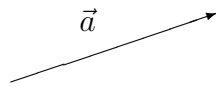


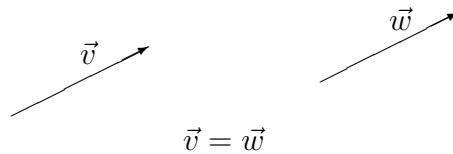
# Vectors, Gradient, Divergence and Curl.

## 1 Introduction

A vector is determined by its length and direction. They are usually denoted with letters with arrows on the top  $\vec{a}$  or in bold letter **a**. We will use arrows.



Two vectors are equal if they have the same length and the same direction:



If we are given two points in the space  $(p_1, p_2, p_3)$  and  $(q_1, q_2, q_3)$  then we can compute the vector that goes from p to q as follows:

$$\vec{pq} = [q_1 - p_1, q_2 - p_2, q_3 - p_3]$$

For example if you are given the point  $p = (1, 0, 1)$  and  $q = (3, 2, 4)$  then the vector joining  $p$  and  $q$  is:

$$\vec{pq} = [3 - 1, 2 - 0, 4 - 1] = [2, 2, 3].$$

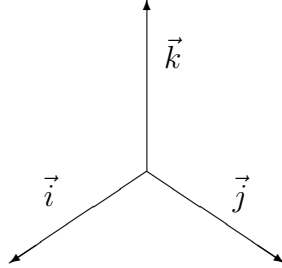
The three principal directions (unitary vectors, vectors of length one) in the space are

$$\vec{i} = [1, 0, 0],$$

$$\vec{j} = [0, 1, 0]$$

and

$$\vec{k} = [0, 0, 1]$$



The length of a vector with coordinates  $[a_1, a_2, a_3]$  is

$$|\vec{a}| = \sqrt{a_1^2 + a_2^2 + a_3^2}$$

The sum of two vectors  $\vec{a} = [a_1, a_2, a_3]$  and  $\vec{b} = [b_1, b_2, b_3]$  is obtained by adding the corresponding components  $\vec{a} + \vec{b} = [a_1 + b_1, a_2 + b_2, a_3 + b_3]$ .

We have some properties:

1. Commutative:  $\vec{a} + \vec{b} = \vec{b} + \vec{a}$
2. Associative:  $\vec{a} + (\vec{b} + \vec{c}) = (\vec{a} + \vec{b}) + \vec{c}$
3. There exists  $\vec{0}$  such that:

$$\vec{a} + \vec{0} = \vec{0} + \vec{a} = \vec{a}$$

and

$$\vec{a} - \vec{a} = \vec{0}$$

We can multiply a vector by a real number, often called scalar  $\beta \in \mathbb{R}$ :

$$\beta \vec{a} = \beta[a_1, a_2, a_3] = [\beta a_1, \beta a_2, \beta a_3]$$

And we have some properties:

1. Distributive 1:  $\beta(\vec{a} + \vec{b}) = \beta\vec{a} + \beta\vec{b}$
2. Distributive 2:  $(\beta + \gamma)\vec{a} = \beta\vec{a} + \gamma\vec{a}$
3.  $1\vec{a} = \vec{a}$ ,  $(-1)\vec{a} = -\vec{a}$ , and  $0\vec{a} = \vec{0}$ .

**Example 1** If  $\vec{a} = [1, 2, 3]$  and  $\vec{b} = [0, 1, 0]$ , then compute  $|3\vec{a} - \vec{b}|$ :

$$\begin{aligned}
 3\vec{a} - \vec{b} &= 3[1, 2, 3] - [0, 1, 0] \\
 &= [3, 6, 9] - [0, 1, 0] \\
 &= [3, 5, 9]
 \end{aligned}$$

Then:

$$|3\vec{a} - \vec{b}| = \sqrt{3^2 + 5^2 + 9^2} = \sqrt{115}.$$

## 1.1 Inner product (dot product)

The *inner product* of the vectors  $\vec{a}$  and  $\vec{b}$  is a scalar (real number) defined as follows:

$$\vec{a} \cdot \vec{b} = |\vec{a}||\vec{b}| \cos \alpha,$$

where  $\alpha$  is the angle between  $\vec{a}$  and  $\vec{b}$ . If  $\vec{a} = [a_1, a_2, a_3]$  and  $\vec{b} = [b_1, b_2, b_3]$ , then the inner product is:

$$\vec{a} \cdot \vec{b} = a_1b_1 + a_2b_2 + a_3b_3.$$

Observe that

$$|\vec{a}| = \sqrt{\vec{a} \cdot \vec{a}} = \sqrt{a_1^2 + a_2^2 + a_3^2},$$

and then we can compute the angle between  $\vec{a}$  and  $\vec{b}$  with the formula:

$$\cos \alpha = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}||\vec{b}|} = \frac{a_1b_1 + a_2b_2 + a_3b_3}{\left(\sqrt{a_1^2 + a_2^2 + a_3^2}\right) \left(\sqrt{b_1^2 + b_2^2 + b_3^2}\right)}.$$

Two vectors are *orthogonal* if and only if its inner product is 0:

$$\vec{a} \text{ is orthogonal to } \vec{b} \Leftrightarrow \vec{a} \cdot \vec{b} = 0$$

The inner product has some properties:

1. Commutative:  $\vec{a} \cdot \vec{b} = \vec{b} \cdot \vec{a}$
2. Distributive:  $(\beta\vec{a} + \gamma\vec{b}) \cdot \vec{c} = \beta\vec{a} \cdot \vec{c} + \gamma\vec{b} \cdot \vec{c}$
3.  $\vec{a} \cdot \vec{a}$  and  $\vec{a} \cdot \vec{a} = 0$  if and only if  $\vec{a} = 0$ .

