

Chapter 2: Sequence Alignment

2.4 Multiple Sequences Alignment (MSA)

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Overview

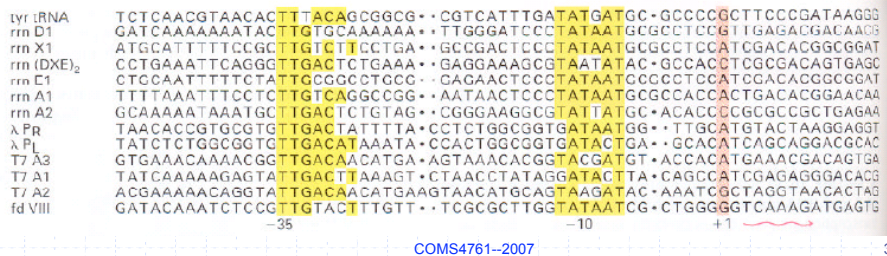
- Introduction to MSA and its applications
- Multiple Sequence Alignments (MSA) techniques
- Progressive alignment, CLUSTAL W
- Iterative alignment
- Emerging techniques

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2

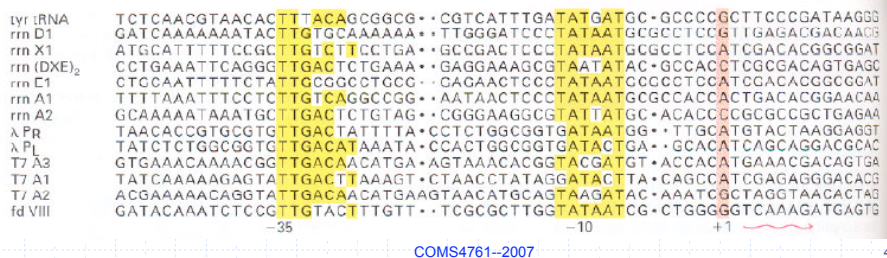
MSA Computes Conserved Patterns

- Challenge: find evolutionary related sequences
- Numerous applications:
 - Phylogenetic analysis: discovering evolutionary relatedness
 - Discovering motifs in DNA and proteins
 - Predicting protein secondary structure through homology
 - Designing oligonucleotide probes for microarrays
 - Designing restriction enzymes for gene cloning



Grand Challenge: How Does Regulation Work?

- Regulatory motifs provide an important starting point
- How do we discover and identify regulatory motifs?
 - Align upstream regions of related genes
 - Identify conserved patterns
- How do we correlate this with transcription factors?



Discovering Motifs

- Motif: characteristic pattern of a family
 - Regulatory motif
 - Protein motif; e.g., active site
- Using consensus sequences to describe motifs:
 - map position → likely letter
 - E.g., TATA box

Segments at -10

T	A	T	G	A	T
T	A	T	A	A	T
T	A	T	A	A	T
T	A	A	T	A	T
T	A	T	A	A	T
T	A	T	T	A	T
G	A	T	A	A	T
G	A	T	A	C	T
T	A	C	G	A	T
T	A	T	T	A	T

A	0	1	0	1	5	9	0
C	0	0	1	0	1	0	
G	2	0	0	2	0	0	
T	8	0	8	3	0	1	

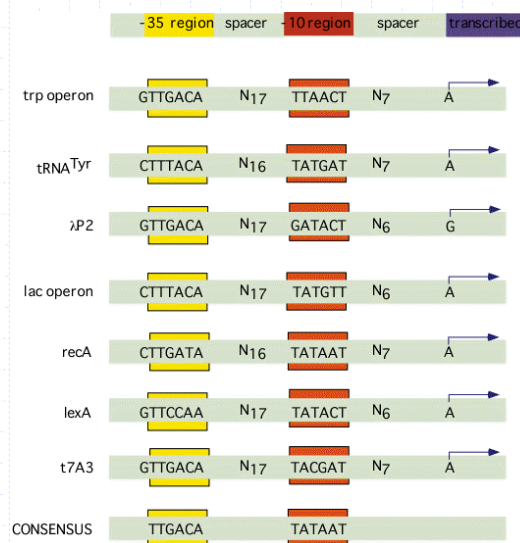
Consensus

TATAAAT

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5

Example



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6

Example: Cellulose Binding Domain (CBD-CBH1)

