

Contracts for Haskell

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Goals

We would like to write things like:

```
head :: { x | not (null x) } -> Ok
head xs = case xs of
| [] -> BAD
| x:_ -> x
```

```
map :: (Ok -> Ok) -> xs:Ok ->
      { ys | length ys = length xs }
```

Note: `Ok` is just syntactic sugar for $\{x \mid \text{True}\}$

Contract syntax

$$\begin{array}{lcl} c & ::= & \{x \mid e\} \\ & | & \text{Any} \\ & | & (c, c) \\ & | & x:c_1 \rightarrow c_2 \end{array}$$

- Predicates should be any boolean Haskell expression.
- Everything (even errors!) satisfies Any
 $\text{fst} :: (\text{Ok}, \text{Any}) \rightarrow \text{Ok}$
- Named arguments: x is any value satisfying c_1 .

Crash-freeness

Morally, an expression e is crash-free (cf) iff any BAD-free context in which we execute the expression in does not yield BAD.

Laziness makes things tricky:

- Just BAD: not CF
- $(3, \text{error } \text{'foo'})$: not CF
- $\text{fst } (3, \text{error } \text{'foo'})$: CF

And now to the operational semantics of contracts!

Contract semantics

$$\begin{aligned}
 e \vdash \{x \mid p\} &\iff e \text{ diverges or} \\
 &\quad (e \text{ is crash-free and } p[e/x] \not\vdash^* \{\text{BAD}, \text{False}\}) \\
 e \vdash x : t_1 \rightarrow t_2 &\iff \text{for all } e_1, e_1 \vdash t_1 \text{ implies } (e \ e_1) \vdash t_2[e_1/x] \\
 e \vdash (t_1, t_2) &\iff e \text{ diverges or} \\
 &\quad (e \rightarrow^* (e_1, e_2) \text{ and } e_1 \vdash t_1 \text{ and } e_2 \vdash t_2) \\
 e \vdash \text{Any} &\iff \text{True}
 \end{aligned}$$

Contract checking

Two roads: runtime checking and static checking.

- Runtime: Findler & Felleisen, many others ...
- The road less taken: static checking

Our simple plan:

Haskell + Contracts \rightarrow First-order logic \rightarrow Automated Theorem Prover (equinox)

Equinox is Koen's automated theorem prover. It's a FO theorem prover with equality and is under active development.

Our language

Ok, not really Haskell. Wlog we make these assumptions:

- Top-level only pattern-matching
- λ -lifting (top-level function definitions)
- Saturated data constructors (l.o.g. here but only for the sake of clarity)

From now on, we only consider well-typed expressions.

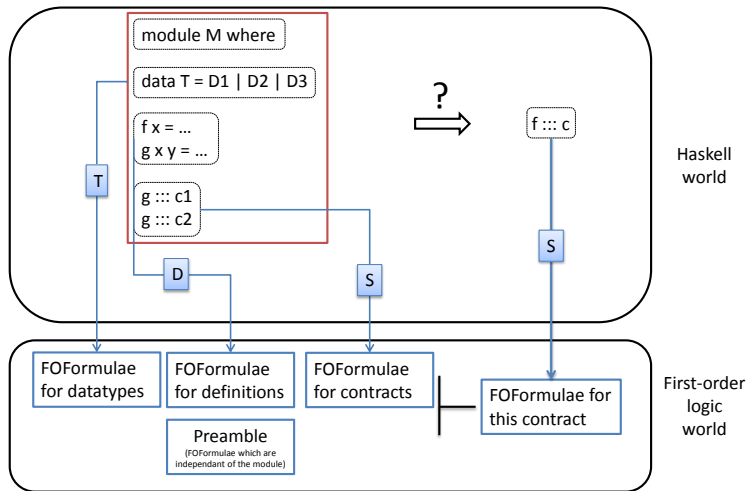
Our syntax

$$\begin{aligned} u, e &:= x \mid f \mid e \ e \mid D(e, \dots, e) \mid \text{BAD} \\ \text{mod} &:= \text{def}, \text{mod} \mid \text{tdecl}, \text{mod} \mid f ::= c, \text{mod} \mid \epsilon \\ \text{def} &:= f \ x_1 \dots x_n = e \mid f \ x_1 \dots x_n = \text{case } e \text{ of } [(pat_i, e_i)] \\ \text{pat} &:= D(x_1, \dots, x_n) \\ \text{tdecl} &:= \text{data } T = \text{dcons} \\ \text{dcons} &:= \epsilon \mid D; \text{dcons} \mid D ::= c; \text{dcons} \end{aligned}$$

The big picture

Recall that $mod := def, mod \mid T, mod \mid f ::= c, mod \mid \epsilon$; a module is a list of function definitions, data definitions and claims that functions satisfy their contracts.

