

Lua Syntax Docs V1.0

The most simple Lua docs ever

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Basic Lua

View or Print

Print

```
print("Hello World!")
```

Hello World!

Semicolons

Semicolons are not required. But if you like, you may put it in the end of the line.

```
someFunc(STH)
```

or

```
someFunc(STH);
```

Comments

Anything after `--` is considered as comment.

So, you can write `-----` in your code instead of bad looking `////////////////////////////////`. (Yay!)

```
-- Single line comment
--[[
  Multi-line
  comments
]]
```

Newline

```
io.write("string", "\n")
io.write("string\n")
io.write("hi")
io.write("hello")
```

string

string

hihello

Backslash (\) examples

`\n` : Newline
`\b` : Backspace
`\t` : tab
`\\` : Prints out `\`
`\"` : Prints out `"`
`\'` : Prints out `'`

Print long strings with newlines and whitespace

```
longString = [[
    am the super
    mega long string
    you have ever seen in your
    life.
]]

io.write(longString, "\n")
```

am the super
mega long string
you have ever seen in your
life.

Combine strings

```
name = "I "
longString = [[
    am the super
    mega long string
    you have ever seen in your
    life.
]]
longString = name .. longString

io.write(longString, "\n")
```

I am the super
mega long string
you have ever seen in your
life.

Use the operator `..` to combine strings.

Simple Lua Functions

Variables

No need to put `int`, `float`, etc. Lua doesn't have those. This example automatically makes `name` a String.

```
name = "cozyplanes"
```

or

```
name = 'cozyplanes'
```

Size of string

```
name = "cozyplanes"  
io.write("Size of string: ", #name, "\n")
```

Size of string: 10

`#VARIABLE_NAME` returns the size of string.

Change assigned value during code

```
name = "cozyplanes"  
io.write("Size of string: ", #name, "\n")  
  
name = "Ian"  
io.write("My name is ", name, "\n")
```

Size of string: 10

My name is Ian

Get variable type

```
someVar = 98212547682 + 1  
io.write("Type of someVar: ", type(someVar), "\n")
```

Type of someVar: number

Float precision

Float values are accurate for 13 digits under decimal

```
floatPrecision = 1.999999999999 + 0.0000000000005
io.write(floatPrecision)
```

```
1.9999999999995
```

After the 13th value, it gets deleted

```
floatPrecision = 1.999999999999 + 0.00000000000058
io.write(floatPrecision)
```

```
1.9999999999995
```

This example above lost 0.00000000000008

Errors in Lua

```
io.write(type(madeUpVar), "\n")
```

```
nil
```

Math

Math operators and functions

Basic operators

```
io.write(5 + 3, "\n") -- Add
io.write(5 - 3, "\n") -- Subtract
io.write(5 * 3, "\n") -- Multiply
io.write(5 / 3, "\n") -- Divide
io.write(5 % 3, "\n") -- Remainder
```

```
8
```

```
2
```

```
15
```

```
1.6666666666667
```

```
2
```

Advanced functions

<code>floor</code>	<code>ceil</code>	<code>max</code>	<code>min</code>	<code>sin</code>	<code>cos</code>	<code>tan</code>	<code>asin</code>
<code>acos</code>	<code>exp</code>	<code>log</code>	<code>log10</code>	<code>pow</code>	<code>sqrt</code>	<code>random</code>	<code>randomseed</code>

Examples:

```
io.write(math.floor(2.345), "\n")
io.write(math.ceil(2.345), "\n")
io.write(math.max(2, 3), "\n")
io.write(math.min(2, 3), "\n")
io.write(math.pow(8, 2), "\n") -- 8^2
io.write(math.sqrt(64), "\n") -- root 64
io.write(math.random(), "\n") -- Any random number
io.write(math.random(10), "\n") -- 1 ~ 10
io.write(math.random(5, 100), "\n") -- 5 ~ 100
```

```
2
3
3
2
64
8
0.84018771676347 (random)
4 (random)
80 (random)
```

Increase variable value by n

In other languages,

```
number += 1
```

is the same as

```
number = number + 1
```

However, in Lua, it only supports

```
number = number + 1
```

Format strings

```
print(string.format("Pi = %.10f", math.pi))
```

```
Pi = 3.1415926536
```

Conditionals

Operators

Relational Operators	>	<	>=	<=	==	~! (same as !=)
Logical Operators	and	or	not			

if / elseif with Logical Operator : and

```
age = 15

if age < 14 then
  io.write("You are probably a script kiddy", "\n")
elseif (age >= 14) and (age < 19) then
  io.write("You are probably a teenager", "\n")
else
  io.write("You are probably an adult", "\n")
end
```

You are probably a teenager

if / elseif with Logical Operator : or

```
age = 10

if (age < 14) or (age > 67) then
  io.write("You shouldn't work", "\n")
end
```

You shouldn't work

local variable

`local` variables are only valid inside a function that has the variable.

The `localVar` below is only valid inside of the `if` statement.

```
age = 15

if age < 19 then
  io.write("Not an adult", "\n")
  local localVar = 100
end

print(localVar)
```

Not an adult

nil

Format variable to another type

```
print(string.format("not true = %s", tostring(not true)))
```

not true = false

Ternary Operator

```
myage = 15

canVote = myage > 18 and true or false
io.write("Can I vote? ", tostring(canVote), "\n")
```

Can I vote? false

Difference with other languages

In other languages,

```
canVote = myage > 18 ? true : false
```

However, in Lua, ternary operator is `and` / `or` instead of `?` / `:`

Strings

The `quote` in the following examples is the following.