Recall that there are two important inequalities with vectors:

- **Cauchy-Schwarz:**  $|\vec{a} \cdot \vec{b}| \leq |\vec{a}||\vec{b}|$
- **Triangle Inequality:**  $|\vec{a} + \vec{b}| \leq |\vec{a}| + |\vec{b}|$

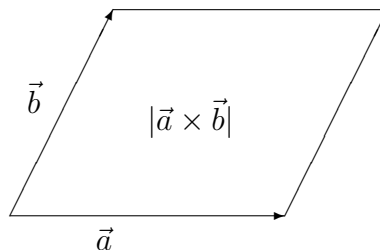
## 1.2 Vector product (cross-product)

It is denoted by  $\vec{v} = \vec{a} \times \vec{b}$  and it is a vector with length

$$|\vec{v}| = |\vec{a} \times \vec{b}| = |\vec{a}||\vec{b}| \sin \alpha,$$

where  $\alpha$  is the angle between  $\vec{a}$  and  $\vec{b}$ , and the direction of  $\vec{v}$  is perpendicular to both  $\vec{a}$  and  $\vec{b}$  and such  $\vec{a}, \vec{b}, \vec{v}$ , in this order, form a right-handed triple. (This means that the determinant of  $\vec{a}, \vec{b}, \vec{v}$  is positive).

Geometrically speaking  $|\vec{a} \times \vec{b}|$  is the area of the parallelogram with sides  $\vec{a}$  and  $\vec{b}$ .



And we have some properties:

1. If  $\beta \in \mathbb{R}$  then  $\beta(\vec{a} \times \vec{b}) = (\beta\vec{a}) \times \vec{b} = \vec{a} \times (\beta\vec{b})$
2. Distributives:  $\vec{a} \times (\vec{b} + \vec{c}) = \vec{a} \times \vec{b} + \vec{a} \times \vec{c}$  and  $(\vec{a} + \vec{b}) \times \vec{c} = \vec{a} \times \vec{c} + \vec{b} \times \vec{c}$
3. Anticommutative:  $\vec{a} \times \vec{b} = -\vec{b} \times \vec{a}$

**Remark:** The vector product is NOT associative. Thus, in general:

$$\vec{a} \times (\vec{b} \times \vec{c}) \neq (\vec{a} \times \vec{b}) \times \vec{c}$$

Let us see this with an example:

$$\vec{a} = [1, 0, 0], \vec{b} = [1, 0, 0], \vec{c} = [0, 1, 0]$$

Then

$$\vec{b} \times \vec{c} = [0, 0, 1] \Rightarrow \vec{a} \times (\vec{b} \times \vec{c}) = [0, -1, 0],$$

but

$$\vec{a} \times \vec{b} = [1, 0, 0] \times [1, 0, 0] = [0, 0, 0] \Rightarrow (\vec{a} \times \vec{b}) \times \vec{c} = [0, 0, 0]$$

### 1.3 Scalar triple product

It is a scalar (real number) defined as follows:

$$(\vec{a} \ \vec{b} \ \vec{c}) = \vec{a} \cdot (\vec{b} \times \vec{c})$$

(Notice that there are no commas in  $(\vec{a} \ \vec{b} \ \vec{c})$ ). We have:

$$(\vec{a} \ \vec{b} \ \vec{c}) = \vec{a} \cdot (\vec{b} \times \vec{c}) = \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$$

It is an immediate consequence of the properties of the determinants that:

$$\vec{a} \cdot (\vec{b} \times \vec{c}) = (\vec{a} \times \vec{b}) \cdot \vec{c}.$$

*Geometric interpretation:* The absolute value of  $(\vec{a} \ \vec{b} \ \vec{c})$  is the volume of the parallelepiped (oblique box) with  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  as edges.

**Example 2** Find the area of the parallelogram with vertices  $(2, 2, 0)$ ,  $(9, 2, 0)$ ,  $(10, 3, 0)$ ,  $(3, 3, 0)$ .

