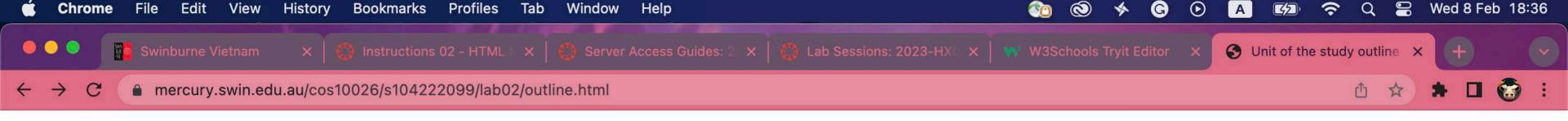




Index of /cos10026/s104222099/lab02



Apache/2.4.6 Server at mercury.swin.edu.au Port 443



Unit of Study Outline

COS10011

Creating Web Application

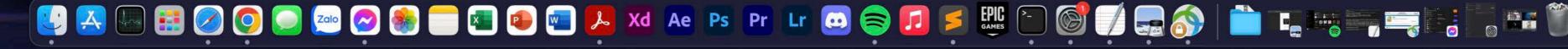
Semester 1 2019

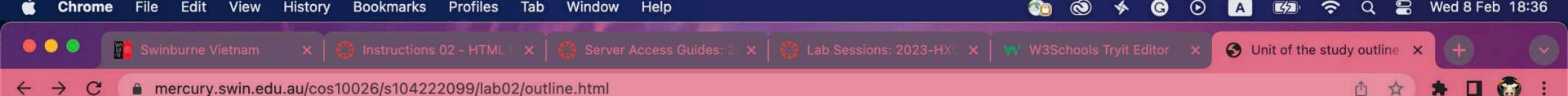


Unit Learning Outcomes

Upon completion of this unit student will be able to:

1 Describe the role of networking in the context of web including tools to configure web clients and servers





- 1. Describe the role of networking in the context of web including tools to configure web clients and servers.
- 2. Demonstrate the use of mark up and presentation laguages in creating web pages
- 3. Demonstrate the use of server scripting and database access to create data driven webpages.
- 4. Describe the interaction between components of a web application, and comment on issues realted to privacy, security, and commercial and social issues

Content

- Overview of the Internet and the World Wide Web.
- Clients and servers on the Web.
- Developing web sites with HTML, CSS, JavaScript, XML, DOM, PHP and MySQL.
- Validating HTML and Css againts accepted standards.
- Creating Web pages with client and server side interactivity
- Application of accessibility and usability principles

Assessments

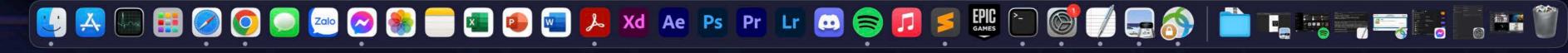
Assessment Task Details:

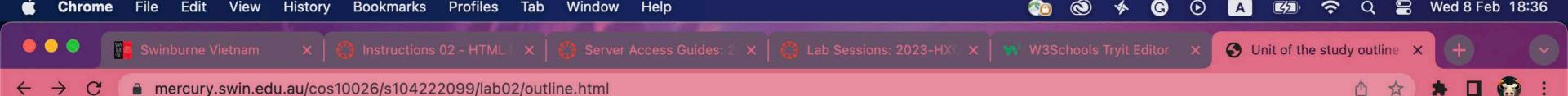
	T 1: 11 1/G T 1		XX7 • 1 /•	D D
Assessment Task	Individual/Group Task	Related Learning Objective(s)	Weighting	Due Date
EWeekly quizzes	Individual	1-4	10%	Weekly
Lab exercises	Individual	1-4	10%	Weekly
Assignment Part 1	Individual	2	17%	Week 5:
				8 am day of your tutorial
Assignment Part 2	Individual	2,3	14%	Week 8:
				8 am day of your tutorial
Assignment Part 3	Individual	2,3	114%	Week 12:
				8 am day of your tutorial
Final exam	Individual	1-4	40%	

Weekly quizzes: are short online quizzes completed at the beginning of your tutorial. See the Schedule above for the topics and dates of these quizzes. In general they cover the material from the previous lectures and are closed book.

Lab exercises: in the tutorial your tutor will review the completion of your completed lab exercises. You are encourage to attempt to complete the set exercises before your tutorial so you have time to discuss any issues that arise with you tutor and have time to get them marked off.

Assignments: Parts 1,2 and 3: are incremental instalments of a web site development task. In Part 1 you will demonstrate your ability to develop and deploy on a server well-structured, linked Web pages with text, graphics, tables and forms, styled with CSS. Part 2 further extends the use of HTML elements and makes use of JavaScript to validate forms and add dynamic behaviour to the Web page. In Part 3 you will use forms to





- Creating Web pages with client and server side interactivity
- Application of accessibility and usability principles

Assessments

Assessment Task Details:

Assessment Task	Individual/Group Task	Related Learning Objective(s)	Weighting	Due Date
EWeekly quizzes	Individual	1-4	10%	Weekly
Lab exercises	Individual	1-4	10%	Weekly
Assignment Part 1	Individual	2	112%	Week 5: 8 am day of your tutorial
Assignment Part 2	Individual	2,3	114%	Week 8: 8 am day of your tutorial
Assignment Part 3	Individual	2,3	114%	Week 12: 8 am day of your tutorial
Final exam	Individual	1-4	40%	

Weekly quizzes: are short online quizzes completed at the beginning of your tutorial. See the Schedule above for the topics and dates of these quizzes. In general they cover the material from the previous lectures and are closed book.

Lab exercises: in the tutorial your tutor will review the completion of your completed lab exercises. You are encourage to attempt to complete the set exercises before your tutorial so you have time to discuss any issues that arise with you tutor and have time to get them marked off.

Assignments: Parts 1,2 and 3: are incremental instalments of a web site development task. In Part 1 you will demonstrate your ability to develop and deploy on a server well-structured, linked Web pages with text, graphics, tables and forms, styled with CSS. Part 2 further extends the use of HTML elements and makes use of JavaScript to validate forms and add dynamic behaviour to the Web page. In Part 3 you will use forms to submit and retrieve data from a server using PHP and MySQL.

Minimum Requirements to pass this Unit:

To pass this unit you must achieve:

- 1. achieve an aggregate mark for the subject of 50% or more, and
- 2. achieve at least 40% in the final exam

© Swinburne University of Technology.

Mark up by: Vu Phan

