

CHRIS PANICAN

chrispanican@gmail.com | 917-743-2870 | chrispanican.com | github.com/cpanican | linkedin.com/in/cpanican

EDUCATION | **The City College of New York**, 160 Convent Ave, New York, NY 10031

B.S in Computer Science

Expected May 2019

Relevant coursework: Data Structures, Algorithms, Discrete Math Structures, Fundamentals of Computer Systems, Software Design

SKILLS & ABILITIES

Programming Languages: C++, Python, Java

Technologies: HTML5, CSS3, JavaScript, SQL, Bootstrap, Materialize

Software: Photoshop, After Effects, Sony Vegas Pro

Other: Team player, Fast learner, Possesses Artistic Ability, Fluent in Filipino

EXPERIENCE | **Full Stack Developer Intern**, pulseData

July 10, 2017 – Present

- Designed a web based search engine which matches a drug name with its ingredients and known side effects using Pandas, Flask, HTML and SQL
- The database consists of more than 2 million rows of data and a search can take less than a second

Web Developer Intern, Sterling NYC Inc.

September 2016 – December 2016

- Built an ecommerce website from scratch where customers can order products, track orders, and manage their accounts
- Tasked to be a Front-end/UI developer and designed the website's look with CSS

Teacher Assistant, 82nd Street Academics

July 2015 - August 2015

- Handled 20 third-graders and taught them basic math skills
- Displayed leadership and served as a role model to students

PROJECTS | **Personal Website**, chrispanican.com

Started on December 2016

- Constructed a personal resume-site using HTML, CSS, and JavaScript, while utilizing the Materialized.css framework—finished in less than 3 weeks
- Maintained on a monthly basis and features a mobile responsive design

DOTA 2 Quiz, Android Application

- Created a simple quiz app which asks true/false questions about the game of DOTA 2 by Valve
- Used Android Studio to develop with XML for design, and Java for back-end

Totobitz, Android Application

- Produced a game about Philippine street food with full custom graphics drawn
- Worked with MIT App Inventor to develop the application

ADDITIONAL ACTIVITIES

HackNY, New York University, April 8, 2017

- Learned how to use APIs from Twilio, New York Times, and Clarifai
- Utilized Meteor, ReactJS, and MongoDB and developed a web application in one night

CUNY Hackathon, Galvanize, New York, April 28, 2017

- Made a simple Augmented reality app using Unity, Vuforia and MergeVR