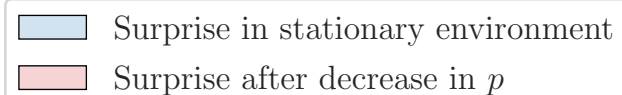


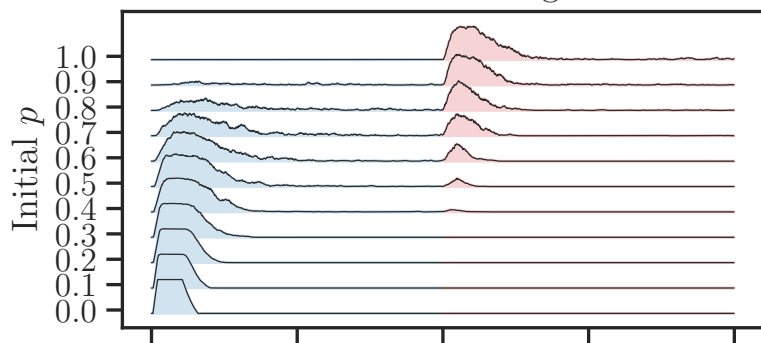
Surprise in reward-volatile environment with decreasing rewards, TD RPE

By reward probability p , per-mechanism

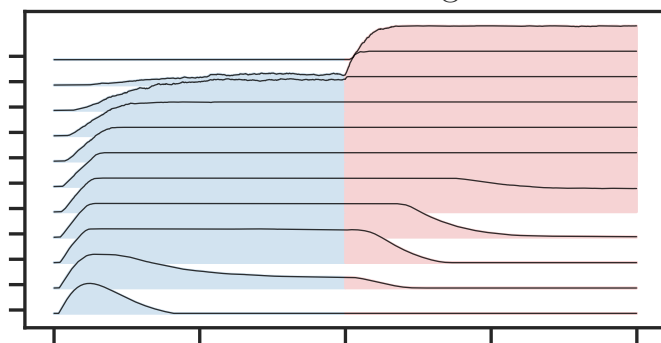
Smoothed across 30 runs



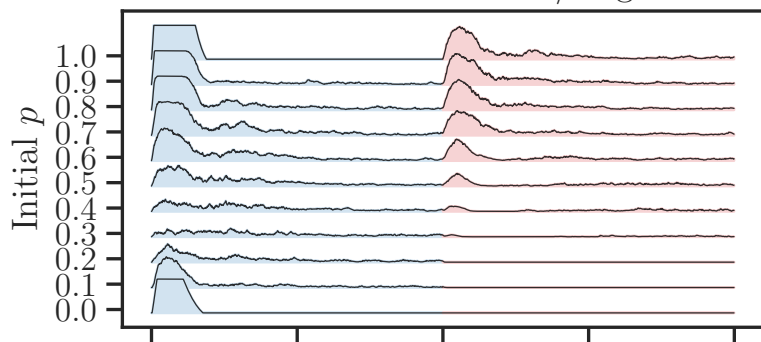
Two-Timescale Negative



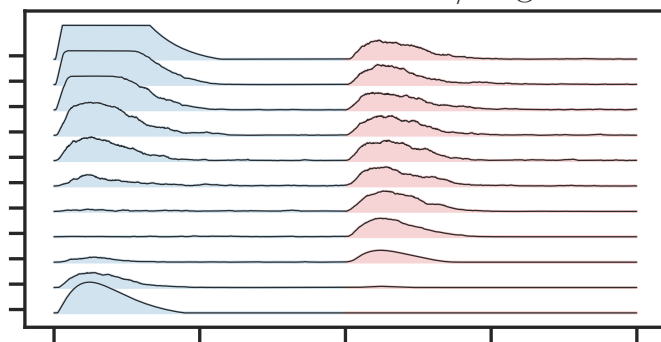
One-Timescale Negative



Two-Timescale Pos/Neg



One-Timescale Pos/Neg



Daw et al. DA/5HT

