Packetized Energy Management

Connor





Outline

- Problem
- Solution
- Modeling
- Results



Problem



Grid Failure Modes

- Extreme oversupply (surge, spike)
- Oversupply
- Undersupply (brownout)
- Extreme Undersupply (blackout)

Each causes different problems/damage



The Brownout Problem

- Unexpectedly, transient, demand spikes
 - Sports game
 - Bad weather
- Expected but rapidly changing demand
 - Morning & evening routines
 - Large events



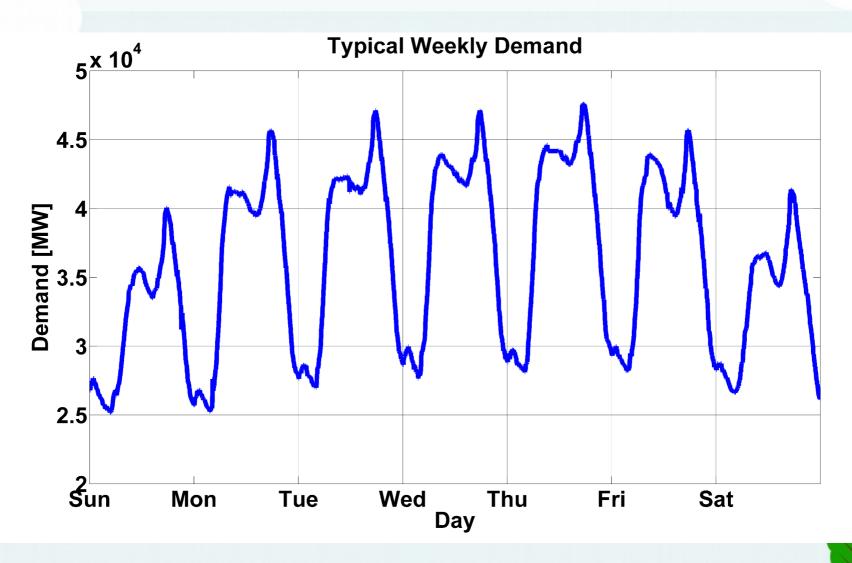
Unexpected Demand



"PJM serves all or parts of Delaware, Illinois, Indiana, Kentucky, Maryland, Michigan, New Jersey, North Carolina, Ohio, Pennsylvania, Tennessee, Virginia, West Virginia and the District of Columbia."



Rapidly Changing Demand



2011 Grid Data for all of Great Britain provided by the University of Glasgow.

A Solution



Packetized Energy Management

- Grid load is split into two categories:
 - Baseline load
 - Flexible load
- Flexible load energy is "packetized"
- Appliances request a packet
- Distributors allow packet consumption stochastically and according to supply



What is "flexible load"?

Things with "natural" energy reservoirs:

- Heaters
- Air Coolers
- Boilers
- Car chargers
- Refrigerators

NOT things for instant or continuous use:

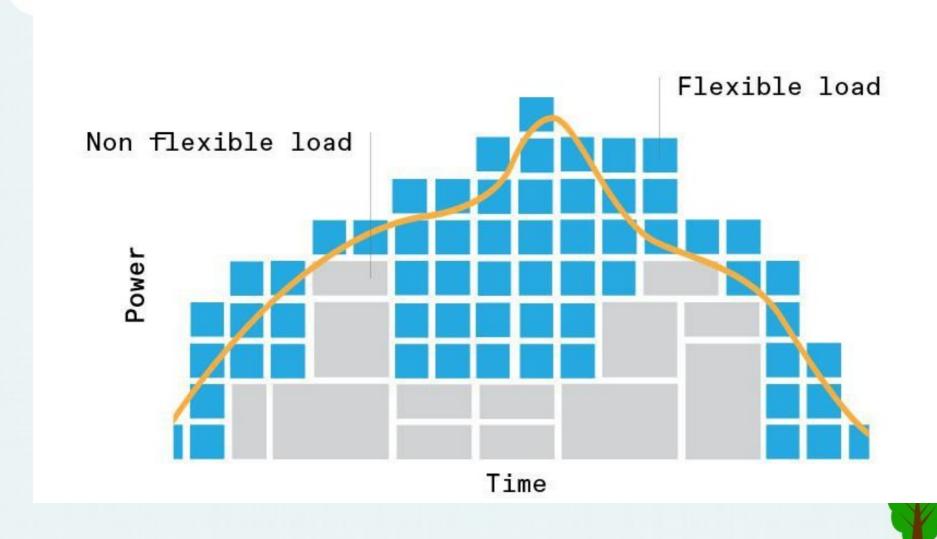
- Lights
- Plug in appliances
- Hair Dryer
- Cooking appliances



