```
#define INTR
#define ENABLE_UART
int Address = 0x69:
     * Brandon Mouser
     * U0962682
* File Name
                                      : main.c
     * Description
                                      : Main program body
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***********************
```

*/

```
/* Includes -----
#include "main.h"
#include "stm32f072xb.h"
#include "stm32f0xx_hal.h"
void _Error_Handler(char * file, int line);
/* USER CODE BEGIN Includes */
/* USER CODE END Includes */
/* Private variables -----*/
/* USER CODE BEGIN PV */
/* Private variables -----*/
/* USER CODE END PV */
/* Private function prototypes -----*/
void SystemClock_Config(void);
/* USER CODE BEGIN PFP */
/* Private function prototypes -----*/
/* USER CODE END PFP */
/* USER CODE BEGIN 0 */
/* USER CODE END 0 */
void EnableLEDPin(uint32_t PinNo)
{
     GPIOC->BSRR = PinNo;
}
void DisableLEDPin(uint32_t PinNo)
{
     const uint32_t UpperHalf = 16;
     GPIOC->BSRR = PinNo << UpperHalf;</pre>
}
void ToggleLEDPin(uint32_t PinNo)
{
     if ((GPIOC->ODR & PinNo) != 0X00u)
     {
          DisableLEDPin(PinNo);
     else
     {
          EnableLEDPin(PinNo);
     }
}
void InitGPIOCPin(uint32_t PinIndex)
{
     const uint32_t Output = GPIO_MODE_OUTPUT_PP;
     const uint32_t Speed = GPI0_SPEED_FREQ_LOW;
```

```
const uint32_t Pull = GPI0_PULLDOWN;
      /* Configure output type */
      uint32_t OutputMode = GPIOC->MODER;
      OutputMode &= ~(GPIO_MODER_MODER0 << (0x2 * PinIndex));
      OutputMode |= (Output & 0x03) << (0x2 * PinIndex);
      GPIOC->MODER = OutputMode;
      /* Configure i/o output type */
      uint32_t TypeMode = GPIOC->OTYPER;
      TypeMode &= ~(GPIO_OTYPER_OT_0 << (0x2 * PinIndex));
      TypeMode \mid = (((GPIO_MODE_OUTPUT_PP \& 0x10) >> 4U) << (0x2 * PinIndex));
      GPIOC->OTYPER = TypeMode;
      /* Configure i/o output speed */
      uint32_t SpeedMode = GPIOC->OSPEEDR;
      SpeedMode &= ~(GPIO_OSPEEDER_OSPEEDR0 << (0x2 * PinIndex));</pre>
      SpeedMode |= (Speed << (0x2 * PinIndex));</pre>
      GPIOC->OSPEEDR = SpeedMode;
      /* Setup pull-up or pull-down for this pin */
      uint32_t PullUpDownMode = GPIOC->PUPDR;
      PullUpDownMode &= ~(GPIO_PUPDR_PUPDR0 << (0x2 * PinIndex));</pre>
      PullUpDownMode |= ((Pull) << (0x2 * PinIndex));</pre>
      GPIOC->PUPDR = PullUpDownMode;
}
void InitGPIOCPinAlternate(uint32_t PinIndex)
      const uint32_t Output = GPI0_MODE_AF_PP;
      const uint32_t Speed = GPI0_SPEED_FREQ_LOW;
      const uint32_t Pull = GPI0_NOPULL;
      /* Configure output type */
      uint32 t OutputMode = GPIOC->MODER;
      OutputMode &= ~(GPIO_MODER_MODER0 << (0x2 * PinIndex));
      OutputMode |= (Output & 0x03) << (0x2 * PinIndex);
      GPIOC->MODER = OutputMode;
      /* Configure i/o output type */
      uint32_t TypeMode = GPIOC->OTYPER;
      TypeMode &= ~(GPIO_OTYPER_OT_0 << (0x2 * PinIndex));
      TypeMode |= (((GPIO_MODE_OUTPUT_PP \& 0x10) >> 4U) << (0x2 * PinIndex));
      GPIOC->OTYPER = TypeMode;
      /* Configure i/o output speed */
      uint32_t SpeedMode = GPIOC->OSPEEDR;
      SpeedMode &= ~(GPIO_OSPEEDER_OSPEEDR0 << (0x2 * PinIndex));</pre>
      SpeedMode |= (Speed << (0x2 * PinIndex));</pre>
      GPIOC->OSPEEDR = SpeedMode;
      /* Setup pull-up or pull-down for this pin */
