

Skyd hajen

Skyd hajen før den æder dig!

Du er på et skib på havet. Der er store bølger.
Der er en stor haj, som kommer nærmere og nærmere.
Du har 10 skud. Hvis du ikke rammer hajen, så æder den dig.

Start spillet med



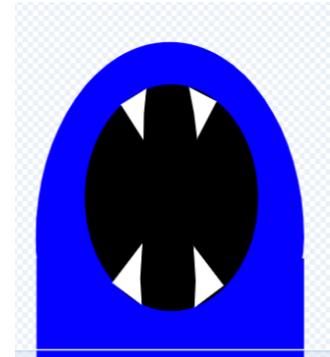
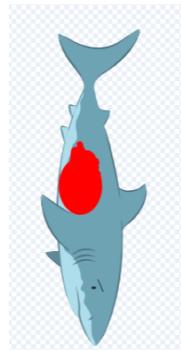
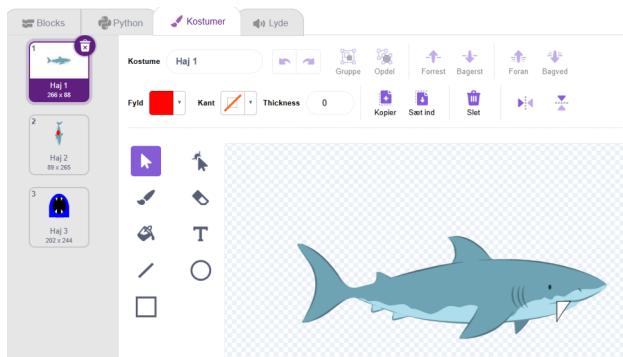
Havet har bølger og du kan dreje skibet med pile-tasterne <= eller =>
Du kan skyde kanonen af med 'mellemrumstasten'.

Når du trykker på 'H-tasten', så begynder hajen at svømme.

Lav hajen:

Hent en haj-Sprite.

Lav et kostume med en kopi af en såret haj. Tegn selv et kostume med en stor haj-mund



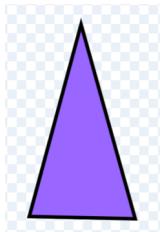
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when green flag clicked
  go to [x: -240 y: 120]
  set [direction v] to [90]
  show
  change costume to [Shark v]
  set size to [100%]
  set [distance v] to [0]
  forever
    if [touching] [Kugle v] then
      change costume to [Shark 2 v]
      wait [1 sec]
      repeat (40)
        move [1 step]
        change y by [-2]
      end
      change costume to [Shark 3 v]
      go to [x: 0 y: -100]
      change size by [100]
      send [Haps v] to [all]
    else
      move [10 steps]
      go back to [x: -240 y: 120]
      set rotation style to [left-right v]
    end
  end
end
when [h] key pressed
  hide
end
when [space key] pressed
  go to [x: -240 y: 120]
  set [direction v] to [90]
  show
  change costume to [Shark v]
  set size to [100%]
  set [distance v] to [0]
  forever
    if [touching] [Kugle v] then
      change costume to [Shark 2 v]
      wait [1 sec]
      repeat (5)
        move [3 steps]
        change y by [-20]
      end
      change costume to [Shark 3 v]
      go to [x: 0 y: -100]
      change size by [4 * distance]
      send [Haps v] to [all]
    else
      move [3 steps]
      change y by [-20]
    end
  end
end

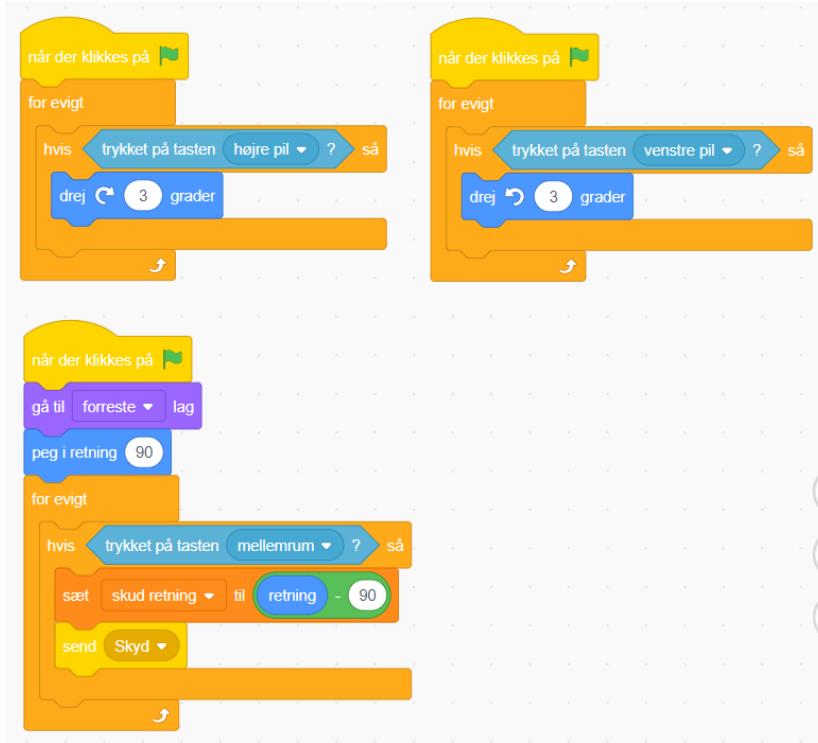
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Tegn et skib-sprite

