

Special Agent Mission

PLAYBOOK



Special Agent Program Materials

Card Stock (White and Blue, Yellow, Green, Red)
Scissors
Poster Board
Tri-Fold Display Board or Blank Game Board
Contact Paper
Small Plastic Key Hooks
Pictures of Your kids
Paper Mache Suitcases
Special Agent "Tools"
Special Agent Notebook
Acrylic Paint
White Gesso
Plastic Containers
Game Buzzers
Tokens
Small/Medium Treasure Chest
Map
Rewards
Timer
Wall Map of the World

(All materials can be found at a local superstore (Target, Walmart or similar), Craft Store (Hobby Lobby, Michael's or similar), Online (Amazon.com or Oriental Trading))

Special Agent Mission Program Overview

Days can get long and repetition can get boring. Special Agent Mission was created to help kids and parents find a fun way to work together in learning. Kids don't know they are learning and parents have the opportunity to teach without the feeling of constant repetition, "clean up, brush your teeth, and do your homework." Special Agent Mission was created to help with getting the daily routine things done and to help practice social encounters with others (ex: hurt feelings, getting along with others, listening at school and consequences for not listening at school, encountering negative friend battles, etc.) Thank you for becoming a part of the Special Agent Mission Program for kids.

Special Agent Setup

The Special Agent Program is a DIY set up program. The idea is organized, the materials are ready for your use. You will need to print off the materials and get creative in making a couple of game boards and we will provide you will Set 1 game cards. Build ME Blocks organizes the materials for you so that you don't have to sift through tons of information to get something working for you and your kids. That's what we do and we enjoy doing it! Thank you again for your participation! We look forward to hearing from you.

Special Agent Program Components

Posters

Special Agent Mission and Special Agent Traits posters help to set the guidelines for the Special Agent mission.

Calendar

Special Agent Mission Calendar has a Special Agent Trait along with an image, saying quote and mini lesson, idea of how to use the trait and a self-reflected question. The last page of the Calendar has similar fun words based off the original trait.

Contract

Special Agent Mission Contract, a contract that you review with your kids before starting the Special Agent Mission, it includes the agreements to work on the Special Agent Mission and Special Agent Mission Traits.

Briefcase

Special Agent briefcase is a place where your special agents are able to keep their tools. A list of tools is listed under special agent tools.

Tool of the Day

Tool of the Day, choose a tool from the Special Agent suitcase to focus on for the day. (See Special Agent Mission Games and Rewards on ways to use the tools!)

Map of the World

Get a Map of the World, when Max and Elena share travel experiences point out their visits on the map. This helps your kids become more familiar with the world and experiences, activities and lives that happen everywhere.

Max & Elena

Max & Elena, these are our guru special agents. They travel, visit with kids and see different places. They will post pictures of their travels and post a monthly letter. Your special agent is welcome to communicate with Max & Elena through their online message system. Unfortunately, Max and Elena aren't able to respond to each message, though, with parent's permission, they will share randomly selected special agent messages on their blog.

Introducing Special Agent Mission to your Kids

Funny, silly, out of the ordinary might be some things to come to mind as you put this idea together and think about presenting it to your children. Plus, it may not feel "normal" at first and the thought of the time involved would be better spent somewhere else. I guarantee, all of this will pass and this routine will become a part of yours and your child's life. It is meant to be fun and doable. So, the question, how to introduce the Special Agent Mission to your new special agents?

- 1) Let them know that you have been thinking about something and you want them to learn and you also want them to have fun. So, you found this thing called Special Agent Mission.
- 2) Introduce them to the games you will be playing, tools they will be using and to Max and Elena. Once you feel like things have been explained let them know it's time to get started.
- 3) If you would like an idea of suggested introduction time for all pieces of the program see the Getting Started: Special Agent Mission Introduction Schedule in your materials.
- 4) Thank you so much for becoming a part of Build ME Blocks. The Special Agent Mission Program is meant to be a fun way for your kids to learn and a fun way for you to instruct them. Any questions, please contact Melissa@buildmeblocks.com.