	1	2	3
	45678901...	23456789012	3456789012
GUX1_TRIRE/481-509	HYGQCGGI	..GYSGPTVCASGTT	CQVLNPYY
GUN1_TRIRE/427-455	HWGQCGGI	..GYSGCKTCTSGTTC	QYSNDYY
GUX1_PHACH/484-512	QWGQCGGI	..GYTGSTTCASPYTCH	VLPNPYY
GUN2_TRIRE/25-53	VWGQCGGI	..GWSGPTNCAPGSACST	LNPYY
GUX2_TRIRE/30-58	VWGQCGGQ	..NWSGPTCCASGSTCV	YSNDYY
GUN5_TRIRE/209-237	LYGQCGGA	..GWTGPTTCQAPGTCK	VQNQWY
GUNF_FUSOX/21-49	IWGQCGGN	..GWTGATTCASGLKCE	KINDWY
GUX3_AGABI/24-52	VWGQCGGN	..GWTGPTTCASGSTCV	KQNDFY
GUX1_PENJA/505-533	DWAQCGGN	..GWTGPTTCVSPYTCT	KQNDWY
GUXC_FUSOX/482-510	QWGQCGGQ	..NYSGPTTCKSPFTCK	KINDFY
GUX1_HUMGR/493-521	RWQQCGGI	..GFTGPTQCEEPYICT	KLNDWY
GUX1_NEUCR/484-512	HWAQCGGI	..GFSGPTTCPEPYTCA	KDHDY
PSBP_PORPU/26-54	LYEQCGGI	..GFDGVTCCEGLMCM	KMGPPY
GUNB_FUSOX/29-57	VWAQCGGQ	..NWSGTPCCTSGNKCV	KLNDFY
PSBP_PORPU/69-97	PYGQCGGM	..NYSGKTMCSPGFKCV	ELNEFF
GUNK_FUSOX/339-370	AYYQCGGS	KSAYPNGLACATGSKCV	KQNEY
PSBP_PORPU/172-200	RYAQCGGM	..GYMGSTMCVGGYKCM	AISEGS
PSBP_PORPU/128-156	EYAACGGE	..MFMGAKCKFGLVCY	ETSGKW
Consensus (14/18)	...QCGGG...	C.....C.....

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7

The MSA Problem

- How do we best align multiple sequences?
- Define the problem:
 - Given sequences X_1, X_2, \dots, X_k
 - Find extensions X'_1, X'_2, \dots, X'_k ; (X' is X augmented with indels)
 - Such that some measure of "relatedness" $S(X'_1, X'_2, \dots, X'_k)$ is optimized

```

VTISCTGSSSNIGAG-NHVKWYQQLPG
VTISCTGTSSNIGS--ITVNWYQQLPG
LRLSCSSSGFIFSS--YAMYWVRQAPG
LSLTCTVSGTSFDD--YYSTWVRQPPG
PEVTQVVVDVSHEDPOVKFNWYVDG--
ATLVCLISDFYPCA--VTVAWKADS--
AALGCLVKDYFPEP--VTVSWNSG--
VSLTCLVDFYPSD--IAVEWESNG--
    
```

How do we know
it is not D-G?

Distant sequences
may have great impact

Immunoglobins fragments

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8

Can Pair Alignment Be Generalized To MSA?

