

122COM: Searching

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Overview

- 1 Introduction
- 2 Linear search
- 3 Binary search
- 4 String searching
- 5 Quiz
- 6 Recap

Searching is used everywhere in computing.

- Obvious applications.

- Text files.
- Databases.
- File systems.
- Search engines.

- Hidden applications.

- Computer games.
 - Field Of View (FOV) search for objects in view.
 - Path finding <https://www.youtube.com/watch?v=19h1g22hby8>.
- Network routing.
- Sat Nav.
- Recommender systems.
 - Netflix What-to-watch.
 - Amazon recommended items.

Simplest searching algorithm.

- Also called sequential search.
- Iterate over elements.
- Until found or until end of sequence.
- Potentially slow.
 - Worst case if the value isn't in the sequence at all.

● $O(n)$

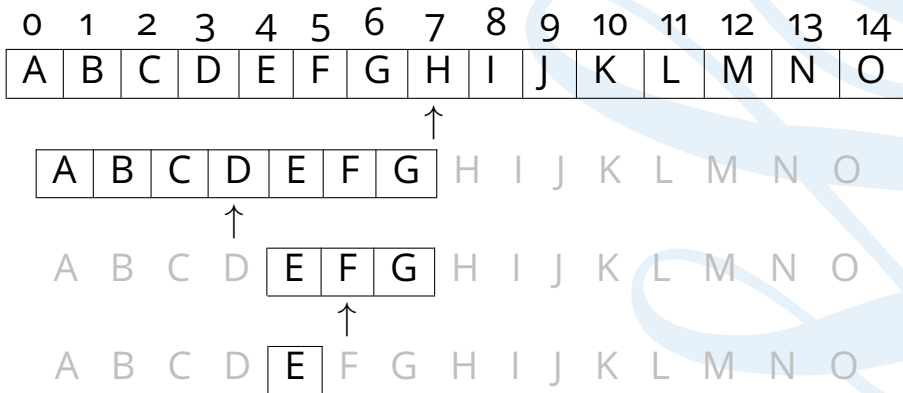
- Will discuss $O()$ notation in a later week.

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
A	B	Z	Q	K	L	G	H	U	A	P	L	F	N	R
↑	↑	↑												
Z	Z	Z												
↑	↑	↑	↑	↑	↑	↑	↑	↑	↑	↑	↑	↑	↑	↑
R	R	R	R	R	R	R	R	R	R	R	R	R	R	R

A Divide & conquer algorithm.

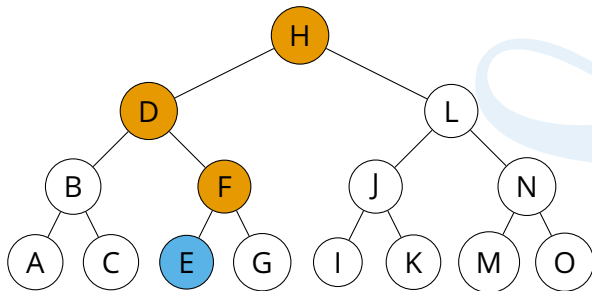
- Pro: Muuuuuuch faster than linear search.
- Con: Only works on sorted sequences.
- The algorithm:
 - 1 Find middle value of the sequence.
 - 2 If search value == middle value then success.
 - 3 If search value is < middle value then forget about the top half of the sequence.
 - 4 If search value is > middle value then forget about the bottom half of the sequence.
 - 5 Repeat from step 1 until `len(sequence)==0`.

Find E.



Maximum number of comparisons needed? Binary Search Trees.

- How many times can we divide our sequence in half?
- Ideal depth of the tree is $\log_2(n)$
 - $n = 15$ in this example.
 - $\log_2(15) = 3.9 \Rightarrow 3$
- Binary search has a complexity of $O(\log n)$.
 - Will cover $O()$ complexity in later week.
- Find E.



It's HOW much faster?!?!

Clearly much faster than linear search.

- To search a trillion elements linearly could mean a trillion comparisons.
- Binary search does it in 40.

But...

- Have to sort the list first.
- Sorting lists can be expensive.
 - Will cover sorting in a later week.
- Can't always sort sequences.
- Ordering can be important.
 - E.g. Words in text documents.
 - E.g. Genes in genetic chromosomes.