First, we need to find the vectors joining the vertices  $(2, 2, 0)$ ,  $(9, 2, 0)$  and  $(2, 2, 0)$ ,  $(3, 3, 0)$  ( $(10, 3, 0)$  is not needed!). We will denote by  $\vec{a}$  the vector from  $(2, 2, 0)$  to  $(9, 2, 0)$  and  $\vec{b}$  the vector from  $(2, 2, 0)$  to  $(3, 3, 0)$ . Then:

$$\vec{a} = [9 - 2, 2 - 2, 0 - 0] = [7, 0, 0]$$

$$\vec{b} = [3 - 2, 3 - 2, 0] = [1, 1, 0].$$

We know that the area of the parallelogram with edges  $\vec{a}$  and  $\vec{b}$  is the module of its vector product:

$$\vec{a} \times \vec{b} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 7 & 0 & 0 \\ 1 & 1 & 0 \end{vmatrix} = 7\vec{k} = [0, 0, 7],$$

And therefore:

$$|\vec{a} \times \vec{b}| = 7.$$

**Example 3** Find the area of the triangle with vertices  $(1, 0, 0)$ ,  $(0, 1, 0)$  and  $(0, 0, 1)$ .

To do this, we first compute the area of the the parallelogram that has as edges the vector joining  $(1, 0, 0)$ ,  $(0, 1, 0)$  and the vector joining  $(1, 0, 0)$ ,  $(0, 0, 1)$  and then we divide by 2.

$$\vec{a} = [0 - 1, 1 - 0, 0 - 0] = [-1, 1, 0] \quad \text{and} \quad \vec{b} = [0 - 1, 0 - 0, 1 - 0] = [-1, 0, 1].$$

Then:

$$\vec{a} \times \vec{b} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ -1 & 1 & 0 \\ -1 & 0 & 1 \end{vmatrix} = \vec{i} + \vec{j} + \vec{k} = [1, 1, 1],$$

so the area of the parallelogram is:

$$|\vec{a} \times \vec{b}| = \sqrt{1^2 + 1^2 + 1^2} = \sqrt{3}.$$

Hence the area of the triangle is  $\frac{\sqrt{3}}{2}$ .

**Example 4** Find the volume of the parallelepiped determined by the vertices  $(1, 1, 1), (4, 7, 2), (3, 2, 1)$  and  $(5, 4, 3)$

The volume of the parallelepiped is the absolute value of  $\vec{a} \cdot (\vec{b} \times \vec{c})$ , where  $\vec{a}, \vec{b}$  and  $\vec{c}$  are the vectors joining the points  $(1, 1, 1)$  and  $(4, 7, 2)$ ,  $(1, 1, 1)$  and  $(3, 2, 1)$ , and  $(1, 1, 1)$  and  $(5, 4, 3)$  respectively:

$$\vec{a} = [4 - 1, 7 - 1, 2 - 1] = [3, 6, 1]$$

$$\vec{b} = [3 - 1, 2 - 1, 3 - 1] = [2, 1, 0]$$

$$\vec{c} = [5 - 1, 4 - 1, 3 - 1] = [4, 3, 2].$$

Then:

$$\vec{a} \cdot (\vec{b} \times \vec{c}) = \begin{vmatrix} 3 & 6 & 1 \\ 2 & 1 & 0 \\ 4 & 3 & 2 \end{vmatrix} = -16.$$

Hence the volume is  $|\vec{a} \cdot (\vec{b} \times \vec{c})| = 16$ .

## 2 Gradient of a Scalar Field

A *vector field*  $F$  is a function that takes any point in space and assign a vector to it:

$$\begin{aligned} F : \text{From points in the space} &\longrightarrow \text{To vectors in the space} \\ (x, y, z) &\longrightarrow [F_1(x, y, z), F_2(x, y, z), F_3(x, y, z)] \end{aligned}$$

A *scalar field*  $f$  is a function that takes a point in space and assigns a number to it:

$$\begin{aligned} f : \text{From points in the space} &\longrightarrow \text{To real numbers} \\ (x, y, z) &\longrightarrow f(x, y, z) \end{aligned}$$

**Example 5** The function

$$f(x, y, z) = xyz$$

is a scalar field that assigns to the point in the space  $(x, y, z)$  the real number  $xyz$  but the function

$$F(x, y, z) = \left[ \frac{x}{\sqrt{x^2 + y^2 + z^2}}, \frac{y}{\sqrt{x^2 + y^2 + z^2}}, \frac{z}{\sqrt{x^2 + y^2 + z^2}} \right]$$

is a vector field that assigns to the point in the space  $(x, y, z)$  the unit position vector  $\left[ \frac{x}{\sqrt{x^2 + y^2 + z^2}}, \frac{y}{\sqrt{x^2 + y^2 + z^2}}, \frac{z}{\sqrt{x^2 + y^2 + z^2}} \right]$ .

**Definition 1** The gradient of a given scalar field  $f(x, y, z)$  is a vector field denoted by  $\text{grad } f$  or  $\vec{\nabla} f$  and it is defined as follows:

$$\vec{\nabla} f = \left[ \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z} \right] = \frac{\partial f}{\partial x} \vec{i} + \frac{\partial f}{\partial y} \vec{j} + \frac{\partial f}{\partial z} \vec{k}$$

This notation means that if we have a point in the space  $(x_0, y_0, z_0)$  then

$$\vec{\nabla} f(x_0, y_0, z_0) = \frac{\partial f}{\partial x} \Big|_{(x_0, y_0, z_0)} \vec{i} + \frac{\partial f}{\partial y} \Big|_{(x_0, y_0, z_0)} \vec{j} + \frac{\partial f}{\partial z} \Big|_{(x_0, y_0, z_0)} \vec{k}$$

We can think  $\vec{\nabla}$  as a linear operator that acts on scalar fields giving vectors fields:

$$\begin{aligned} \vec{\nabla} : \text{Smooth Scalar Fields} &\longrightarrow \text{Vector fields} \\ f &\longrightarrow \vec{\nabla} f = \left[ \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z} \right] \end{aligned}$$

From Vector Calculus we know that the partial derivatives  $\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z}$  give the rates of change of  $f(x, y, z)$  in the directions of  $\vec{i}, \vec{j}, \vec{k}$  respectively. It seems natural to ask what is the rate of change in any other direction. This is what the directional derivatives represent.