Special Agent Mission Games & Rewards

Special Agent Mission Games

Tool of the Day

Tools: Sunglasses, Flashlight, Notebook, Binoculars, Magnify Glass, Top Secret Decoder Red Sheet, Passport

Getting Started: Choose a tool to focus on for the day. Notice when your kids are using it and suggest times for them to use it.

Length of Play: 15 or more minutes. It is possible to make this one last all day.

Tool Ideas: Check out our Build Me Blocks Blog for ideas!

Objective: Helps kids to stay on track during the day. When an argument erupts or boredom sets in remind of the special agent tool.

Materials: Special Agent Suitcase, tools, tokens

Special Agent Tokens: Reward with a token each time your kids have used their tool of the day. The tool of the day is the same for each child participating.

Off the Wall

How to Play: Set a timer for 20 minutes, in those 20 minutes use each of the Special Agent Traits and put a key on when a trait is complete.

Length of Play: 20 minutes

Objective: Have kids become familiar with Special Agent Traits and when they are using them and how to use them

Getting Started: Poster Board, Off the Wall Cutouts (images and keys), Contact Paper, Plastic hanger holder

Token Value: Three Tokens

What Should You Do?

How to Play: Use game pieces with your children's faces on them as they cross the land of missions. Players take turns rolling the dice, move according to the directions on the card. They reach the end they receive a token!

Length of Play: 20 minutes

Objective: Have children become aware of the problems and challenges they may run into in their life and to have an idea of how to handle them when they are on their own.

Getting Started: Poster Board or Blank game board, Cards: Mission, Bonus Spaces, Penalty, Obstacle Busters), game movers, pictures of your kids, contact paper, Black Sharpie, Dice

Token Value: 4 Tokens

Eggcellent Work (Treasure Hunt)

How to Play: Begin with a starter egg, giving a clue to which room to begin clean up. When your kids feel they have cleaned it, have them take a picture and when it is satisfactory to you, give them the next room clue (see examples) to clean up. You decide how many rooms and when the finishing point is. The last egg will give the clue to where their treasure is hidden.

Length of Play: 20-30 minutes

Objective: Give clean up a power boost!

Getting Started: Easter Eggs, Tokens, Clues (see the Build ME Blocks Website for ideas!)

Token Value: 6 Tokens

Treasures

How to Play: Print Special Agent Traits, place them in a treasure box. When a child has an example of a trait, they hit their buzzer and name it.

Length of Play: 15-30 minutes

Objective: Become familiar of the use of the Special Agent Traits, when to use them and see where you kids might need direction. Gives opportunities to discuss questions and challenges they might be facing.

Getting Started: Special Agent Trait Word Slips, Treasure Box, Buzzers

Token Value: Three Tokens

Obstacle Busters

How to Play: Set Obstacle Buster Sticks out in a Jar, have each person (adult and kid[s]) pick and do as many as they can in the playtime.

Length of Play: 10-20 minutes

Objective: Help kids find alternatives to arguing, fighting and bickering

Getting Started: Colored Popsicle sticks, plastic jar, Obstacle Buster Label, Sharpie Marker

Token Value: Three Tokens

Special Agent Responsibility Sticks

How to Play: Divide the sticks between players, set timer for 20 minutes, complete the responsibility

Length of Play: 20 minutes

Objective: Help kids work and household responsibilities become a part of what they do

Getting Started: colored Popsicle sticks, sharpie marker, 2 plastic jars, Special Agent Responsibility Stick label & Completed label

Token Value: Three Tokens

Special Agent Mission Tokens

Have your Special Agent collect 10 tokens. When your child has collected 10 tokens have them turn them in for a reward of your choosing.

Suggested Rewards

Treasure Chest filled with a variety of small toys & candy

Monetary (amount of your choosing)

Create an approved activity list with your agents and let them pick from the list and then put it on your Special Agent Mission Calendar.

Extras

Special Agent Money

Choose this as a reward and help your child learn about tracking money. Give them a container to store their money in, every two weeks count it, organize it by spend, save (10%), give (10%) into envelopes (they can keep it in their Special Agent Mission briefcase). Have them keep track of their spending money on a register (find this under program>tools on the Build ME Blocks website).

Objective: Teach money responsibility