## Geometric Object

- color: String - filled: boolean
- # GeometricObject()
- # GeometricObject(color: string, filled: boolean)
- + getColor(): string

- + setColor(). string + setColor(color: string) + isFilled(): boolean + setFilled(filled: boolean) + getArea(): double + getPerimeter(): double



## Triangle

- side1: int - side2: int
- side3: int
- + Triangle() + Triangle(side1, side2, side3)
- + getSide1(): int
- + getSide2(): int
- + getSide3(): int
- + toString(): String