Suppose that  $\vec{b} = [b_1, b_2, b_3]$  is a *unit vector*, thus it has length 1:

$$|\vec{b}| = \sqrt{b_1^2 + b_2^2 + b_3^2} = 1$$



Then the *directional derivative of  $f(x, y, z)$  in the direction of* a unit vector  $\vec{b}$  is:

$$D_{\vec{b}}f = \vec{b} \cdot \vec{\nabla}f, \quad (1)$$

where  $\cdot$  is the scalar product.

If  $\vec{a} = (a_1, a_2, a_3)$  is a vector which is not unit then a unit vector with the same direction than  $\vec{a}$  is  $\frac{\vec{a}}{|\vec{a}|}$ :

$$\left| \frac{\vec{a}}{|\vec{a}|} \right| = \frac{1}{|\vec{a}|} \sqrt{a_1^2 + a_2^2 + a_3^2} = \frac{1}{|\vec{a}|} |\vec{a}| = 1.$$

We define the directional derivative of  $f(x, y, z)$  in the direction of  $\vec{a}$  as

$$D_{\vec{a}}f = \frac{\vec{a}}{|\vec{a}|} \cdot \vec{\nabla}f. \quad (2)$$

Please note that equation (??) is equivalent to equation (??) when  $\vec{a}$  is a unit vector. (The two definitions of directional derivative are the same.)

**Example 6** Given  $f(x, y, z) = 2x^2 + 3y^2 + z^2$  and  $\vec{a} = [1, 0, -2]$ , evaluate the directional derivative of  $f$  in the direction of  $\vec{a}$  at the point  $(2, 1, 3)$ .

First we compute the gradient of  $f$ :

$$\vec{\nabla}f = [4x, 6y, 2z]$$

Since  $\vec{a}$  is not a unit vector the directional derivative is:

$$D_{\vec{a}}f = \frac{[1, 0, -2]}{\sqrt{1^2 + 0^2 + (-2)^2}} \cdot \begin{bmatrix} 4x \\ 6y \\ 2z \end{bmatrix} = \frac{[1, 0, -2]}{\sqrt{5}} \begin{bmatrix} 4x \\ 6y \\ 2z \end{bmatrix} = \frac{1}{\sqrt{5}}(4x - 4z)$$

And evaluating at the point  $(2, 1, 3)$  we get:

$$D_{\vec{a}}f(2, 1, 3) = \frac{8 - 12}{\sqrt{5}} = \frac{-4}{\sqrt{5}},$$

the minus sign indicates that the function  $f$  decreases in the direction of  $\vec{a}$ .

**Remark:** If the gradient of  $f$  at a point  $P$  is not zero  $\vec{\nabla}f(P) = \text{grad } f(P) \neq 0$ , then it is a vector in the direction of maximum increase of  $f$  at  $P$ .

**Definition 2** A surface is all points in  $(x, y, z) \in \mathbb{R}^3$  that verifies  $f(x, y, z) = c$ , for some smooth scalar field  $f$  and constant  $c$ .

Consider the unit sphere in  $\mathbb{R}^3$ ,  $S^2$ :

$$S^2 = \{(x, y, z) \in \mathbb{R}^3 : x^2 + y^2 + z^2 = 1\}.$$

In this case  $f(x, y, z) = x^2 + y^2 + z^2$  and  $c = 1$ .

The cone with center at  $(0, 0, 0)$  is another surface with  $f(x, y, z) = x^2 + y^2 - z^2$  and  $c = 0$ :

$$C = \{(x, y, z) \in \mathbb{R}^3 : x^2 + y^2 - z^2 = 0\}.$$

**Theorem 1** Let  $f$  be differentiable and  $S = \{(x, y, z) : f(x, y, z) = c\}$  be a surface. Then the gradient of  $f$ ,  $\vec{\nabla}f$  at a point  $P$  of the surface  $S$  is a normal vector to  $S$  at  $P$ . (Provided  $\vec{\nabla}f(P) \neq 0$ ).

**Example 7** Find a unit normal vector of the cone of the revolution  $z^2 = 4(x^2 + y^2)$  at the point  $P = (1, 0, 2)$ .