      uint32_t PullUpDownMode = GPIOC->PUPDR;
      PullUpDownMode &= ~(GPIO_PUPDR_PUPDR0 << (0x2 * PinIndex));
      PullUpDownMode |= ((Pull) << (0x2 * PinIndex));</pre>
      GPIOC->PUPDR = PullUpDownMode;
}
```

```
#ifdef ENABLE_UART
void WriteCharRaw(USART_TypeDef *Def, char Cur)
{
      Def->TDR = Cur;
}
void WriteChar(USART_TypeDef *Def, char Cur)
      if (Cur == '\n')
      {
            WriteCharRaw(Def, '\r');
      WriteCharRaw(Def, Cur);
      while ((Def->ISR & USART_ISR_TC) != USART_ISR_TC)
      }
}
void FiniWrite()
      USART3->ICR |= USART_ICR_TCCF;
}
char RecvChar(USART_TypeDef *Def)
{
      for (;;)
            if ((Def->ISR & USART_ISR_RXNE) == USART_ISR_RXNE)
            {
                  return Def->RDR;
            }
      }
#endif
void WriteString(USART_TypeDef *Def, const char *Str)
{
      #ifdef ENABLE_UART
      for (uint16_t Index = 0;; Index++)
      {
            char Cur = Str[Index];
            if (Cur == 0x00)
                  break;
            WriteChar(Def, Cur);
      FiniWrite();
      #endif
}
#define SERIAL_LOG(x) WriteString(USART3, x)
void EnableGPIOBPin(uint32_t PinNo)
{
      GPIOB->BSRR = PinNo;
}
void EnableGPIOCPin(uint32_t PinNo)
```

```
{
      GPIOC->BSRR = PinNo;
}
void itoa16(int Num, char *Out)
      /* We don't have an RTOS to provide any kind of malloc, so hope it's big
enough.
       * Numbers have to be written in reverse order, since numbers are right-to-
left for significance and we
       * want to process things in a left-to-right order. (ie, this is a problem
for Arabic numberals)
       */
      int Index = 0;
      do
      {
            int NewNum = Num % 16;
            if (Num < 0)
                  /* Fix negatives... C is a little weird with negative numbers
here. */
                  NewNum = 16 + NewNum;
            Out[Index++] = (NewNum < 10) ? '0' + NewNum : 'A' + (NewNum - 10);
      } while ((Num /= 16) > 0);
      /* Flip the number so we get what we wanted */
      for (int Subindex = 0; Subindex < Index / 2; ++Subindex)</pre>
            char Tmp = Out[Subindex];
            Out[Subindex] = Out[Index - Subindex - 1];
            Out[Index - Subindex - 1] = Tmp;
      }
      /* Be 10000% sure we have a null character. */
      Out[Index] = '\0';
}
void SetupUART()
{
      EXTI -> IMR = 0x01;
      EXTI->FTSR = 0 \times 00;
      EXTI->RTSR = 0 \times 01;
      NVIC_EnableIRQ(EXTIO_1_IRQn);
      NVIC_SetPriority(EXTIO_1_IRQn, 3);
      NVIC_SetPriority(SysTick_IRQn, 2);
      /* Get the right baud rate... */
      uint32 t DestBaud = 115200;
      uint32_t SrcClock = HAL_RCC_GetHCLKFreq();
      uint32_t BaudBRR = SrcClock / DestBaud;
      USART3->BRR = BaudBRR;
      USART3->CR3 = USART_CR3_CTSE | USART_CR3_RTSE;
      NVIC_EnableIRQ(USART3_4_IRQn);
      USART3->CR1 = USART_CR1_RXNEIE | USART_CR1_RE | USART_CR1_UE | USART_CR1_TE;
}
```

```
void SetupI2CTiming()
      /* Wipe out CR1 and CR2 first. */
      I2C2->CR1 = 0;
      I2C2->CR2 = 0;
      I2C2->CR1 = 0;
      I2C2->TIMINGR = 0x00;
      I2C2->TIMINGR |= (0x01 << I2C_TIMINGR_PRESC_Pos);</pre>
      I2C2->TIMINGR |= (0x02 << I2C_TIMINGR_SDADEL_Pos) | (0x04 <<</pre>
I2C_TIMINGR_SCLDEL_Pos);
      I2C2->TIMINGR |= (0x0F << I2C_TIMINGR_SCLH_Pos) | (0x13 <<</pre>
I2C_TIMINGR_SCLL_Pos);
      I2C2->CR1 |= I2C_CR1_PE;
}
