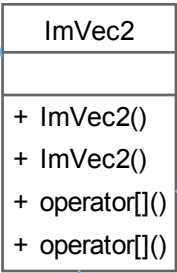


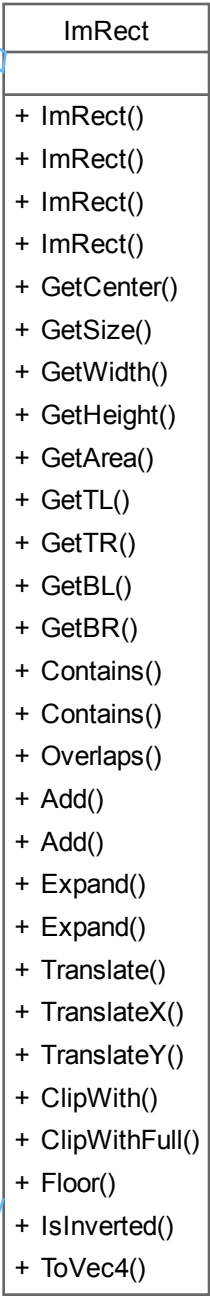


+x
+y



+BackupPrevLineTextBaseOffset

+Max
+Min



+BackupCursorMaxPos
+BackupCursorPos
+BackupCursorPosPrevLine



+PreviewRect

+BackupLayout

