515 02 Generators

November 14, 2024

1 Week 2: Iterators, Generators, Decorators, Caching and Memoization

1.1 Iterators

1.1.1 What is iteration?

Iteration is the process of traversing a series of objects, handling each one in turn until there are no more objects to deal with.

For example, a for loop represents a type of iteration.

In python, we often iterate through a list:

```
numbers = [1,3,5,7,9]
for number in numbers:
    print(number)
```

1.1.2 Iterable vs. iterator

- in python, an iterable object is one that implements an __iter__ method
- in python, an iterator is an object that implements a __next__ method
- iter() returns an iterator for an object
- next() returns the next element from an iterator (by invoking the underlying __next__ method)
- usually the case that a class has both an __iter__ and a __next__ method

```
[1]: years = [1967, 1974, 1955, 2029]
    years_iter = iter(years)
    print(next(years_iter))
    print(next(years_iter))
    print(next(years_iter))
    print(next(years_iter))
    next(years_iter)
```

1967

1974

1955

2029

```
[2]: for year in years: print(year)
```

1.1.3 Python's for loop is really a while loop with an iterator!

```
for x in some_iterable:
    do_something_with(x)

is really

iterator = iter(some_iterable)
while True:
    try:
        item = next(iterator)
    except StopIteration:
        break
    yield item
```

1.1.4 Let's define a class that's iterable and that returns an iterator

(that is, one that returns an interator when __iter__ is called)

```
[3]: class Decades:
    def __init__(self, years):
        self.years = years
        self.index = 0

    def __iter__(self):
        return self # note that self has a __next__ method, so it's an iterator

    def __next__(self):
        if self.index >= len(self.years):
            raise StopIteration
        retval = self.years[self.index] // 10 * 10
        self.index += 1
        return retval
```

```
[4]: decades = Decades([1971,1982,2019])
[5]: decades_iterator = iter(decades)
```

```
[6]: next(decades_iterator)
```

[6]: 1970

1.2 Generators

1.2.1 Generators are similar to functions, so let's start there:

Let's look at a simple function that returns a list of n elements, each of which is a string containing "Hello"

```
[7]: def Hello(n = 0):
    ret = []
    for i in range(n):
        ret.append("Hello")
    return ret
```

```
[8]: hellos = Hello(5)
```

```
[9]: for hello in hellos: print(hello)
```

Hello

Hello

Hello

Hello

Hello

1.3 Our first generator

```
[10]: def HelloGenerator(max = 0):
    x = 0
    while True:
        if x < max:
            yield "Hello"
            x = x+1
        else:
            break</pre>
```

```
[11]: hellos = HelloGenerator(5)
```

```
[12]: for hello in hellos: print(hello)
```

Hello Hello

Hello

Hello

Hello

1.3.1 Generators vs. Functions

- most important difference is that generators use the yield statement, whereas functions use return
- yield returns a value, stops executing the code at that point and maintains state until it's called again
- when invoked, returns an object but doesn't start executing code
- implements __iter__ and __next__ automatically (hey, that's useful!)

1.3.2 List comprehensions vs. generator expressions

```
[13]: # Initialize the list, in this case with a list of years
year_list = [2018, 1776, 2020, 1977, 1980, 2009, 2019]

# Find the decade corresponding to each of the years
decade_list = [x//10*10 for x in year_list]
```

```
[14]: # same thing with a generator
decade_generator = (x//10*10 for x in year_list)
```

```
[15]: max(decade_list)
```

[15]: 2020

```
[16]: min(decade_generator)
```

[16]: 1770

1.4 Filtering

In the following code:

```
[17]: decade\_generator\_filtered = (x//10*10 for x in year\_list if x > 1900)
```

the parentheses ('()') create a generator expression

```
[18]: max(decade_generator_filtered)
```