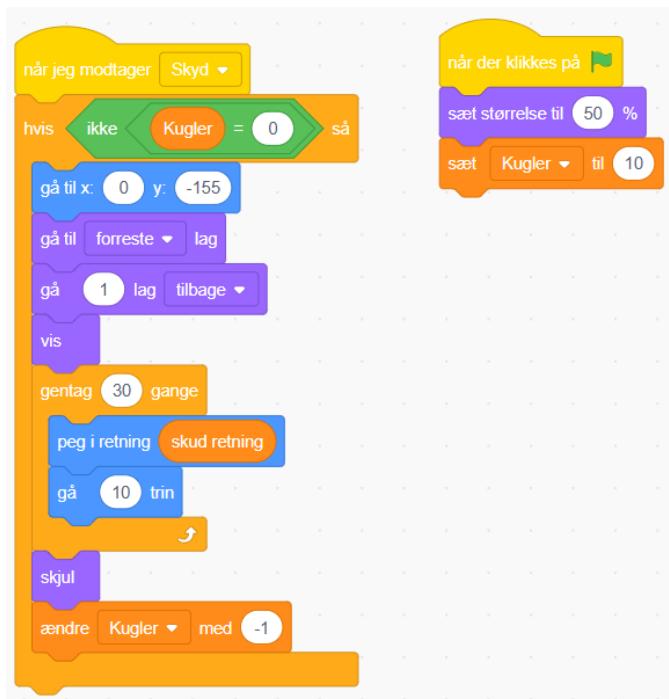
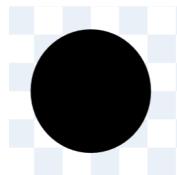
Det er bare en trekant



Skyd hajen, side 2

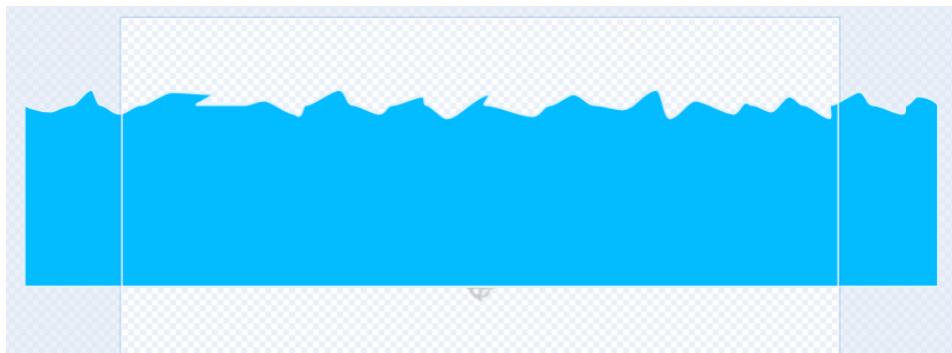


Tegn en kanonkugle-sprite



Skyd hajen, side 3

Lav 4 Vand-sprite

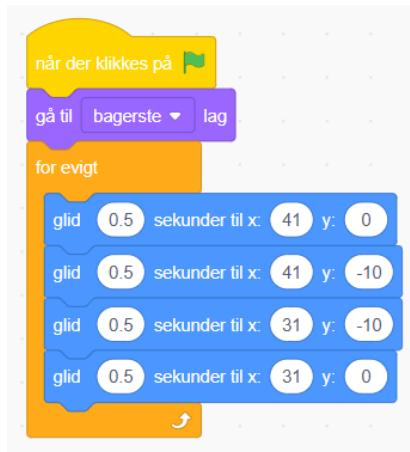


Det er nemmest at lave en sprite helt færdig med script, og så kopiere den.