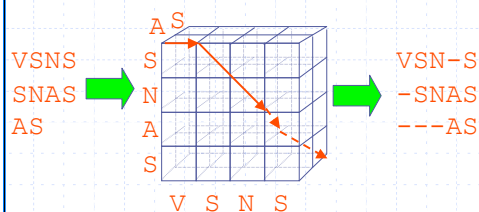
- Generalizing DP: modeling evolutionary edits as a grid path
- Generalizing scoring: measures of evolutionary relatedness
- Generalizing FASTA/BLAST: grow alignment from seeds
 - Finding good high-scoring diagonal seeds
 - Using seeds to grow an alignment
- ????

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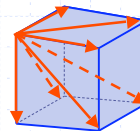
9

Problem 1: Can DP Be Generalized?

- Consider $k=3$ sequences; alignment may be represented in terms of a 3-D grid:



$2^3-1=7$ neighbors can provide optimal paths



- The DP algorithm generalizes to:

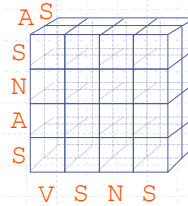
$$F(i,j,k) = \text{MAX} [F(i-1,j-1,k-1) + S(X_i, Y_j, Z_k), F(i-1,j-1,k) + S(X_i, Y_j, -), \\ F(i-1,j,k-1) + S(X_i, -, Z_k), F(i-1,j,k) + S(X_i, -, -), \\ F(i,j-1,k-1) + S(-, Y_j, Z_k), F(i,j,k-1) + S(-, -, Z_k), \\ F(i,j-1,k) + S(-, Y_j, -)]$$

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10

Complexity of Multi Dimensional DP

- Consider n sequences of length L
- How many cells need to be traversed by DP?
 - Space complexity: L^n
- How many computations occur at a cell?
 - Need to evaluate $2^n - 1$ neighbors
- Time complexity is $O(2^n L^n)$
- Is there an efficient algorithm to find optimal routes on a hypercube?
 - NP Complete problem

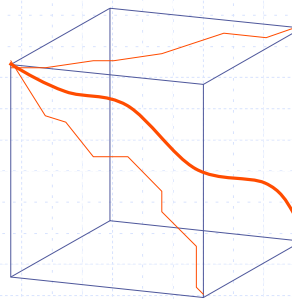


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11

Note: Can BLAST/FASTA Be Generalized

- Generalize the filtering of low-scoring diagonals to reduce DP search [Carillo-Lipman 88+]
- Key idea: filter pairwise alignments by bounding their score
 - Every MSA projects into pair-wise alignments
 - Can bound the score of these projections
- Works well for small sequences



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12

Problem 2: How To Generalize Scoring?

- Scoring pair alignment $s(\underline{X}, \underline{Y})$ is based on assumptions:

```
LSLTCTVSGTSFDD--YYSTWVRQPPG
PEVTCVVVDVSHEDPQVKFNWYVDG--
```

- Column independence

- Evolution changes sequence positions (columns) independently
- Therefore, the score is sum of column scores

- Markovian edits

- A given position is edited by a Markovian process
- The score represents the log-likelihood of edits

- How good are these assumptions?

```
VTISCTGSSSNIGAG-NHVKWYQQLPG
VTISCTGTSSNIGS--ITVNWYQQLPG
LRLSCSSSGFIFSS--YAMYWVRQAPG
LSLTCTVSGTSFDD--YYSTWVRQPPG
PEVTCVVVDVSHEDPQVKFNWYVDG--
ATLVCLISDFYPGA--VTVAWKADS--
AALGCLVKDYFPEP--VTVSWNSG--
VSLTCLVKGFYPSD--IAVEWESNG--
```

- How do we score MSA?