Declare quote like this in the top of code if you are following with the examples.

```
quote = "Sed ut perspiciatis unde omnis iste natus error sit voluptatem accusantium doloremque  
laudantium, totam rem aperiam, eaque ipsa quae ab illo inventore veritatis et quasi architecto  
beatae vitae dicta sunt explicabo."
```

Useful String Functions

Length

```
io.write("Quote Length : ", string.len(quote), "\n")
```

or

```
io.write("Quote Length : ", #quote, "\n")
```

Both results:

Quote Length : 215

Replace

```
io.write("Replace error with success : ", string.gsub(quote, "error", "success"), "\n")
```


Replace error with success : Sed ut perspiciatis unde omnis iste natus success sit voluptatem accusantium doloremque laudantium, totam rem aperiam, eaque ipsa quae ab illo inventore veritatis et quasi architecto beatae vitae dicta sunt explicabo.

Index

Each characters will get an index.

For example, `sed ut` in the quote, the index is like the following...

	s	e	d		u	t
index	0	1	2	3	4	5

You can search the index of the quote, like this example

```
io.write("Index of ut : ", string.find(quote, "ut"), "\n")
```

Index of ut : 5

Uppercase

```
io.write("Quote to Uppercase : ", string.upper(quote), "\n")
```

Quote to Uppercase : SED UT PERSPICIATIS UNDE OMNIS ISTE NATUS ERROR SIT VOLUPTATEM ACCUSANTIAM DOLOREMQUE LAUDANTIAM, TOTAM REM APERIAM, EAQUE IPSA QUAE AB ILLO INVENTORE VERITATIS ET QUASI ARCHITECTO BEATAE VITAE DICTA SUNT EXPLICABO.

Lowercase

```
io.write("Quote to Lowercase : ", string.lower(quote), "\n")
```

Quote to Lowercase : sed ut perspiciatis unde omnis iste natus error sit voluptatem accusantium doloremque laudantium, totam rem aperiam, eaque ipsa quae ab illo inventore veritatis et quasi architecto beatae vitae dicta sunt explicabo.

Looping

while

```
i = 1

while (i <= 10) do
  io.write(i)
  i = i + 1
end
```

12345678910

Break during while loop

```
i = 1

while (i <= 10) do
  io.write(i)
  i = i + 1

  if i == 8 then
    break -- leaves the while loop when i variable becomes 8
  end
end -- ends with 7
```

1234567

repeat - until

`repeat` is the `do while` in other languages.

In the example below, it takes input until the user inputs 15.

When the user inputs 15, the program terminates.

```
repeat
  io.write("Enter your guess : ")
  guess = io.read() -- Take input from user, simple as that

until
  tonumber(guess) == 15 -- Convert guess to number
```

(Varies by input)

Example output:

Enter your guess : 10

Enter your guess : 17

Enter your guess : 15

for

```
for i = 1, 10, 1 do -- starting value / ending value / increment by n
  io.write(i)
end
```

12345678910

Cycle through values in Table (See Table Section)

```
months = {"Jan", "Feb", "Mar", "Apr", "May", "Jun", "Jul", "Aug", "Sep", "Oct", "Nov", "Dec"}

for key, value in pairs(months) do
    io.write(value, " ")
end
```

Jan Feb Mar Apr May Jun Jul Aug Sep Oct Nov Dec

Table

Tables is the concept of Arrays or Dictionaries in other programming languages.

One Dimensional Table

```
aTable = {}

for i = 1, 10 do
    aTable[i] = i -- Increment i and assign those values to i
                  --|-- The very first i will have the index of 1
end

io.write("First : ", aTable[1], "\n") -- Searches i of the index of 1
```

First : 1

Number of items

```
aTable = {}

for i = 1, 10 do
    aTable[i] = i
end

io.write("Number of items : ", #aTable, "\n")
```

Number of items : 10

Insert a value in Table

```
aTable = {}

for i = 1, 10 do
    aTable[i] = i
end

table.insert(aTable, 1, 0) -- target table / index / value to be changed

io.write("Tenth (index) value : ", aTable[10], "\n")
```

Tenth (index) value : 9

Convert a Table to a String

```
aTable = {}

for i = 1, 10 do
    aTable[i] = i
end

table.insert(aTable, 1, 0) -- table is the library

print(table.concat(aTable, ", ")) -- Use the function concat()
```

0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10

Remove a value from Table

```
aTable = {}

for i = 1, 10 do
    aTable[i] = i
end

table.insert(aTable, 1, 0) -- table is the library

table.remove(aTable, 1) -- target table / index
print(table.concat(aTable, ", "))
```

1, 2, 3, 4, 5, 6, 7, 8, 9, 10

Multi Dimensional Table

```
aMultiTable = {}

for i = 0, 9 do
    aMultiTable[i] = {}
    for j = 0, 9 do
        aMultiTable[i][j] = tostring(i) .. tostring(j)
    end
end

io.write("Table[][] : ", aMultiTable[0][0]) -- Play with the values in aMultiTable[][]
io.write("Table[][] : ", aMultiTable[1][3])
```

Table[][] : 00

Table : 13

Print all values

```
aMultiTable = {}

for i = 0, 9 do
  aMultiTable[i] = {}
  for j = 0, 9 do
    io.write(aMultiTable[i][j], " : ")
  end
  print()
end
```

To be continued..... (28:06)

Misc.

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Contact

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<https://github.com/cozyplanes/LuaDocs>