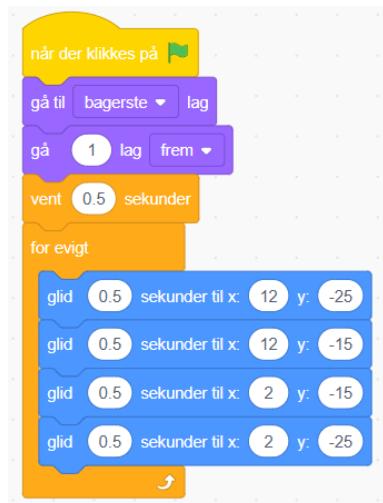
Scriptet på de fire sprites skal så rettes til.

Vand-spritene skal ligge delvist over hinanden i flere lag.

Vand1:



Vand2:



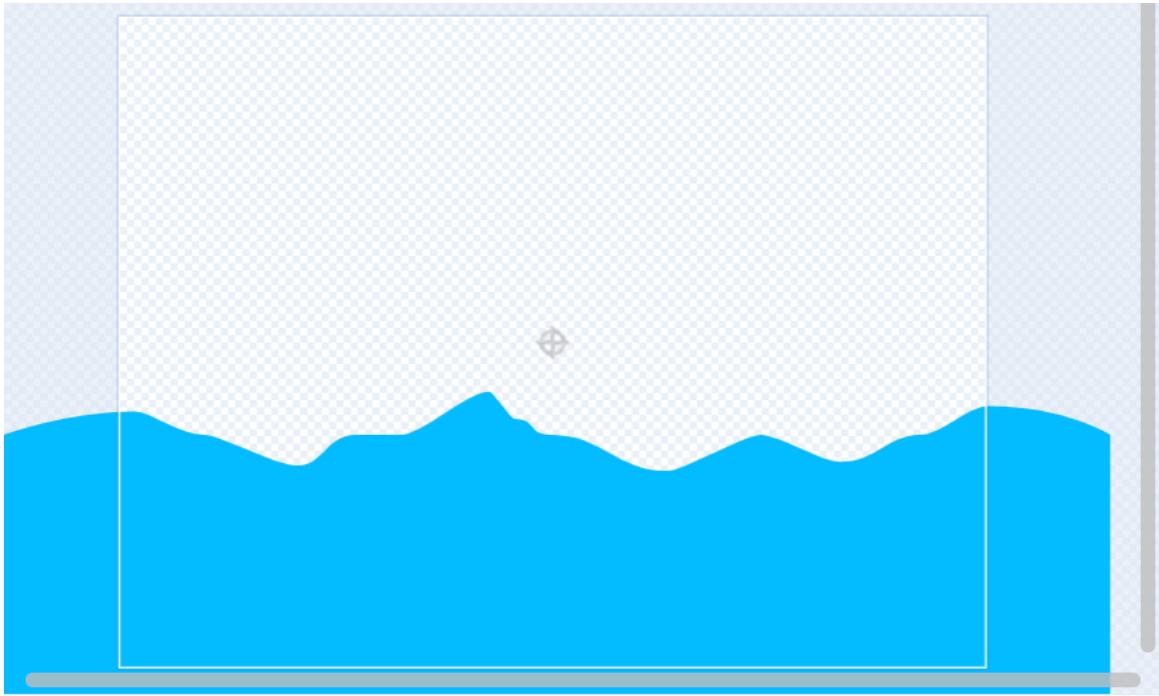
Vand3:



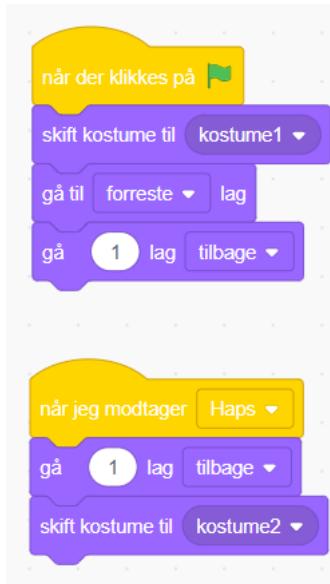
Vand4:



Lav 'Vand og blod'-sprite:



Lav et kostume mere, hvor vandet er rødt som blod.



Vælg en baggrund: Blue Sky2

Ekstra, hvis du har mere tid:

- Lav flere hajer eller andre havdyr.
- Lav en måge, der flyver.
- Lad skibet være svært at styre, fordi der er bølger.