void ConfigureRCC()
{
      #if !defined(ADC)
      RCC->APB1ENR |= RCC_APB1ENR_DACEN;
      #else
      RCC->APB2ENR |= RCC_APB2ENR_ADC1EN;
      #endif
      RCC->AHBENR |= RCC_AHBENR_GPIOAEN | RCC_AHBENR_GPIOBEN | RCC_AHBENR_GPIOCEN;
      #ifdef ENABLE_UART
      RCC->APB1ENR |= RCC_APB1ENR_USART3EN;
      #endif
      RCC->APB1ENR |= RCC_APB2ENR_SYSCFGEN;
}
void ConfigureGPIOs()
{
      /* Configure 11, 13, and 15 */
      GPIOC -> AFR[0] = (0x01 << 16) | (0x01 << 20);
      GPIOA->MODER |= GPIO_MODER_MODER4_0 | GPIO_MODER_MODER4_1;
      GPIOA -> OTYPER = 0;
      GPIOB->MODER |= GPIO_MODER_MODER14_0 | GPIO_MODER_MODER11_1 |
GPIO_MODER_MODER13_1;
      GPIOB->OTYPER |= GPIO_OTYPER_OT_11 | GPIO_OTYPER_OT_13;
      GPIOC->MODER |= GPIO_MODER_MODER0_0 | GPIO_MODER_MODER0_1;
      GPIOC->OTYPER = 0;
      /* Debug LEDs */
      for (char Index = 6; Index <= 9; Index++)
      {
            InitGPIOCPin(Index);
      }
      #ifdef ENABLE UART
      /* Setup UART */
      InitGPIOCPinAlternate(4);
      InitGPIOCPinAlternate(5);
      /* Get the right baud rate... */
      uint32_t DestBaud = 115200;
```

```
uint32_t SrcClock = HAL_RCC_GetHCLKFreq();
      uint32_t BaudBRR = SrcClock / DestBaud;
      USART3->BRR = BaudBRR;
      USART3->CR3 = USART_CR3_CTSE | USART_CR3_RTSE;
      NVIC_EnableIRQ(USART3_4_IRQn);
      USART3->CR1 = USART_CR1_RXNEIE | USART_CR1_RE | USART_CR1_UE | USART_CR1_TE;
      #endif
}
void ConfigureDAC()
{
      DAC1->CR |= DAC_CR_TSEL1_2 | DAC_CR_TSEL1_1 | DAC_CR_TSEL1_0;
      DAC1->CR |= DAC_CR_EN1;
      DAC1->SWTRIGR |= DAC_SWTRIGR_SWTRIG1;
}
void ConfigureADC()
{
      ADC1->CFGR1 |= ADC_CFGR1_RES_1 | ADC_CFGR1_CONT;
      ADC1->CHSELR |= ADC_CHSELR_CHSEL10;
      ADC1->SMPR |= ADC_SMPR_SMP_0 | ADC_SMPR_SMP_1 | ADC_SMPR_SMP_2; /* From
manual */
      if ((ADC1->CR & ADC_CR_ADEN) != 0)
      {
            ADC1->CR |= ADC_CR_ADDIS;
      }
      while ((ADC1->CR & ADC_CR_ADEN) != 0)
      }
      ADC1->CFGR1 &= ~ADC_CFGR1_DMAEN;
      ADC1->CR |= ADC_CR_ADCAL;
      while ((ADC1->CR & ADC_CR_ADCAL) != 0)
      {
      ADC1->CR |= ADC_CR_ADEN;
      while ((ADC1->ISR & ADC_ISR_ADRDY) == 0)
      {
      }
      ADC1->CR |= ADC_CR_ADSTART;
}
uint32_t ReadADC()
      uint32_t Data = 0;
      while ((ADC1->ISR & ADC_ISR_EOC) == 0)
      {
      }
```

```
Data = ADC1->DR;
      return Data;
}
void RunBasicLoop()
      for (;;)
            uint32_t Data = ReadADC();
            if (Data < 0x40)
            {
                  EnableLEDPin(GPI0_PIN_6);
                  DisableLEDPin(GPI0_PIN_7);
                  DisableLEDPin(GPI0_PIN_8);
                  DisableLEDPin(GPI0_PIN_9);
            else if (Data < 0x80)
                  EnableLEDPin(GPI0_PIN_6);
                  EnableLEDPin(GPIO_PIN_7);
                  DisableLEDPin(GPI0_PIN_8);
                  DisableLEDPin(GPI0_PIN_9);
            else if (Data < 0xC0)
                  EnableLEDPin(GPI0_PIN_6);
                  EnableLEDPin(GPI0_PIN_7);
                  EnableLEDPin(GPI0_PIN_8);
                  DisableLEDPin(GPI0_PIN_9);
            else if (Data >= 0xC0)
                  EnableLEDPin(GPI0_PIN_6);
                  EnableLEDPin(GPI0_PIN_7);
                  EnableLEDPin(GPI0_PIN_8);
                  EnableLEDPin(GPI0_PIN_9);
            SERIAL_LOG("Data was 0x");