[18]: 2020

1.5 Memory size issues

```
[19]: import sys
[20]: sys.getsizeof(decade_list)
[20]: 120
[21]: sys.getsizeof(decade_generator)
[21]: 112
[22]: big_year_list = [x for x in range(1770,2020)]
      big_decade_list = [x//10*10 for x in big_year_list]
[23]: sys.getsizeof(big_decade_list)
[23]: 2200
[24]: big_decade_generator = (x//10*10 for x in big_year_list)
[25]: sys.getsizeof(big_decade_generator)
[25]: 112
         A more complex example
[26]: def lines_words_chars(text):
          yield ('lines',len(text.splitlines()))
          yield ('words',len(text.split()))
          yield ('characters',len(text))
[27]: a = lines_words_chars("This is a text")
[28]: next(a)
[28]: ('lines', 1)
[29]: next(a)
[29]: ('words', 4)
[30]: next(a)
[30]: ('characters', 14)
[31]: next(a)
```

```
StopIteration
                                                  Traceback (most recent call last)
       Cell In[31], line 1
       ----> 1 next(a)
       StopIteration:
[32]: # skip all non-lowercased letters (including punctuation)
      # append 1 if lowercase letter is "o"
      # append 0 if lowercase letter is not "o"
      out = []
      for i in "Hello. How Are You?":
          if i.islower():
              out.append(1 if i is "o" else 0)
[33]: out
[33]: [0, 0, 0, 1, 1, 0, 0, 0, 1, 0]
[34]: # NOTE: this is not efficient because statistics.mean() will create a list from
       \hookrightarrowa generator
              before proceeding with the calculation
      from statistics import mean
      out2 = mean(1 if char is 'o' else 0 for char in "Hello. How Are You?" if char.
       →islower())
      out2
[34]: 0.3
     1.7 Let's take a look at some python code:
     From https://github.com/python/cpython/blob/master/Lib/statistics.py
     # === Measures of central tendency (averages) ===
     def mean(data):
         """Return the sample arithmetic mean of data.
         >>> mean([1, 2, 3, 4, 4])
         2.8
         >>> from fractions import Fraction as F
         >>> mean([F(3, 7), F(1, 21), F(5, 3), F(1, 3)])
         Fraction(13, 21)
         >>> from decimal import Decimal as D
```

```
>>> mean([D("0.5"), D("0.75"), D("0.625"), D("0.375")])
         Decimal('0.5625')
         If ``data`` is empty, StatisticsError will be raised.
         if iter(data) is data:
             data = list(data)
         n = len(data)
         if n < 1:
             raise StatisticsError('mean requires at least one data point')
         T, total, count = _sum(data)
         assert count == n
         return _convert(total/n, T)
[35]: data = [1,2,3]
      idata = iter(data)
[36]: data
[36]: [1, 2, 3]
[37]: idata
[37]: <list_iterator at 0x72f5045eee20>
[38]: def dgen():
          yield 1
          yield 2
          yield 3
[39]: dg = dgen()
[40]: dgi = iter(dg)
[41]: dg
[41]: <generator object dgen at 0x72f4fc272270>
[42]: dgi
[42]: <generator object dgen at 0x72f4fc272270>
[43]: if data is not idata:
          print(1)
     1
[44]: if iter(data) is data:
          print("yes")
```

```
[45]: data
```

[45]: [1, 2, 3]

```
[46]: iter(data)
```

[46]: st_iterator at 0x72f5045ee5e0>

1.8 Memoization

A common way to teach memoization is to use Fibonacci numbers, defined as

$$F_{0}=0, F_{1}=1,$$

and

$$F_{n}=F_{n-1}+F_{n-2},$$

for n > 1

Thus, the first few Fibonacci numbers are: 0, 1, 1, 2, 3, 5, 8, 13, 21, 34, 55...

Here's an implementation of the code to calculate Fibonacci numbers:

1.8.1 LEARNING CHECK POSSIBILITY: GET THEM TO WRITE A FI-BONACCI FUNCTION

```
[47]: def fibonacci(n):
    if n == 0:
        return 0
    elif n == 1:
        return 1
    return fibonacci(n - 1) + fibonacci(n - 2)
```

```
[48]: fibonacci(35)
```

[48]: 9227465

1.8.2 Important digression: Jupyter magic commands

- sometimes you'll see a line in a Jupyter notebook that starts with a '%'
- these are "magic" commands
- we'll deal with these in more detail in a later lecture, but for now we're going to introduce %timeit
- %timeit will tell you how much time a line takes to run
- %%timeit will tell you how much time a cell takes to run

```
[49]: def fibonacci(n):
    if n == 0:
        return 0
    elif n == 1:
```

```
return 1
return fibonacci(n - 1) + fibonacci(n - 2)
```

```
[50]: %timeit fibonacci(32)
```

760 ms \pm 3.83 ms per loop (mean \pm std. dev. of 7 runs, 1 loop each)

1.9 Caching

- typically done with web browsers and web pages
- let's take a look at a simple caching example

1.10 Memoization: a special form of caching

- caching is a more general approach: e.g. web pages
- memozation is caching of the output of a function given a specific set of parameters

1.11 Memoization example:

```
[51]: def memoize(func):
    cache = dict()

    def memoized_func(*args):
        if args in cache:
            return cache[args]
        result = func(*args)
        cache[args] = result
        return result

    return memoized_func
```

```
[52]: memoized_fibonacci = memoize(fibonacci)
```

```
[53]: %timeit memoized_fibonacci(32)
```

The slowest run took 12.83 times longer than the fastest. This could mean that an intermediate result is being cached.

```
716 ns \pm 1.06 \mus per loop (mean \pm std. dev. of 7 runs, 1 loop each)
```

```
[54]: %timeit memoized_fibonacci(30)
```

The slowest run took 11.46 times longer than the fastest. This could mean that an intermediate result is being cached.

```
673 ns \pm 957 ns per loop (mean \pm std. dev. of 7 runs, 1 loop each)
```

Note that the memoized version doesn't call the memoized version when it recurses.

