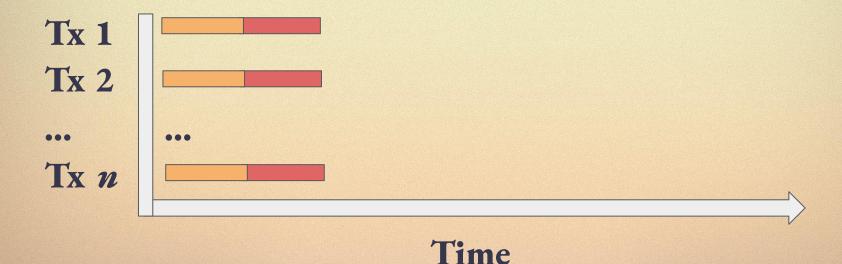
Dependency.pics







I/O and Execution: tomorrow





I/O and Execution: tomorrow







Block-leve Access Lists





Block Structure:

today

```
Block

Header partent_hash gas_limit state_root ...

Transactions tx1 tx2 ... txn

Withdrawals wd1 wd2 ... wdn
```



Block Structure:

tomorrow Block

```
Header
          partent_hash gas_limit
         state root
```

Transactions tx1 tx2 ... txn

Withdrawals wd1 wd2 ... wdn

storage access-Block Access List state diff locations



Block Structure:

tomorrow Block

```
Header
          partent_hash gas_limit
         state_root ( bal_hash )
Transactions
                  tx1 tx2 ... txn
Withdrawals wd1 wd2 ... wdn
Block Access List
                     storage access-
                     locations
                                state diff
```





"Builders provide mandatory access lists that let validators verify blocks faster."



BAL Design Space



BAL Design Space

- Storage Locations
- Storage Values
- State Diffs





BAL Design Space: Storage Locations

Storage location tuples: (address, storage key)



BAL Design Space: Storage Locations

Storage location tuples: (address, storage key)

- Parallel I/O
- Parallelization for average cases
- No parallelization in the worst-cases





BAL Design Space: Storage Values

- Pre-Block
 - The value of the storage slot at the pre-state
- Post-Block
 - The value of the storage slot at the <u>post-state</u>

- Pre-Tx
 - The value of the storage slot at the state <u>before</u> the tx
- Post-Tx
 - The value of the storage slot at the state <u>after</u> the tx





BAL Design Space: State Diff

- Nonces
 - For CREATE and CREATE2

- Balances
 - ETH balance deltas of all accounts with changes

All other state diffs can be derived by looking at the transactions.



Which design is best?





Some facts

Execution is the bottleneck, not necessarily I/O

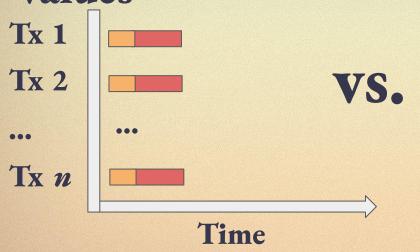
- For geth:
 - o 50% EVM Execution
 - 0 13% I/O

<u>Prefetchers</u> and similar approaches do an amazing job for avg. blocks but struggle with worst-cases

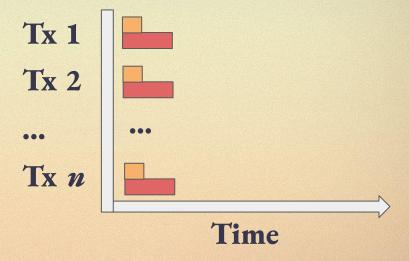
60-80% of all transaction are independent



Design Tradeoff: Post-tx vs. Pre-tx values



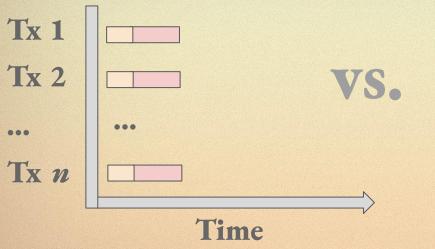
Execution Time: parallel I/O + parallel EVM



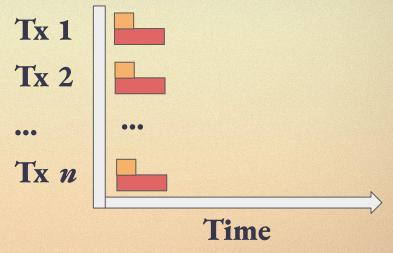
Execution Time: max(parallel I/O, parallel EVM)