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13

Generalizing Scoring

- Score measures evolutionary "relatedness"

```
LSLTCTVSGTSFDD--YYSTWVRQPPG
PEVTCVVVDVSHEDPQVKFNWYVDG--
```

- Generalize scoring to columns

- Sum of Pairs (SP): For a column C ,

$$S(C) = \sum_{x,y \in C} s(x,y)$$
- E.g., $s(x,y) = 1$ for match; -1 for substitution/gap:
 $S(C6) = -3 - 4 - 5 - 4 - 3 + 2 + 1 = -16$
 $S(C15) = -7 - 1 - 1 - 1 - 3 = -13$

```
VTISCTGSSSNIGAG-NHVKWYQQLPG
VTISCTGTSSNIGS--ITVNWYQQLPG
LRLSCSSSGFIFSS--YAMYWVRQAPG
LSLTCTVSGTSFDD--YYSTWVRQPPG
PEVTCVVVDVSHEDPQVKFNWYVDG--
ATLVCLISDFYPGA--VTVAWKADS--
AALGCLVKDYFPEP--VTVSWNSG--
VSLTCLVKGFYPSD--IAVEWESNG--
```

- Finding max-SP alignment is NP complete

- Are there good heuristics?
- Other column scoring ideas?

SP=-16

SP=-7

- Generalize scoring to evolutionary tree (phylogeny)

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14

Progressive & Iterative Heuristics

■ Progressive MSA [Doolittle & Feng 87]

==> CLUSTAL [Gibson, Higgins, Thompson 94+]

- Given sequences $X_1 \dots X_n$ to be aligned
- Compute the pair-wise alignment of each pair X_k, X_m
- Merge pair-wise alignments to create MSA

■ Iterative MSA [Barton Sternberg 87]

- Select the highest scoring pair-wise alignment to compute initial profile
- Find a sequence that is most similar to the profile and align with profile. Repeat this until all sequences are included in MSA.
- Iterate the following process until convergence: select a sequence X_k and align it against the profile of the other sequences.

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15

Progressive Alignment

■ Step 1: find all pair alignments

- E.g., consider

ACG CGA GAC

- Compute all PAs:

ACG-	-ACG	CGA-
-CGA	GAC-	-GAC
1	2	3

■ Step 2: merge alignments by adding gaps

- E.g., merge $1 \leftrightarrow 2$, $1 \leftrightarrow 3$

-ACG-
--CGA
GAC--

- E.g merge $2 \leftrightarrow 3$, $1 \leftrightarrow 2$

ACG--
-CGA-
--GAC

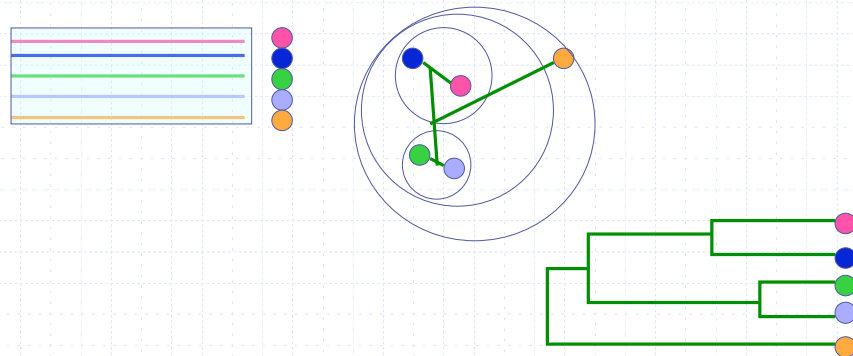
■ Ambiguity: MSA depends on merging order

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16

Using A Guide Tree To Order Alignments

- Key idea: merging order should reflect similarity
- Merging order may be described as a tree to cluster sequences by similarity



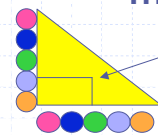
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17

ClustalW: Order Merging by Similarity



1. Align pairs (full DP, or faster)

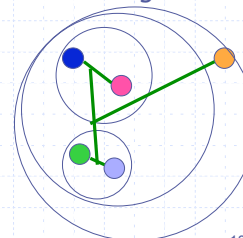
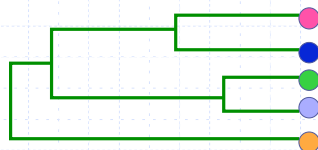