1.12 Important Digression: Decorators

- recall example from above where one function (memoized_fibonacci) returned another function (fibonacci)
- this is a specific form of a more general approach called decorators
- let's take a look at the simplest form of a decorator, the null decorator, which does nothing

```
[55]: def null_decorator(func):
    return func

[56]: def hello():
    return "Hello"

[57]: hello()

[57]: 'Hello'

[58]: decorated_hello = null_decorator(hello)

[59]: 'Hello'
```

1.12.1 Now let's look at a slightly more complicated example that takes some function (assuming it returns a string) and wraps the output in ... tags

```
[60]: def emphasize(func):
    def wrapper():
        original_ret = func()
        modified_ret = "<em>" + original_ret + "</em>"
        return modified_ret
        return wrapper
```

```
[61]: emphasized_hello = emphasize(hello)
```

```
[62]: emphasized_hello()
```

[62]: 'Hello'

1.12.2 Using the @: wrapping functions simplified

• commonly referred to as "syntactic sugar", the @ command allows you to wrap a function with one line

```
[63]: def emphasize(func):
    def wrapper():
        original_ret = func()
        modified_ret = "<em>" + original_ret + "</em>"
```

```
return modified_ret
          return wrapper
[64]: @emphasize
      def hello():
          return "Hello"
[65]: hello()
[65]: '<em>Hello</em>'
           A slightly more complicated example: decorating functions that take pa-
           rameters
        • let's say we have a function that returns "Hello" in some specified language:
[66]: def multilingual_hello(lang = 'en'):
          lookup = {'en':'Hello','fr':'Bonjour'}
          return lookup[lang]
[67]: multilingual_hello('en')
[67]: 'Hello'
[68]: multilingual_hello('fr')
[68]: 'Bonjour'
     1.14 And now let's say we want to decorate that function with our emphasize
           wrapper:
[69]: @emphasize
      def multilingual_hello(lang = 'en'):
          lookup = {'en':'Hello','fr':'Bonjour'}
          return lookup[lang]
[70]: multilingual_hello()
[70]: '<em>Hello</em>'
[71]: multilingual_hello('fr')
      TypeError
                                                 Traceback (most recent call last)
      Cell In[71], line 1
       ----> 1 multilingual_hello('fr')
```

```
TypeError: wrapper() takes 0 positional arguments but 1 was given
```

1.14.1 Uh oh... what just happened?

- our wrapper isn't set up to take any paramters, but our underlying function expects one (optional) one
- we can change our decorator to accommodate the optional paramter by using *args and **kwargs:

```
[72]: def emphasize_args(func):
    def wrapper(*args,**kwargs):
        original_ret = func(*args,**kwargs)
        modified_ret = "<em>" + original_ret + "</em>"
        return modified_ret
    return wrapper
```

```
[73]: @emphasize_args
def multilingual_hello(lang = 'en'):
    lookup = {'en':'Hello','fr':'Bonjour'}
    return lookup[lang]
```

```
[74]: multilingual_hello('fr')
```

[74]: 'Bonjour'

1.15 Ok, back to memoization

- but first, another digression: functools
- functools: https://docs.python.org/3/library/functools.html
- "Higher-order functions and operations on callable objects"
- of note, @functools.lru_cache

```
[75]: import functools

@functools.lru_cache(maxsize=128)
def fibonacci(n):
    if n == 0:
        return 0
    elif n == 1:
        return 1
    return fibonacci(n - 1) + fibonacci(n - 2)
```

Or equivalently:

```
[76]: from functools import lru_cache
```

```
@lru_cache(maxsize=128)
      def fibonacci(n):
          if n == 0:
              return 0
          elif n == 1:
              return 1
          return fibonacci(n - 1) + fibonacci(n - 2)
     See also https://en.wikipedia.org/wiki/Cache_replacement_policies#Least_recently_used_(LRU)
     for LRU
[77]: %timeit fibonacci(10)
     71.8 ns \pm 1.21 ns per loop (mean \pm std. dev. of 7 runs, 10,000,000 loops each)
[78]: %timeit fibonacci(20)
     71.9 ns \pm 0.226 ns per loop (mean \pm std. dev. of 7 runs, 10,000,000 loops each)
[79]: %timeit fibonacci(30)
     72.3 ns \pm 1.43 ns per loop (mean \pm std. dev. of 7 runs, 10,000,000 loops each)
[80]: %timeit fibonacci(40)
     71.4 ns \pm 0.205 ns per loop (mean \pm std. dev. of 7 runs, 10,000,000 loops each)
 []:
```