Design Tradeoff: Post-tx vs. Pre-tx values



Execution Time: parallel I/O + parallel EVM

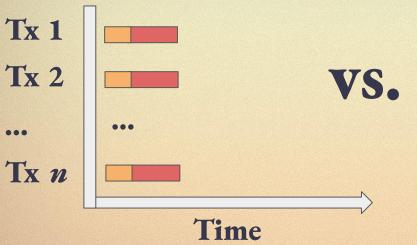


Execution Time: max(parallel I/O, parallel EVM)



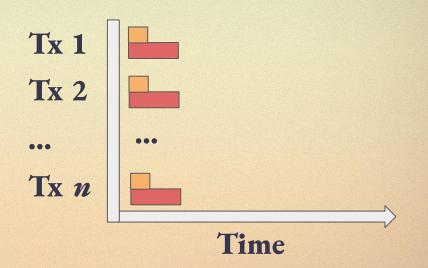
Design Tradeoff: Post-tx vs. Pre-tx

values



Execution Time:

parallel I/O + parallel EVM
Worst-case size: 0.91 MiB



Execution Time:

max(parallel I/O, parallel EVM)

Worst-case size: 1.51 MiB

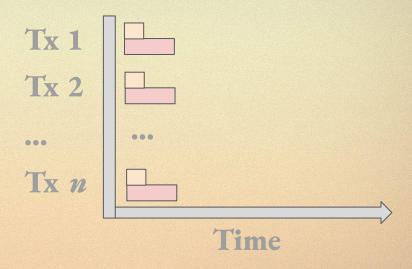




Design Tradeoff: Post-tx vs. Pre-tx values



Execution Time:
parallel I/O + parallel EVM
Worst-case size: 0.91 MiB



Execution Time: max(parallel I/O, parallel EVM) Worst-case size: 1.51 MiB



BAL Design Space

Design	Execution Times	Max Size	State diff
Storage Locations	Parallel I/O + sequential EVM	0.93 MiB	×
Pre-tx values ¹	max(parallel I/O, parallel EVM)	1.51 MiB	×
Post-tx values ^{1 2}	Parallel I/O + parallel EVM	0.93 MiB	⋖
Pre-block + Post-tx values ^{1 2}	max(parallel I/O, parallel EVM)	1.51 MiB	✓



¹ with storage locations ² with state diffs



Further readings

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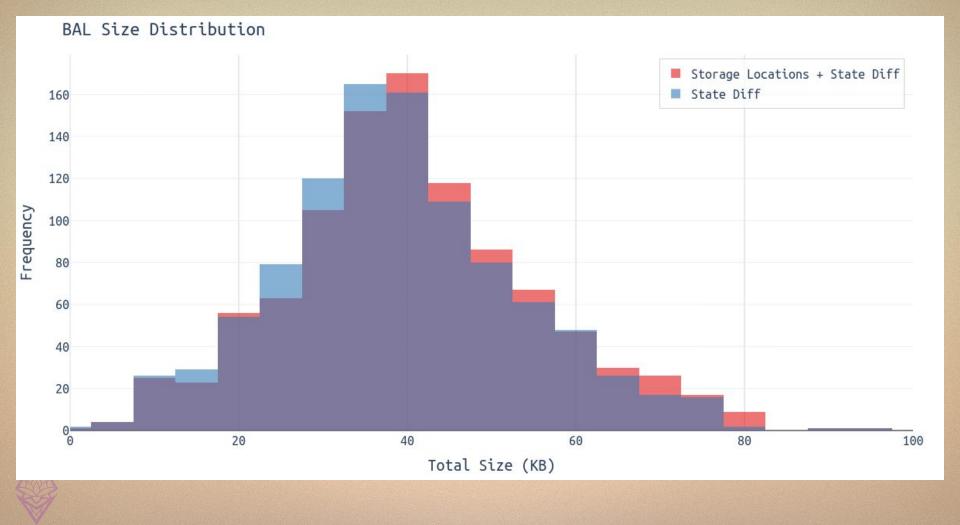
ethresear.ch post dependency.pics











Acg. Account and Slot Count over Blocks