2. Convert scores to distances

$$D(x,y) = -\ln 200 * \left(\frac{S(x,y) - Sr(x,y)}{S(x,x) + S(y,y) - 2Sr(x,y)} \right)$$

$Sr(x,y)$ is the average score of random shuffling

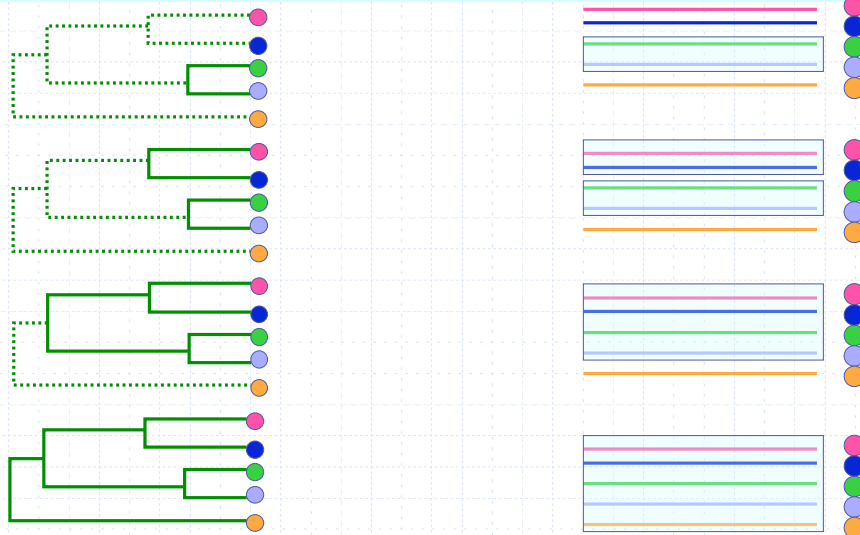
3. Construct a clustering tree



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18

Step 4: Merge by Similarity Order



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19

Introduction To Clustering Trees

- Guide tree approximates phylogenetic tree
 - We will study phylogeny in later classes
 - Here we pursue a basic introduction to trees
- Pair Group Method using Arithmetic Mean (PGMA)
 - Idea: create a parent of two closest nodes
 - If w is parent of u, v ; $D(w, x)$ is computed from $D(u, x)$, $D(v, x)$
- Unweighted PGMA (UPGMA)
 - $D(w, x) = a(u)D(u, x) + b(v)D(v, x)$
 - $a(u) = m(u) / [m(u) + m(v)]$ where $m(u) = \text{\#leaves under } u$
- Weighted PGMA (WPGMA)
 - $D(w, x) = 0.5 * D(u, x) + 0.5 * D(v, x)$

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20

UPGMA Algorithm

Initialization

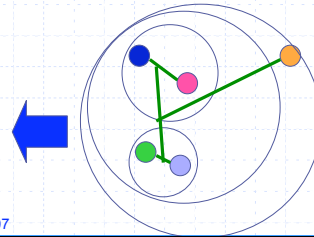
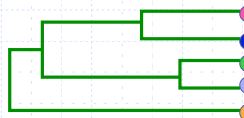
- Initialize n clusters $C_i = \{S_i\}$
- Initialize T with leaves for each cluster C_i

Iteration

- Find C_i, C_j with smallest distance D_{ij}
- Create new cluster $C_k = C_i \cup C_j$
- Add a new node to T , for C_k , and connect it to C_i, C_j
- If all nodes are connected to a tree exit; otherwise, assign $D_{ki} = D_{kj} = D_{ij}/2$ and compute the distances D_{kl} to all clusters C_l

$$D_{kl} = \frac{D_{il} |C_i| + D_{jl} |C_j|}{|C_i| + |C_j|}$$

- Repeat the iteration



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21

Example: Constructing A UPGMA Tree

A - GCTTGTCCGTTACGAT
 B - ACTTGTCGTGTTACGAT
 C - ACTTGTCGAAACGAT
 D - ACTTGACCGTTTCCTT
 E - AGATGACCGTTTCGAT
 F - ACTACACCCTTATGAG



A						
B	2					
C	4	4				
D	6	6	6			
E	6	6	6	4		
F	8	8	8	8	8	

From <http://www.icp.ucl.ac.be/~opperd/private/upgma.html>

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22

UPGMA

A						
B	2					
C	4	4				
D	6	6	6			
E	6	6	6	4		
F	8	8	8	8	8	



$\text{dist}(A,B),C = (\text{dist}AC + \text{dist}BC) / 2 = 4$
 $\text{dist}(A,B),D = (\text{dist}AD + \text{dist}BD) / 2 = 6$
 $\text{dist}(A,B),E = (\text{dist}AE + \text{dist}BE) / 2 = 6$
 $\text{dist}(A,B),F = (\text{dist}AF + \text{dist}BF) / 2 = 8$



A,B						
C	4					
D	6	6				
E	6	6	4			
F	8	8	8	8		

Choose the most similar pair, cluster them and compute new distance matrix.

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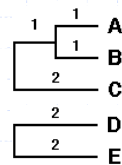
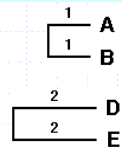
23

UPGMA

A,B						
C	4					
D	6	6				
E	6	6	4			
F	8	8	8	8		

Third round

A,B						
C	4					
D,E	6	6				
F	8	8	8			

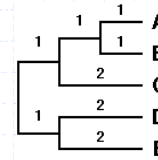


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24

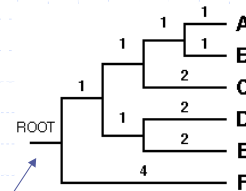
UPGMA

AB,C		
D,E	6	
F	8	8



Fifth round

ABC,DE		
F	8	



Note the this method identifies the root of the tree.
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25

Example: MSA Of Globins

Establishing a Guide Tree

Pairwise
Alignment

Full DP or Approximate

Hbb_Human 1
Hbb_Horse 2
Hba_Human 3
Hba_Horse 4
Myg_Phyca 5
Glb5_Petna 6
Lgb2_Luplu 7

Distance Matrix

1	-						
2	.17	-					
3	.59	.60	-				
4	.59	.59	.13	-			
5	.77	.77	.75	.75	-		
6	.81	.82	.73	.74	.80	-	
7	.87	.86	.86	.88	.93	.90	-

Percent Identity in best alignment
(normalized by sequence length)