The big picture



What we need

Theorem (unproven)

$$T_p \vdash T_c \implies f \vdash c$$

Unfortunately, so far we're only believers.

Given this theorem we can use Koen's theorem prover to decide if $T_p \vdash T_c$.

Expressions become first-order logic terms

$$\mathcal{E}[\![x]\!] = x$$

$$\mathcal{E}[\![f]\!] = f$$

$$\mathcal{E}[\![e_1 \ e_2]\!] = \mathit{app}(\mathcal{E}[\![e_1]\!], \mathcal{E}[\![e_2]\!])$$

$$\mathcal{E}[\![D(e_1, \dots, e_n)]\!] = D(\mathcal{E}[\![e_1]\!], \dots, \mathcal{E}[\![e_n]\!])$$

$$\mathcal{E}[\![\text{BAD}]\!] = \text{BAD}$$

- Looks reasonable... But what's this “app” ?
- Why not $\mathcal{E}[\![e_1 \ e_2]\!] = e_1(e_2)$ with e_1 being a FO function?
- To keep things first-order...
- Because we will need to quantify over an arbitrary expression (that includes functions)

Formulae in the preamble

We gave an (informal) definition of crash-freeness with the semantics of contract satisfaction. But here, we use CF as a logic predicate.

We always add to our theory the following formulae, only approximating the intended semantics:

$$\begin{aligned} \forall f, x. \text{CF}(f) \wedge \text{CF}(x) &\implies \text{CF}(\text{app}(f, x)) \\ &\neg \text{CF}(\text{BAD}) \end{aligned}$$

Translating modules

$$\begin{aligned}\mathcal{E} &:: \textit{Expression} \rightarrow \textit{Term} \\ \mathcal{D} &:: \textit{Definition} \rightarrow \{FOF\} \\ \mathcal{T} &:: \textit{Data type declaration} \rightarrow \{FOF\} \\ \mathcal{S} &:: \textit{Expression} \rightarrow \textit{Contract} \rightarrow \{FOF\}\end{aligned}$$

$\mathcal{D}[\![\]\!]$ – Definition translation (easy case)

Let f be defined as $f\ x = (x, x)$. It gives rise to the formula $\forall x. \text{app}(f, x) = \text{Pair}(x, x)$.

- In the formula f is an uninterpreted constant symbol.
- Pair is a function in FO logic.

We will give formulae for it soon!

In general:

$$\mathcal{D}[\![f\ x\ y = e]\!] = \forall x\ y. \mathcal{E}[\![f\ x\ y]\!] = \mathcal{E}[\![e]\!]$$

$\mathcal{T}[]$ – Data declaration translation

$\mathcal{T}[\text{data } T = D_1 \mid \dots \mid D_n] = ?$

Reasonable requirements:

- Injectivity
- CF conditions

Let's give some details...

$\mathcal{T}[]$ – Data constructor injectivity

$\mathcal{T}[data\ T = D_1 \mid D_2] = ?$

Assume the following arities: $D_1:2$, $D_2:1$.

$$\forall x_1, x_2. \forall y. D_1(x_1, x_2) \neq D_2(y)$$

Do this for every pair of constructors!

$\mathcal{T}[]$ – Data constructor crash-freeness

$$\mathcal{T}[\text{data } T = D_1 \mid D_2] = ?$$

$$\forall x_1, x_2. \text{CF}(x_1) \wedge \text{CF}(x_2) \leftrightarrow \text{CF}(D_1(x_1, x_2))$$

$$\forall y. \text{CF}(y) \leftrightarrow \text{CF}(D_2(y))$$

Values of type T are crash-free iff they are created with crash-free values.

- \rightarrow also true for cf function application
- \leftarrow not true even for cf functions
(recall that `fst (3, BAD)` is crash-free)

$\mathcal{D}[]$ – The case of case

```
head xs = case xs of  
  | Nil -> BAD  
  | Cons(y,ys) -> y  translates to:
```

$$\begin{aligned} & app(head, Nil) = BAD \\ \wedge \quad & \forall y, ys. app(head, Cons(y, ys)) = y \\ \wedge \quad & app(head, BAD) = BAD \\ \wedge \quad & \forall xs. xs \neq Nil \wedge (\forall a b. xs \neq Cons(a, b)) \\ & \quad \wedge xs \neq BAD \implies app(head, xs) = UNR \end{aligned}$$

What is UNR? What is it for?

