+Capacity +Data +Size ImVector< T > + ImVector() + ImVector() + operator=() + ~ImVector() + clear() + clear_delete() + clear destruct() + empty() + size() + size_in_bytes() + max_size() + capacity() + operator[]() + operator[]() + begin() + begin() + end() + end() + front() + front() +Capacity +Size + back() + back() + swap() + _grow_capacity() + resize() + resize() + shrink() + reserve() + reserve_discard() + push_back() + pop_back() + push_front() + erase() + erase() + erase_unsorted() + insert() + contains() + find() + find() + find erase() + find_erase_unsorted() + index_from_ptr() < char > ImVector< char > + ImVector() + ImVector() + operator=() + ~ImVector() + clear() + clear_delete() + clear_destruct() + empty() + size() + size_in_bytes() + max_size() + capacity() + operator[]() + operator[]() + begin() + begin() + end() + end() + front() + front() + back() + back() + swap() + _grow_capacity() + resize() + resize() + shrink() + reserve() + reserve_discard() + push_back() + pop_back() + push_front() + erase() + erase() + erase_unsorted() + insert() + contains() + find() + find() + find erase() + find_erase_unsorted() + index_from_ptr() +Buf ImChunkStream< T > + clear() + empty() + size() + alloc_chunk() + begin() + next_chunk()

chunk_size()

offset_from_ptr() ptr_from_offset()

end()

swap()

int

char

+Data