In this case:

$$f(x, y, z) = 4(x^2 + y^2) - z^2$$

The theorem ensures that the gradient of  $f$  at the point  $(1, 0, 2)$  is normal to the cone:

$$\vec{\nabla}f = [8x, 8y, -2z],$$

and evaluating it at  $P$

$$\vec{\nabla}f(1, 0, 2) = [8, 0, -4].$$

But we observe that  $\vec{\nabla}f(1, 0, 2)$  is not unit vector, so we calculate the unit vector in the direction of  $\vec{\nabla}f(1, 0, 2)$ :

$$\frac{\vec{\nabla}f(1, 0, 2)}{|\vec{\nabla}f(1, 0, 2)|} = \frac{[8, 0, -4]}{\sqrt{8^2 + (-2)^2}} = \frac{[8, 0, -4]}{\sqrt{80}} = \frac{[2, 0, -1]}{\sqrt{5}}$$

**And more examples (FOR YOU TO TRY):**

1. Find the directional derivative of  $f$  at  $P$  in the direction of  $\vec{a}$  in the following cases:

- $f(x, y, z) = x^2 + y^2 - z, P = (1, 1, -2), \vec{a} = [1, 1, 2]$
- $f(x, y, z) = x^2 + y^2 + z^2, P = (2, 2, -1), \vec{a} = [-1, -1, 0]$
- $f(x, y, z) = xyz, P = (-1, 1, 3), \vec{a} = [1, -2, 2]$

2. Compute the normal to the surface:

- $S = \{(x, y, z) \in \mathbb{R}^3 : ax + by + cz = d\}$  for any  $P$ .
- $S = \{(x, y, z) \in \mathbb{R}^3 : x^2 + 3y^2 + z^2 = 28\}$  and  $P = (4, 1, 3)$
- $S = \{(x, y, z) \in \mathbb{R}^3 : x^2 + y^2 = 25\}$  and  $P = (4, 3, 8)$

**Proposition 1** *For all  $f, g$  smooth scalar fields, the  $\vec{\nabla}$  operator verifies:*

1.  $\vec{\nabla}(fg) = g\vec{\nabla}f + f\vec{\nabla}g,$
2.  $\vec{\nabla}f^n = n f^{n-1} \vec{\nabla}f,$  for any  $n \in \mathbb{N},$
3.  $\vec{\nabla}\left(\frac{f}{g}\right) = \frac{1}{g^2}(g\vec{\nabla}f - f\vec{\nabla}g),$
4.  $\vec{\nabla}^2(fg) = g\vec{\nabla}^2f + 2\vec{\nabla}f\vec{\nabla}g + f\vec{\nabla}^2g.$

**Proof:**

1. By definition of the gradient:

$$\begin{aligned}
\vec{\nabla}(fg) &= \left[ \frac{\partial(fg)}{\partial x}, \frac{\partial(fg)}{\partial y}, \frac{\partial(fg)}{\partial z} \right] \\
&= \left[ \frac{\partial f}{\partial x}g + f\frac{\partial g}{\partial x}, \frac{\partial f}{\partial y}g + f\frac{\partial g}{\partial y}, \frac{\partial f}{\partial z}g + f\frac{\partial g}{\partial z} \right] \\
&\quad \text{using the product rule for partial derivatives} \\
&= \left[ \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z} \right]g + f\left[ \frac{\partial g}{\partial x}, \frac{\partial g}{\partial y}, \frac{\partial g}{\partial z} \right] \\
&\quad \text{using linearity of vectors} \\
&= g\vec{\nabla}f + f\vec{\nabla}g,
\end{aligned}$$

2. It is a consequence of the chain rule for partial derivatives:

$$\begin{aligned}
\vec{\nabla}f^n &= \left[ \frac{\partial(f^n)}{\partial x}, \frac{\partial(f^n)}{\partial y}, \frac{\partial(f^n)}{\partial z} \right] \\
&= \left[ nf^{n-1}\frac{\partial f}{\partial x}, nf^{n-1}\frac{\partial f}{\partial y}, nf^{n-1}\frac{\partial f}{\partial z} \right] = nf^{n-1}\vec{\nabla}f, \text{ for any } n \in \mathbb{N},
\end{aligned}$$

3. For  $\vec{\nabla}\left(\frac{f}{g}\right) = \frac{1}{g^2}(g\vec{\nabla}f - f\vec{\nabla}g)$ , use part 1 with  $f$  and  $\frac{1}{g}$  and recall that  $\frac{\partial}{\partial x}\frac{1}{g} = \frac{-1}{g^2}\frac{\partial g}{\partial x}$ . (Similarly with the partial derivatives with respect to  $y$  and  $z$ ).

4. Notice that

$$\vec{\nabla}^2(fg) = \vec{\nabla} \cdot \vec{\nabla}(fg) = \frac{\partial^2(fg)}{\partial x^2} + \frac{\partial^2(fg)}{\partial y^2} + \frac{\partial^2(fg)}{\partial z^2}$$

Furthermore:

$$\frac{\partial^2(fg)}{\partial x^2} = \frac{\partial}{\partial x} \left( \frac{\partial(fg)}{\partial x} \right) = \frac{\partial}{\partial x} \left( \frac{\partial f}{\partial x}g + f\frac{\partial g}{\partial x} \right) = \frac{\partial^2 f}{\partial x^2}g + 2\frac{\partial f}{\partial x}\frac{\partial g}{\partial x} + f\frac{\partial^2 g}{\partial x^2}$$

Similarly:

$$\frac{\partial^2(fg)}{\partial y^2} = \frac{\partial^2 f}{\partial y^2}g + 2\frac{\partial f}{\partial y}\frac{\partial g}{\partial y} + f\frac{\partial^2 g}{\partial y^2}$$

and

$$\frac{\partial^2(fg)}{\partial z^2} = \frac{\partial^2 f}{\partial z^2}g + 2\frac{\partial f}{\partial z}\frac{\partial g}{\partial z} + f\frac{\partial^2 g}{\partial z^2}$$

The result follows on adding these three equations together and observing that

$$\vec{\nabla}^2 = \frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} + \frac{\partial^2}{\partial z^2}$$

and

$$\vec{f} \cdot \vec{g} = \frac{\partial f}{\partial x} \frac{\partial g}{\partial x} + \frac{\partial f}{\partial y} \frac{\partial g}{\partial y} + \frac{\partial f}{\partial z} \frac{\partial g}{\partial z}$$

**(Important) Remark:** Some vector fields are gradients of scalar fields. This means that for a vector field  $\vec{F}$  we can find a scalar field  $f$  called *potential of  $\vec{F}$*  such that

$$\vec{F} = \vec{\nabla} f = \left[ \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z} \right].$$

In this case we say that  $\vec{F}$  is a *gradient field*.

In the exercises you will be given a vector field and you will be asked to find a potential for it:

**Example 8** Is  $\vec{F}(x, y, z) = [yz, xz, xy]$  a gradient field?

If we find a scalar field  $f(x, y, z)$  such that:

$$F_1(x, y, z) = yz = \frac{\partial f}{\partial x} \tag{3}$$

$$F_2(x, y, z) = xz = \frac{\partial f}{\partial y} \tag{4}$$

and

$$F_3(x, y, z) = xy = \frac{\partial f}{\partial z} \tag{5}$$

then  $\vec{F}$  is a gradient field.

If we consider  $y$  and  $z$  as constants and we integrate with respect to  $x$  equation (3), we obtain:

$$\int yz dx = \int \frac{\partial f}{\partial x} dx \tag{6}$$

$$xyz + C(y, z) = f(x, y, z) \tag{7}$$

This means that if the potential function for  $\vec{F}$  exists then it has the shape of  $xyz + C(y, z)$  where  $C(y, z)$  is the constant of integration that we have to determine using equations (??) and (??). (The constant of integration must depend on  $y$  and  $z$  because to integrate with respect to  $x$  (??) we thought  $y$  and  $z$  as constants).

We use now equation (??) to equate with the differential of equation (??) with respect to  $y$  :

$$\frac{\partial f}{\partial y} = \frac{\partial}{\partial y}(xyz + C(y, z)) = xz$$

or

$$xz + \frac{\partial}{\partial y}C(y, z) = xz,$$

and we conclude that for this equality to hold we need

$$\frac{\partial}{\partial y}C(y, z) = 0$$

That is,  $C(y, z)$  does not depend on  $y$  or  $C(y, z)$  could be written as  $C(z)$ . Now we use equation (??) and we equate to the derivative with respect to  $z$  of equation (??):

$$\frac{\partial f}{\partial z} = \frac{\partial}{\partial z}(xyz + C(z)) = xy$$

or

$$xy + \frac{\partial}{\partial z}C(z) = xy,$$

which implies that the constant  $C(z)$  does not depend on  $z$  so it is just a constant,  $C$  say. We conclude that the potential for  $\vec{F}$  is

$$f(x, y, z) = xyz + C,$$

$C$  any constant in  $\mathbb{R}$ .

You can double check that  $f(x, y, z) = xyz + C$  verifies that  $\vec{F} = \vec{\nabla}f$ .

**Example 9** Find a potential for  $\vec{F} = \left[ \frac{x}{x^2 + y^2 + z^2}, \frac{y}{x^2 + y^2 + z^2}, \frac{z}{x^2 + y^2 + z^2} \right]$

We need to find a scalar field  $f(x, y, z)$  such that:

$$F_1(x, y, z) = \frac{x}{x^2 + y^2 + z^2} = \frac{\partial f}{\partial x} \quad (8)$$

$$F_2(x, y, z) = \frac{y}{x^2 + y^2 + z^2} = \frac{\partial f}{\partial y} \quad (9)$$

and

$$F_3(x, y, z) = \frac{z}{x^2 + y^2 + z^2} = \frac{\partial f}{\partial z} \quad (10)$$

Integrating with respect to  $x$  equation (??) we get that if the potential exists must it be as follows:

$$f(x, y, z) = \frac{1}{2} \ln(x^2 + y^2 + z^2) + C(y, z). \quad (11)$$

Differentiating equation (??) with respect to  $y$  and equating to equation (??):

$$\frac{y}{x^2 + y^2 + z^2} + \frac{\partial}{\partial y} C(y, z) = \frac{y}{x^2 + y^2 + z^2}$$

which implies that the constant  $C(y, z)$  does not depend on  $y$ . Similarly differentiating equation (??) with respect to  $z$  and equating it to equation (??) we conclude that the constant does not depend on  $z$  either and therefore the potential is:

$$f(x, y, z) = \frac{1}{2} \ln(x^2 + y^2 + z^2) + C, \quad C \in \mathbb{R}.$$

**Give a try to find a potential for:**

1.  $[3x, 5y, -4z]$
2.  $[4x^3, 3y^2, -6z]$

(The solutions are  $\frac{3}{2}x^2 + \frac{5}{2}y^2 - 2z^2 + C$  and  $x^4 + y^3 - 3z^2 + C$  respectively).