$\mathcal{S}[]$ – Contract satisfaction and the role of UNR

How do we translate that $e :: c$?

$$\mathcal{S}[e \in \text{Any}] = \text{true}$$

$$\begin{aligned} \mathcal{S}[e \in \{x \mid u\}] &= e = \text{UNR} \vee (\text{CF}(\mathcal{E}[e]) \wedge \mathcal{E}[u[e/x]] \neq \text{BAD} \\ &\quad \wedge \mathcal{E}[u[e/x]] \neq \text{False}) \end{aligned}$$

$$\mathcal{S}[e \in x : c_1 \rightarrow c_2] = \forall x_1. \mathcal{S}[x_1 \in c_1] \rightarrow \mathcal{S}[e \ x_1 \in c_2[x_1/x]]$$

UNR

Used to represent divergence or things that should not happen.

$$\text{fst} :: 0k \rightarrow 0k \text{ and } 3 :: 0k$$

Thus, $\text{fst } 3$ should satisfy $0k$!

But it cannot happen (it's ill-typed), so we map $\text{fst } 3$ to a special value which satisfies $0k$. (FOL is untyped!)

$\mathcal{D}[]$ – Recursive functions: Take 1

Assume that we want to prove the claim $add :: c$ where $c = 0k \rightarrow 0k \rightarrow 0k$.

```
add x y = case x of
| Zero -> y
| Succ a -> Succ (add a y)
```

Naively, we would do as usual: ask the theorem prover if

$$\mathcal{D}[add = e] \vdash \mathcal{S}[add, c]$$

But add is recursive, so we would not go very far!

Fix: define a function add_rec that we use as IH. We now ask the theorem prover:

$$\mathcal{D}[add = e[add/add_rec]], \mathcal{S}[add_rec, c] \vdash \mathcal{S}[add, c]$$

$\mathcal{D}[\llbracket \cdot \rrbracket]$ – Recursive functions: Take 1

That yields the following formula:

$$\begin{aligned} \forall x y. \quad & app(app(add, Zero), y) = y \\ \wedge \quad & \forall a. app(app(add, Succ(a)), y) = Succ(app(app(add_rec, a), y)) \\ \wedge \quad & app(app(add, BAD), y) = BAD \\ \wedge \quad & x \neq Zero \wedge (\forall c. x \neq Succ(c)) \\ & \wedge x \neq BAD \implies app(app(add, x), y) = UNR \end{aligned}$$

How about: $app(app(add, x), BAD) = BAD$?

$\mathcal{D}[]$ – Recursive functions: Take 2

A more complicated example: $mult :: c$ where

$$c = \{x \mid x \neq 0\} \rightarrow \{y \mid y \neq 0\} \rightarrow \{z \mid z \neq 0\}$$

```
mult x y = case x of
  | Zero -> Zero
  | Succ a -> add (mult a y) y
```

$$\mathcal{D}[mult = e[mult/mult_rec]], S[mult_rec, c] \not\models S[mult, c]$$

$\mathcal{D}[]$ – Recursive functions: Take 2

```
mult x y = case x of
  | Zero -> Zero
  | Succ a -> add (mult a y) y
```

$$\mathcal{D}[\text{mult} = e[\text{mult}/\text{mult_rec}]], \mathcal{S}[\text{mult_rec}, c] \not\vdash \mathcal{S}[\text{mult}, c]$$

Why? Because the IH is too restrictive!

Fix:

$$\begin{array}{l} \mathcal{D}[\text{mult} = e[\text{mult}/\text{mult_rec}]] \\ \mathcal{S}[\text{mult_rec}, c] \vdash \mathcal{S}[\text{mult}, c] \\ \mathcal{D}[\text{mult_rec} = e[\text{mult}/\text{mult_rec}]] \end{array}$$

Questions

- *Proof that $T_p \vdash T_c \implies f :: c$*
- Speed-up the theorem prover (by giving strategies)
- The user should be able to specify lemmas. How?
- Hoare Logic view of contracts (partial spec) vs. liquid types (complete spec)
- Contracts on datatypes
- Not all contracts expressible as Haskell predicates. Need special operator: ‘satisfies’ c ?