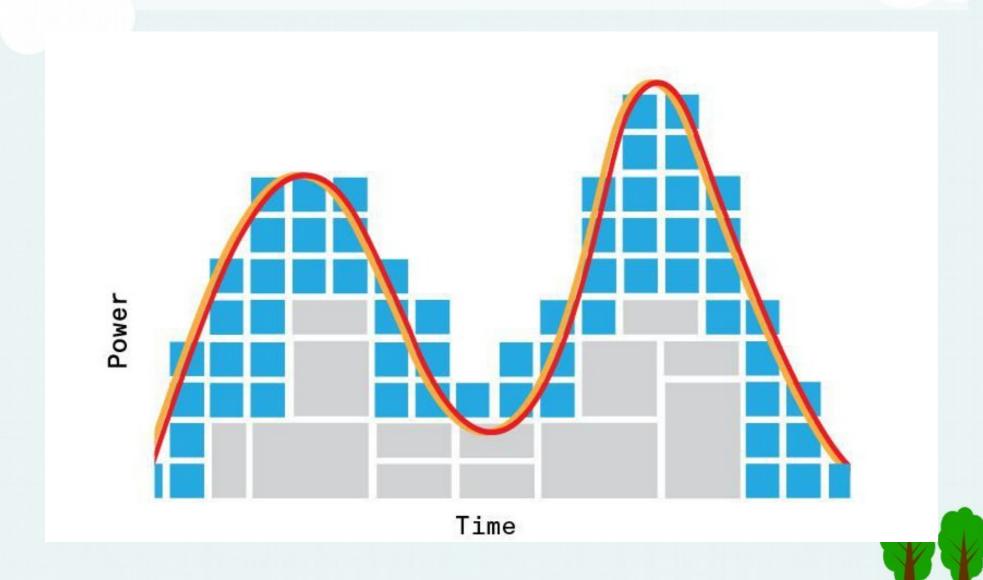
Before Packetization



Packetized Load



Managed Load



Summary

- One central manager stochastically allows/denys requests according to available supply
- Many appliances requesting energy packets
- Communication over internet or dedicated infrastructure



Modeling



Simulation Parameters

Entities:

- Sinusoid-like energy supply
- Manager
- Electric water heaters

Complications:

- Thermal decay
- charge decay
- Stochastic use
- Management disregard threshhold