The differential operator

$$\vec{\nabla}^2 f = \Delta f = \frac{\partial^2 f}{\partial x^2} + \frac{\partial^2 f}{\partial y^2} + \frac{\partial^2 f}{\partial z^2}$$

is called *Laplace Operator*.

Notice

$$\begin{aligned} \Delta : \text{Smooth Scalar Fields} &\longrightarrow \text{Scalar Fields} \\ f &\longrightarrow \Delta f \end{aligned}$$

**Example 10** If  $f(x, y, z) = x^3 + y^2 + 3xz^5$  then:

$$\frac{\partial f}{\partial x} = 3x^2 + 3z^5 \Rightarrow \frac{\partial^2 f}{\partial x^2} = 6x$$

$$\frac{\partial f}{\partial y} = 2y \Rightarrow \frac{\partial^2 f}{\partial y^2} = 2$$

$$\frac{\partial f}{\partial z} = 15xz^4 \Rightarrow \frac{\partial^2 f}{\partial z^2} = 60xz^3$$

Hence:

$$\Delta f = 6x + 2 + 60xz^3,$$

for example:

$$\Delta f(1, 1, 1) = 6 + 2 + 60 = 68.$$

### 3 Divergence of a Vector Field

The *divergence of a vector field*  $\vec{F} = [F_1, F_2, F_3]$  is a scalar field  $\text{div } \vec{F}$  defined as follows:

$$\text{div } \vec{F} = \frac{\partial F_1}{\partial x} + \frac{\partial F_2}{\partial y} + \frac{\partial F_3}{\partial z}.$$

We can understand the divergence as a differential operator acting on smooth vector fields that produces scalar fields:

$$\begin{aligned} \text{div: Smooth Vector Fields} &\longrightarrow \text{Scalar Fields} \\ \vec{F} &\longrightarrow \frac{\partial F_1}{\partial x} + \frac{\partial F_2}{\partial y} + \frac{\partial F_3}{\partial z} \end{aligned}$$



Sometimes  $\operatorname{div} \vec{F}$  is denoted by

$$\vec{\nabla} \cdot \vec{F} = \operatorname{div} \vec{F},$$

the dot is the scalar product dot because  $\vec{\nabla}$  can be considered as the ‘vector’

$$\vec{\nabla} = \left[ \frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \frac{\partial}{\partial z} \right],$$

so we have:

$$\vec{\nabla} \cdot \vec{F} = \left[ \frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \frac{\partial}{\partial z} \right] \cdot [F_1, F_2, F_3] = \frac{\partial}{\partial x} F_1 + \frac{\partial}{\partial y} F_2 + \frac{\partial}{\partial z} F_3,$$

and the ‘products’  $\frac{\partial}{\partial x} F_1$ ,  $\frac{\partial}{\partial y} F_2$  and  $\frac{\partial}{\partial z} F_3$  mean that we have to differentiate  $F_1$  with respect to  $x$ ,  $F_2$  with respect to  $y$  and  $F_3$  with respect to  $z$ :

$$\frac{\partial}{\partial x} F_1 = \frac{\partial F_1}{\partial x}$$

$$\frac{\partial}{\partial y} F_2 = \frac{\partial F_2}{\partial y}$$

$$\frac{\partial}{\partial z} F_3 = \frac{\partial F_3}{\partial z}$$

**Remark:** If  $f$  is a scalar field then we have:

$$\operatorname{div} (\operatorname{grad} f) = \Delta f$$

or equivalently

$$\vec{\nabla} \cdot \vec{\nabla} f = \Delta f$$

**Example 11** Compute the divergence of the following vector field:

$$\vec{F}(x, y, z) = [x^3 + y^3, 3x^2, 3zy^2].$$

By definition:

$$\vec{\nabla} \cdot \vec{F} = \frac{\partial(x^3 + y^3)}{\partial x} + \frac{\partial(3x^2)}{\partial y} + \frac{\partial(3zy^2)}{\partial z} = 3x^2 + 3y^2$$

## 4 The Curl of a Vector Field

The Curl of a vector field  $\vec{F}$  is another vector defined as the following determinant:

$$\text{curl } \vec{F} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ F_1 & F_2 & F_3 \end{vmatrix} = \left( \frac{\partial F_3}{\partial y} - \frac{\partial F_2}{\partial z} \right) \vec{i} + \left( \frac{\partial F_1}{\partial z} - \frac{\partial F_3}{\partial x} \right) \vec{j} + \left( \frac{\partial F_2}{\partial x} - \frac{\partial F_1}{\partial y} \right) \vec{k}$$

Suppose that  $\vec{F}$  represents the velocity of a rotating body then  $\text{curl } \vec{F}$  has the direction of the axis of rotation and its module is twice the angular speed of the rotation.