I.e. Text searching.

- Finding one sequence in another sequence.
- Naive search.
 - Like linear search but with multiple values to compare.
 - Is very slow.

text = t h i s _ i s _ a n _ e x a m p l e
search = e x a m p l e

t h i s _ i s _ a n _ e x a m p l e
e x a m p l e

t h i s _ i s _ a n _ e x a m p l e
e x a m p l e

t h i s _ i s _ a n _ e x a m p l e
e x a m p l e

etc, etc, etc.

String searching better



- Naive search works but is inefficient.
- Obvious solution is not always the best one.
- Think about the problem and what is being searched.
 - Can you be smarter?

Boyer-Moore string searching algorithm.

- 1977.
- Not going to talk about the whole algorithm here.
 - Gets complex.
- Right to left comparison.
- Can skip sections of the text.
 - Don't need to test every position.
 - How?
- Pre-processes the search string.
 - Produce bad character rule table.
 - Will explain how in a minute.

Boyer-Moore algorithm

A

- 1 Preprocess the search string to create the “bad character table”.
 - Will explain how in a minute.

example \Rightarrow

a	e	l	m	p	x	*
4	6	1	3	2	5	7

- 2 Same as the naive search, position the search string at the start of the main text.
- 3 Compare the strings.
- 4 If strings don't match then in the bad character table lookup the character positioned at the end of the search string.
- 5 Move the search string by the number of positions specified in the table.
- 6 Repeat from step 3.

example \Rightarrow

a	e	l	m	p	x	*
4	6	1	3	2	5	7

text =

t	h	i	s		i	s		a	n		e	x	a	m	p	l	e
---	---	---	---	--	---	---	--	---	---	--	---	---	---	---	---	---	---

search =

e	x	a	m	p	l	e
---	---	---	---	---	---	---

7
↓

t	h	i	s		i	s		a	n		e	x	a	m	p	l	e
---	---	---	---	--	---	---	--	---	---	--	---	---	---	---	---	---	---

e	x	a	m	p	l	e
---	---	---	---	---	---	---

4
↓

t	h	i	s		i	s		a	n		e	x	a	m	p	l	e
---	---	---	---	--	---	---	--	---	---	--	---	---	---	---	---	---	---

e	x	a	m	p	l	e
---	---	---	---	---	---	---

6
↓

Creating the bad character table.

- For each character.
 - Except the last.
- Just count number of places between it and end of search string.

example \Rightarrow

a	e	l	m	p	x	*
4	6	1	3	2	5	7

Doesn't need to sort or modify the sequence being searched.

- Small amount of pre-processing on the search value.

Worst case.

- Linear time.

Average case

- Sub-linear.

Not the only string searching algorithm.

- Knuth-Morris-Pratt.
- Finite State Machine (FSM).
- Rabin-Karp.

Introduction

Linear search

Binary search

String
searching

Quiz

Recap

Quiz

Which search is faster?

1 Linear.

2 Binary.

By what other name is linear search known?

- 1 Divide & Conquer.
- 2 Binary search.
- 3 Sequential search.
- 4 Path finding.

What is the downside of binary search compared to linear?

- 1 Can only search sequences.
- 2 Can only search numbers.
- 3 Can only search sorted sequences.
- 4 Can only search an even number of things.

Booyer-Moore is faster for searching text than a Naive search because ____.

- 1 No it isn't.
- 2 It skips over portions of the text.
- 3 It uses binary search.
- 4 It's a divide & conquer algorithm.

The $O()$ complexity of binary search is _____.

- 1 $O(n)$
- 2 It depends on how many elements are being searched.
- 3 $O(\log n)$
- 4 $O(n!)$

Why do I care?

Everyone

- Searching algorithms are key to understanding many data type.
 - I.e. sets and maps/dicts.
- Key to writing efficient code.
- Key to understanding memory/processor trade offs.

Recap

- Searching
 - Applications everywhere.
- Linear search.
 - Simple.
 - Slow.
- Binary search.
 - Ordered sequence.
 - Very fast.
 - Divide & Conquer.
- String searching.
 - Finding subsequence in sequence.
 - Boyers-Moore.
 - Preprocessing.
 - Skipping sections.

The End