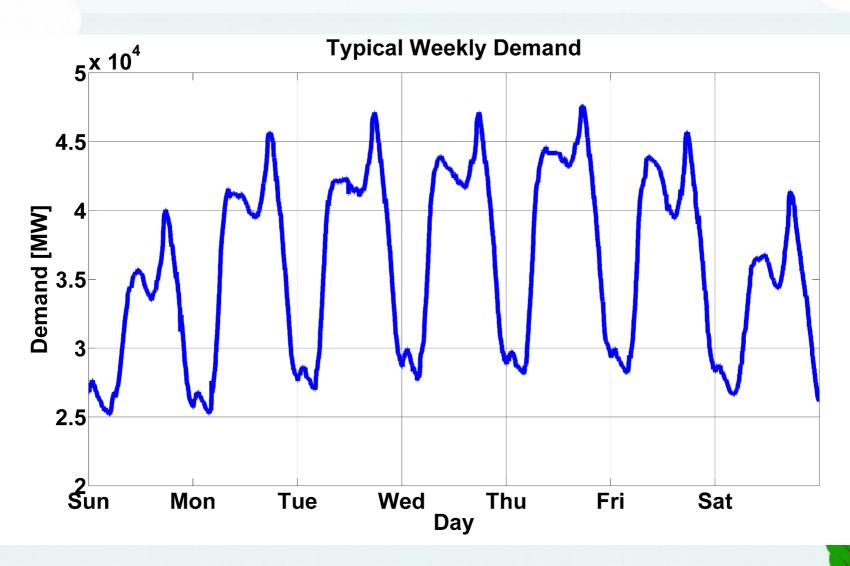


Additional Parameters

- 1 packet ∝ N Watts
- 1 epoch ∝ N seconds



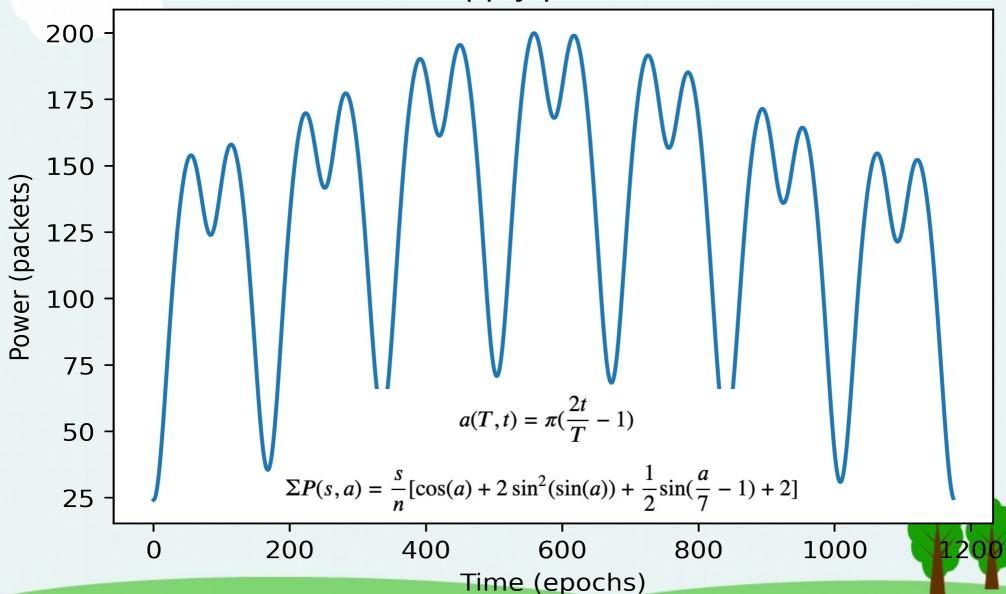
Rapidly Changing Demand



2011 Grid Data for all of Great Britain provided by the University of Glasgow.

Total Grid Power Supply

Supply per Time



n = 4.16333941 (normalization; experimentally determined)

Electric Water Heater State

$$T(t) = T_{amb} + (T - T_{amb})e^{-kt}$$

$$T_{new} = T_{old} + 3z - \frac{T_{old} - T_{ambient}}{T_{target}} - T_{old}w$$

 $T_{new} = old + input - environmental\ loss - useage\ loss$



Code Sample

Running the Simulation

```
1 def progress(i,total): print(f'{int(i/total*100)}%', end='\r')
1 | i = 0
 2 load = []
 3 mean_state = []
 4 while i < (total_epochs*epoch_length) :</pre>
       i += epoch length
       progress(i,total_epochs*epoch_length)
 6
8
       # update for EWHs
       pop_df = update_ewh(pop_df)
9
10
11
       # determine total useage & requests quantity
       num_requests = len(pop_df.loc[pop_df['requesting'] == True])
12
       num using = len(pop df.loc[pop df['using'] == True])
13
14
15
       # determine quantity of suppliable requests
16
       supply = update_supply(i)
       num_granted = int(max((supply - num_using),1))
17
18
19
       # isolate appropriate quantity of "requesting" but not "using" DERs
20
       sample df = pop df.query('requesting == True').query('using == False')
21
       if num_granted < len(sample_df['using']) : sample_df = sample_df.sample(n=num_granted)</pre>
22
       indexes = list(sample_df.index)
23
24
       # grant useage and remove requests
25
       pop_df.loc[pop_df['index'].isin(indexes), ['requesting']] = False
26
       pop_df.loc[pop_df['index'].isin(indexes), ['using']] = True
27
28
       # get metrics
29
       num using = len(pop df.loc[pop df['using'] == True])
       load.append(num_using)
30
31
       mean state.append(pop df['state'].mean())
32
33 print(pop df)
```



