

Zheyuan “Brian” Zhang

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Research Interests

Embodied Intelligence, Natural Language Processing, Computer Vision, Deep Learning, Cognitive Science

Education

University of Michigan Ann Arbor

Ann Arbor, MI, United States

M.S. in Robotics & Graduate Certificate in Cognitive Science

August 2022 - April 2024

- **GPA** 4.000/4.000
- **Relevant Courses** Mathematics for Robotics, Robotic Systems Laboratory, Natural Language Processing, Computational Modeling of Cognition, Cross-Disciplinary Perspectives in Cognitive Science, Advanced Topics in Computer Vision, Mobile Manipulation Systems, Advanced Artificial Intelligence

University of Massachusetts Amherst

Amherst, MA, United States

B.S. in Computer Science

September 2018 - May 2022


- **GPA** 3.848/4.000
- **Computer Science Courses** Introduction to Problem Solving with Computers, Programming with Data Structures, Programming Methodology, Computer Systems Principles, Reasoning Under Uncertainty, Introduction to Computation, Introduction to Algorithms, Web Programming, Social Issues in Computing, Introduction to Computer Vision, Artificial Intelligence, Introduction to Robotics: Perception, Mechanics, Dynamics, and Control, Game Programming, Machine Learning, Practice and Applications of Data Management, Introduction to Computer Graphics, Probabilistic Graphical Models

Preprints

- [P1] Qinzhong Zhou*, Hongxin Zhang*, Yutian Chen*, **Zheyuan Zhang***, Xiangye Lin, Jincheng Yang, Lixing Fang, Jiageng Liu, Xinyu Sun, Zeyuan Wang, Sunli Chen, Chuang Gan. “Virtual Community: A Generative Social World for Embodied AI”. In *Submission*.
- [P2] Hongxin Zhang*, Zeyuan Wang*, Qiushi Lyu*, **Zheyuan Zhang**, Sunli Chen, Tianmin Shu, Yilun Du, Behzad Dariush, Kwonjoon Lee, Chuang Gan. “Compositional World Models for Embodied Multi-Agent Cooperation 🔗”. In *Submission*.
- [P3] **Zheyuan Zhang**. “A Combinatorial Approach to Neural Emergent Communication 🔗”. In *Submission*.

Publications

- [W1] **Zheyuan Zhang***, Fengyuan Hu*, Jayjun Lee*, Freda Shi, Parisa Kordjamshidi, Joyce Chai, Ziqiao Ma. “Do Vision-Language Models Represent Space and How? Evaluating Spatial Frame of Reference Under Ambiguities 🔗”. In *Pluralistic Alignment Workshop at Advances in Neural Information Processing Systems 37 (Pluralistic Alignment @ NeurIPS 2024)* and In *Submission*.
- [C1] Keunwoo Peter Yu, **Zheyuan Zhang**, Fengyuan Hu, Shane Storks, Joyce Chai. “Eliciting In-Context Learning in Vision-Language Models for Videos Through Curated Data Distributional Properties 🔗”. In *Proceedings of the 2024 Conference on Empirical Methods in Natural Language Processing (EMNLP 2024), Long Papers*.
- [C2] **Zheyuan Zhang***, Shane Storks*, Fengyuan Hu, Sungryull Sohn, Moontae Lee, Honglak Lee, Joyce Chai. “From Heuristic to Analytic: Cognitively Motivated Strategies for Coherent Physical Commonsense Reasoning 🔗”. In *Proceedings of the 2023 Conference on Empirical Methods in Natural Language Processing (EMNLP 2023), Long Papers*.

[C3] Zheyuan Zhang, Huiliang Shang. “Low-cost Solution for Vision-based Robotic Grasping ”. In *In 2021 International Conference on Networking Systems of AI (INSAI 2021)*, *Second Prize Excellent Paper Award*.

Research Experience

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|--|------------------------------|
| • MIT-IBM Watson AI Lab, Visiting Researcher | Cambridge, MA, United States |
| • UMass Amherst CICS, Research Internship | June 2024 – May 2025 |
| Advised by Prof. Chuang Gan | |
| • University of Michigan SLED Research Lab, Research Assistant | Ann Arbor, MI, United States |
| Advised by Prof. Joyce Chai | November 2022 – May 2024 |
| • Fudan University RAS Lab, Research Internship | Shanghai, China |
| Advised by Prof. Huiliang Shang, Dr. Ruijiao Li | June 2021 – August 2021 |

Honors and Awards

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| • UMass Amherst Chancellor’s Award (4 × 10,000 USD) | 2018, 2019, 2020, 2021 |
| • UMass Amherst Amherst Dean’s List Honors (8 ×) | 2019, 2020, 2021, 2022 |
| • INSAI 2021 Second Prize Excellent Paper Award | 2021 |



Teaching

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| Graduate Student Instructor (GSI) | Winter 2024, Fall 2023 |
| EECS 492: Introduction to Artificial Intelligence | |
| • Topics Search, Constraint Satisfaction Problem, Logic and Inference, Uncertainty, Bayesian Networks, Decision Trees, Linear Regression, Neural Networks and Generative AI, Nonparametric Methods, Decision Theory, Reinforcement Learning, Game Theory | |
| • Responsibilities Host office hours, create homeworks and discussion slides, manage Canvas and Piazza, proctor midterm and final exams, host guest lecture | |

Presentations

- “Guest Lecture on Embodied AI”. EECS 492: Introduction to Artificial Intelligence (Winter 2024), University of Michigan. Ann Arbor, MI, United States.
- “Guest Lecture on Foundation Models”. EECS 492: Introduction to Artificial Intelligence (Fall 2023), University of Michigan. Ann Arbor, MI, United States.

Selected Projects

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| • Bot Lab: Autonomous Ground Vehicle from Low-level Control, SLAM to Planning and Exploration  | 2022 |
| • Clara in Wonderland: 3D Open-world Adventure Game (Unity, C#) | 2021 |
| • Quanin: Automatic Stock Screener (Python, C#) | 2021 |
| • Blockchain From Scratch (C++) | 2020 |
| • Findurcourse.com  : Node.js Web Application (HTML/CSS, JavaScript, PostgreSQL) | 2020 |
| • ZiZoyaOS: 32-Bit Operating System From Scratch (Assembly, C) | 2020 |