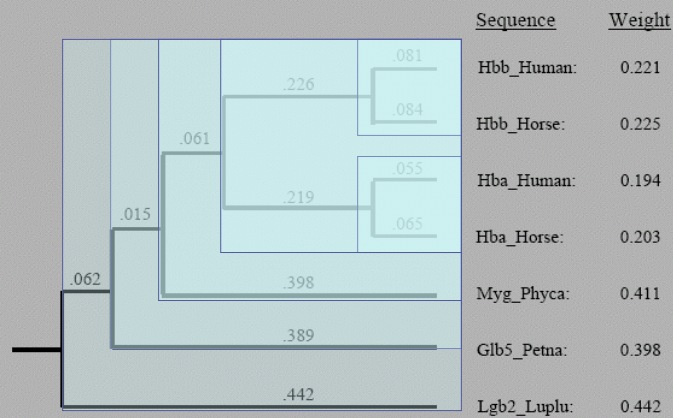
Unrooted
Neighbor-Joining Tree

Rooted Guide Tree

26

Clustering Into a Similarity Tree

The Guide Tree



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27

Notes

- Guide tree seeks to approximate evolutionary order
 - Merge alignments according to reflect evolutionary proximity
 - (We will consider alternatives when we study phylogenetics)
- There are two fundamental problems:
 - Local Minimum: this greedy algorithm may not optimize sum-of-pairs metric
 - Sensitivity: the result can be very sensitive to scoring; particularly to gap penalties

```

VTISCTGSSSNIGAG-NHVKWYQQLPG
VTISCTGTSSNIGS--ITVNWYQQLPG
LRLSCSSSGFIFSS--YAMYWVRQAPG
LSLTCTVSGTSFDD--YYSTWVRQFPG
PEVTCVVVDVSHEDPQVKFNWYVDG--
ATLVCLISDFYPGA--VTVAWKADS--
AALGCLVKDYFPEP--VTVSWNSG--
VSLTCLVKGFPYPSD--IAVEWESNG--
    
```

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28

Notes

■ The good news:

- CLUSTALW works, yields excellent results and is highly utilized.
- It handles parameter sensitivity through adaptive tuning of gap penalties
- May be generalized to admit multiple heuristics and algorithms
 - E.g., clustering algorithms (more when we study phylogeny)

■ The challenging news

- Heuristics is not quantified (contrast with BLAST); how good are the results?
- Algorithm is very sensitive to guide tree structure
- And clustering is very sensitive to distance measures
- A greedy, non incremental method: adding a sequence may change MSA radically
- Scoring reflects pair-wise statistics only; can additional measures be used?

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29

T-Coffee Corrections

■ Key Idea: improve scoring to reduce sensitivity

■ How:

- Pre-compute library of pairwise alignments and scores
- Score is based on both global as well as local alignment
- Incorporate structure data

■ Still, greedy techniques yield local minimum of SP-metric

- Need to consider iterative techniques to find global optimum

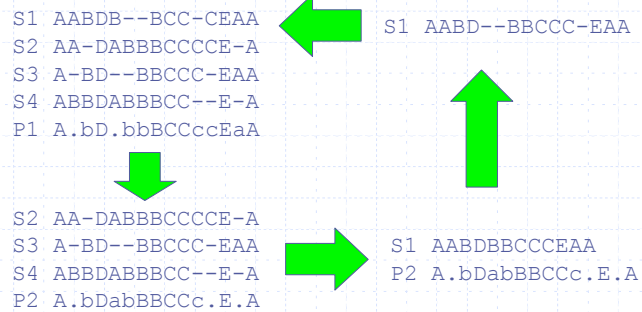
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30

Iterative Techniques [Barton Sternberg 87]

- Key Idea: use profile to optimize MSA
- Input: MSA
- Iterate the following process until convergence:
 - Select a sequence X_k compute profile of the other sequences
 - Align X_k against this profile to create new MSA

Example:



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31

Emerging New Techniques

- MUSCLE [Edgar 04]
 - New progressive alignment algorithm
 - Faster and more accurate than popular programs
 - Stage 1: builds a guide tree based on fast scoring (k-mers counting)
 - Stage 2: improves the tree through iterative improvements of distance measures
 - Stage 3: improves MSA through iterative profile-alignment of tree fragments to max SP score
- ProbCons [Batzoglou 05]
 - Focused on a new consistency measure to evaluate MSA quality (based on HMM)
 - Builds MSA through progressive alignment relative to this consistency measure
 - Uses iterative refinement of this MSA
- PSAlign[Sze, Lu & Yang 06]
 - Define a MSA quality metric which admits polynomial time optimization

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32

Final Notes

- MSA provides the foundation for sequence analysis
- Multiple heuristic MSA techniques exist
- The best algorithm may yet have to be invented
- Key design guidelines:
 - Use approximate evolutionary ordering to organize alignments incrementally
 - Use seeds to accelerate pair alignments
 - Adjust scoring to reflect evolutionary distance
 - Use iteration to improve local minimum (+use global optimization techniques)