Data Table

Initial states

index	type	state	using	requesting
0	ewh	53	False	False
1	ewh	45	False	False
2	ewh	54	False	False
3	ewh	59	False	False
4	ewh	51	False	False
5	ewh	57	False	False
6	ewh	51	False	False
7	ewh	57	False	False
8	ewh	56	False	False
9	ewh	53	False	False
10	ewh	45	False	False
11	ewh	46	False	False
12	ewh	50	False	False
13	ewh	59	False	False
14	ewh	49	False	False

Steady States

index	type	state	using	requesting
0	ewh	59.821244	False	True
1	ewh	59.986942	True	False
2	ewh	59.406641	True	False
3	ewh	59.612088	True	False
4	ewh	60.026281	False	False
5	ewh	60.213749	False	False
6	ewh	60.788079	False	False
7	ewh	57.540706	False	True
8	ewh	59.419203	False	True
9	ewh	59.809077	False	True
10	ewh	60.501564	False	False
11	ewh	61.242690	False	False
12	ewh	59.302513	True	False
13	ewh	60.681796	False	False
14	ewh	59.846769	False	True

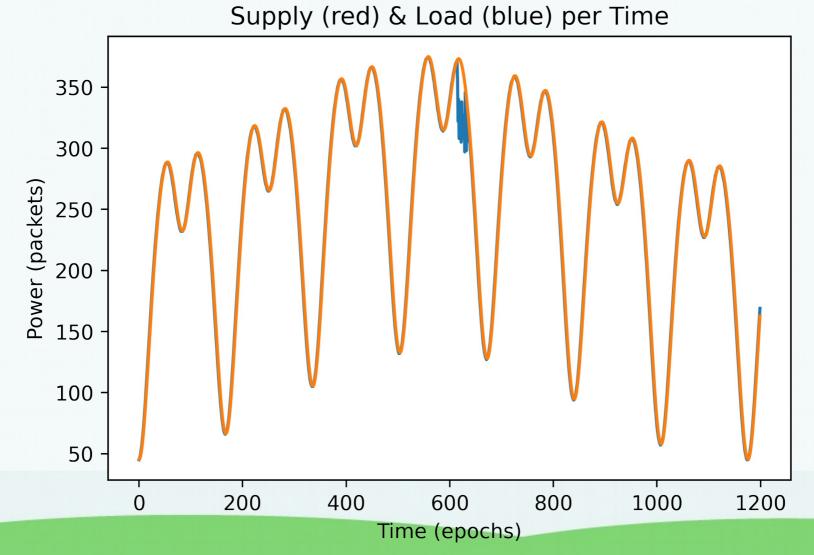


Results



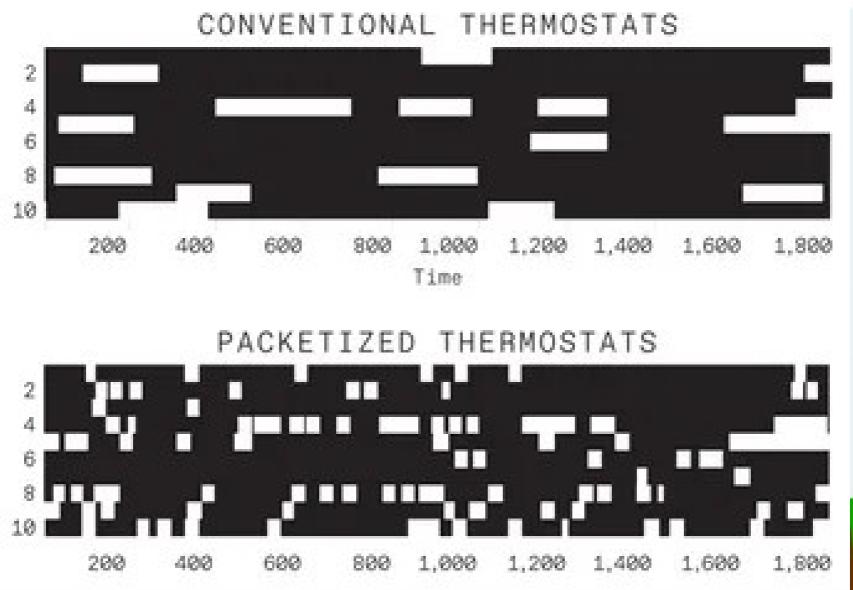
Matching Demand to Supply

It works!!





On/Off For Individual Devices

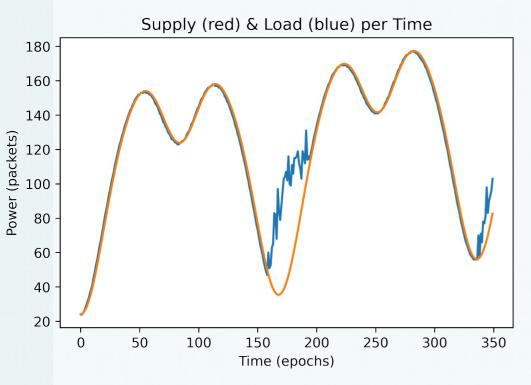


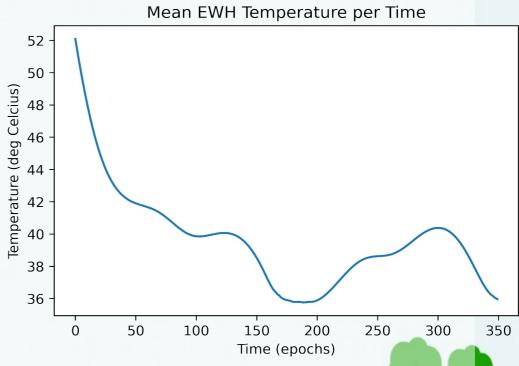
For the most part...



Undersupply & Recovery

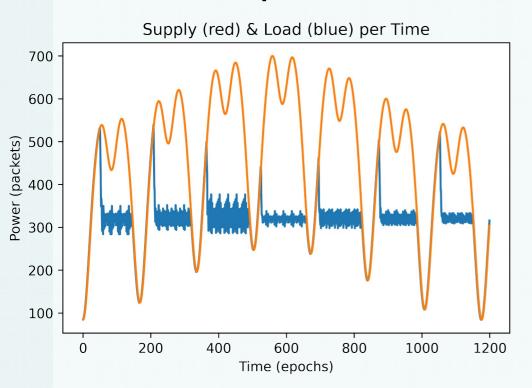
There exists a domain in which packetized management is useful

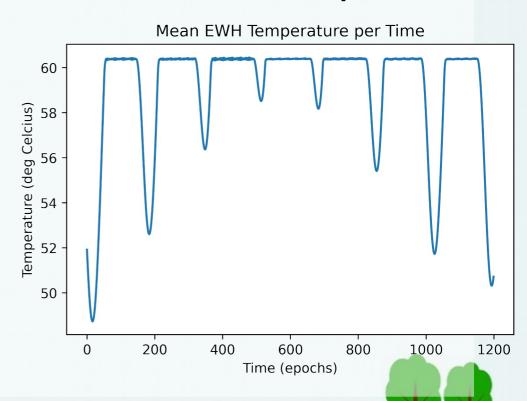




Oversupply & Recovery Spike

- Keeps demand from surpassing supply
- Creates predictable "return to baseline" spikes





Conclusion

- Grid size electrical loads can be reasonably managed
- Undersupply followed by oversupply leads to demand spike and steady state behavior
- Undersupply leads to grid failure



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