**Definition 3** *If the curl of a vector field is zero we say that the vector field is irrotational.*

**Remark:** The definition of *irrotational* vector field  $\vec{F} = [F_1, F_2, F_3]$  is equivalent to have the following three conditions in the partial derivatives of  $F_1, F_2$  and  $F_3$ :

$$\begin{aligned} \frac{\partial F_2}{\partial x} &= \frac{\partial F_1}{\partial y} \\ \frac{\partial F_1}{\partial z} &= \frac{\partial F_3}{\partial x} \\ \frac{\partial F_3}{\partial y} &= \frac{\partial F_2}{\partial z} \end{aligned}$$

These three equations can be a short way to prove that something is not irrotational without computing the whole determinant:

**Example 12** Consider  $\vec{F} = [-\omega y, \omega x, 0]$ , with  $\omega > 0$  since  $\frac{\partial F_2}{\partial x} = \omega$  and  $\frac{\partial F_1}{\partial y} = -\omega$  then  $\vec{F}$  is not irrotational.

However if we compute the determinant we obtain  $\text{curl } \vec{F} = [0, 0, 2\omega]$  which means that the body rotates around the  $z$  axis with angular speed  $\omega$ .

**Lemma 1** *Gradient fields are irrotationals. That is, if  $\vec{F} = \vec{\nabla} f$  for some smooth scalar field  $f$  then  $\text{curl } \vec{F} = 0$ .*

**Proof:** Using the denition of curl:

$$\begin{aligned}
\text{curl } \vec{\nabla} f &= \text{curl } \left( \left[ \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z} \right] \right) = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ \frac{\partial f}{\partial x} & \frac{\partial f}{\partial y} & \frac{\partial f}{\partial z} \end{vmatrix} \\
&= \left( \frac{\partial}{\partial y} \frac{\partial f}{\partial z} - \frac{\partial}{\partial z} \frac{\partial f}{\partial y} \right) \vec{i} + \left( \frac{\partial}{\partial z} \frac{\partial f}{\partial x} - \frac{\partial}{\partial x} \frac{\partial f}{\partial z} \right) \vec{j} + \left( \frac{\partial}{\partial x} \frac{\partial f}{\partial y} - \frac{\partial}{\partial y} \frac{\partial f}{\partial x} \right) \vec{k} \\
&= \left( \frac{\partial^2 f}{\partial y \partial z} - \frac{\partial^2 f}{\partial z \partial y} \right) \vec{i} + \left( \frac{\partial^2 f}{\partial z \partial x} - \frac{\partial^2 f}{\partial x \partial z} \right) \vec{j} + \left( \frac{\partial^2 f}{\partial x \partial y} - \frac{\partial^2 f}{\partial y \partial x} \right) \vec{k},
\end{aligned}$$

The result follows since the mixed partial derivatives of a smooth scalar field are equal.

□

**Example 13** The gravitational field  $\vec{p}$  is the force of attraction between two particles at points  $P_0 = (x_0, y_0, z_0)$  and  $P = (x, y, z)$ . It is defined by

$$\vec{p} = -\frac{c}{r^3} \vec{r} = -\frac{c}{r^3} [x - x_0, y - y_0, z - z_0]$$

where  $r = \sqrt{(x - x_0)^2 + (y - y_0)^2 + (z - z_0)^2}$  and it is an irrotational field because the scalar field  $f(x, y, z) = \frac{c}{r}$  is a potential for it. (Check it!)

**Lemma 2** Let  $\vec{F}$  be a smooth vector field then

$$\text{div} (\text{curl } \vec{F}) = 0$$

**Proof:**

$$\begin{aligned}
\text{div} (\text{curl } \vec{F}) &= \frac{\partial}{\partial x} \left( \frac{\partial F_3}{\partial y} - \frac{\partial F_2}{\partial z} \right) + \frac{\partial}{\partial y} \left( \frac{\partial F_1}{\partial z} - \frac{\partial F_3}{\partial x} \right) + \frac{\partial}{\partial z} \left( \frac{\partial F_2}{\partial x} - \frac{\partial F_1}{\partial y} \right) \\
&= \frac{\partial^2 F_3}{\partial x \partial y} - \frac{\partial^2 F_2}{\partial x \partial z} + \frac{\partial^2 F_1}{\partial y \partial z} - \frac{\partial^2 F_3}{\partial y \partial x} + \frac{\partial^2 F_2}{\partial z \partial x} - \frac{\partial^2 F_1}{\partial z \partial y} = 0
\end{aligned}$$

Because if  $\vec{F}$  is smooth then  $F_1, F_2, F_3$  are smooth (scalar fields) and the mixed second partial derivatives of  $F_1, F_2, F_3$  are equal.

□

**Example 14** Compute the curl of the following vector field  $\vec{F}(x, y, z) = [e^x \cos y, e^x \sin y, 0]$

$$\begin{aligned} \operatorname{curl} \vec{F} &= \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ e^x \cos y & e^x \sin y & 0 \end{vmatrix} \\ &= \frac{\partial(e^x \sin y)}{\partial x} \vec{k} + \frac{\partial(e^x \cos y)}{\partial z} \vec{j} - \frac{\partial(e^x \cos y)}{\partial y} \vec{k} - \frac{\partial(e^x \sin y)}{\partial z} \vec{i} \\ &= (e^x \sin y - e^x(-\sin y)) \vec{k} = [0, 0, 2e^x \sin y] \end{aligned}$$