

<NSCopying>

```
classDiagram
    class FramebufferDescriptor {
        +sampleCount
        +colorPixelFormat
        +depthPixelFormat
        +stencilPixelFormat
        +initWithRenderPassDescriptor()
    }
    class NSCopying["<NSCopying>"]
    FramebufferDescriptor --|> NSCopying
```

The diagram illustrates a class hierarchy. At the top is a gray-shaded box representing the `<NSCopying>` protocol. Below it is a white box representing the `FramebufferDescriptor` class. A blue arrow with an open triangular head points from the `FramebufferDescriptor` box up to the `<NSCopying>` box, indicating inheritance.

FramebufferDescriptor

- + sampleCount
- + colorPixelFormat
- + depthPixelFormat
- + stencilPixelFormat
- + initWithRenderPassDescriptor: