122COM: Module information David Croft

Module

Codic

## 122COM: Module information

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Module

Codio

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Module structure

Codio

10 credit module. Full coursework evaluation

- MCQ Week 5 (20%)
- MCQ Week 10 (20%)
- ALL project (60%)
  - Alternative project for retake students.
  - Alternative project for Jan starters.



Codio

- Algorithms
- 2 GUIs
- C++ intro
- Searching algorithms
- Profiling and complexity
- 6 Database integration
- Memory
- 8 Data structures
- Sorting
- Testing

Order of topics may change.



## Weekly structure



Module structure

Reca

New topic introduced each week with lecture. Accompanied with practical coding exercises to be completed during the lab.

- Pre-lab work each week will be set (same as 121COM).
  - Not optional (same as 121COM).
- Material will be marked using traffic light system (same as 121COM).
  - Understanding green material required to pass module.
  - Understanding yellow material should produce good mark.
  - Red material is advanced, for students with previous coding experience or students looking to stretch themselves. It is not testable.





Assuming you have working knowledge of Python3.

C++11 introduced during the module

- Majority of students expected to work in C++.
- Tested on C++ syntax during phase tests.

## BIT/ITB and Multimedia Computing students

- Expected to complete some C++ labs
- Will not be asked questions regarding C++ syntax during phase tests.
- Can be asked generalised questions re. differences C++ &. Python.



## Module structure

Reca

- Write GUI and/or database integration code.
- Write and understand algorithms.
  - Searching algorithms.
  - Sorting algorithms.
  - Algorithmic complexity.
- Write some C++ code.
  - BIT & MC will not be tested on C++ syntax.
- Understand memory.
  - Pointers.
  - Stack and Heap.
- Understand data structures.
  - Stack.
  - Queue.
  - Array.
  - Vector.
- Understand testing.
  - Automated testing.





Module structure

Codic

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The module runs in one semester over 11 weeks.

- 2 hours contact time a week as single lecture/lab block.
  - Students expected to spend additional 4 hours self study.
- Additional support available as part of programming support centre
  - https://gitlab.com/coventry-university/programming-support-lab/ wikis/home



Module structure Codio

There is no required reading for this module. However, the following resources can be recommended.

- Python
  - Learning Python, 5th Edition. Mark Lutz, OReilly.
  - Automate the Boring Stuff with Python, Al Sweigart. Free PDF version online.
  - The 121COM material and reading list.
- C++
  - C++ Programming In Easy Steps, 4th Edition. Mike McGrath.
  - Penguin programmer An excellent beginners C++ guide. http://www.penguinprogrammer.co.uk/c-beginners-tutorial/.
  - Learncpp A more advanced C++ guide that goes into greater depth. http://www.learncpp.com/





Codio

Using Codio (codio.com) for this module.

- Trialled last year with Jan starters.
  - Improved outcomes.
- Changes to University procedure means need to make you aware...
  - Codio migrating servers to EU this year.
  - Data currently stored in USA.
  - Need to consent to use Codio.



Module structur

Codio

Recap

- Sign up for Codio.
  - Or learn about alternate provisions.
- Learn how to use Codio.
  - Or alternate provisions.
- Algorithms introduction.



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Module

Codi

Recap



