## The Random Parking Problem

## P. C. Hemmer<sup>1</sup>

Received January 20, 1989

A new approach to the random parking problem is given.

**KEY WORDS**: Random sequential processes; lattice fillings with neighbor inhibition; random parking.

## 1. INTRODUCTION

Some statistical problems in physics come naturally in twin versions—one equilibrium version and one irreversible version.

A first example is self-avoiding random walks on a lattice. The designation "walk" suggests a sequentially executed step-by-step process so that the walker each time makes an unbiased choice between neighbor sites not visited before. In this "genuine self-avoiding walk" (also called choice between neighbor sites with the properties of the same total length may have different probabilities of realization. More often, however, the equilibrium version is considered, in which all self-avoiding configurations are assigned a weight that merely depends upon the walk length.

Random configurations of hard spheres constitute a second example.<sup>(3)</sup> These configurations can be generated by random sequential addition of spheres to the available volume. The twin version to this irreversible procedure is generation of thermal equilibrium configurations. At a given density the two types of configurations are different. The clearest indication of this is that the first process stops at a jamming density less than the density at close packing.

The one-dimensional version of the irreversible hard-sphere problem has been called the random parking problem. Cars, all of length l, are

<sup>&</sup>lt;sup>1</sup> Institute of Physics, NTH, University of Trondheim, 7034 Trondheim, Norway.

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parked randomly along a road. The resulting jamming density, relative to the maximum density  $l^{-1}$ , is given by Rényi's number

$$R = \int_0^\infty dx \exp\left(-2\int_0^x dy \, \frac{1 - e^{-y}}{y}\right) \tag{1}$$

which numerically corresponds to a coverage of 74.76%.

The purpose of the present paper is to present a new derivation of R. The final result (1) suggests that the problem is complicated, and Rényi's derivation, which involves a difference-differential equation, is not straightforward. As will be clear below, however, the problem can be solved in a fairly elementary way. As an additional benefit, we obtain the complete time evolution of the density thou textra work.

## 2. FORMULATION

Let the length of a car be l. Then the maximum density is

$$\rho_{\text{max}} = l^{-1}.\tag{2}$$

Adhering to the Mark Kac dictum "Be wise, discretize!," I allow only discretized parking, so that the center of a car can only be positioned at the sites of a regular one-dimensional lattice, with a lattice spacing a given by

$$a = l/(r+1) \qquad \text{(integer } r\text{)} \tag{3}$$

Thereby parking is prohibited at any one of the r neighboring sites on either side of a parked car. As a final step, I let the integer  $r \to \infty$ , thereby reaching the continuum situation.

To specify the problem, assume that the lattice is empty at time t=0, and that there is a constant probability k dt for an available site to become occupied by a car during the time interval dt. "Available" implies that no car is already parked on the site itself nor on the r nearest-neighbor sites on both sides. Note in passing that for one single isolated site, the probability  $p_0(t)$  of finding it unoccupied would decay exponentially,

$$p_0(t) = e^{-kt} \tag{4}$$

At time t we want to determine  $\rho(t)$ , the average fraction of occupied sites, or, equivalently, the probability that an arbitrarily selected site is occupied. The *coverage* R(t) is the ratio between the corresponding density  $\rho(t)/a$  and the maximum density  $\rho_{\text{max}}$ :

$$R(t) = \rho(t)/a\rho_{\text{max}} = (r+1) \rho(t)$$
 (5)