            char Buf[40];
            itoa16(Data, Buf);
            SERIAL_LOG(Buf);
            SERIAL_LOG("\n");
      }
}
void WriteBasicWave()
      const uint8_t ArraySize = 32;
      const uint8_t triangle_table[32] =
{0,15,31,47,63,79,95,111,127,142,158,174,190,206,222,238,254,238,222,206,190,174,15
8, 142, 127, 111, 95, 79, 63, 47, 31, 15};
      for (;;)
      {
            static uint8_t Index = 0;
            DAC1->DHR8R1 = triangle_table[Index];
            Index++;
            Index %= ArraySize;
```

```
HAL_Delay(1);
      }
}
int main(void)
{
      HAL_Init();
      SystemClock_Config();
      ConfigureRCC();
      ConfigureGPIOs();
#if defined(ADC)
      ConfigureADC();
      SERIAL_LOG("ADC configured");
      RunBasicLoop();
#else
      ConfigureDAC();
      SERIAL_LOG("DAC configured");
      WriteBasicWave();
#endif
      for(;;){}
}
/** System Clock Configuration
*/
void SystemClock_Config(void)
      RCC_OscInitTypeDef RCC_OscInitStruct;
      RCC_ClkInitTypeDef RCC_ClkInitStruct;
            /**Initializes the CPU, AHB and APB busses clocks
      RCC_OscInitStruct.OscillatorType = RCC_OSCILLATORTYPE_HSI;
      RCC_OscInitStruct.HSIState = RCC_HSI_ON;
      RCC_OscInitStruct.HSICalibrationValue = 16;
      RCC_OscInitStruct.PLL.PLLState = RCC_PLL_NONE;
      if (HAL_RCC_OscConfig(&RCC_OscInitStruct) != HAL_OK)
      {
           _Error_Handler(__FILE__, __LINE__);
      }
            /**Initializes the CPU, AHB and APB busses clocks
      RCC_ClkInitStruct.ClockType = RCC_CLOCKTYPE_HCLK|RCC_CLOCKTYPE_SYSCLK
      |RCC_CLOCKTYPE_PCLK1;
      RCC_ClkInitStruct.SYSCLKSource = RCC_SYSCLKSOURCE_HSI;
      RCC_ClkInitStruct.AHBCLKDivider = RCC_SYSCLK_DIV1;
      RCC_ClkInitStruct.APB1CLKDivider = RCC_HCLK_DIV1;
      if (HAL_RCC_ClockConfig(&RCC_ClkInitStruct, FLASH_LATENCY_0) != HAL_0K)
      {
           _Error_Handler(__FILE__, __LINE__);
      }
            /**Configure the Systick interrupt time
      HAL_SYSTICK_Config(HAL_RCC_GetHCLKFreq()/1000);
            /**Configure the Systick
```

```
HAL_SYSTICK_CLKSourceConfig(SYSTICK_CLKSOURCE_HCLK);
      /* SysTick_IRQn interrupt configuration */
      HAL_NVIC_SetPriority(SysTick_IRQn, 0, 0);
}
/* USER CODE BEGIN 4 */
/* USER CODE END 4 */
/**
                  This function is executed in case of error occurrence.
      * @brief
      * @param
      * @retval None
void _Error_Handler(char * file, int line)
{
      /* USER CODE BEGIN Error_Handler_Debug */
      /* User can add his own implementation to report the HAL error return state
*/
      while(1)
      {
      /* USER CODE END Error_Handler_Debug */
}
#ifdef USE_FULL_ASSERT
/**
       * @brief Reports the name of the source file and the source line number
       * where the assert_param error has occurred.
       * @param file: pointer to the source file name
       * @param line: assert_param error line source number
       * @retval None
void assert_failed(uint8_t* file, uint32_t line)
{
      /* USER CODE BEGIN 6 */
      /* User can add his own implementation to report the file name and line
number,
            ex: printf("Wrong parameters value: file %s on line %d\r\n", file,
line) */
      /* USER CODE END 6 */
}
#endif
/**
      * @}
      * @}
/****************** (C) COPYRIGHT STMicroelectronics *****END OF FILE***/
```